

# Steps forward in restoration prioritization



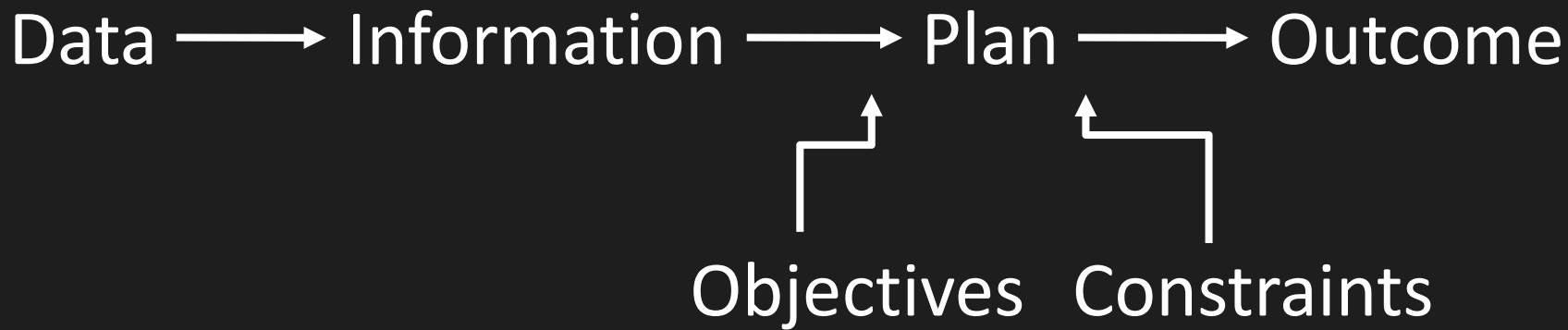
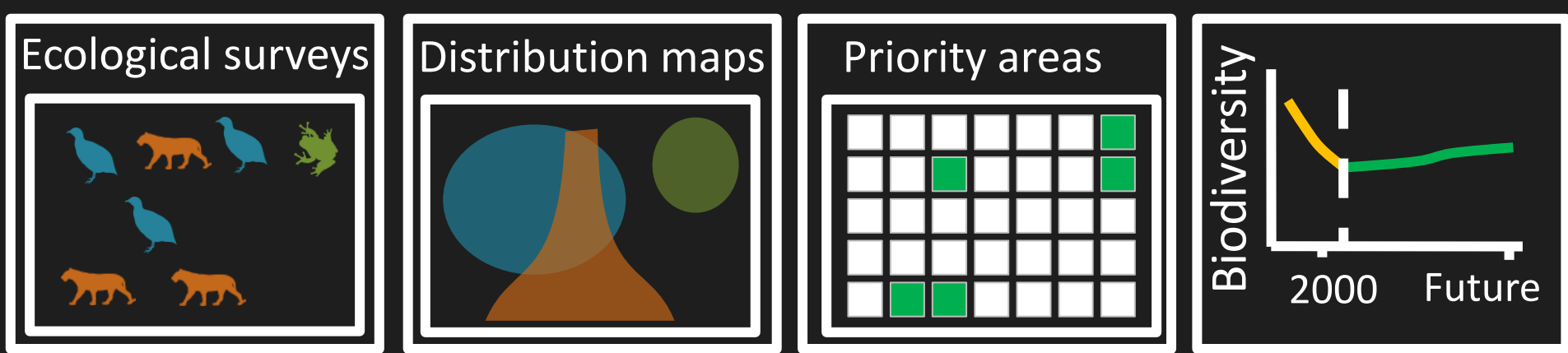
Jeffrey Hanson

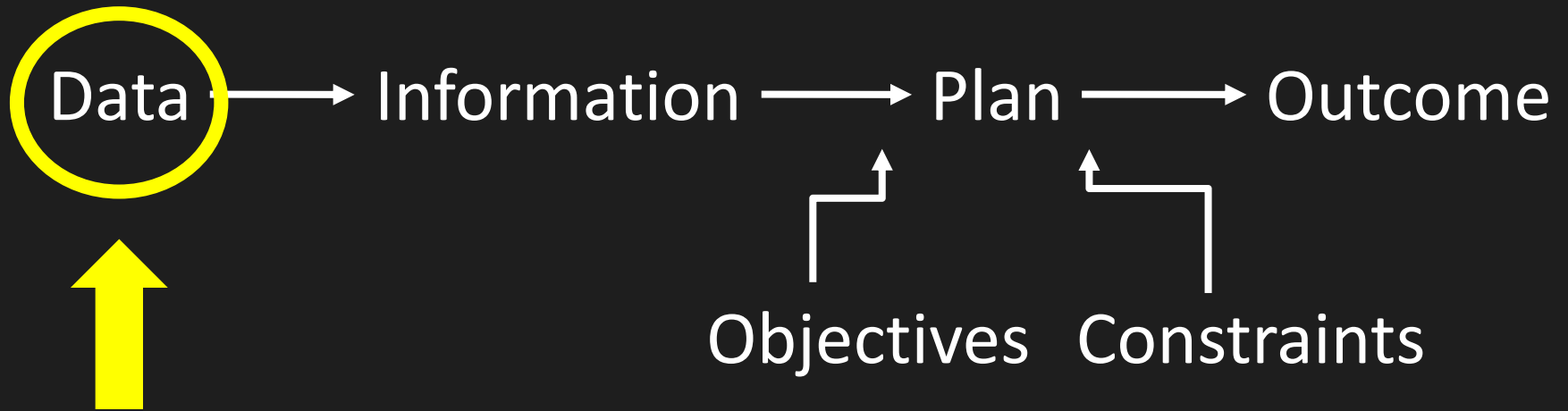
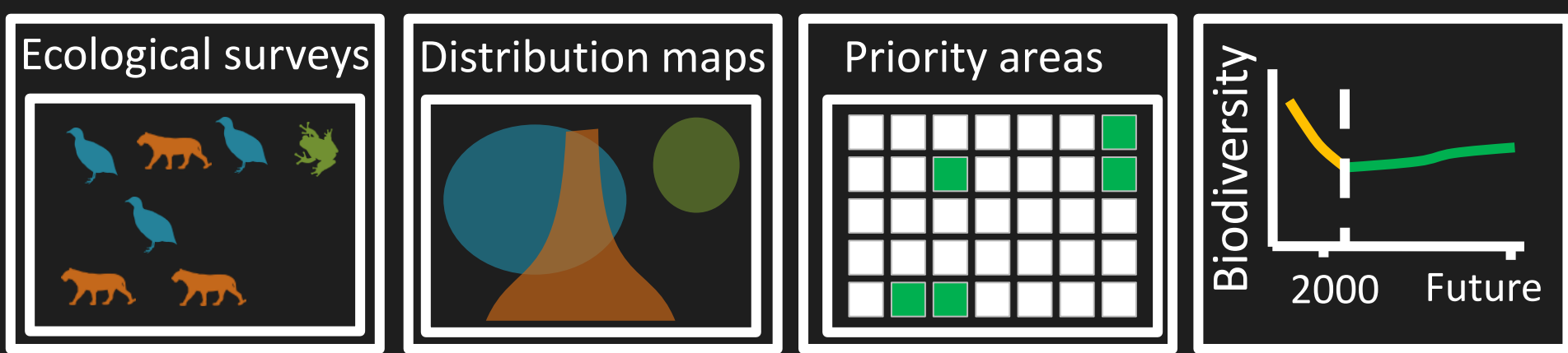


