Jeffrey-Kai Li

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SKILLS

LANGUAGES

C++ • Python • Dart • Lisp/Scheme • Java • TypeScript • JavaScript • HTML/CSS

FRAMEWORKS

Flutter • React • Node.js • Express.js

SOFTWARE AND TOOLS

Git • GitHub • Firebase • Selenium • Windows • Unix • Bash • GoogleTest

ACHIEVEMENTS

HACK THE NORTH 2021

Winner of "Best Blockchain Hack" at Canada's largest hackathon with over 1500 participants.

CANADIAN COMPUTING COMPETITION 2022

Group 3 Honour Roll, placing in the **top 3**% out of **3000+** contestants.

ONTARIO TOP SCHOLAR 2022

Awarded to the graduating students with the **highest academic average** across the region.

HACK::PEEL

Helped to organize a region-wide hackathon with over **100** participants and **\$20,000+** in prizes.

PRESIDENT'S SCHOLARSHIP OF DISTINCTION

Entrance scholarship valued at \$2000.

COLLEGIATE ESPORTS

Playing competitive collegiate VALORANT for University of Waterloo Gold.

EDUCATION

UNIVERSITY OF WATERLOO

BS IN COMPUTER SCIENCE Sept. 2022 - Present | 3.94 GPA

Relevant Coursework: Object-Oriented Software Development, Elementary Algorithm Design, Tools and Techniques for Software Development

EXPERIENCE

HUAWEI | SOFTWARE DEVELOPER

May 2023 - Aug 2023 | Markham, ON

- Optimized multiple advanced graph algorithms by designing and developing various classes that utilized modern C++ 20 features, STL/Boost data structures, and effective object-oriented design principles
- Implemented and extended a research-based graph algorithm used to efficiently solve complex FPGA routing problems
- Wrote unit tests within **GoogleTest** that achieved **95%+ line coverage** for all newly developed code

PEBBLE SHORE TECHNOLOGIES | SOFTWARE INTERN

July 2021 - September 2021 | Toronto, ON (Remote)

- Developed and designed a full-stack Microsoft Teams application for a startup
- Created multiple responsive and user-friendly tab applications using Typescript, with React used for the front-end
- Designed and implemented an integrated chatbot using **Power Virtual Agents**
- Commended for an ability to solve complex coding and design challenges

PROJECTS

TWS - THE WOODLANDS SCHOOL APP

- Created an **official mobile application** for the Woodlands Secondary School
- App client created in **Flutter** with a **Cloud Firestore** scalable **NoSQL database**, integrated with **FlutterFire**
- Developed song request page using a **RESTful API** (**Spotify Web API**)
- Peaked #70 in Education on the Apple App Store

EXER - CUSTOM BLOCKCHAIN-BASED CRYPTOCURRENCY

- Created a mobile application that paid users to walk in a custom cryptocurrency based on the **ERC20 blockchain**
- App client created in **Flutter** with a **Cloud Firestore** scalable **NoSQL database** and an **Express.js** backend to handle user transactions
- ERC20 blockchain deployed using **Ganache**, with **Web3.js/Truffle** used to interact with the blockchain
- Awarded "Best Blockchain Hack" at Hack the North 2021

MACHINE LEARNING FLAPPY BIRD

- Designed and developed a custom Flappy Bird game in Pygame
- Implemented a **neuroevolution algorithm** using **NEAT** to create an agent that can play the game perfectly (infinite score)
- Created in Python with an object-oriented structure and design

COMPETITIVE PROGRAMMING SOLUTIONS

- Repository of personal C++ solutions to difficult problems, including those previously used at the **International Olympiad in Informatics**
- Use of various advanced algorithms and data structures, such as **string hashing**, centroid decomposition, segment trees, matrices, and binary lifting

GOOGLE MINESWEEPER BOT

• Script written in **Python** to automatically play Google's Minesweeper game, with **OpenCV** and **pytesseract** used to read the state of the screen