



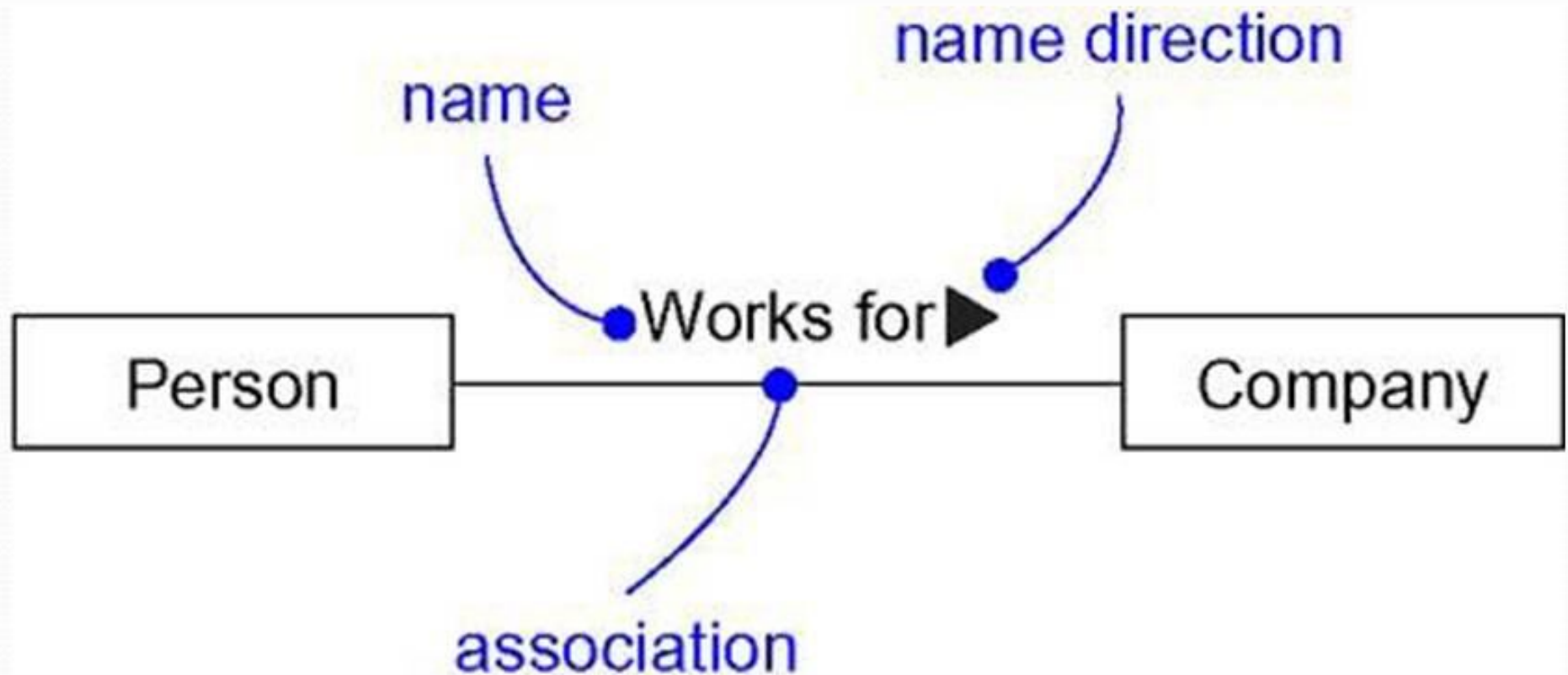
UML (Class Diagrams)

A Conceptual Model of the UML

- Relationships:
 - Dependency
 - Association
 - Generalization
 - Realization.

- An **association** is ...
 - a type of relationship that shows a 'knows-a' relationship.
 - either unidirectional or bidirectional.
 - represented by a solid line which may optionally be labeled and have a name direction indicator or navigability arrows.
 - an alternative notation for a class *attribute*
 - Association names are verbs or verb phrases.
 - The same class can be on both ends of an association.

