

# Corona Game

## Kids Edition

- Appropriate for: Age 4+
- Number of players: 2-4
- Game duration: 10-15 mins
- Version: 1.0
- Developed by Jeff Kim (Twitter: @Jeffmetanna)
- Distributed freely, not to be sold

# Requirements

- NPC: Game host
- Lot of small balls: Game currency, substitute for coins, cards, etc. At least 20+
- Baskets: Or any box to contain the balls for each player
- A toy sword: This is the Dragon Sword
- A pirate hat or any pirate-related toy: Whoever owns this becomes Jack Sparrow
- A big dice: A standard 6-side dice, a cutout is included
- Printout of this game cards: Use any letter sized papers
- Avatars: Any toys or stuffed animals to represent the players on the game board

# Win Condition

- **Become the first person to collect the required amount of balls:**  
Players receive the balls (game currency) as they complete different tasks. Play around with different winning amount to reduce/increase the game duration/difficulty. Recommended: 20/25/30
- **Become the first person to complete the required number of laps:**  
When the player goes around the game board once, they complete a lap. Play around with different winning laps to reduce/increase the game duration/difficulty. Recommended: 5 laps

# How to Play

- Choose an open space indoor (likely your living room) that is not too windy.
- Place the game cards on the floor in order and make a loop. Leave about 4 inches of space between the cards and make the board any shape you want. But make sure the last card and the first card are connected.
- Each player chooses an avatar and place it on the first card.
- Each player receives 3 balls from NPC.
- Each player takes a turn to throw the dice. Then, move the avatar on the board by the number on the dice.
- Follow the instructions on the cards and complete different tasks.
- Whoever meets the winning condition first wins the game.

1

# START

Get 3 balls from NPC

2



# PORTAL

Jump to the next portal

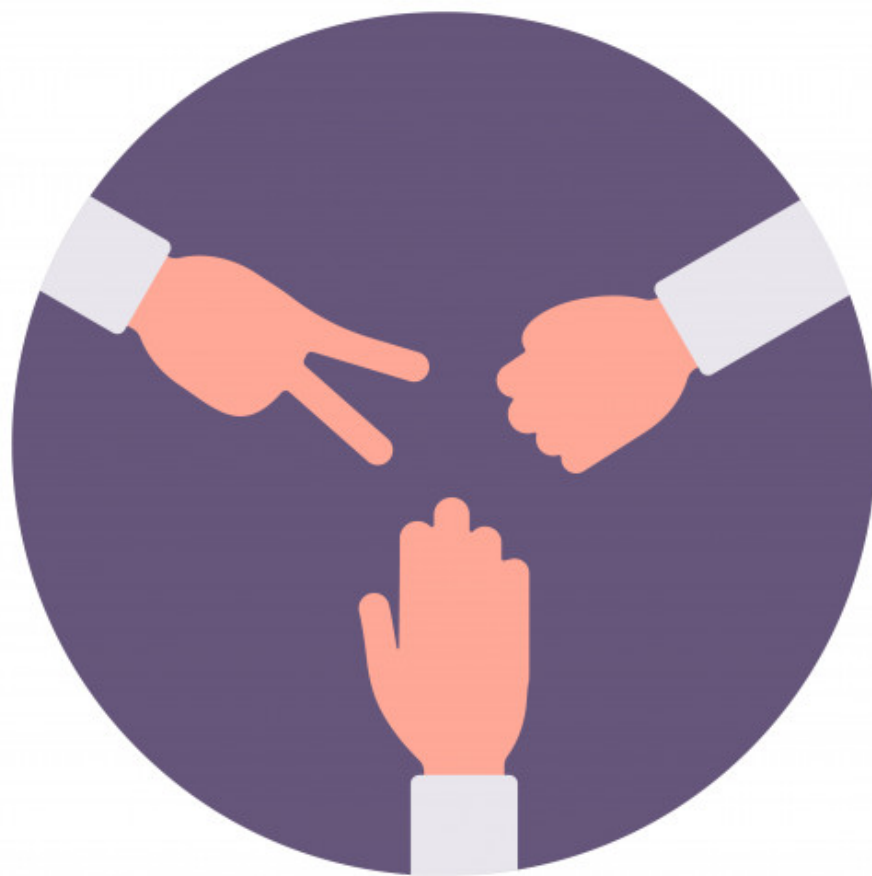
3



**DANCE FOR 15 S**

Get 5 balls from NPC

4



# ROCK, PAPER, SCISSORS

Choose an opponent, win 3 out of 5

Winner takes 1 ball from the opponent



5



## HIGH ROLL

Roll a dice, **get the same number of balls from NPC**  
**If you roll 1, you lose 1 ball instead**