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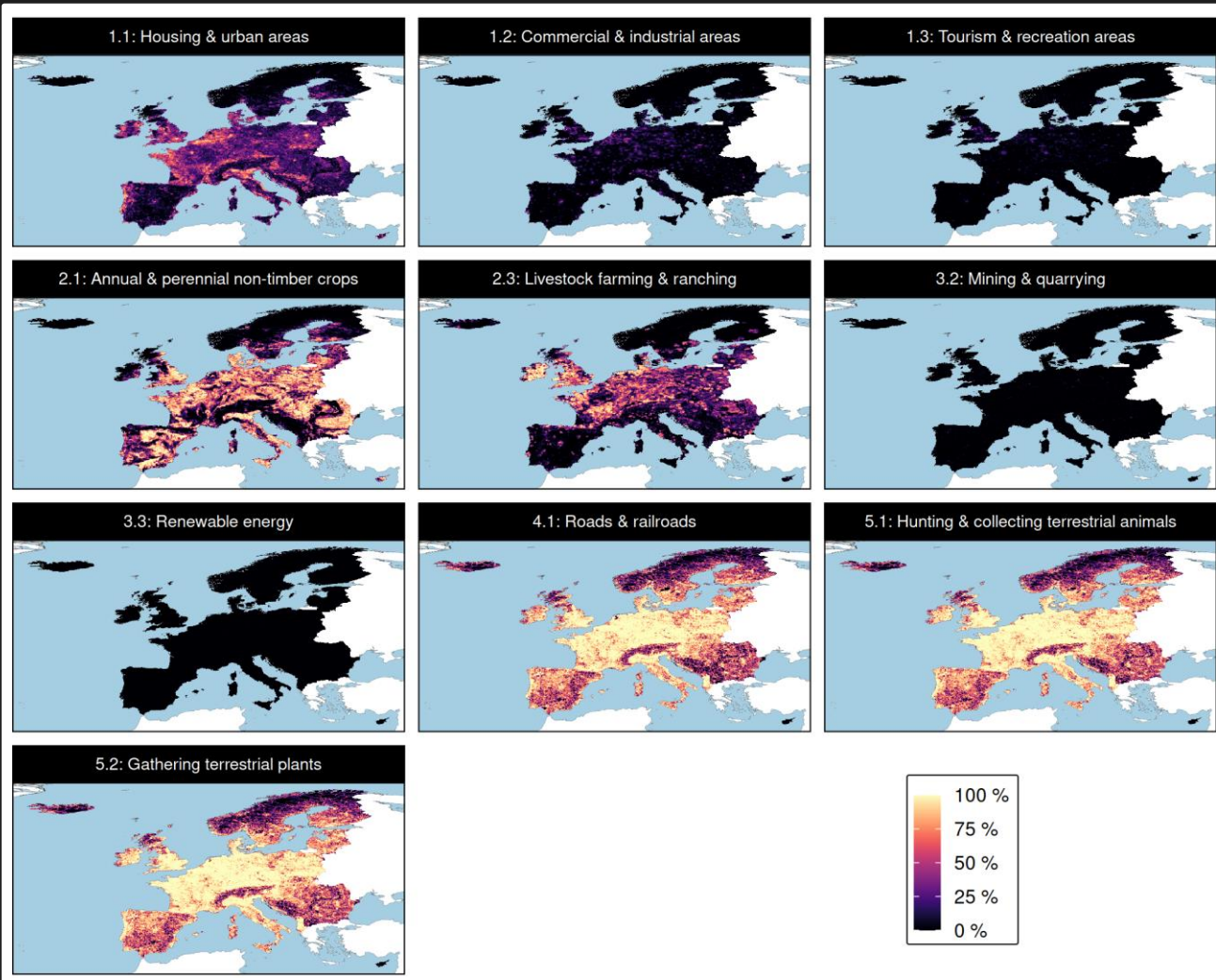
Where are the biggest challenges in restoration prioritization?

# Threats

We need data for:

What threats are feasible to manage to through conservation actions?

Which of these actions involve habitat restoration?