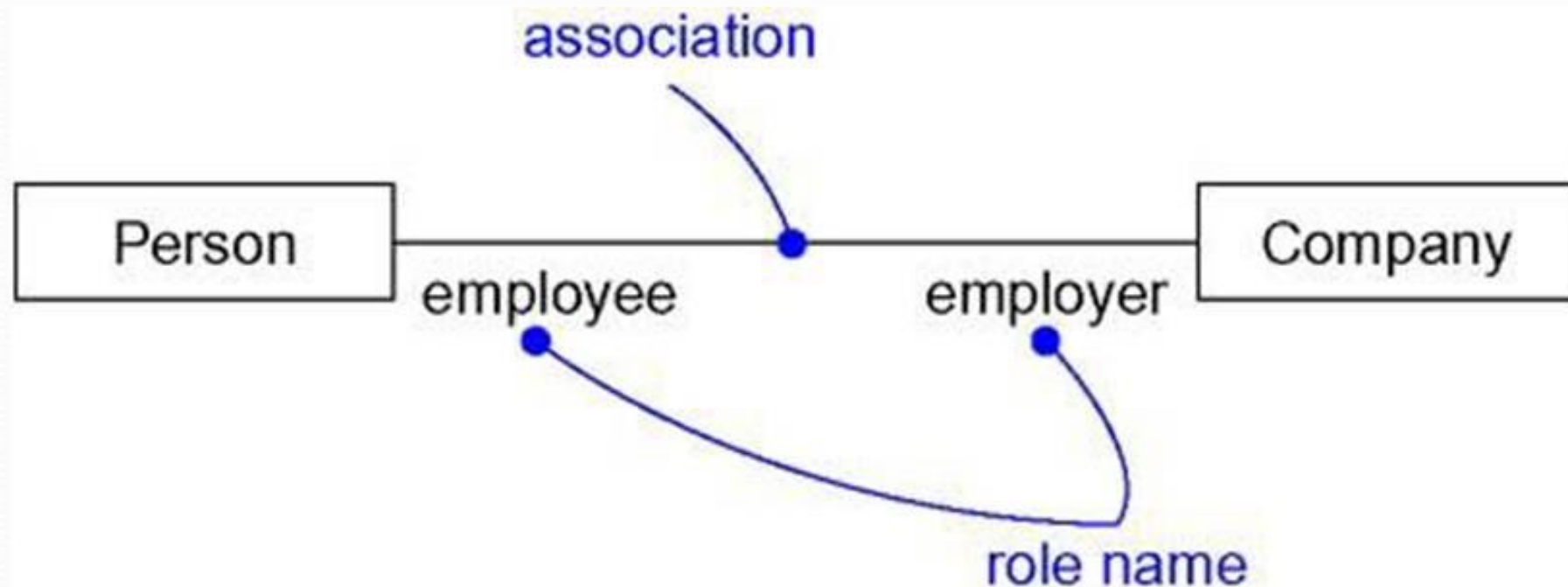
Binary Association



Association name versus role name

Associations

- When a class participates in an association, it has a specific role that it plays in that relationship
- Associations may optionally have role names on either end of the association

