

How to use document

For Capstone

Project title: Happiness plus 1

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SID 200335711

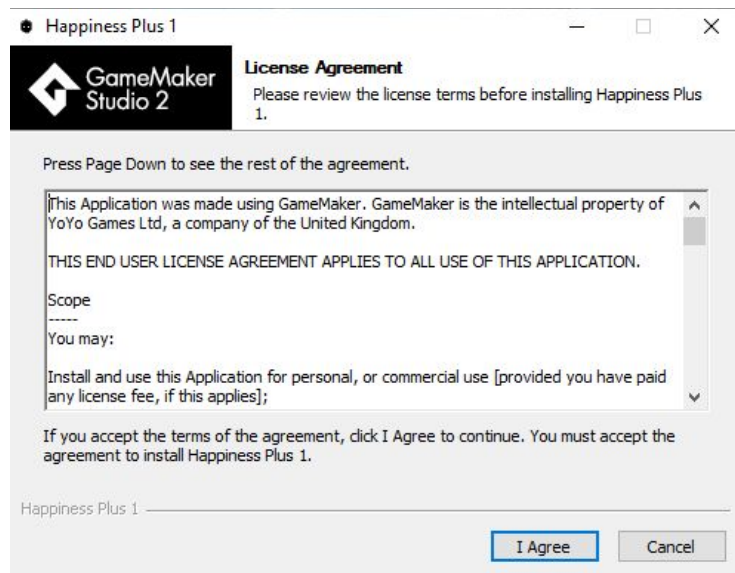
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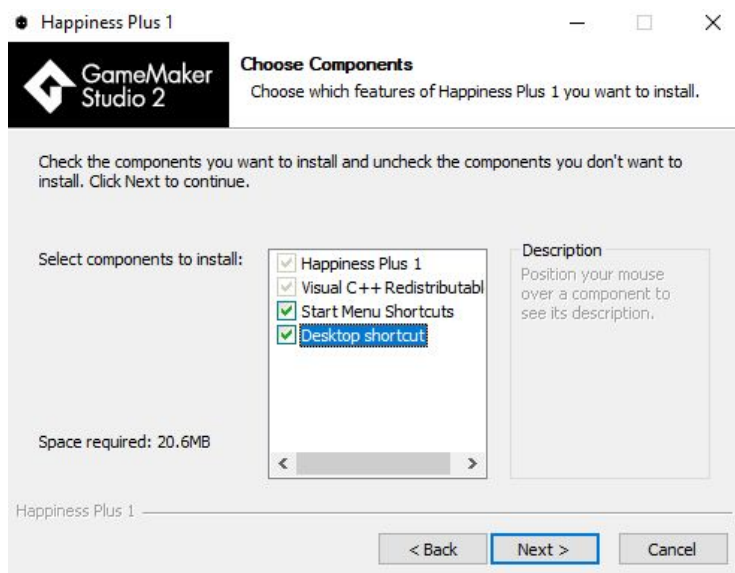
Installation guide

The game is downloaded as an executable file. Once you download the executable it installs itself. Follow the standard options for installation except do not forget to select the Desktop shortcut option when selecting components to install.

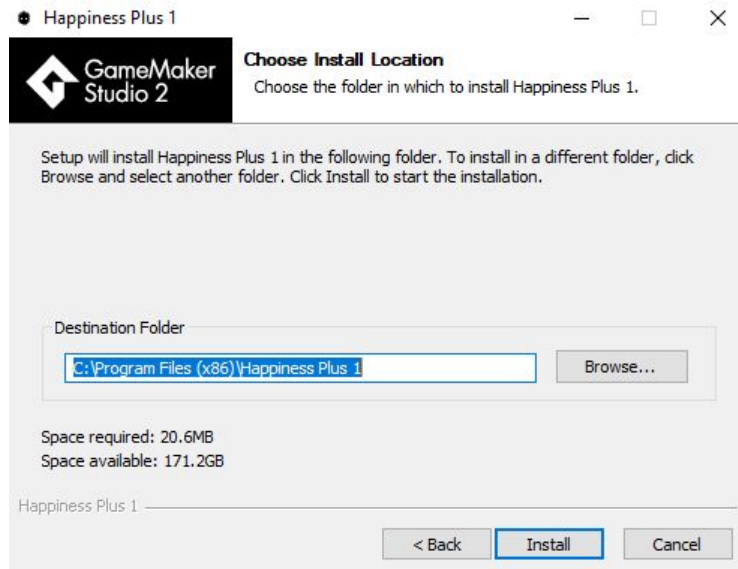
Step 1)



