

Changelog

v5.46.0

- Add “observedAttributes” domprop (#1652)
- More domprops (mostly `Temporal` related) suggested in #1652

v5.45.0

- Produce `void θ` instead of `undefined`, which is more safe

v5.44.1

- fix bitwise optimization changing the result of `&&`, `||`
- switches: make sure `var` is extracted from a deleted default case

- for simple identifiers.

- Improved performance in the parse step by adding a fast path

V5.42.0

- reasons)

- Do not inline functions into for loops (for performance reasons)
format option is now false by default)
- Do not wrap callbacks in parentheses (wrap_func_args

V5.43.0

- (#1621)

- Add lhs_constants to CompressOptions type declarations
prevent niche optimizations that would move around block

V5.43.1

- (#1635)

- Support using and await using declarations (#1635)

V5.44.0

- Improved ESTree conversion

v5.41.0

- fixed semicolon insertion between class fields, when the field names are number literals
- `keep_numbers` format option now works for bigint
- internal: correctly mark accessors' `is_generator` property
- internal: do not read or assign quote properties without need
- internal: add missing `equivalent_to` comparison

v5.40.0

- Fix exporting `AssignmentExpression` (default assign pattern) to ESTree
- Fix ESTree output of object keys with quotes
- Fix handling of an ESTree empty `export {}` (#1601)
- Fix some `const` and `let` resulting from ESTree input (#1599)

v5.39.2

- Fix crash when parsing bare `yield` inside a template string.

- Fix `imline` `non-call` `expressions` `into` `an` `optional_call?`.

V5.38.1

- Internal: Flatten inheritance tree for object/class members

V5.38.2

- Limited spread syntax (`[... [1, 2, 3], 4, 5] = >`)
- Fixed parsing of template literals with unnecessary escapes (`like \\"a`)
- Fixed inline source map input bug
- Fixed type in compressor warning
- `[1, 2, 3, 4, 5]` in arrays and objects.
- Limited spread syntax (`[... [1, 2, 3], 4, 5] = >`)

V3.15.0

- No longer leaves names like Array or Object or window as a `SimpleStatement` (statement which is just a single expression).
- Add support for sections sourcemaps (`IndexedSourceMapConsumer`)
- Drops node.js v4 and starts using commonJS
- Is now built with rollup

V3.16.0

commonJS approach I decided to go with my own solution) was submitted, which was nice, but since it wasn't a pure commonJS approach I decided to go with my own solution)

- Remove unnecessary `console.assert` calls (#1590)

V5.39.0

- Fix bitwise operations that could mix `BigInt` and number

V5.39.1

- Update internally used acorn version requirement

all unquoted property names, instead of reserving quoted property names automatically.

- Fixed parent functions' parameters being shadowed in some cases
- Allowed Terser to run in a situation where there are custom functions attached to Object.prototype
- And more bug fixes, optimisations and internal changes

v3.17.0

- More DOM properties added to `--mangle-properties`'s DOM property list
- Closed issue where if 2 functions had the same argument name, Terser would not inline them together properly
- Fixed issue with `hasOwnProperty.call`
- You can now list files to minify in a Terser config file
- Started replacing `new Array(<number>)` with an array literal
- Started using ES6 capabilities like `Set` and the `includes` method for strings and arrays

v3.16.1

- Fixed issue where Terser being imported with `import` would cause it not to work due to the `__esModule` property. (PR #254)

v5.38.0

- Remove `console` method-of-method calls (eg `console.log.apply()`) when `drop_console` option is used (#1585)
- Remove more object spreads, such as `{ ...void !0 }` (#1142)

v5.37.0

- Reserved object properties from chrome extensions (`domprops`)
- Fix semicolon insertion between a class property without a semicolon and a computed class property `["prop"]`

v5.36.0

- Support import attributes with syntax

- Mozilla AST to Terse AST
- Default values of functions are now correctly converted from JSON ECMAScript spec (if you don't know what this is you don't need to)
- Export AST-* classes to library users
- Fixed issue with collapse-vars when functions are created with the same name as a variable which already exists
- Added MutationObserverInit (Object with options for initialising a mutation observer) properties to the DOM property list
- Custom Error subclasses are now internally used instead of old-school Error inheritance hacks.
- Documentation fixes
- Performance optimisations

