# Human & Modern Machine Interactions

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#### **Topics**

Hardware/Software Platform

Image Processing

Natural Language Processing

Using NLP and Image Processing to allow robotic operation

#### Hardware/Software Platform

Two iterations

- First iteration
  - created to compete in Trinity College Fire Fighting Home Robot Competition

- Second Iteration
  - created to accomodate the needs for a class in inteligent robotics

#### **First Iteration Hardware**

- VEX robotics kit for chassis
- VEX Included motors for locomotion
- Sonar Rangefinders
- Web-cam
- Arduino to control motors and sensors
- Netbook to control arduino and process images

#### **First Iteration Software**

Windows XP on netbook

OpenCV for image processing

 C++ used for writing all robot operation software

#### **Problems with First Iteration**

Inaccurate motor control

- Sonar signals bounce inside corners
  - provide inaccurate measurements

Web-cam had too small of a viewing angle

#### **Second Iteration Hardware**

- Create by iRobot
- Platform built onto Create cargo bay to accommodate equipment
- Web-cam with increased viewing angle
- IR Rangefinder
  - IR light doesn't bounce like sound
- Arduino
- Net-book

#### **Second Iteration Software**

Windows XP on net-book

- MATLAB
  - Image Acquisition Toolbox
  - Image Processing Toolbox
  - iRobot Create Toolbox
  - Arduino Toolbox

C++ interfacing with MATLAB functions

## **Image Processing**

"A picture is worth a thousand words"

Need to extract discrete objects from images to identify them

Blobbing

K-Means Clustering

### **Blobbing**

Connected Component Labeling, Blob Labeling

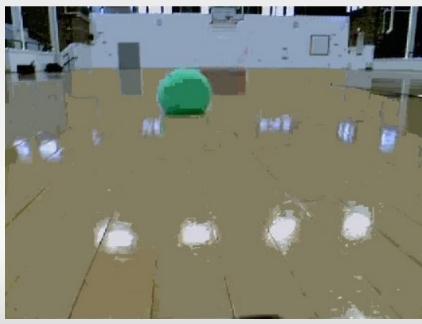
Compare pixels to neighbors

Use threshold to determine if pixels are part of same blob

 Often fails to retrieve blobs that are confined to one object, or that contain an entire object

## **Blobbing Example**







#### K-Means Clustering

- Cluster sets of data
  - Into user defined number of segments
  - Number of segments referred to as K
  - Clusters defined by MEAN of all values in cluster

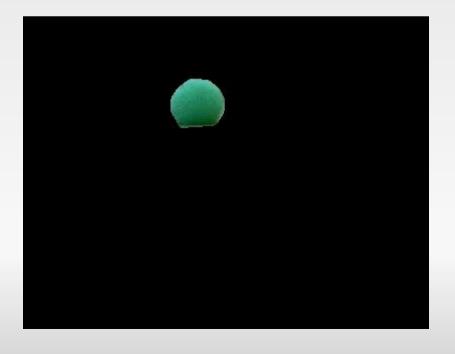
- More accurate than blobbing
  - Likeness compared to entire cluster not simply adjacent pixels
  - Able to reliably retrieve clusters of discrete objects

