# DELTAFORCETESTDRIVENDEVELOPMENT CPSC2720PROJECT

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## **Bug List**

File AllegroTest.cc No known bugs.

File AllegroTest.h No known bugs.

File collisiontests.h No known bugs.

File mainTest.cc No known bugs.

2 Bug List

## **Class Index**

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Here are the classes, structs, unions and interfaces with brief descriptions:	
CollisionTests	-

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## **File Index**

## 3.1 File List

Here is a list of all files with brief descriptions:

AllegroTest.cc (Implementation of the AllegroTest program)	9
AllegroTest.h (Definition of the AllegroTest program )	10
collisiontests.h (A test driven development method to run some tests on the Delta Force game ) .	11
mainTest.cc (This is the main function for the Test driven development method)	12

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## **Class Documentation**

## 4.1 CollisionTests Class Reference

```
#include <collisiontests.h>
```

## **Public Member Functions**

- CPPUNIT\_TEST\_SUITE (CollisionTests)
- CPPUNIT\_TEST (collisiontest)
- CPPUNIT\_TEST (collisiontest1)
- CPPUNIT\_TEST (bulletcollsiontest)
- CPPUNIT\_TEST (bulletcollsiontest1)
- CPPUNIT\_TEST\_SUITE\_END ()
- void collisiontest ()
- void collisiontest1 ()
- void bulletcollsiontest ()
- void bulletcollsiontest1 ()

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### **4.1.1** Member Function Documentation

- 4.1.1.1 void CollisionTests::bulletcollsiontest() [inline]
- 4.1.1.2 void CollisionTests::bulletcollsiontest1 () [inline]
- 4.1.1.3 void CollisionTests::collisiontest() [inline]
- 4.1.1.4 void CollisionTests::collisiontest1() [inline]
- 4.1.1.5 CollisionTests::CPPUNIT\_TEST (bulletcollsiontest1)
- 4.1.1.6 CollisionTests::CPPUNIT\_TEST (bulletcollsiontest)
- 4.1.1.7 CollisionTests::CPPUNIT\_TEST (collisiontest1)
- 4.1.1.8 CollisionTests::CPPUNIT\_TEST (collisiontest)
- 4.1.1.9 CollisionTests::CPPUNIT\_TEST\_SUITE (CollisionTests)
- 4.1.1.10 CollisionTests::CPPUNIT\_TEST\_SUITE\_END ()

The documentation for this class was generated from the following file:

• collisiontests.h

## **File Documentation**

## 5.1 AllegroTest.cc File Reference

Implementation of the AllegroTest program. #include "AllegroTest.h"

### **Functions**

- bool collision (int x1, int y1, int x2, int y2, int a, int b, int c, int d)
- bool collision1 (int x1, int y1, int x2, int y2, int a, int b, int c, int d)

## 5.1.1 Detailed Description

Implementation of the AllegroTest program. This contains the implementation of the functions of the AllegroTest program to be used to generate test cases.

### **Author:**

Wang Kangning, Jefferson Sylva-Iriogbe and Yuhai Shi.

### Bug

No known bugs.

### **5.1.2** Function Documentation

- 5.1.2.1 bool collision (int x1, int y1, int x2, int y2, int a, int b, int c, int d)
- 5.1.2.2 bool collision 1 (int x1, int y1, int x2, int y2, int a, int b, int c, int d)

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## 5.2 AllegroTest.h File Reference

Definition of the AllegroTest program. #include <iostream>

## **Functions**

- bool collision (int, int, int, int, int, int, int, int)
- bool collision1 (int, int, int, int a, int b, int c, int d)

## **5.2.1** Detailed Description

Definition of the AllegroTest program. This contains the functions of the AllegroTest program to be used in generating test cases.

### **Author:**

Wang Kangning, Jefferson Sylva-Iriogbe and Yuhai Shi.

### Bug

No known bugs.

### **5.2.2** Function Documentation

- 5.2.2.1 bool collision (int, int, int, int, int, int, int, int)
- 5.2.2.2 bool collision 1 (int, int, int, int a, int b, int c, int d)

## 5.3 collisiontests.h File Reference

A test driven development method to run some tests on the Delta Force game. #include <iostream>

```
#include <cppunit/TestFixture.h>
#include <cppunit/extensions/HelperMacros.h>
#include <cppunit/ui/text/TestRunner.h>
#include "AllegroTest.h"
```

### Classes

• class CollisionTests

## **5.3.1** Detailed Description

A test driven development method to run some tests on the Delta Force game. This contains various tests to check for the two types of collisions in the delta force game

#### **Author:**

Wang Kangning, Jefferson Sylva-Iriogbe and Yuhai Shi.

#### Bug

No known bugs.

File Documentation

## 5.4 mainTest.cc File Reference

This is the main function for the Test driven development method. #include <iostream>

```
#include <cppunit/TestFixture.h>
#include <cppunit/extensions/HelperMacros.h>
#include <cppunit/ui/text/TestRunner.h>
#include "collisiontests.h"
```

### **Functions**

• int main ()

## **5.4.1** Detailed Description

This is the main function for the Test driven development method.

#### **Author:**

Wang Kangning, Jefferson Sylva-Iriogbe and Yuhai Shi.

### Bug

No known bugs.

## **5.4.2** Function Documentation

## **5.4.2.1** int main ()

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