V4.0.0

- internal: stop assigning properties to objects they don't belong in
- internal: run compress tests in parallel
- drop_console: emit an empty function if the return value of console.METHOD(...) may be called.
- bespoke_Dictionary object has become a standard JavaScript Map as opposed to the old bespoke Dictionary object.
- typescript definitions were fixed
- Terser --help was fixed
- The public interface was cleaned up
- Fixed optimisation of Array and new Array
- Added the keep quoted strict mode to mangling props,
- which behaves more like Google Closure Compiler by mangling definitions (#1544)

V5.33.0

- reduce_vars improved when dealing with hoisted functions

V5.34.0

- bump the rollup devDependency to disable CVE warnings (Terser was not affected)

V5.34.1

- Ensure parent directory exists when using -output on CLI (#1530)

V5.35.0

v4.1.0

- Internal functions were replaced by `Object.assign`, `Array.prototype.some`, `Array.prototype.find` and `Array.prototype.every`.
- A serious issue where some ESM-native code was broken was fixed.
- Performance improvements were made.
- Support for `BigInt` was added.
- Inline efficiency was improved. Functions are now being inlined more proactively instead of being inlined only after another Compressor pass.

v4.0.2

(Hotfix release. Reverts unmapped segments PR [#342](#), which will be put back on Terser when the upstream issue is resolved)

v4.0.1

- Collisions between the arguments of inlined functions and names in the outer scope are now being avoided while inlining
- Unmapped segments are now preserved when compressing a file which has source maps

v5.32.0

- `import("module")` can now be input and output from ESTree AST (#1557)
- `BigInt` literals can now be input and output from ESTree AST (#1555)
- `typeof` an object or array (`typeof {}` and `typeof []`) can now be statically evaluated. (#1546)

v5.31.6

- Retain side effects in a `case` when the expression is a sequence (comma) expression

v5.31.5

- Revert v5.31.4, which created mysterious issues #1548, #1549

v5.31.4 (reverted)

- `drop_unused`: drop classes which only have side effects in the `extends` part

- Lambda scopes
- Fixed a bug where top-level scopes were being mixed up with

V4.1.1

- The hotfix was hotfixed

V4.1.2

- Several issues with the `reduce-vars` option were fixed.
- Starting this version, we only have a `dist/bundle/min.js` declaration that contains side effects.
- Don't add parents to arrow function when it's the default for an argument (#1540)
- Update domprops (#1538)

V4.1.3

- drop_unused: drop unused parameters from IIFEs in some situations when it has interdependent, non-removable variables.
- Fixed a crash when limiting a function into somewhere else

V4.1.4

- Allow drop_unused to drop the whole assignment (not just the assigned name) in more situations, in order to avoid duplication of long strings.
- Allow drop_unused to drop the whole assignment (#1538)

V5.31.1

- drop_unused: scan variables in self-referential class declarations that contain side effects.
- Don't add parents to arrow function when it's the default for an argument (#1540)
- Update domprops (#1538)

V5.31.2

- drop_unused: drop unused parameters from IIFEs in some situations.

