

Memory Diagram

Sunday, June 6, 2021

9:11 PM

```
/**
 * Create an array of Point pointers with 3 elements on the heap.
 */
Point** pArr = new Point*[3];
```

Heap:

pArr:

| | | |
|---------|---------|---------|
| pArr[0] | pArr[1] | pArr[2] |
|---------|---------|---------|

```
/**
 * Create for each element in the array a point on the heap.
 * Iterate the array and print each point in the array.
 */
for (int idx=0; idx<3; idx++)
{
    pArr[idx] = new Point( newX: 1, newY: 1);
    cout << "pArr[" << idx << "] = " << *pArr[idx] << " created at location " << pArr[idx] << endl;
}
```

Heap:

pArr:

| | | |
|-----------------------|-----------------------|-----------------------|
| Address to Point(1,1) | Address to Point(1,1) | Address to Point(1,1) |
| pArr[0] | pArr[1] | pArr[2] |

```
/**
 * Iterate the array again and delete each point in the array.
 */
for (int idx=0; idx<3; idx++)
{
    cout << "Deleting " << *pArr[idx] << " at location " << pArr[idx] << endl;
    delete pArr[idx];
}
```

Heap:

pArr: Delete each elements of the array on the heap

| | | |
|---------|---------|---------|
| pArr[0] | pArr[1] | pArr[2] |
|---------|---------|---------|

```
/**
 * Delete array of pointers
 */
delete[] pArr;
```

Heap: Delete pArr on the Heap: