# Concordia

UNIVERSITÉ
UNIVERSITY

**Student Record**

**Jeffrey How**

## Undergraduate Credential Summary

| | |
|---|---|
| Credential Awarded: | Bachelor of Computer Science |
| Plan: | Computer Games |
| Degree Honors: | With Great Distinction |
| Confer Date: | 01/11/2013 |
| Final Graduation GPA: | 4.21 |

## Undergraduate Academic Program History

| | |
|---|---|
| Active in Program | 05/09/2010 |
| Admit Term | Fall 2010 |
| | Matriculated |
| | Independent |
| | |
| Withdrawn | 05/01/2011 |
| | Request by Student |
| | Independent |
| Program Credits Earned: | 6.00 |
| Cumulative GPA: | 4.30 |
| | |
| Active in Program | 05/01/2011 |
| Admit Term | Winter 2011 |
| | Matriculated |
| | Bachelor of Computer Science |
| | Computer Applications |
| | |
| Active in Program | 05/05/2011 |
| | Concentration Change |
| | Bachelor of Computer Science |
| | Computer Games |
| | |
| Active in Program | 05/01/2012 |
| | Member of Industrial Experience |
| | Bachelor of Computer Science |
| | Computer Games |
| | Industrial Experience Computer Science |
| | |
| Active in Program | 14/08/2013 |
| | Option Completed: Industrial Experience |
| | Bachelor of Computer Science |
| | Computer Games |
| | Industrial Experience Computer Science |
| | |
| Completed Program | 01/11/2013 |
| | Completed Program |
| | Bachelor of Computer Science |
| | Computer Games |
| Min. Credits Required: | 93.00 |
| Program Credits Earned: | 96.00 |
| Cumulative GPA: | 4.21 |

Beginning of Undergraduate Record

## Fall 2010
Independent Studies - Ugrd

| Course | Description | Attempted | Grade | Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|---|
| MATH 203 AA | DIFFERENTIAL&INTEGRAL CAL I | 3.00 | A+ | | 4.30 | | | 3.00 | |
| MATH 204 A | VECTORS AND MATRICES | 3.00 | A+ | | 4.30 | | | 3.00 | |

Term GPA    4.30

30/04/2011: NOT ASSESSED: INSUFFICIENT COURSES ATTEMPTED
ASSESSMENT GPA: - ASSESSMENT PERIOD: Fall 2010 - Fall 2010

## Winter 2011
Independent Studies - Ugrd
Bachelor of Computer Science, Computer Applications
Transfer Credits

| Course | Description | Grade | Year Attended | Program Credits Earned |
|---|---|---|---|---|
| MATH 200 | PRIOR STUDIES EX | | 2011 | 0.00 |
| MATH 201 | PRIOR STUDIES EX | | 2011 | 0.00 |
| MATH 202 | PRIOR STUDIES EX | | 2011 | 0.00 |
| MATH 203 | PRIOR STUDIES EX | | 2011 | 0.00 |
| MATH 204 | PRIOR STUDIES EX | | 2011 | 0.00 |
| MATH 206 | PRIOR STUDIES EX | | 2011 | 0.00 |

Transfer Credits

| Course | Description | Grade | Year Attended | Program Credits Earned |
|---|---|---|---|---|
| COMP 233 | MCGILL UNIVERSITY TRC | | 2004 | 3.00 |
| ECON 203 | MCGILL UNIVERSITY TRC | | 2004 | 3.00 |
| MANA 213 | MCGILL UNIVERSITY TRC | | 2004 | 3.00 |
| MARK 201 | MCGILL UNIVERSITY TRC | | 2004 | 3.00 |
| RELI 216 | MCGILL UNIVERSITY TRC | | 2004 | 3.00 |

| Course | Description | Attempted | Grade | Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|---|
| COMP 232 NN | MATH. FOR COMPUTER SCIENCE | 3.00 | A+ | | 4.30 | | | 3.00 | |
| COMP 248 U | OBJ-ORIENTED PROGRAMMING I | 3.00 | A+ | | 4.30 | | | 3.00 | |
| ENCS 282 Y | TECH. WRITING + COMMUNIC N. | 3.00 | A+ | | 4.30 | | | 3.00 | |
| MATH 205 D | DIFFERENTIAL&INTEGRAL CAL II | 3.00 | A+ | | 4.30 | | | 3.00 | |

