

Fundamental Belt Progress Tracking

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Username:

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Note: Grade is based on a 5 Point Scale of Mastery, with 5.0 being Complete Mastery Initial Game Building Session:

Start Date	Finish Date	Project Name	Concepts Mastered	Sensei Initial	Comments /Grade
		1-1: Maze	1. Position attributes 2. Direction functions 3. Forever and repeat loops 4. Color sensing 5. Touch sensing		
		2-1 : Hide and Seek	1. Creating and changing variables 2. Creating clones 3. distanceTo function		
		3-1: Fast Food	1. Creating a game timer		
		4-1: Crystal Ball	1. Creating a list 2. Adding elements to a list		
		5-1: Downhill Ski	Random Movement Sensing other objects		
		6-1: Pick A Picture	1. Switch costumes 2. Import images to projects		
		7-1: Apple Picking	1. Broadcast messages		
		8-1: Parcel Express	1. Moving to position of second object 2. Access items in a list		
		9-1: Mail Truck	1.Creating movement functionalities using arrow keys 2.Broadcasting		
		10-1: Collect The Keys	1.Effective use of conditionals 2.Use of sensing blocks		
		11-1: Alien Explorer	1. Timer based functionalities		

I hereby certify that Ninja has completed the necessary requirements and achievements and mastered the fundamental belt curriculum. HI-YAH!

Authorized By: Date Completed: