JEFFREY M. LUTZ

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DELIVERY-FOCUSED DIRECTOR OF AI

HIGHLY ACCOMPLISHED GENERATIVE AI DIRECTOR WITH A PROVEN RECORD OF INNOVATION AND ON-TIME DELIVERY — Currently serving as Generative AI Director, specializing in production deployment of LLMs, multi-modal AI systems, and enterprise AI platform architecture for a cybersecurity-based program. Deep expertise in transformer models, RAG pipelines, prompt engineering, and fine-tuning strategies. Proven success building scalable AI infrastructure leveraging OpenAI, Anthropic, and open-source models. Extensive background in computer vision, sensor fusion, and MLOps with recent focus on agentic workflows and AI safety/compliance frameworks.

EXPERTISE IN ALL FACETS OF THE SOFTWARE DEVELOPMENT LIFECYCLE — Two decades of success in leveraging Agile development methodologies to enhance the capture and alignment of technology investments with business goals.

EXPERIENCED IN ARCHITECTING CLOUD SOLUTIONS FOR AWS — Strength in designing robust and highly available AWS Cloud platforms ingesting, cataloging, and processing large volumes of traffic from disparate data sources.

TARGET OPPORTUNITIES & EXPERTISE ALIGNMENT

Actively pursuing senior-level AI/ML engineering roles that leverage my deep expertise in production ML systems, with particular focus on:

- Al Platform Architecture: Building centralized Al infrastructure and acceleration solutions for LLMs, computer vision, and multi-modal perception systems. Experience with edge inference optimization, model serving at scale, and MLOps best practices.
- Autonomous Systems & Robotics: Developing perception pipelines for real-time sensor fusion, object detection/tracking, and acoustic sensing in compute-constrained environments. Proven ability to deploy models on embedded platforms (NVIDIA Jetson, Coral).

- **Production ML Engineering:** 8+ years designing, scaling, and maintaining ML services with expertise in LLMs, GNNs, deep learning, and computer vision. Proficient in Python, C++, TensorFlow, PyTorch, and cloud-native technologies.
- **Generative AI & Diffusion Models:** Experience with transformer-based architectures, diffusion models for image generation, and building production-ready AI features integrated with major LLM providers (OpenAI, Anthropic, Google).

Key Technical Competencies: MLOps • Kubernetes • Docker • AWS/GCP • TensorRT • Apache Airflow • Spark • Kafka • Snowflake • Databricks • Model interpretability • Al security & compliance

6/2021-Present, Director of AI ECS Technologies, Inc., Arlington, VA

Director of AI with hands-on coding and leadership in production AI pipelines and agents for cybersecurity-related applications.

 Built on AWS serverless technologies (AWS Glue/EKS/Bedrock) and open-source stacks (ray.io/Pydantic Al/Airflow) for Al pipelines to process many unstructured data sources (free-form text/vulnerability scan reports/emails) into actionable task lists for remediation. Al infrastructure leveraging OpenAl, Anthropic, and open-source models. Most recently built agents in the form of Pydantic Al and used MCP servers to enrich context references for dramatic improvement in distilled cybersecurity vulnerability and threat detection.

3/2018-6/2021, Machine Learning Solution Architect Ohio Department of Transportation, Columbus, Ohio

Retained as Cloud Architect for strategic program to build multiple AWS Cloud platforms capable of ingesting, cataloging, and processing large public datasets for the City of Columbus and transportation data for the Department of Transportation.

- Enabled real-time accessibility of critical transportation services data for the City of Columbus and the general public. Architected the AWS Cloud platform to capture and process data from multiple data sources. Designed performance requirements, and leveraged Kafka/KSQL, Confluent Connect, Confluent Schema Registry, and Kubernetes to ensure high availability of all applications and support high volume of traffic.
- Built a comprehensive DevOps/GitOps environment to accelerate architecture delivery; automated testing, continuous integration, code stream branching and merging, and build generation and deployment.

- Advanced the City of Columbus' mission to build a smart and friendly city by developing cutting-edge technology leveraging computer vision and deep learning techniques. Created solutions to address problems in object detection, localization, recognition, tracking, and biometrics. Developed software utilizing TensorFlow and Keras libraries to optimize bus schedules and parking availability.
- Improved ODOT's decision-making on traffic management. Architected the AWS Cloud platform to centralize and improve visibility of critical data for dangerous slowdown detection and queue formation detection.
- Developed limited CPU resource solutions for edge machine learning video processing to enable the Ohio Department of Transportation to gather traffic data from sensors.

8/2015-3/2018, Machine Learning Solution Architect Department of Homeland Security, Washington, DC

Engaged as a Software Architect porting 17 mission-critical JEE and C++ applications to AIX OS and Weblogic 12C, executing project 60 days ahead of schedule and under budget. Triaged, diagnosed, and resolved problems with concurrency of processing messages within J2EE and C++ applications. Designed an automated testable application allowing SMEs the freedom to proceed without technical support. Leveraged Docker containers for releases.

