IndexedDB with JavaScript/HTML/CSS

Browser-Based Database Storage & CRUD
Operations

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What is IndexedDB?

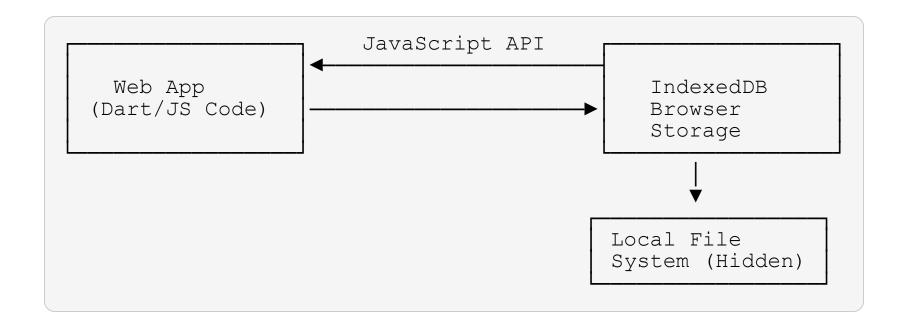
- NoSQL object database with JavaScript objects
- Asynchronous API with transaction support
- Large storage capacity (much more than localStorage)
- Same-origin policy Secure by default

Key Characteristics:

- Stores JavaScript objects (JSON) directly
- Supports indexes for fast queries
- Transaction-based operations
- Works offline completely
- Available in all modern browsers

Used by: Gmail, Google Drive,
WhatsApp Web, Discord Web, VS Code
Web

Architecture Overview



Local IndexedDB File Location

- The exact physical location and file format depend on the browser and operating system.
 - For Safari/macOS, it is~/Library/Safari/Databases/.
- Each "origin" (website) gets its own folder.

Benefits:

- No network latency
- Works completely offline
- Automatic persistence
- Browser handles storage management

Web Browser as a Platform

- In this environment, A HTML file (with JavaScript and CSS) is one GUI application (Single Page Application).
- We can make any application using JavaScript.
- Most web browsers support developer tools to debug the web application.

Opening the developer mode

- In Chrome, click Alt-Cmd-I (Mac) or Alt-Ctl-I (PC) to open the Developer Tools.
- Or use the menu: View -> Developer-> Developer Tools
- You can open a terminal or see the IndexeDB storage.

Webserver to run web applications (HTML)

- To use IndexedDB, we should access the web applications using http:// protocol.
 - When we open the HTML using web browser, we use file:// protocol.
- To use the http:// protocol, we should use a local web server.

Install and Run local web server

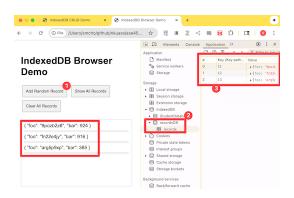
- Install VSCode Live Server Extension.
- Click the Go Live button at the right buttom.
 - Check your web browser opens
 - Open HTML from the browser to run web applications.

/indexeddb/javascript/foob ar.html

- Open the "indexeddb/javascript" directory in VSCode and click Go Live button.
- 2. Open the "foobar.html".
- 3. Open Developer Tools.
- 4. Click the "Application Tab".

Using IndexedDB

- 1. Click "Add Records" button (HTML).
- 2. Click the created recordsDB (Web Browser).
 - Check the Records.



Four steps to use IndexedDB

- Open Database
- Create Object Store (collection) in the Database
- Create Transaction (we can get the store from the transaction).
- Create a Record in JSON format

1. Open Database

```
let db;
const dbName = 'recordsDB';
const request = indexedDB.open(dbName, 1);
request.onerror = (event) => {
    console.error("Database error:", event.target.error);
};
request.onsuccess = (event) => {
    db = event.target.result;
    console.log("Database opened successfully");
};
```

2. Create Object Store (≈ Table or Collection)

```
const storeName = 'records';
db.createObjectStore(
   storeName,
   { keyPath: 'id', autoIncrement: true });
```

- This is equivalent to collection.
- We need to specify keyPath.

3. Create Transactions

```
const transaction = db.transaction(
    [storeName], 'readwrite');
const store = transaction.objectStore(storeName);
```

- Ensure data consistency
- We can get store from the transaction.