WRITING SKILLS REQUIREMENT: SATISFIED E & CS FACULTY TEST

Term GPA    4.30

30/04/2011: ASSESSED: ACCEPTABLE STANDING

## Summer 2011
Bachelor of Computer Science, Computer Games

| Course | Description | Attempted | Grade | Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|---|
| COMP 228 AA | SYSTEM HARDWARE | 3.00 | A+ | | 4.30 | 2.73 | 34 | 3.00 | |
| ENGR 213 AA | APP.ORDINARY DIFF.EQUATIONS | 3.00 | A+ | | 4.30 | 2.46 | 90 | 3.00 | |
| COMP 249 CC | OBJ-ORIENTED PROGRAMMING II | 3.00 | A | | 4.00 | 2.99 | 40 | 3.00 | |
| SOEN 287 CC | WEB PROGRAMMING | 3.00 | DISC | | | 2.84 | 21 | 0.00 | |

Term GPA    4.20

## Fall 2011
Bachelor of Computer Science, Computer Games

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 345 N | ADVANCED PROGRAM DESIGN, C++ | 3.00 | A | 4.00 | 2.77 | 43 | 3.00 | |
| COMP 352 G | DATA STRUCTURES + ALGORITHMS | 3.00 | A | 4.00 | 2.78 | 71 | 3.00 | |
| COMP 361 DD | ELEMENTARY NUMERICAL METHODS | 3.00 | A+ | 4.30 | 2.74 | 40 | 3.00 | |
| PHIL 210 EC | CRITICAL THINKING | 3.00 | A+ | 4.30 | 2.55 | 201 | 3.00 | |

Term GPA     4.15

### Winter 2012
Bachelor of Computer Science, Computer Games, Industrial Experience Computer Science

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 346 NN | OPERATING SYSTEMS | 4.00 | A+ | 4.30 | 2.28 | 55 | 4.00 | |
| COMP 354 PP | SOFTWARE ENGINEERING I | 4.00 | A+ | 4.30 | 3.07 | 48 | 4.00 | |
| COMP 371 R | COMPUTER GRAPHICS | 4.00 | A+ | 4.30 | 2.83 | 32 | 4.00 | |

Term GPA     4.30

Term Honor: DEAN'S LIST

30/04/2012: ASSESSED: ACCEPTABLE STANDING

### Summer 2012
Bachelor of Computer Science, Computer Games, Industrial Experience Computer Science

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 107 IE | COMP SCI INDUS EXPERIENCE I | 0.00 | PDIST | | | | 0.00 | |

### Fall 2012
Bachelor of Computer Science, Computer Games, Industrial Experience Computer Science

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 108 IE | COMP INDUS EXPER REF LRNG I | 3.00 | PASS | | | | 3.00 | |
| COMP 335 G | INTRO/THEORETICAL COMP SCI | 3.00 | A+ | 4.30 | 2.51 | 32 | 3.00 | |
| COMP 376 XX | INTRO. TO GAME DEVELOPMENT | 4.00 | A+ | 4.30 | 3.10 | 55 | 4.00 | |
| COMP 472 F | ARTIFICIAL INTELLIGENCE | 4.00 | A+ | 4.30 | 3.06 | 36 | 4.00 | |
| ENCS 393 FF | SOC/ETH DIM INFO/COMM TECH | 3.00 | A | 4.00 | 3.24 | 47 | 3.00 | |

Term GPA     4.24

### Winter 2013
Bachelor of Computer Science, Computer Games, Industrial Experience Computer Science

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 353 X | DATABASES | 4.00 | A+ | 4.30 | 2.57 | 52 | 4.00 | |
| COMP 442 NN | COMPILER DESIGN | 4.00 | A- | 3.70 | 2.81 | 15 | 4.00 | |
| COMP 476 N | ADVANCED GAME DEVELOPMENT | 4.00 | A+ | 4.30 | 2.87 | 40 | 4.00 | |

Term GPA     4.10

Term Honor: DEAN'S LIST

30/04/2013: ASSESSED: ACCEPTABLE STANDING

**Summer 2013**

Bachelor of Computer Science, Computer Games, Industrial Experience Computer Science

| Course | Description | Attempted | Grade Notation | GPA | Class Avg | Class Size | Program Credits Earned | Other |
|---|---|---|---|---|---|---|---|---|
| COMP 6781 AA | STAT L NAT. LANG PROCESSING | 4.00 | A | 4.00 | | | 4.00 | |
| COMP 348 CC | PRIN./PROGRAMMING LANGUAGES | 3.00 | A+ | 4.30 | 2.86 | 46 | 3.00 | |

Term GPA    4.13

End of Student Record

This is not an official transcript
A term GPA can change due to a subsequent course repeat
Date of Issue: 21/05/2017