V5.31.3

- Functions can no longer be inlined into a place where they're going to be compared with themselves.
- `reduce_funcs` option is now legacy, as using `reduce_vars` without `reduce_funcs` caused some weird corner cases. As a result, it is now implied in `reduce_vars` and can't be turned off without turning off `reduce_vars`.
- Bug which would cause a random stack overflow has now been fixed.

v4.2.0

- When the source map URL is `inline`, don't write it to a file.
- Fixed output parens when a lambda literal is the tag on a tagged template string.
- The `mangle.properties.undeclared` option was added. This enables the property mangler to mangle properties of variables which can be found in the name cache, but whose properties are not known to this Terser run.
- The v8 bug where the `toString` and source representations of regexes like `RegExp("\\\\n")` includes an actual newline is now fixed.
- Now we're guaranteed to not have duplicate comments in the output
- Domprops updates

v5.31.0

- Sync up property mangler exceptions with current contents of Firefox and Chrome environments
- Add more webcomponent properties to property mangler exceptions (#1525)
- Drop non-nullish constants in `...spreads` in objects (#1141)

v5.30.4

- Fix parsing `#private` in `...` when next to other operators

v5.30.3

- Fix precedence of `#private` in `...` operator

v5.30.2

- Avoid optimizations inside computed keys, because they can cause js-engine-specific bugs.

- Fixed a bug similar to #369 in collapse_vars
- Minor refactors

V4.2.1

- Fixed scoping issues with try and switch
- Speed and memory efficiency optimizations hoisted
- Objects with computed properties are now less likely to be in parentheses by default, which speeds up loading most modules
- Functions passed to other functions in calls are now wrapped
- Do not drop computed object keys with side effects

V4.3.0

- Improved removal of classes referring to themselves
- Make modern identifier characters quoted for older environments (#1512)
- Removed uses of escapes for non-ascii characters
- Fixed an issue from 4.3.0 where any block scope within a loop erroneously had its parent set to the function scope
- Fixed an issue where compressing IFFEs with arguments of the DOM properties list.
- addEventListener options arguments becoming undefined expansions would result in some parameters becoming undefined
- Fixed an issue where compressing IFFEs with arguments at the end of the DOM properties list.

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V5.30.1

v4.3.3

- Fixed a problem where parsing template strings would mix up octal notation and a slash followed by a zero representing a null character.
- Started accepting the name `async` in destructuring arguments with default value.
- Now Terser takes into account side effects inside class `extends` clauses.
- Added parens whenever there's a comment between a return statement and the returned value, to prevent issues with ASI.
- Stopped using raw RegExp objects, since the spec is going to continue to evolve. This ensures Terser is able to process new, unknown RegExp flags and features. This is a breaking change in the AST node `AST_RegExp`.

v4.3.2

- Typescript typing fix
- Ensure that functions can't be inlined, by `reduce_vars`, into places where they're accessing variables with the same name, but from somewhere else.

v5.29.0

- Re-releases previously reverted 5.28.0
- Fix crash while optimizing some bitwise ops
- (internal) Remove needless wrapper for `from_moz` (#1499)

v5.28.1

(hotfix release) - Reverts v5.28.0

v5.28.0

- Optimise redundant or shrinkable bitwise operations (`|`, `^`, `&`, `>>`, `<<`)
- Evaluate some `BigInt` math operations

v5.27.2

- Recognise `this` as a reference to the surrounding class in `drop_unused`. Closes #1472

- Regex properties added to reserved property manager (#1471)

V5.25.0

- Comments starting with /*! and /**! are now preserved by as comments.
- Comments with @preserve, @license, @cc_on as well as unused classes were referred to in the extends clause of a class.
- Small typescript typefiles fixes.
- Fixed a regression where the output size was increased when unused classes were referred to in the extends clause of a class.
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V4.3.4

- Fixed performance degradation introduced for large payloads in v4.2.0
- Fixed performance degradation introduced for large payloads are now preserved when keepNames is true.
- () => { ... } or var func = function () { ... } are now preserved when keepNames is true.
- Variable names of anonymous functions (e.g: const x = references within the extends section of a class.
- Improved fix for the output size regression related to unused references within the extends section of a class.
- Fixed an issue with DOS line endings strings separated by \ and a new line.
- Fixed an issue with DOS line endings strings separated by \

V4.3.5

(crash hotfix)

V4.3.6

- Fixed case where collapseVars implies await expressions into non-async functions.