# Threats

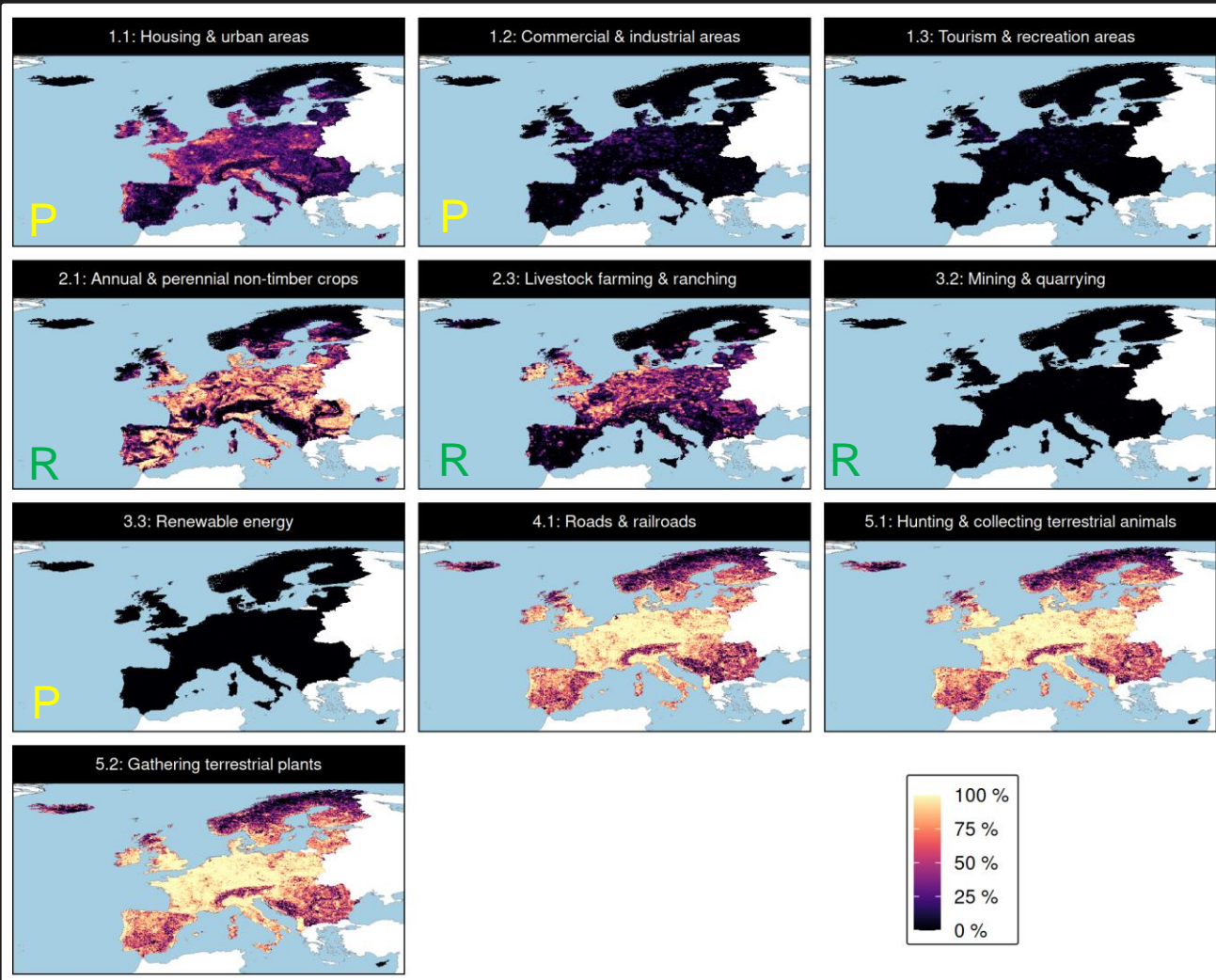
We need data for:

What threats are feasible to manage to through conservation actions?

**P = Permanent**

Which of these actions involve habitat restoration?