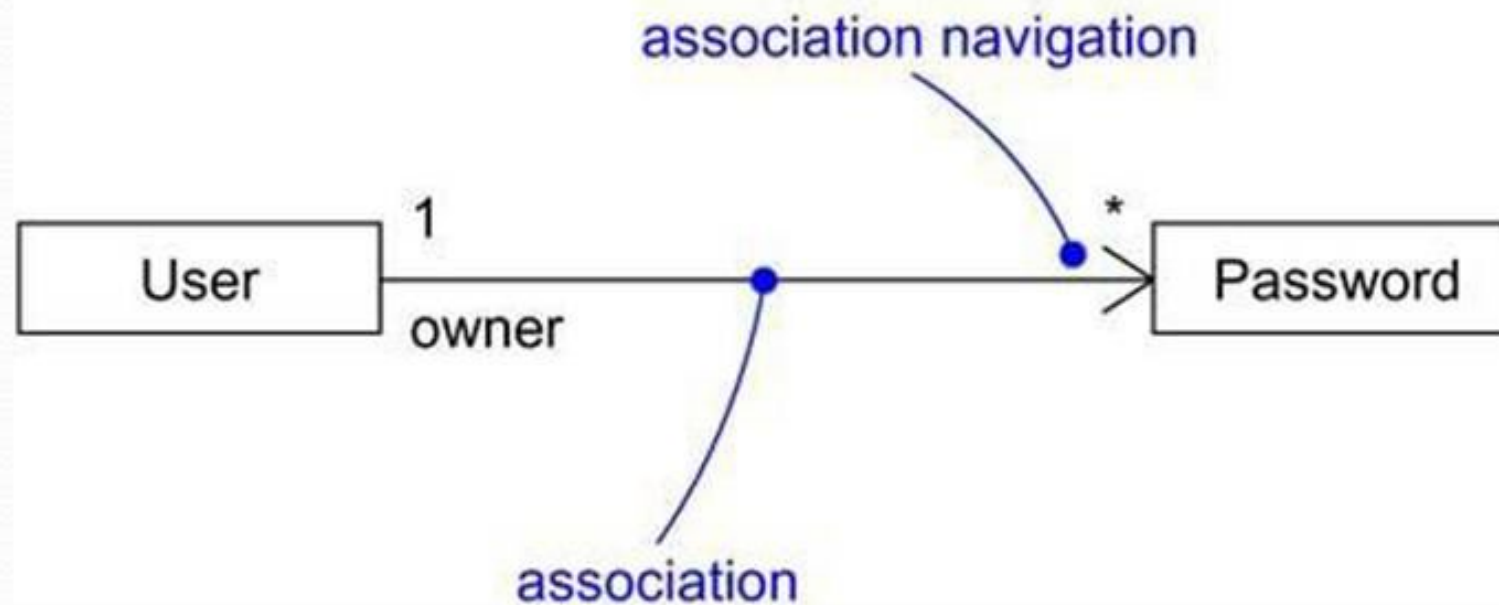


Associations

- Role
 - A class can participate in many associations and thus have multiple (different) roles.
 - The face that a class on one end of an association presents to the class on the other end of the association.
 - Role names are nouns.
 - Role names are usually used in place of association names.

Navigation

- Association between two classes: person and Company
- Navigation across an association is bidirectional by default
- However, there are some circumstances in which you'll want to limit navigation to just one direction.
- For example, an association between User and Password objects.
- Direction of navigation

