

Jeffrey Cheng

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Academics

University of Pennsylvania

Jerome Fisher Program in Management and Technology (M&T) ○ GPA: 3.86/4.00
Completed 3 degrees in 4 years: the dual-degree M&T program and a concurrent Master's in machine learning.

Penn Engineering	○ Master of Science and Engineering in Data Science	○ 2017-2019
Penn Engineering	○ Bachelor of Applied Science in Computer Science	○ 2015-2019
The Wharton School	○ Bachelor of Science in Business Analytics	○ 2015-2019

Graduated with high honors in the Eta Kappa Nu Honors Society (IEEE-HKN).

Research

Augmenting Supervised Learning by Meta-learning Local Rules ○ NeurIPS 2019 ○ [OpenReview](#)

Accepted to the NeurIPS Neuro-AI Workshop. Found the optimal local unsupervised learning rule by meta-learning on Hebbian updates and interpreted the results in context of neuroscience heuristics.

AI Reasoning Systems: PAC and Applied Methods ○ Whitepaper ○ [arXiv](#)

Survey on combining inductive logic and learning. Summarized findings from robust logics, knowledge infusion, ∂ ILP, and DeepLogic. Created an integrated reasoning architecture.

Bilingual is at Least Monolingual ○ Whitepaper ○ [arXiv](#)

An algorithm that encodes monolingual priors from pre-trained language models that allows machine translation to be modeled by fixed-length architectures (e.g. feedforward networks).

Work

Palantir 2019

Machine Learning Specialist, New York, NY

- Consulted clients on integrating ML into operations-level decision-making using Palantir Foundry.
- Created a time-series modeling library integrating with Foundry ML; used across several industry verticals.
- Created a deep learning pipeline that improved a manufacturing client's demand forecasting by 5%.

University of Pennsylvania 2019

Lecturer for CIS 700-004: Deep Learning, Philadelphia, PA

- Created and taught Penn's first graduate deep learning course, focusing on integrating inductive biases, optimization techniques, and state-of-the-art deep learning frameworks. See course materials at [cis700dl.com](#).
- Lectured on neural net optimization, CNNs, autoencoders, RNNs, transformers, and meta-learning.
- Created homework assignments on neural net debugging, dog image recognition, and sarcasm detection.
- Supervised 13 deep learning projects, including a Kaggle winner and a SOTA question-answering engine.
- Currently the highest-rated ML course at Penn, by a margin of 11%.

Internships 2016-2018

IBM Watson	○ ML Engineer	○ 2018	○ Made Watson Assistant understand time using biLSTMs. Sped up product deployment time from 6 months to 1 day. Awarded grand prize (best-in-class) from 243 intern projects.
Palantir	○ Software Engineer	○ 2017	○ Consulted in the healthcare space by deploying Palantir Foundry. Details classified.
EA Games	○ Data Scientist	○ 2016	○ Wrote matchmaking algorithm for <i>Plants vs. Zombies</i> . Created a stable-matching model based on skill and telemetry. Deployment in alpha release led to 12% increase in retention.

Selected Projects

 ○ Comprehensive project portfolio at [jeffreyscheng.com](#)

Harmonica.ai

A state-of-the-art music composition AI that integrates inductive biases from musicology with deep learning models. Uses the physics of pitch to understand harmony before composing melody.

Mewtagen

Autocomplete for Pokemon teams: recommends complementary movesets for incomplete teams. Optimizes via an evolutionary algorithm in Python. Winner of the 2017 UPenn CIS Fair.

Skills

Technical

General Programming (Java, Python) ○ Data (R, SQL, Spark) ○ Deep Learning (PyTorch, DEAP)

Hobbies

I play saxophone and piano, read in the low-fantasy and classic mythology genres, paint in watercolor, and play competitive Pokemon via Smogon. Currently learning about indoor gardening and horticulture.