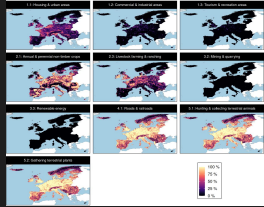
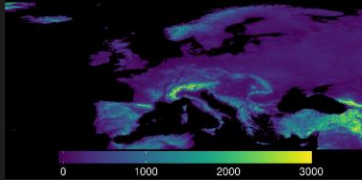
**R = Restoration**



# Mapping consequences of conservation actions

Species

Elevation



Threats

Current land cover

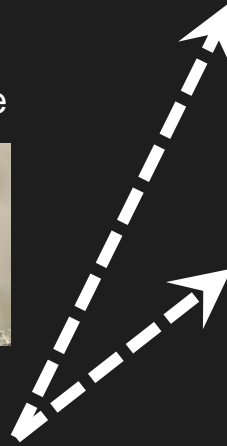
Potential natural vegetation



Woodchat Shrike



What if?



Protect existing habitat

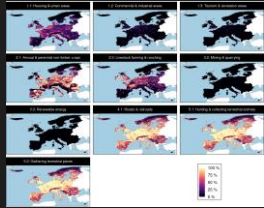
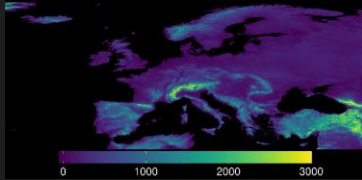




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Woodchat Shrike

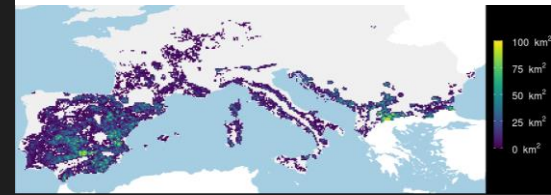


What if?

Existing habitat



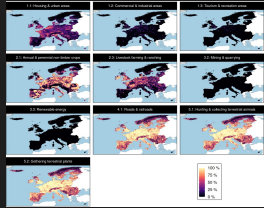
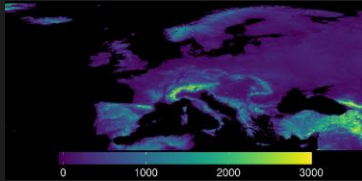
Restore croplands



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Woodchat Shrike



What if?

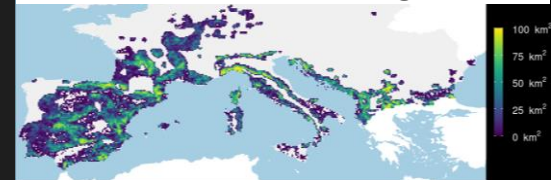
Existing habitat



Restore croplands



Stop hunting

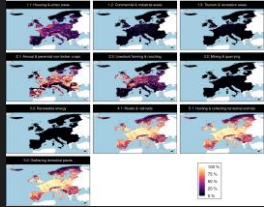
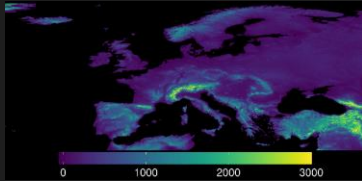




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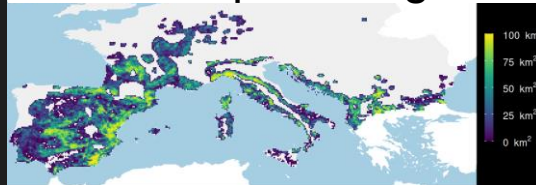


Woodchat Shrike



What if?