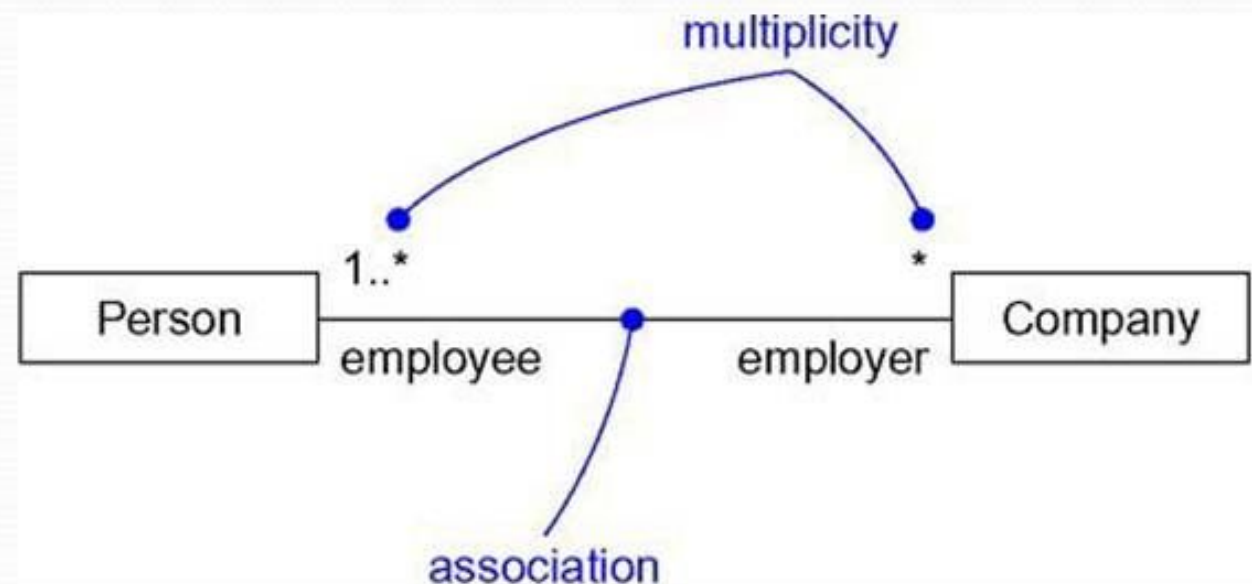


Navigation

- Specifying that an association is navigable means that, given an object at one end, you can easily get to objects at the other end
- Usually because the source object stores some references to objects of the target.
- However this does not mean that we can never traverse in other direction
- Association is often implemented as a reference attribute in one object that refers to another object


Multiplicity

- Indicates how many object may be connected across an instance of an association.
- Commonly used multiplicities
 - 1 (default)
 - 0..1
 - * (or 0..*)
 - [*lower-bound* '..'] *upper-bound*
 - 0..1, 3..4, 6..*



- ❑ Elements in a multi valued multiplicity form a set
- ❑ Order and uniqueness of the collection elements.

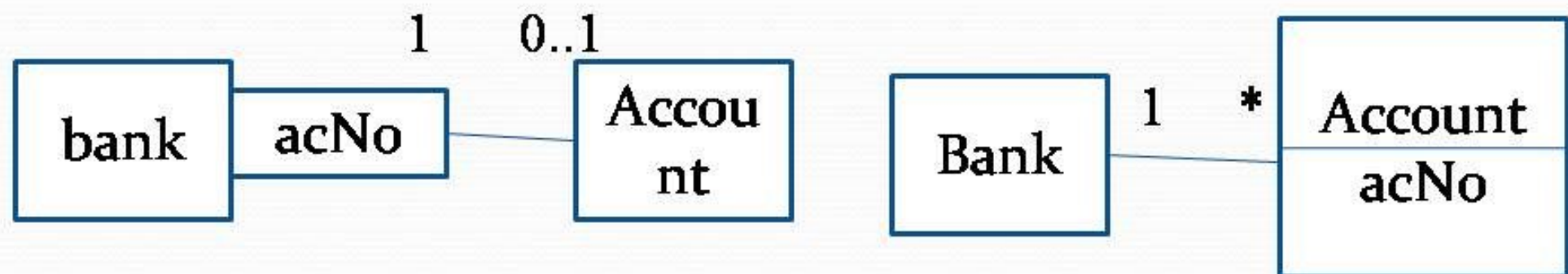




Collection Type	isOrdered	isUnique
Multiset, bag	false	false
Sequence, list	true	false
Set	false	true
Ordered set	true	true