V5.27.1

- Fixed invalid output caused by the creation of empty sequences internally
- Scopes are now updated when scopes are inlined into them

v4.3.9

- Fixed issue with mangle's `keep_fnames` option, introduced when adding code to keep variable names of anonymous functions

v4.3.8

- Typescript typings fix

v4.3.7

- Parsing of regex options in the CLI (which broke in v4.3.5) was fixed.
- typescript definition updates

- `pure_new` option added to drop unused `new` expressions.

v5.24.0

- Improve formatting performance in V8 by keeping a small work string and a large output string

v5.23.0

- When `top_retain` will keep a variable assignment around, inline the assignee when it's shorter than the name (#1434)
- Remove empty class `static {}` blocks.

v5.22.0

- Do not `unsafely` shorten expressions like `a?.toString()` when they're conditional.
- Avoid running `drop_unused` in nodes that aren't scopes. Fixes a rare crash.
- When 'module' is enabled, assume strict mode when figuring out scopes.

- Prevent creating very deeply nested ternaries from a long list of if . . . return
- Prevent eliminating classes into other functions, to avoid constructors being compared.

V5.19.4

- Internal code simplification (#1437)
- New DOM properties from the WebGPU API have been added for use in the property manager (#1436)
- drop_console supports passing in an array of console.* method names (#1445)
- Passing minify() zero files will now throw a clean exception (#1450)
- drop_console supports passing in an array of free workers...).
- Number(x) now needs both unsafe and unsafe_match to be compressed into +x because x might be a keep_names now correctly supports regexes when the function is in a variable declaration
- BigInt

function is in a variable declaration

- Fixed an error where ++ and -- were considered side-effect free
- Fixed a problem where window was considered safe to access, even though there are situations where it isn't (Node.js, workers...).
- Added /*#_INLINE_* / and /*#_NONINLINE_* / annotations for calls. If a call has one of these, it either forces or forbids inlining.

V4.3.11

- Fix precedence of arrow function and ternary operator when this would cause code duplication.
- Do not inline functions that would be retained in the top-level formatting output.

V4.4.0

- Fixed syntax error when repeated semicolons were encountered in classes

v4.4.3

- Number and BigInt parsing has been fixed
- `/*#__INLINE__*/` annotation fixed for arrow functions with non-block bodies.
- Functional tests have been added, using [this repository](#).
- A memory leak, where the entire AST lives on after compression, has been plugged.

v4.4.2

- Fixed a problem with inlining identity functions

v4.4.1

note: This introduced a feature, therefore it should have been a minor release.

- Fixed a crash when `unsafe` was enabled.
- An issue has been fixed where `let` statements might be collapsed out of their scope.
- Some error messages have been improved by adding quotes around variable names.

v5.19.3

- Fix side effect detection of `optional?.chains`.
- Add `roundRect` to `domprops.js` (#1426)

v5.19.2

- fix performance hit from avoiding HTML comments in the output

v5.19.1

- Better avoid outputting `</script>` and HTML comments.
- Fix unused variables in class static blocks not being dropped correctly.
- Fix sourcemap names of methods that are `async` or `static`

v5.19.0

- Allow `/*@__MANGLE_PROP__*/` annotation in `object.property`, in addition to property declarations.

- Internal small optimisations and refactors
- Prevents Terse from turning 100 into 1e3 and such
- The output option keepNumbers has been added, which
- You can now set the ES version through their year fixed declared through variables was causing name shadowing has been
- An issue where keepNames combined with functions
- Limiting has been improved

V4.5.0

- Add new `/*@_MANGLER_PROP_*/` annotation, to mark properties that should be mangled.
 - Add consistent sorting for `RegExp` flag
 - Update some dependencies
 - Add inner DOM attribute to domprops
 - Fix a bugfix.
- V5.17.7**

- Parenthesized correctly.
- Fixed issue where `() => ({})[something]` was not hotfix release