4. Create a Record in JSON format

• All the Record is stored and shared in JSON.

```
const record = {
  foo: "Hello",
  bar: 100
};
store.add(record);
```

Warning: No automatic IndexedDB updates

- IndexedDB does not automatically update the structure of an object store once it has been created.
- Even if you modify your code, any existing database will keep its original structure.

Three ways to solve this issue

- Update DB versionconst DB_VERSION = 2.
- Developer Tools → Application →
 Storage → IndexedDB → FooBar2 (this database)
 - Click "Delete" button.
- Run JavaScriptCode

```
indexedDB.deleteDatabase('YOUR_DB');
```

CRUD Operations in foobar.html

- CREATE: store.add(data)
- READ: store.get(studentId)
- UPDATE:
- DELETE: store.clear()

Initialize Database

```
let db;
const dbName = 'recordsDB';
const storeName = 'records';
const request = indexedDB.open(dbName, 1);
```

- The value 1 sets the version of the IndexedDB database.
- If the version is higher than the current one, onupgradeneeded runs to update the schema; otherwise, the database just opens.
- If the database doesn't exist, version 1 is created.

```
request.onerror = (event)
  => {
    console.error("Database error:",
      event.target.error);
};
request.onsuccess = (event)
  => {
    db = event.target.result;
    console.log("Database opened successfully");
};
request.onupgradeneeded = (event)
  => {
    const db = event.target.result;
    if (!db.objectStoreNames.contains(storeName)) {
        db.createObjectStore(storeName,
          { keyPath: 'id',
            autoIncrement: true });
};
```

Helper function

• HTML: Placeholder

```
<div id="output"></div>
```

 JavaScript: Display information at the placeholder

```
// Helper function to show output
function showOutput(message) {
   const output =
       document.getElementById('output');
   output.innerHTML +=
      `<div>${JSON.stringify(message, null, 2)}</div><hr>`;
}
```

- In the Developer Tools, click the "Elements" tab.
- We can see the JavaScript updates the HTML element.

\leftarrow \rightarrow C \bigcirc 127.0.0.1:5500/indexeddb/javascript/foobar.html	☆ 🏪 ж 🖺 < 👊 🛂
IndexedDB Browser Demo Add Random Record Show All Records Clear All Records { "foo": "ugzqrka0", "bar": 130 }	<pre>IN ID Elements Console Sources Network >> <!DOCTYPE html> <html lang="en"></html></pre>
	Styles Computed Layout Event Listeners DOM Bry There
	element.style {

Buttons

output

```
#output {
  margin-top: 20px; padding: 10px;
  border: 1px solid #ccc; min-height: 200px;
}
<div id="output"></div>
```

CREATE

Creating a Single Record

```
const request = store.add(data);
```

```
function addRecord() {
   const data = {
      foo: Math.random().toString(36).substring(2, 10),
      bar: Math.floor(Math.random() * 1000)
   };
   const transaction = db.transaction([storeName], 'readwrite');
   const store = transaction.objectStore(storeName);
   const request = store.add(data);
   request.onsuccess = () => {
      showOutput(data);
   };
}
```

READ

Reading All Records

```
store.getAll();
```

```
function getAllRecords() {
    const transaction = db.transaction([storeName], 'readonly');
    const store = transaction.objectStore(storeName);
    const request = store.getAll();
    request.onsuccess = () => {
        showOutput({ data: request.result });
    };
}
```

UPDATE

Accessing the record using a cursor

```
// Open a cursor in reverse order
// to get the last (highest id) record
store.openCursor(null, 'prev');
request.onsuccess = (event) => {
    const cursor = event.target.result;
    if (cursor) {
        const record = cursor.value;
        record.foo = `P-${record.foo}`;
        record.bar += 1;
```

Update the Record

cursor.update(record)

```
function updateLastRecord() {
    const transaction = db.transaction([storeName], 'readwrite');
    const store = transaction.objectStore(storeName);
    const request = store.openCursor(null, 'prev');
    request.onsuccess = (event) => {
        const cursor = event.target.result;
        if (cursor) {
            const record = cursor.value;
            record.foo = `P-${record.foo}`;
            record.bar += 1:
            // Update the record
            const updateRequest = cursor.update(record);
            updateRequest.onsuccess = () => {
                showOutput({ message: 'Record updated', updated: record });
            };
        } else {
            showOutput({ message: 'No records to update' });
    };
```