Restore croplands  
& stop hunting



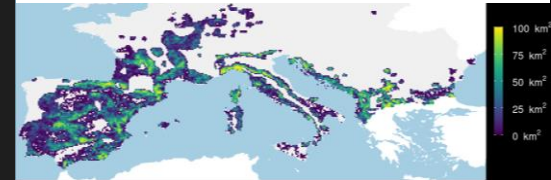
Existing habitat



Restore croplands



Stop hunting

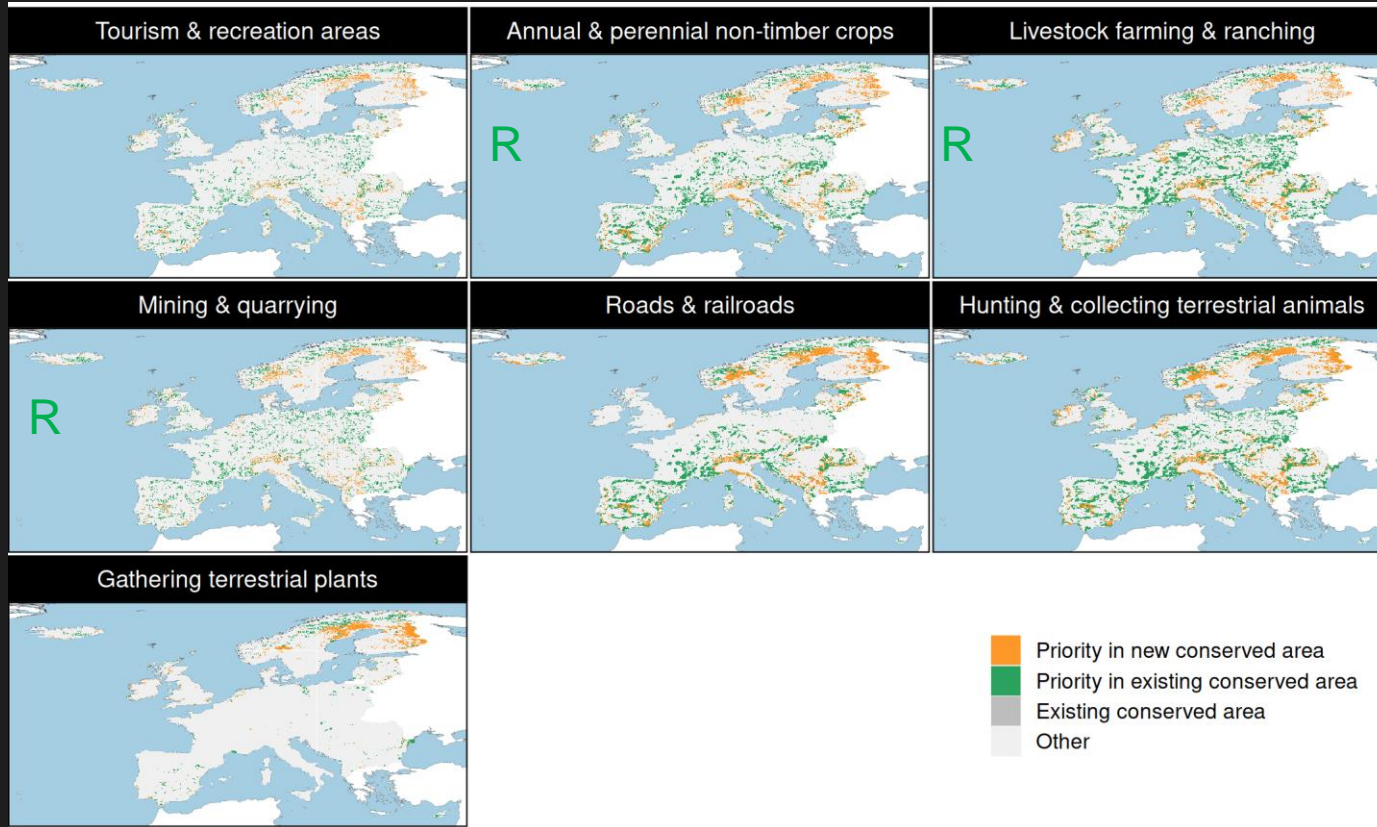


# Mapping costs of actions

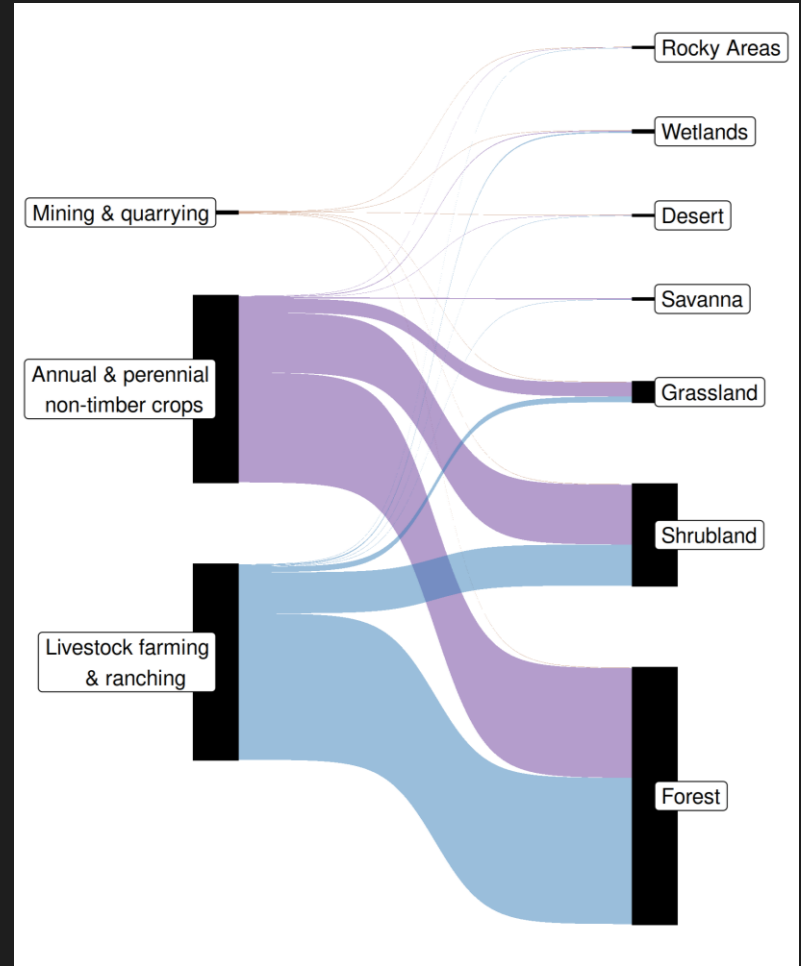
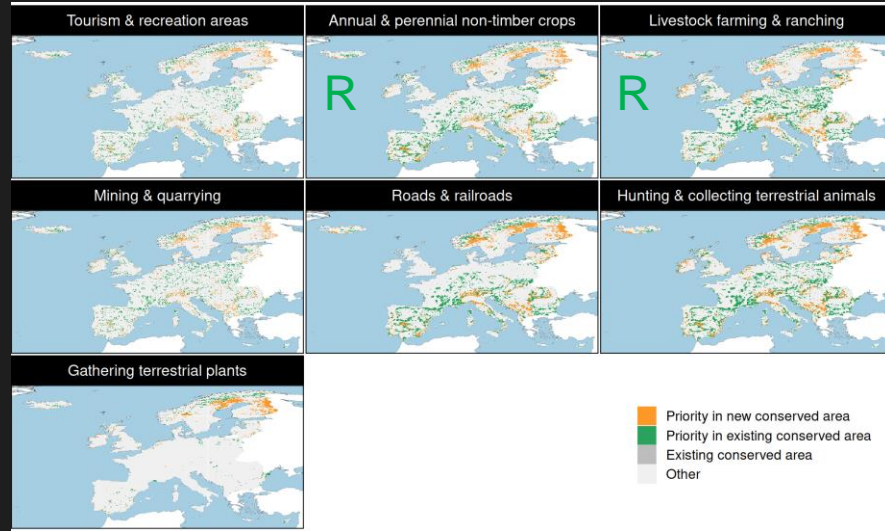
- This is **HARD**
- Costs need to be spatially explicit
- Costs need to be comparable across different actions/threats (e.g., cheaper to restore threat A vs. threat B)
- Account for existing management (e.g., cheaper in protected areas)
- Account for existing state (e.g., cheaper in high quality forests vs. low quality forests)



# Prioritization to manage threats



# Habitat restoration from threat management





# Adding more complexity

Multiple categories of zones (e.g., conservation, restoration, production)

Multiple restoration options in the same place (e.g., we will restore planning unit A to grassland or wetlands)?

Ecosystem services (e.g., carbon sequestration)

