

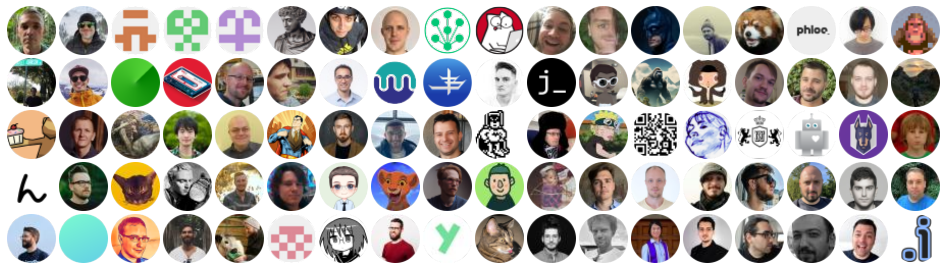
Deps

PostHTML

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PostHTML is a tool for transforming HTML/XML with JS plugins. PostHTML itself is very small. It includes only a HTML parser, a HTML node tree API and a node tree stringifier. All HTML transformations are made by plugins. And these plugins are just small plain JS functions, which receive a HTML node tree, transform it, and return a modified tree. For more detailed information about PostHTML in general take a look at the [docs](#).

Dependencies

Name	Status	Description
posthtml-parser		Parser HTML/XML to PostHTMLTree
posthtml-render		Render PostHTMLTree to HTML/XML

Create to your project

Install

In case you want to develop your own plugin, we recommend using [posthtml-plugin-starter](#) to get started. [posthtml-plugins](#) [awesome-posthtml](#)

Plugins

Name	Status	Description
posthtml-pug		Pug Parser
sugarml		SugarML Parser

```
import pug from 'posthtml-pug'

posthtml().process(html, { parser:
  pug(options) }).then((result) => result.html)
```

Parser

```
posthtml({
  parser: sugarml(),
  plugins: [include()],
  template: true // only rolup-
    plugin-posthtml-template
  })
];
};
```

```
]
}
```

```
export default config
```

Rollup

```
$ npm i rollup-plugin-posthtml -D
# or
$ npm i rollup-plugin-posthtml-template
  -D

import { join } from 'path';

import posthtml from 'rollup-plugin-posthtml-template';
// or
// import posthtml from 'rollup-plugin-posthtml';

import sugarml from 'posthtml-sugarml'; // npm i posthtml-sugarml -D
import include from 'posthtml-include'; // npm i posthtml-include -D

export default {
  entry: join(__dirname, 'main.js'),
  dest: join(__dirname, 'bundle.js'),
  format: 'iife',
  plugins: [
```

Usage

API

Sync

```
import posthtml from 'posthtml'

const html = `
  <component>
    <title>Super Title</title>
    <text>Awesome Text</text>
  </component>
`

const result = posthtml()
  .use(require('posthtml-custom-elements')())
  .process(html, { sync: true })
  .html

console.log(result)
```

Super Title
Awesome Text

:warning: Async Plugins can't be used in sync mode and will throw an Error. It's recommended to use PostHTML asynchronously whenever possible.

```

import posthtml from 'posthtml'

const html = `
<html>
<body>
<p class="wow">OMG</p>
</body>
</html>
</html>`

posthtml(
  require('posthtml-to-svg-tags')(),
  require('posthtml-extend-attrs')(),
  {
    id: 'wow_id',
    fill: '#4A83B4',
    fill-rule: 'evenodd',
    'font-family': 'Verdana',
  }
)

[
  .process(html/*, options */),
  .then((result) =>
    console.log(result.html))
]

<svg xmlns="http://www.w3.org/2000/svg">
  <text
    class="wow"
    id="wow_id">
    OMG
  </text>
</svg>

```

```

import { LoaderOptionsPlugin } from 'webpack'

const config = {
  module: {
    rules: [
      {
        test: /\.html$/,
        use: [
          {
            loader: 'html-loader',
            options: { minimize: true }
          },
          {
            loader: 'posthtml-loader'
          }
        ]
      }
    ]
  },
  plugins: [
    new LoaderOptionsPlugin({
      options: {
        posthtml(ctx) {
          return {
            parser: require('posthtml-
              pug'),
            plugins: [
              require('posthtml-bem')()
            ]
          }
        }
      }
    })
  ]
}

```

Webpack

```
npm i -D html-loader posthtml-loader
```

v1.x

webpack.config.js

```
const config = {
  module: {
    loaders: [
      {
        test: /\.html$/,
        loader: 'html!posthtml'
      }
    ]
  },
  posthtml: (ctx) => ({
    parser: require('posthtml-pug'),
    plugins: [
      require('posthtml-bem')()
    ]
  })
}

export default config
```

v2.x

webpack.config.js

```
    fill="#4A83B4"
    fill-rule="evenodd" font-
      family="Verdana">
      OMG
    </text>
  </svg>
```

Directives

```
import posthtml from 'posthtml'

const php = `
  <component>
    <title><?php echo $title; ?></title>
    <text><?php echo $article; ?></text>
  </component>
`

const result = posthtml()
  .use(require('posthtml-custom-
    elements'))()
  .process(html, {
    directives: [
      { name: '?php', start: '<', end:
        '>' }
    ]
  })
  .html

console.log(result)

<?php echo $title; ?>
<?php echo $article; ?>
```

```

    .pipe(posthtml)(plugins, options))
      file.path))
    .pipe(tap)((file) => path =
      src('src/**/*.html')

const options = {}
!include'')(root: $, {path} { }) [
const plugins = [ require('posthtml-
  tap from 'gulp-tap',
  posthtml from 'gulp-posthtml',
  import { task, src, dest } from 'gulp'

let path
task('html', () => {
  let path

import tap from 'gulp-tap',
import posthtml from 'gulp-posthtml',
import { task, src, dest } from 'gulp'

let path
task('html', () => {
  let path
  const plugins = [ require('posthtml-
    include'')(root: $, {path} { }) ]
  const options = {}
  .pipe(posthtml)(plugins, options))

```

Gulp

```

  }
  "scripts": {
    "posthtml": "posthtml -o output.html
    -i input.html -c config.json"
  }
  npm run posthtml

```

CLI

```

    }
  }
  }
  expand: true,
  dest: 'tmp/',
  src: ['*.html'],
  cwd: 'html/',
  dot: true,
  }
  files: [
    build: {
      },
    ],
    root: './', encoding: 'utf-8' })
    require('posthtml-include')()
    docType: 'HTML 5',
    require('posthtml-docType')()
    use: [
      options: {
        posthtml: {
          npm i -D grunt-posthtml

```

Grunt

Check [project-stub](#) for an example with Gulp

```

    })
    .pipe(dest('build/'))

```