DELETE

```
store.clear();
```

```
function clearAllRecords() {
   const transaction = db.transaction([storeName], 'readwrite');
   const store = transaction.objectStore(storeName);
   const request = store.clear();
   request.onsuccess = () => {
       showOutput({ message: 'All records cleared' });
   };
}
```

Transaction Management

Transaction Types

```
// Read-only transaction (for SELECT operations)
const readTransaction =
  db.transaction(['students'], 'readonly');

// Read-write transaction (for INSERT, UPDATE, DELETE)
const writeTransaction =
  db.transaction(['students'], 'readwrite');
```

foobar-crud.html

- This web application uses the same foobar record.
- However, it supports better GUI and better CRUD service functions.

GUI (HTML and CSS)

```
output {
   background: #f8f9fa;
   min-height: 50px;
}
```

JSON.stringify

This function transforms JSON object into JSON string.

```
const data = { id: 1, foo: 'hmeiijfc', bar: 580 };
// null => no filtering, 2 spaces
console.log(JSON.stringify(data, null, 2));
```

```
"id": 1,
"foo": "hmeiijfc",
"bar": 580
}
```

Initialization

```
// Database configuration
const DB_NAME = 'Foobar2';
const DB_VERSION = 1;
const STORE_NAME = 'dataStore';

let db;
// Initialize the database when page oads
window.onload = function() {
    initDatabase();
};
```

Display function.

Open DB using "indexedDB.open"

 When there is no DB or the DB should be upgraded, a new DB is created.

```
function initDatabase() {
   const request = indexedDB.open(DB_NAME, DB_VERSION);
   // This event is only triggered
   // when the database is created or upgraded
   request.onupgradeneeded = function(event) {
        indexedDB.open(DB_NAME, DB_VERSION);
   // This event is only triggered
   // when the database is created or upgraded
   request.onupgradeneeded = function(event) {
        indexedDB.open(DB_NAME, DB_VERSION);
   // This event is only triggered
   // when the database is created or upgraded
   request.onupgradeneeded = function(event) {
        indexedDB.open(DB_NAME, DB_VERSION);
   // This event is only triggered
   // when the database is created or upgraded
   request.onupgradeneeded = function(event) {
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        indexedDB.open(DB_NAME, DB_VERSION);
        indexedDB.open(DB_NAME, DB_VERSION);
        indexedDB.open(DB_NAME, DB_NAME, DB_VERSION);
        indexedDB.open(DB_NAME, DB_NAME, DB_NAME, DB_VERSION);
        indexedDB.open(DB_NAME, DB_NAME, D
```

Unique ID in a Record

- Use keyPath or autoIncrement to define a unique primary key.
- autoIncrement generates a new and unique numeric ID for each record.

```
request.onupgradeneeded = function(event) {
  const db = event.target.result;
  // Create an object store with 'id'
  // as the keyPath and enable autoIncrement
  db.createObjectStore('myStore', { autoIncrement: true });
};
```

To manage the records, do not add primary key (id) so IndexedDB automatically generates one.

```
const data = {
    // id: 1,
    foo: 'hmeiijfc',
    bar: 580
};
const transaction = db.transaction([STORE_NAME], 'readwrite');
const objectStore = transaction.objectStore(STORE_NAME);
const addRequest = objectStore.add(data);
```

CREATE

- Check if DB is valid reference
- Transaction, Store, and use add method.

```
function createData() {
   if (!db) {
      updateOutput('createOutput', 'Database not initialized');
      return;
   }
   const transaction = db.transaction([STORE_NAME], 'readwrite');
   const objectStore = transaction.objectStore(STORE_NAME);

// Our sample data with a unique ID
   const data = { ... }

const request = objectStore.add(data);
```

READ

Create transaction with "readonly".

```
const transaction = db.transaction([STORE_NAME], 'readonly');
```

Retrieve data from the database

```
function readData() {
   if (!db) { ... }
   const transaction = db.transaction([STORE_NAME], 'readonly');
   // Get data with ID = 1
   const request = objectStore.get(1);
}
```

Get all data in the store

Step1: get keys and record

When the getAll() and getAllKeys() are finished, checkComplete() is invoked.

```
dataRequest.onsuccess = function event) {
    dataResults = event.target.result;
    checkComplete();
};
keysRequest.onsuccess = function event) {
    keyResults = event.target.result;
    checkComplete();
};
```

Each operation increases completed variable by 1, and when both of them are completed, we can combine the arrays.

