

Jeff Morice

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<https://github.com/jeffmorice>

Skills

Programming Languages:

Python
SQL
C#

Operating Systems:

Windows
MacOS

Software:

Visual Studio
Flask
.NET Core

Project Experience

SNARF! — Mobile Game

September 2016 – January 2018

—iOS, <https://tinyurl.com/y9hkcjvf>

—Android, <https://tinyurl.com/ybwwyjm5>

- Solved visual design problems and implemented artwork within Unity as Lead Artist alongside programming and design leads
- Created animated characters, props, and environments using Blender
- Applied my artistic and technical knowledge to achieve high visual quality

Education

Kansas City Art Institute, Kansas City, MO

August 2009 - May 2013

Bachelor of Fine Arts in Animation, 3.5+ GPA

LaunchCode, LC101, St. Louis, MO

June 2018 – December 2018

- 3 part course instilling the fundamentals of programming through Python, web applications, with available C# or Java skill tracks

Launchcode, Liftoff, St. Louis, MO

January 2019 – March 2019

- 8 week course based around the independent creation of a Capstone project in the form of a full-stack web application

Work Experience

Studio Manager, Pinot's Palette Webster Groves

November 2017 - Present

- Coordinate employee scheduling for clear communication
- Organize private events to achieve a fun, memorable customer experience

Assistant Manager, ETR LLC STL

September 2016 - October 2018

- Oversaw Cluemasters to ensure a fun puzzle-solving experience for guests

Motion Graphics Editor, Coolfire Studios

September 2015 - March 2016

- Delivered high quality educational After Effects videos using a variety of techniques from motion graphics to character animation