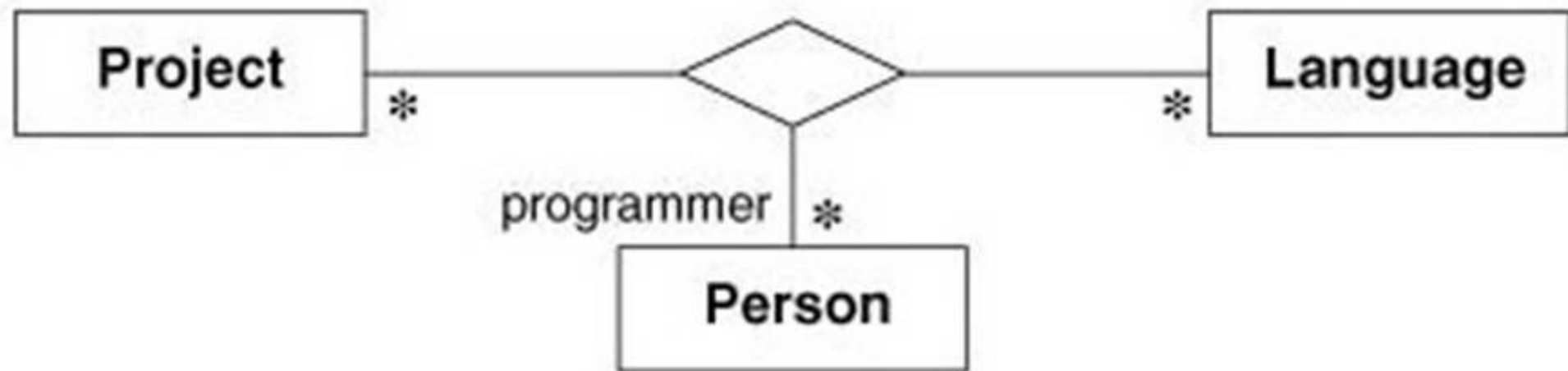
Qualified Associations

- Qualified model adds information
- Increases the precision of a model
- An attribute called the qualifier selects from the target objects reducing the effective multiplicity from many to one
- All access to a given account require an acNo as an argument **suggesting an implementation using a key and value data structure.**