• Step2: combine them when display

For each dataResults with autogerated index, we prepend "id: keyResuls[index]".

```
const combinedResults = ataResults.map(
  (data, index) => ({
    id: keyResults[index],
    ...data
}));
```

UPDATE

We get the users' input from HTML elements.

```
const newFoo =
  document.etElementById('newFoo').value;
const newBar =
  parseInt(document.etElementById('newBar').value);
const updateId =
  parseInt(document.etElementById('updateId').value);
```

We update the record with the ID using the updatedData.

```
// Updated data
const updatedData = {
   foo: newFoo,
   bar: newBar
};
const request = objectStore.put(
   updatedData, updateId);
```

DELETE

Remove specific data

 We get the ID of the record to delete from users' input.

```
function deleteData() {
   if (!db) { ... }
   const deleteId =
      parseInt(document.getElementById('deleteId').value);

const request = objectStore.delete(deleteId);
}
```

DELETE ALL - Clear entire database

- We can use objectrStore.clear() to clear the DB.
- We can use

```
indexedDB.deleteDatabase('YOUR_DB')
delete the DB.
```

```
function clearDatabase() {
   if (!db) { ... } ...
   const request = objectStore.clear();
}
```

students.html

 We implement the Student DB using IndexedDB.

```
let db;
const dbName = 'UniversityDB';
const dbVersion = 1;
const storeName = 'students';
```

Utility functions

```
function log(message) {
   const output = document.getElementById('output');
   const timestamp = new Date().toLocaleTimeString();
   output.textContent += `[${timestamp}] ${message}\n`;
   output.scrollTop = output.scrollHeight;
}
```

Record in the JSON format

```
const student = {
   name: name,
   major: major,
   age: age,
   createdAt: new Date().toISOString()
};
```

 We have name, major, and age: we can make index for each of them to speedup the search.

Querying with Indexes

JavaScript Index Creation

```
// During database upgrade
request.onupgradeneeded = function(event) {
    const db = event.target.result;
    const objectStore = db.createObjectStore(...);
    // Create indexes for fast searching
    objectStore.createIndex(
      'nameIndex', 'name', { unique: false });
    objectStore.createIndex('majorIndex',
      'major', { unique: false });
    objectStore.createIndex(
      'ageIndex', 'age', { unique: false });
};
```

 We can use the index to search and get results.

```
function searchByName(name) {
    const transaction = ...
    const objectStore = ...
    const index = objectStore.index('nameIndex');
    const request = index.getAll(name);
function getStudentsByMajor(major) {
    const transaction = ...
    const objectStore = ...
    const index = objectStore.index('majorIndex');
    const request = index.getAll(major);
```

KeyPath

- We didn't use keyPath for the foobar-crud.html for ID.
 - ∘ The key is separate from the stored object
 - IndexedDB automatically generates sequential numeric keys
 - You store just the data object, and the key is handled externally

```
const objectStore = db.reateObjectStore(STORE_NAME, {
    autoIncrement: true
});
```

```
// Storing data
const transaction = db.transaction(['students'], 'readwrite');
const store = transaction.objectStore('students');
// Key will be auto-generated (1, 2, 3, etc.)
store.add({ name: 'John', age: 20, major: 'CS' });
store.add({ name: 'Jane', age: 22, major: 'Math' });
// Retrieving data
store.get(1).onsuccess = (event) => {
 // { name: 'John', age: 20, major: 'CS' }
    console.log(event.target.result);
};
```

- In this example, we use keyPath.
 - The key is a property within the stored object
 - The object must have (or will get) an id property
 - The entire object structure includes the key

```
// Storing data
const transaction = db.transaction(['students'], 'readwrite');
const store = transaction.objectStore('students');
// The 'id' will be auto-generated and added to the object
store.add({ name: 'John', age: 20, major: 'CS' });
// Stored as: { id: 1, name: 'John', age: 20, major: 'CS' }
store.add({ name: 'Jane', age: 22, major: 'Math' });
// Stored as: { id: 2, name: 'Jane', age: 22, major: 'Math' }
// Retrieving data
store.get(1).onsuccess = (event) => {
// { id: 1, name: 'John', age: 20, major: 'CS' }
    console.log(event.target.result);
};
```