

Recent Experience

Senior Product Design Consultant

Current
Oct 2018

Thoughtbot

Assumed the role of project manager, product designer, and front-end developer for clients ranging from early-stage startups to major corporations. Organized and conducted a multi-day workshop on facilitating design sprints. Drove process improvement efforts centered around lightweight, Agile methodologies. Mentored designers within Thoughtbot and on client teams. Developed design systems for client teams.

UX Lead

Oct 2018
Feb 2017

Mobile Heartbeat

Responsible for driving & evangelizing all design efforts for a clinical communication company present in over 92 hospitals with over 79,000 active users. Helped grow the active user base by 30% in 18 months. Shadowed clinicians and ran focus groups across the country. Built & managed a team of two designers.

Senior Design Consultant

Feb 2017
Sep 2016

Pegasystems

Led the UI design & development of product implementations with client teams. Included an initiative at DLL Group, a 5,500 member global vendor finance company, to develop a design system across the company.

UX Designer

Sep 2016
Jul 2013

HMH Labs

Original member of Schoolchapters, an e-portfolio startup, until successful acquisition by HMH in 2014. Responsible for UX design and front-end development of the HMH Marketplace, an online marketplace for educators. Users included Google, Microsoft, and Highlights Magazine.

Freelance Web Designer

Jul 2013
Nov 2011

Jeff Stolz Design

Designed mobile and web applications for clients including People's Medical, CONNSACS, SilverBull, Boston Beer Works, The Melting Pot, and Southport Brewing Company.

Summary

I thrive in small, collaborative, multi-disciplinary teams that foster transparency and continuous improvement. I value strong opinions, loosely held. I believe in the value of designers writing frontend code alongside developers. While I have experience with a variety of roles, I especially enjoy the unique challenges of product design.

Design

Preferred Tools

Figma, Sketch, Photoshop, UserTesting, The Noun Project, Coolers, lots of sticky notes.

Methods

Jobs-To-Be-Done, Atomic Design Systems, GV Design Sprints, Lean UX Canvas, HEART, Card Sorting, frequent / informal user testing.

Development

Preferred Tools

React, React Native, Ruby on Rails, HTML5, CSS3, SCSS, Git, Gatsby, Middleman.

Methods

Styled Components, BEM, ITCSS, A11Y Project, squashed / focused pull requests.

Product

Preferred Tools

Slack, Trello, Mural, Whimsical.

Methods

Continuous improvement, Scrum, Kanban, MVPs, design /dev integrated sprints.

Education

Virginia Tech - Bachelor of Architecture - 2010
Firehose Coding Bootcamp - 2015