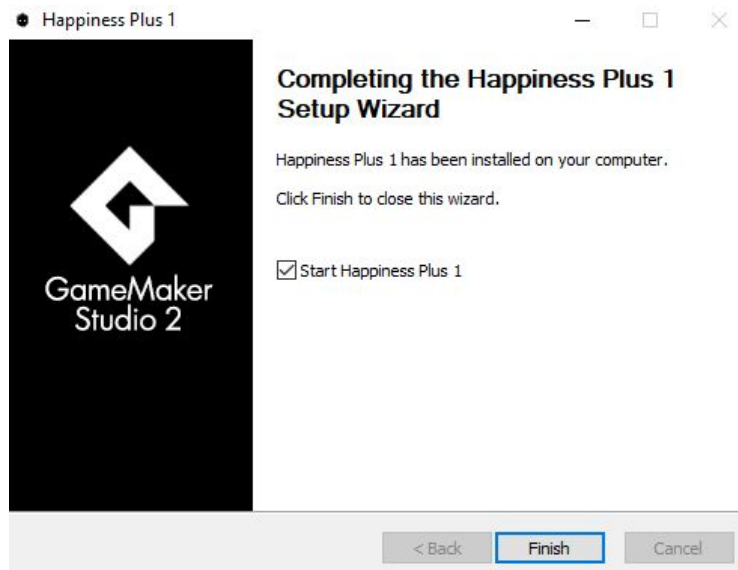
Step 2)



Step 3)



Step 4)



Finishing installation

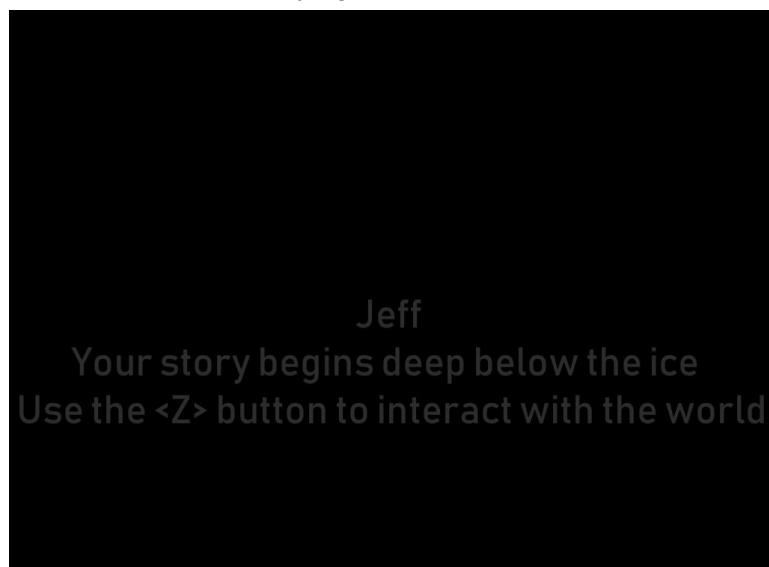
After that the game is installed onto your computer and is ready to go. After the game is done installing it should open up immediately and if you have selected the option allowing a desktop shortcut the game will appear as this for now.



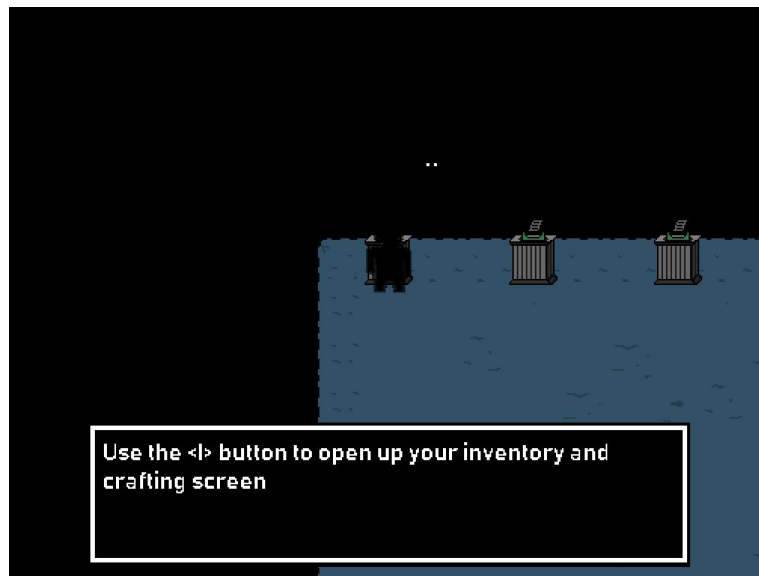
Player guide

This guide outlines the tutorial section in the first level of the game. After the players starts a new game the game will inform them to “press <Z> to interact with items in the world”.The player will be told more instructions later on.