- Addressed headcount challenges by introducing automation—CI, functional testing, and DevOps—to maximize productivity with minimal resources, bringing project to a close 2 months ahead of schedule and under budget.
- Introduced agile principles and unit tests across all code (87% code coverage per Sonar); set up Jenkins Continuous Integration for automated build, using Maven for build scripts and Nexus for artifact repository.
- Formulated an environment with two production environments—active and inactive —to allow for update deployment during business hours and instantaneous change to a network switch (BigIP/F5).

10/2012-8/2015, Data Science / Big Data Architect Citigroup, New York, NY

Recruited as the Subject Matter Expert (SME) to assist in establishing the Big Data & Analytics Department. Following success, retained to analyze and develop proof of concept (POC) utilizing Big Data technologies to reduce costs. Created a scalable Flume NG design that enhanced the administration of file- and socket-based content.

- Played a pivotal role in building the Hadoop ecosystem to centralize and enhance visibility of 1.3+ petabytes of transactional data. Trained staff on Big Data, and offsite developers on Datameer and Shark BI platforms.
- Recommended the migration of mail activity data from proprietary technology to Hadoop/Hive environment to realize \$1.34+ million in savings in 3 years.
- **Delivered \$21+ million in technology upgrade costs** on architecting and presenting an Impala-based proof-of-concept design for stock trading activity data.
- Championed the integration of network router activity log data into Impala/Hive, reducing costs of auditing network activity and meeting new regulatory requirements.

2011-2012, Solution Architect Ohio Department of Mental Health, Columbus, Ohio

Led development of a web-based, automated billing system, leveraging Cassandra for high availability multi-master data store and Hadoop for batch processing. Architected initial proof-of-concept design, captured requirements, and led team of 7 in delivering the open-source billing system that replaced costly mainframe application with a commodity-based platform. Introduced domain-driven design and test-driven development methodologies across the enterprise.

- Drove the adoption of Agile development methodology and jQuery and Knockout technology that enabled the rapid prototyping of solutions and the capture of more detailed business requirements.
- Advocated value-proposition of Hadoop and Cassandra technologies; developed proof-of-concept, demonstrating effectiveness to reduce processing timeframe from 6+ hours to less than 30 minutes.

• Introduced Clojure-based Pallet configuration management and provisioning tool that greatly reduced costs of provisioning SuSe Linux platforms. Educated infrastructure team on new technology.

2005-2011, Enterprise Architect Honda of America, Columbus, Ohio

Retained to enhance and scale newly developed ERP system to enable the successful rollout to 12 additional manufacturing sites. Based on success, led the full lifecycle design and development of new systems to automate manual processes, eliminate legacy systems, and reduce downtime of manufacturing operations.

- Gained approval from leadership to utilize Big Data technologies to solve large-scale manufacturing problems. Developed proofs of concept to address failure of commercial software using relational database. Yielded a 23% reduction to maintenance-related downtime; provided the means to assess productivity across the enterprise.
- Recommended and built a configuration management platform and source code repository that provided a standardized means to track and control changes across a portfolio of 52 applications. Solution provided a reliable means to rebuild an environment while reducing human errors and achieving Sarbanes-Oxley compliance.
- Led the redesign and development of J2EE-based ERP system that allowed 14 manufacturing sites to access key data. Introduced Hadoop framework to enable parallel processing and reporting across 2,000 data nodes.
- Redesigned persistence layer for ERP system and developed SQLJ bound data packages to abstract data residing on DB2 database; reduced CPU processing on the mainframe and eliminated \$774K mainframe upgrade.
- Architected manufacturing control system for new plant in Indiana leveraging Java,
 Spring, and WebSphere 6.1 technologies. Led team of 15 in developing new distributed application to effectively control production lines.
- Designed and contributed to developing a Java-based VIN stamping assembly line application to replace legacy system. Application integrated with PLC and RFID devices to automatically create VIN tags for vehicles.
- Played a pivotal role in building a new Java stamp conveyor storage system to eliminate potential production downtime. Developed physical and logical models, created rules, and designed control application.

Member of Incident Response Team charged with analyzing and resolving crit application issues. Identified root causes and collaborated with application, networking database, and infrastructure teams to implement solutions.	

EDUCATION

THE OHIO STATE UNIVERSITY

Bachelor of Science (BS), Electrical Engineering

PROFESSIONAL DEVELOPMENT

Udacity's Self-Driving Car Nanodegree Program, 2017

Completed year-long, hands-on program that applied computer vision and deep learning to solve complex problems and program Udacity's real self-driving car leveraging C++, Keras ML library, and Python.

- Developed software pipeline to identify the land boundaries in a video from a frontfacing camera on a car, build and train deep neural networks to classify traffic signs, create an Extended Kalman Filter to handle data from multiple sources, program a particle filter to determine the precise location of a vehicle, build candidate trajectories for the vehicle to follow, and implement a PID controller to maneuver the vehicle around the track.
- Collaborated with team to integrate developed solutions into a vision-based navigation system to drive Udacity's autonomous vehicle around the track.

TECHNICAL KNOWLEDGE

Cloud & DevOps: Kubernetes • KubeFlow • Kafka/KSQL • Docker & GPU • GitOps/Flux CD • AWS/Terraform/EKS

Machine Learning Tools: TensorFlow, Keras, Jupyter Notebooks, Pandas, scikit-learn, Flask, OpenCV & NumPy Python Machine Learning Tools