N-ary associations

Programmers use computer languages on projects



Attributes Modeled as Associations

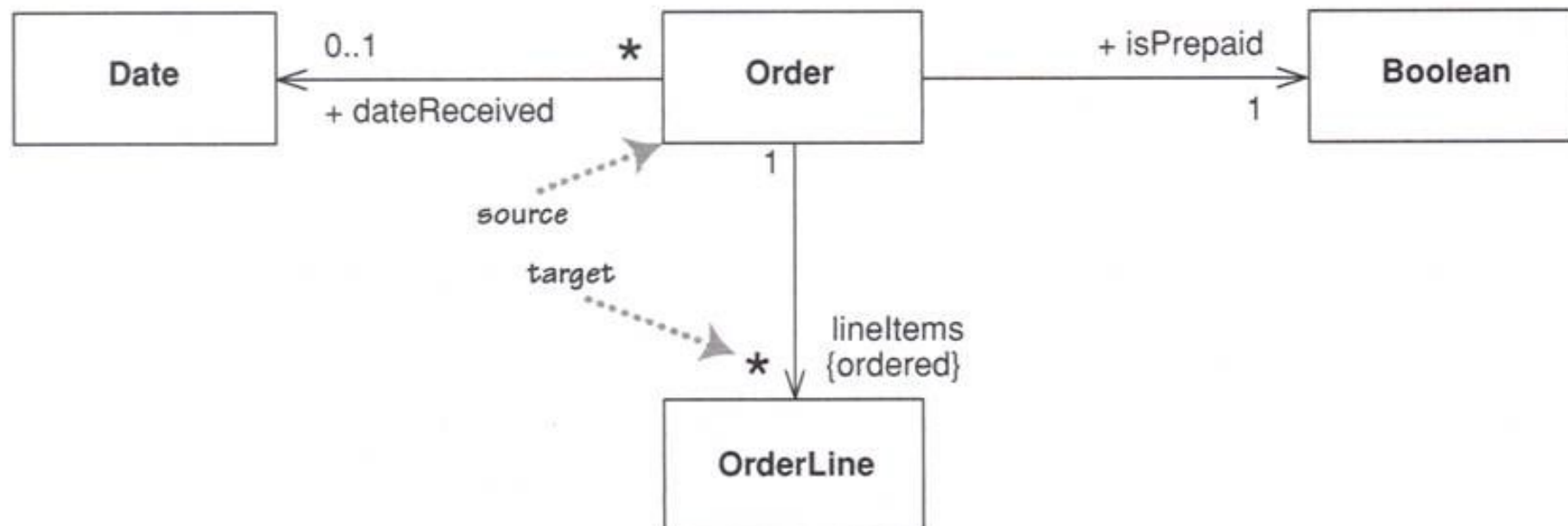
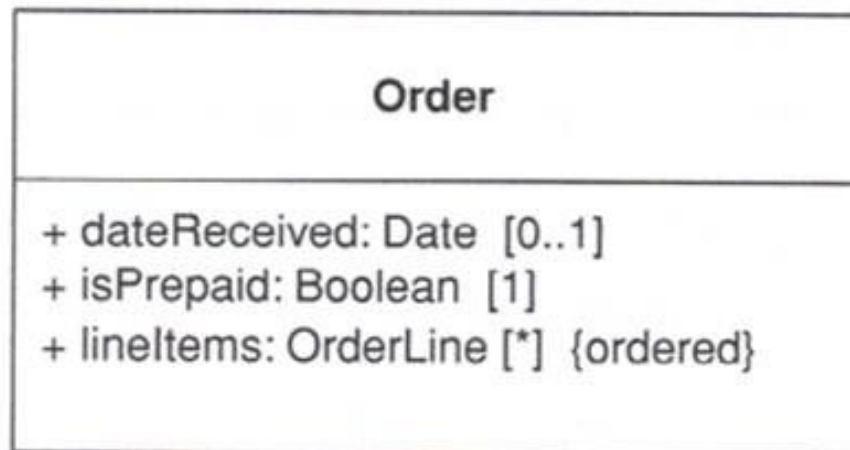
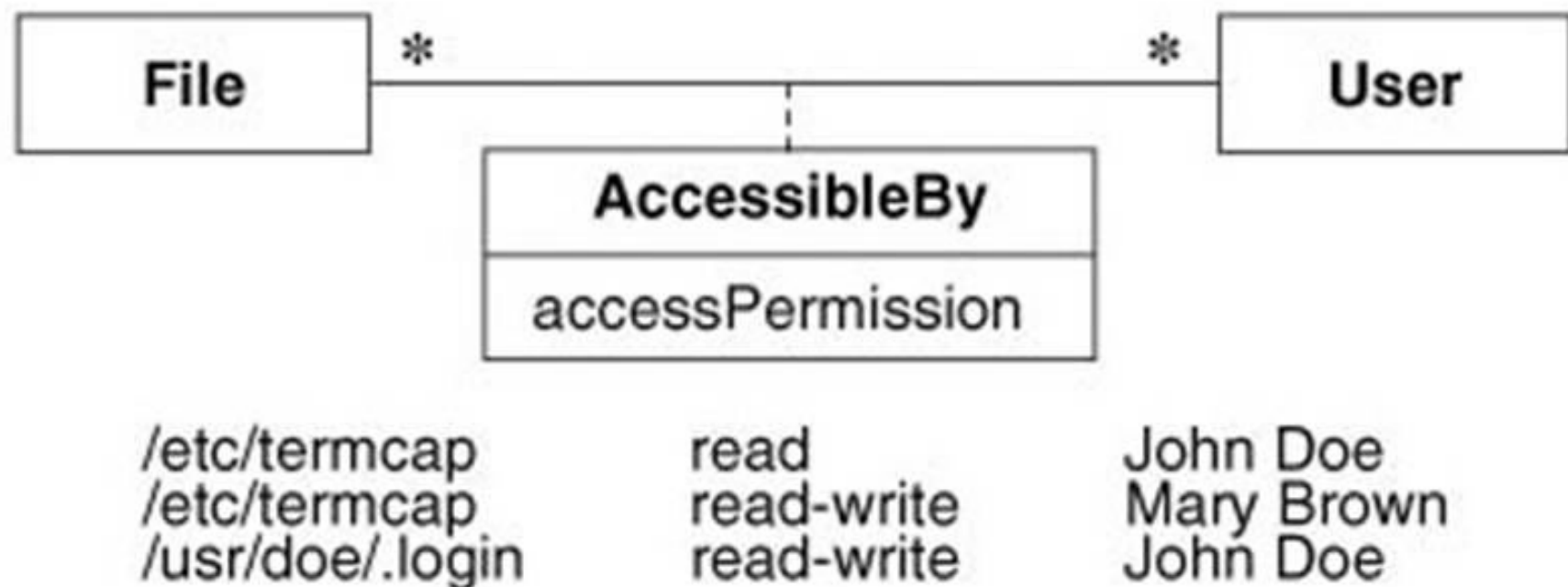