## K-Means Example



K-Means using k = 6





## Natural Language Processing

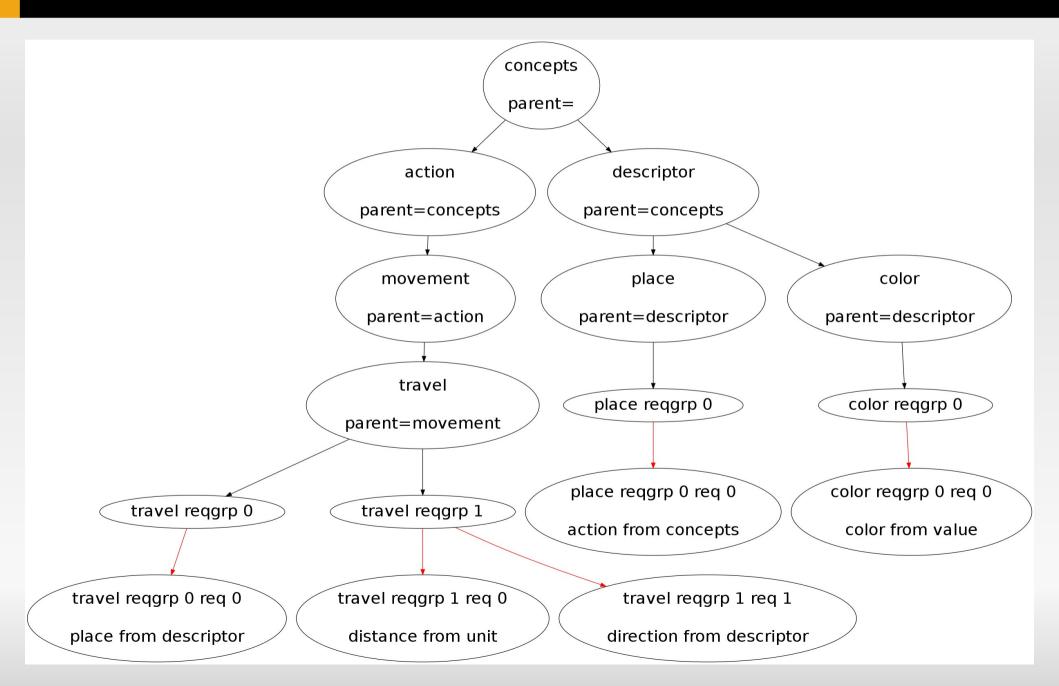
- "Go to the green ball"
- The meanings behind words must be inferred
- "Go," conceptually can represent many things
  - Take a turn in a game
  - The Chinese strategy game
  - Travel to a location
- Determine the concept being referred to
- Conceptual Parsing

## **Conceptual Parsing**

Words are mapped to concepts

- Concepts
  - Rules define set of related concepts
  - One concept may have many separate rule sets

## **Concept Tree**



#### References

 iRobotCreate Toolbox - Vader Laboratory at Lehigh University

 K-Means algorithm - KMeans Segmentation – MEX, http://www.mathworks.com/matlabcentral/fileexchange/279 69-kmeans-segmentation-mex

 Arduino Toolbox - MATLAB Support for Arduino http://www.mathworks.com/academia/arduinosoftware/arduino-matlab.html

Questions?

## **K-Means Algorithm**

```
function KMEANS(data vecs, numSegments) returns data idxs, centroids:
         inputs: data yecs – vector of data to be segmented < 3 dimensions
                 numSegments – the number of segments the data stored in data vecs
                       should be separated into
         centroids ← numSegments evenly spaced values inclusivly between min of
                      data vecs and max of data vecs
         prev centroids ← centroids offset by 1 /*guarantess that prev centroids
               and centroids are not equal at start of first pass over data vecs*/
         data idxs \leftarrow \text{empty 1} | \text{dimensional vector of length LENGTH}(data yecs)
         while prey centroids \neq centroids do:
               prey centroids \leftarrow centroids
               dists ← empty vector with dimensions
                              LENGTH(data yecs) by numSegments
               for j = 1 to numSegments do:
                      for k = 1 to LENGTH(data vecs) do:
                              temp \leftarrow data \ vecs[k] - centroids[j]
                              dists[j, k] \leftarrow SUM OF SQUARES(temp)
               for j = 1 to LENGTH(data idxs) do:
                      data \ idxs[j] \leftarrow IDX \ OF \ MIN(dists[j])
               for j = 1 to numSegments do:
                      centroids[i] \leftarrow
                              MEAN(data yecs[x] for all x where data idxs[x] = i)
         return data idxs, centroids
function SUM OF SQUARES(yals) returns sum sq:
         inputs: yals – collection of values to get sum of squares for
         returns: sum sq – the sum of the squares of values in yals
         for j = 1 to LENGTH(yals) do:
               sq \leftarrow vals[i] \wedge 2
               sum \ sq \leftarrow sum \ sq + sq
         return sum sq
```