6

**SKIP IN 5...**

You are watching an AD  
Rest a turn

7



# FOUND A UNICORN!

Get 7 balls from NPC

8



# PUSH UP

Do a push up 5 times  
Get 5 balls from NPC

9



# PORTAL

Jump to the next portal

10

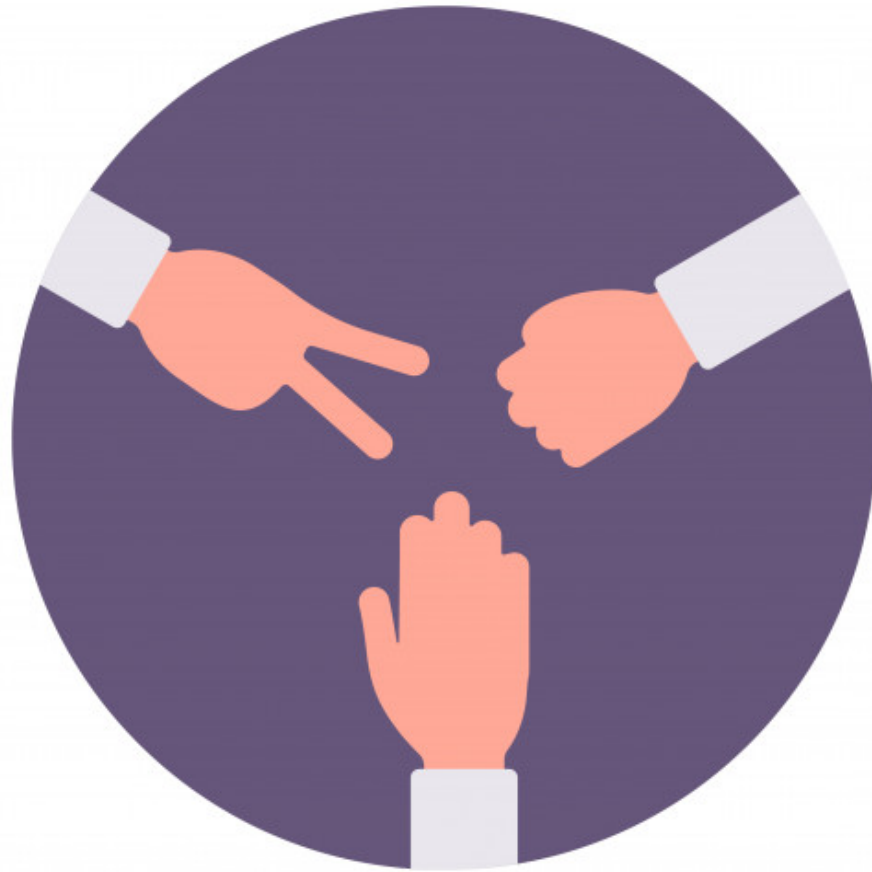


# PIRATE RECRUITS

Recruit some pirates, you are now Jack Sparrow

Pay 5 balls to NPC

11



# ROCK, PAPER, SCISSORS

Choose an opponent, win 3 out of 5

Winner takes 1 ball from the opponent

12



# JUMPING JACK

Do a jumping jack 10 times

Get 5 balls from NPC



13

**SKIP IN 5...**

You are watching an AD  
Rest a turn

14



# DRAGON SWORD

You found a dragon sword

15



# PORTAL

Jump to the next portal

16



# PIRATE ATTACK

Jack Sparrow chooses a player,  
takes half of their balls (round down)

17



# PUSH UP

Do a push up 5 times  
Get 5 balls from NPC

18



# ROCK, PAPER, SCISSORS

Choose an opponent, win 3 out of 5

Winner takes 1 ball from the opponent

19

**SKIP IN 5...**

You are watching an AD  
Rest a turn

20



## HIGH ROLL

Roll a dice, **get the same number of balls from NPC**  
**If you roll 1, you lose 1 ball instead**



21



# ROBIN HOOD

The player with the most balls give 7 balls  
to the player with the least balls

22



# PORTAL

Jump to the next portal

23



# DRAGON ATTACK

If you own the Dragon Sword, **get 12 balls from NPC**  
If not, **give 6 balls to NPC**

24



# SELF-QUARANTINE

Oops.. You've got Coronavirus  
Rest for 2 turns