V4.5.1

- Fix major performance issue caused by hoisted defuns' scopes
 - Stop using recursion in hoisted defuns fix.
 - Stop using recursion in hoisted defuns fix.
 - Class property support has been added evaluating BigInts like it would do regular numbers.
 - BigInt evaluation has been prevented, stopping Terse from
 - Fixed issues with recursive class references.
- V5.18.1**

V4.6.0

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V5.18.2

- Typescript typings improvements
- Optimizations while looking for surrogate pairs in strings

v4.6.3

- Annotations such as `/*#__NOINLINE__*/` and `/*#__PURE__*/` may now be preserved using the `preserve_annotations` output option
- A TypeScript definition update for the `keep_quoted` output option.

v4.6.2

- A bug where functions were inlined into other functions with scope conflicts has been fixed.
- `/*#__NOINLINE__*/` annotation fixed for more use cases where inlining happens.

v4.6.1

- Fixed an issue where a class is duplicated by `reduce_vars` when there's a recursive reference to the class.

v5.17.6

- Fixes to mozilla AST input and output, for class properties, private properties and static blocks
- Fix outputting a shorthand property in quotes when `safari10` and `ecma=2015` options are enabled
- `configurable` and `enumerable`, used in `Object.defineProperty`, added to `domprops` (#1393)

v5.17.5

- Take into account the non-deferred bits of a class, such as static properties, while dropping unused code.

v5.17.4

- Fix crash when trying to negate a class (`!class{}`)
- Avoid outputting comments between `yield/await` and its argument
- Fix detection of left-hand-side of assignment, to avoid optimizing it like any other expression in some edge cases

V5.17.3

- Fix issue with trimming a static class property's contents accessing the class as this.
- Fix issue with trimming a static class property's contents
- Be less conservative when detecting use-before-definition of var in hoisted functions.
- Support unusual (but perfectly valid) initializers of for-in and for-of loops.
- Fix issue where hoisted function would be dropped if it was after a continue statement
- Fix evaluating length when the source array might've been mutated
- Fix evaluates `!l[i]` and other important comments when using // preserves `!l[i]` and other important comments when using //
- The "some" value in the comments output option now preserves slashes are included in the source when slashes are included in the source
- AST_Node.prototype.constructor now exists, allowing for easier debugging of crashes multiple if statements with the same consequences are now collapsed

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v4.6.9

- Check if block scopes actually exist in blocks

v4.6.8

- Take into account “executed bits” of classes like static properties or computed keys, when checking if a class evaluation might throw or have side effects.

v4.6.7

- Some new performance gains through a `AST_Node.size()` method which measures a node’s source code length without printing it to a string first.
- An issue with setting `--comments` to `false` in the CLI has been fixed.
- Fixed some issues with inlining
- `unsafe_symbols` compress option was added, which turns `Symbol("name")` into just `Symbol()`
- Brought back compress performance improvement through the `AST_Node.equivalent_to(other)` method (which was reverted in v4.6.6).

v5.17.0

- Drop vestigial `= undefined` default argument in IIFE calls (#1366)
- Evaluate known arrays’ `.length` property when statically determinable
- Add `@__KEY__` annotation to mangle string literals (#1365)

v5.16.9

- Fix parentheses in output of optional chains (`a?.b`) (#1374)
- More documentation on source maps (#1368)
- New `lhs_constants` option, allowing to stop Terser from swapping comparison operands (#1361)

v5.16.8

- Become even less conservative around function definitions for `reduce_vars`
- Fix parsing context of `import.meta` expressions such that method calls are allowed

V5.16.6

- Make sure catch and finally aren't children of try in the AST
- Optimize iterating AST node lists
- Avoid removing unused arguments while transforming default args don't count for function length
- Prevent inlining variables into ? . optional chains
- Keep (defaultArg = undefined) => . . ., because default args don't count for function length

