structure

-row: int
-column: int
-w: window

+structure(w: window, row: int, column: int)
+print(): void

w

window

-x_size: int
-y_size: int
-scale: int
-hdc: HDC

+window(x_size:int, y_size: int, scale:int)
+draw(x: int, y: int): void
+clear(): void