Screen displaying after character creation



Tutorial Tile 1



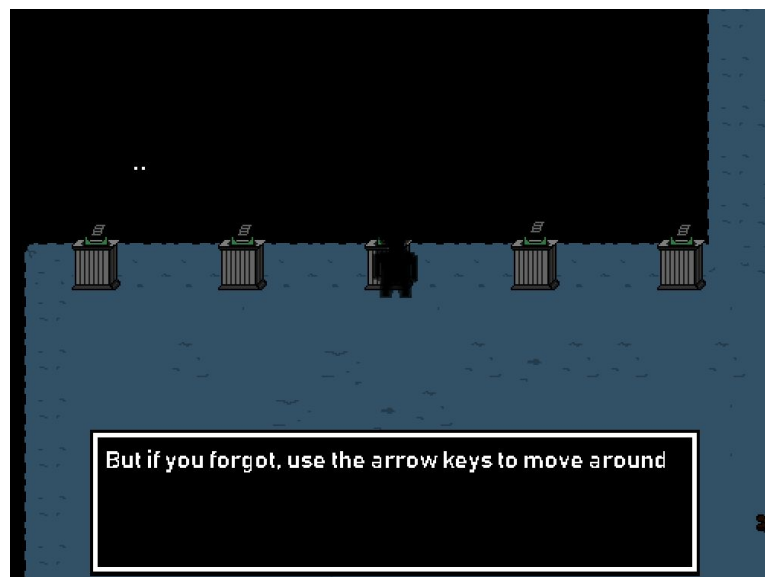
Tutorial Tile 2



Tutorial Tile 3 part 1



Tutorial Tile 3 part 2



Tutorial Tile 4

This tile is not very helpful. He just boasts about being the best tile because he can bob up and down slowly while the other tiles cannot. The following images contain some excerpts

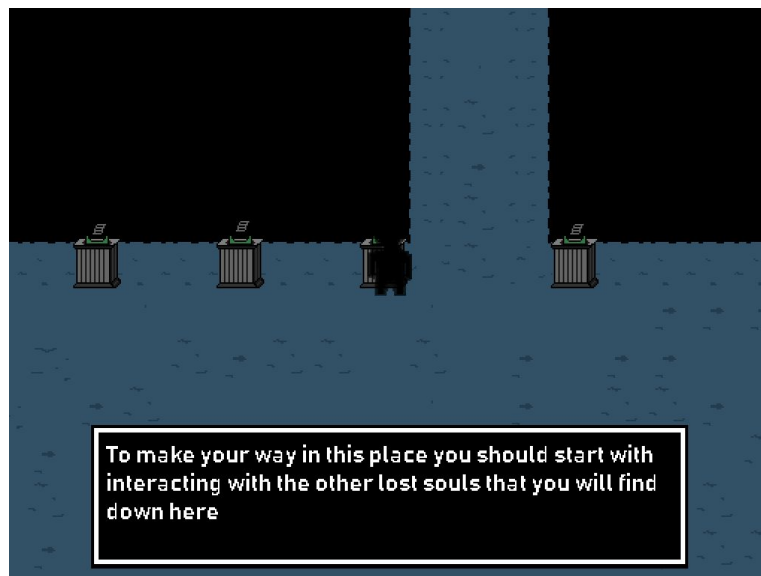
Tutorial Tile 4 part 1



Tutorial Tile 4 part 2



Tutorial Tile 5 part 1



Tutorial Tile 5 part 2



Tutorial Tile 5 part 3



Tutorial Tile 6 provides information regarding the inventory and crafting screen.



The rest of this tile's information is as follows:

Dialog 2: "When an item is selected it will automatically be put into the crafting section of the screen"

Dialog 3: "After you have two items selected and you push the interact button crafting will take place"

Dialog 4: "If the items are able to be crafted together they will create a new item! However if they are not compatible nothing will happen...",

Conclusion

There is room in the first level to add more tutorial tiles later on in development if it is seen that players are needing more explanation on a subject regarding the game.