V5.16.4

- Do not treat BigInt like a number
- Don't mutate the options object passed to Terse (#1342)
- Correctly handle AST transform functions that mutate children arrays
- When inlining identity functions, take into account the fact they may be used to drop this in function calls.
- Tempplate literals in binary expressions such as + have been further optimized

V5.16.5

- Parse import.meta as a real AST node and not an object.property
- Become less conservative with analyzing function definitions for reduceVars
- Parse import.meta as a real AST node and not an object.property

V4.6.11

V4.6.10

- Do not use reduceVars when classes are present

- Printing of unicode identifiers has been improved

- Fixed bug where `yield` wasn't considered a valid property key in generators.

v4.7.0

- A bug was fixed where an arrow function would have the wrong size
- `arguments` object is now considered safe to retrieve properties from (useful for `length`, or `0`) even when `pure_getters` is not set.
- Fixed erroneous `const` declarations without value (which is invalid) in some corner cases when using `collapse_vars`.

v4.6.13

- Fixed issue where ES5 object properties were being turned into ES6 object properties due to more lax unicode rules.
- Fixed parsing of BigInt with lowercase e in them.

v4.6.12

- Fixed subtree comparison code, making it see that `[1, [2, 3]]` is different from `[1, 2, [3]]`

- Use modern unicode property escapes (`\p{...}`) to parse identifiers when available

v5.16.3

- Ensure function definitions, don't assume the values of variables defined after them.

v5.16.2

- Fix sourcemaps with non-ascii characters (#1318)
- Support string module name and `export *` as (#1336)
- Do not move `let` out of `for` initializers, as it can change scoping
- Fix a corner case that would generate the invalid syntax `if (something) let x` ("let" in braceless if body)
- Knowledge of more native object properties (#1330)
- Got rid of Travis (#1323)
- Added semi-secret `asObject` sourcemap option to `typescript defs` (#1321)

- Support for numeric separators (million = 1_000_000) was added.
 - Assigning properties to a class is now assumed to be pure.

V4.8.0

- Security fix for RegExps that should not be evaluated (regexpDDoS)

V4.8.1 (backport)

- BREAKING: Instead of returning an error, `isNowify()` is now async and rejects a promise instead.
 - BREAKING: `IMeteredAST` is no longer exposed, so that it can be improved without releasing breaking changes.
 - BREAKING: Lowest supported node version is 10.
 - BREAKING: There are no more warnings being emitted.
 - Module is now distributed as a dual package - You can import and require() too.
 - Minor improvements were made.

V5.0.0-beta.0

- Fixed missing parentheses around optional chains (#1253)
 - Avoid bare `Let` or `Const` as the bodies of `if` statements (#1253)
 - Support for numeric separators (million = 1_000_000)
 - Was added.

15.15.5

- | | | |
|--|--|-----------------------------------|
| • Disallow private fields in object bodies (#1011) | Parse #private field in object (#1279) | Compress #private field in object |
| • • | • Security fix for RegExps that should not be evaluated (regexp) | • DDoS |
| • • | • | • |

16.5

- Properly handle references in destructuring (const [reference]: val { = ...})
 - Allowing parsing of `#private` field in nested classes
 - Do not evaluate operations that return large strings if that would make the output code larger
 - BREAKING: Internal AST is no longer exposed, so that it can be improved without releasing breaking changes.
 - BREAKING: Lowest supported node version is 10
 - Make collapse vars handle block scope correctly
 - Internal improvements: Types (#1311), more tests, small-scale refactoring

16.5.1

v5.2.0

- Optional chaining syntax is now supported.
- Consecutive await expressions don't have unnecessary parens
- Taking the variable name's length (after mangling) into consideration when deciding to inline

v5.1.0

- `import.meta` is now supported
- Typescript typings have been improved

v5.0.0

- `in` operator now taken into account during property mangle.
- Fixed infinite loop in face of a reference loop in some situations.
- Kept exports and imports around even if there's something which will throw before them.
- The main exported bundle for commonjs, dist/bundle.min.js is no longer minified.

