

Week 2 Progress Report: Requirements & Design

- Dates: 9/15 - 9/21

Week 2 Goals:

- ✓ Finalize requirements for piece representation and movement/rotation features.
- ✓ Design the Piece class structure.
- ✓ Start Defining structure of figures.py to hold shape and rotation data for all pieces.

Statistics:

- LoC:
 - `src/game/piece.py` : 141
 - `src/figures.py` : 18
 - **Total:** 159