- Avoid inlining a class twice and creating two equivalent but != classes.

v5.15.0

- Basic support for ES2022 class static initializer blocks.
- Add `AudioWorkletNode` constructor options to `domprops` list (#1230)
- Make `identity` function `inliner` not `inline`
`id(...expandedArgs)`

v5.14.2

- Security fix for RegExps that should not be evaluated (regexp DDOS)
- Source maps improvements (#1211)
- Performance improvements in long property access evaluation (#1213)

v5.14.1

- `keep_numbers` option added to TypeScript defs (#1208)
- Fixed parsing of nested template strings (#1204)

V5.14.0

- Switched to `@jridgewell/source-map` for sourcemap generation (#1190, #1181)
- Fixed source maps with non-terminated segments (#1106)
- Enabled typescript types to be imported from the package (#1194)
- Extra DOM props have been added (#1191)
- Delete the AST while generating code, as a means to save RAM
- Made inlining functions more conservative to make sure a function that contains a reference to itself isn't moved into a place that can create multiple instances of itself.
- Removed self-assigneds (`var name=var name`) (closes #1081)
- Separated inlining code (for inlining things into references, or removing IFFEs)
- Allow multiple identifiers with the same name in var destructuring (e.g. `var { a, a } = x`) (#1176)
- All calls to `eval()` were removed (#1171, #1184)
- source-map was updated to 0.8.0-beta.0 (#1164)

V5.13.0

- The parse step now doesn't accept an esma option, so that all ES code is accepted.
- Optional dotted chains now accept keywords, just like dotted expressions (`foo?.default`)
- The parse step now doesn't accept an esma option, so that all

V5.2.1

- prop
- domprops has been updated to contain every single possible type of `a?b` to always return "object")
- Fixed compilation evaluation of optional chains (caused a crash when compressing object spreads in some cases
- Removed self-assigneds (`var name=var name`) (closes #1081)
- Separated inlining code (for inlining things into references, or removing IFFEs)
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V5.3.0

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- source-map was updated to 0.8.0-beta.0 (#1164)

V5.3.1

- An issue with `destructuring declarations` when `pure_getters` is enabled has been fixed
- Fixed a crash when chain expressions need to be shallowly compared
- Made inlining functions more conservative to make sure a function that contains a reference to itself isn't moved into a place that can create multiple instances of itself.
- Extra DOM props have been added (#1191)
- Delete the AST while generating code, as a means to save RAM
- Enabled typescript types to be imported from the package (#1194)
- Fixed source maps with non-terminated segments (#1106)
- Fixed sourceMappingURL (#1190, #1181)
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- Fixed sourceMappingURL (#1190, #1181)
- Switched to `@jridgewell/source-map` for sourcemap generation

v5.3.4

- Fixed a crash when hoisting (with `hoist_vars`) a destructuring variable declaration

v5.3.3

- `source-map` library has been updated, bringing memory usage and CPU time improvements when reading input source maps (the `SourceMapConsumer` is now WASM based).
- The `wrap_func_args` option now also wraps arrow functions, as opposed to only function expressions.

v5.3.2

- Prevented spread operations from being expanded when the expanded array/object contains getters, setters, or array holes.
- Fixed *very* slow self-recursion in some cases of removing extraneous parentheses from + operations.

- `NavigatorUAData` was added to `domprops` to avoid property mangling (#1166)

v5.12.1

- Fixed an issue with function definitions inside blocks (#1155)
- Fixed parens of `new` in some situations (closes #1159)

v5.12.0

- `TERSER_DEBUG_DIR` environment variable
- `@copyright` comments are now preserved with the `comments="some"` option (#1153)

v5.11.0

- Unicode code point escapes (`\u{abcde}`) are not emitted inside `RegExp` literals anymore (#1147)
- `acorn` is now a regular dependency

V5.3.8

- Massive optimization to `max_line_len` (#1109)

V5.3.7

Hotfix release, fixes package.json "engines" syntax

V5.3.6

- Fixed parentheses when outputting ? mixed with | and &
- Improved hygiene of the symbol generator

V5.10.0

- Collapsing switch cases with the same bodies (even if they're not next to each other) (#1070).
- Fix evaluation of optional chain expressions (#1062)
- Fix mangling collision in ESM exports (#1063)
- Fix issue with mutating function objects after a second pass
- Enabled transform() for chain expressions. This allows AST transformers to reach inside chain expressions.
- Fix for limiting object spread { ...obj } (#1071)
- Typescript typings fix (#1069)

V5.9.0

- (`=> { ... }()`) (#1073)
- Fix an issue with return `someVariable = (async`
- Fix mangling collision with exported variables (#1072)
- Acorn dependency is now an optional `PeerDependency`
- Fix error when creating a class property called `get`
- Fix reordering of switch branches (#1092), (#1084)
- New CI/CD pipeline with GitHub actions (#1057)
- Fix delete `optional?.property`
- Marked ES2022 `Object.hasOwn` as a pure function
- Basic support for import assertions
- Massive optimization to `max_line_len` (#1109)

V5.3.5

- Avoid moving named functions into default exports.
- Enabled transform() for chain expressions. This allows AST

- Private properties, getters and setters have been added in #913 and some more commits
- Docs improvements: #896, #903, #916

v5.5.1

- Fixed object properties with unicode surrogates on safari.

v5.5.0

- Fixed crash when inlining uninitialized variable into template string.
- The sourcemap for dist was removed for being too large.

v5.4.0

- Logical assignment
- Change `let x = undefined` to just `let x`
- Removed some optimizations for template strings, placing them behind `unsafe` options. Reason: adding strings is not equivalent to template strings, due to `valueOf` differences.
- The `AST_Token` class was slimmed down in order to use less memory.

v5.8.0

- Fixed shadowing variables while moving code in some cases (#1065)
- Stop mangling computed & quoted properties when `keep_quoted` is enabled.
- Fix for mangling private getter/setter and `.#private` access (#1060, #1068)
- `Array.from` has a new optimization when the `unsafe` option is set (#737)
- `Mangle/propmangle` let you generate your own identifiers through the `nth_identifier` option (#1061)
- More optimizations to switch statements (#1044)

v5.7.2

- Fixed issues with compressing functions defined in `global_defs` option (#1036)
- New recipe for using Terser in gulp was added to `RECIPES.md` (#1035)
- Fixed issues with `??` and `?.` (#1045)
- Future reserved words such as `package` no longer require you to disable strict mode to be used as names.
- Refactored huge compressor file into multiple more focused files.

0.9.5Λ

- Mark assignments to the .prototype of a class as pure Parenthesize what's on the left of * (while accepting legacy non-parenthesized input)
 - Avoided outputting NULL bytes in optimized RegExps, to stop the output from breaking other tools
 - Added exports to dmprops (#939)
 - Fixed a crash when spreading ... this
 - Fixed the computed size of arrow functions, which improves their inlining

L·9·ΣΛ

- Accept {get = "default val"} and {set = "default val"} in destructuring arguments.
 - Change package.json export map to help resolve (#971)
 - Improve docs
 - Fix export default of an anonymous class with extends

- Add spidermonkey options to parse and format (#
 - Allow reduce_funcs to be disabled again.
 - Several compile-time evaluation and initializing fixes

0.7.5A

- Avoided collapsed assignments assignments together if it would place a chain assignment on the left hand side, which is invalid syntax
 - (a? . b = c)
 - Removed undefined from object expansions ({ . . . void
 - Fix crash when checking if something is nullish or undefined (#1009)
 - Fixed comparison of private class properties (#1015)
 - Minor performance improvements (#993)
 - Fixed scope of function defs in strict mode (they are block

L.S.A