Figure 3.3 Showing properties of an order as associations

Association Class

- A File (class) is accessible by (association) a user (class).
- Association has property access permission.
 - > represent association as association class.



Association Class

- An association class allows to add attributes, operations and other features to an association
- Shown by a class symbol attached by a dashed line to an association
- You can't attach the same class to more than one association; an association class is the association
- There can be only one instance of the association class between any two participating objects
- The name of the association is usually omitted since it is considered to be the same as that of the attached class.

Association Class

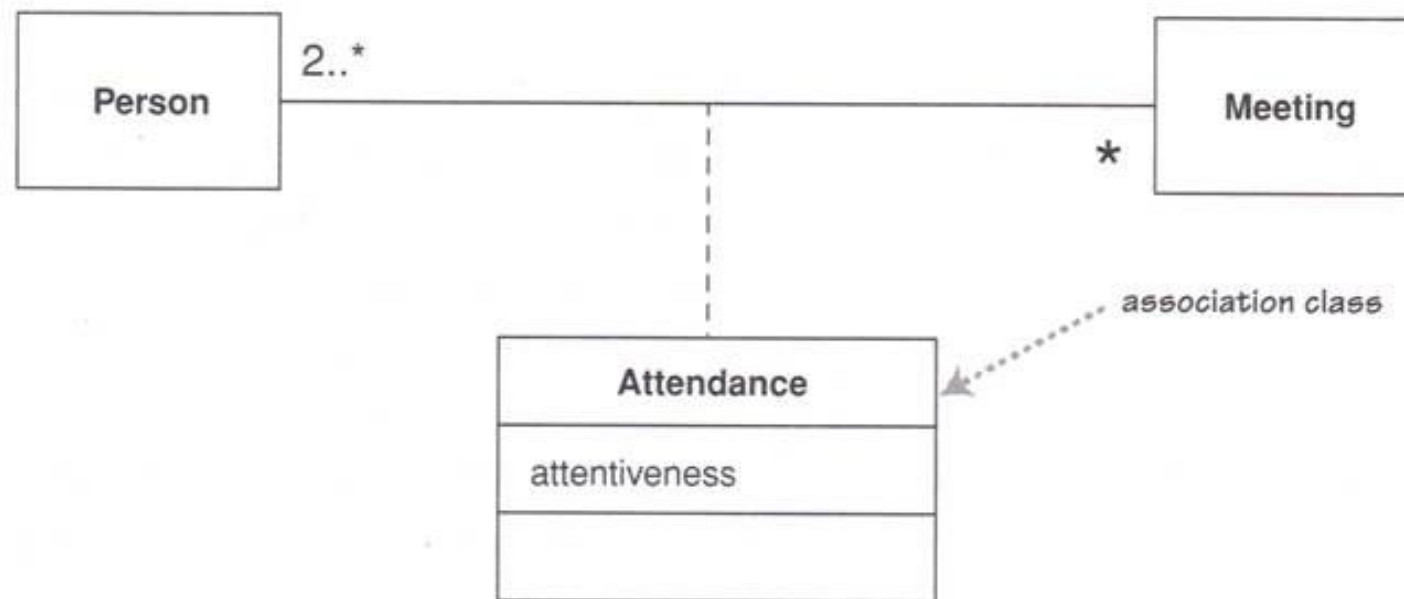


Figure 5.12 *Association class*

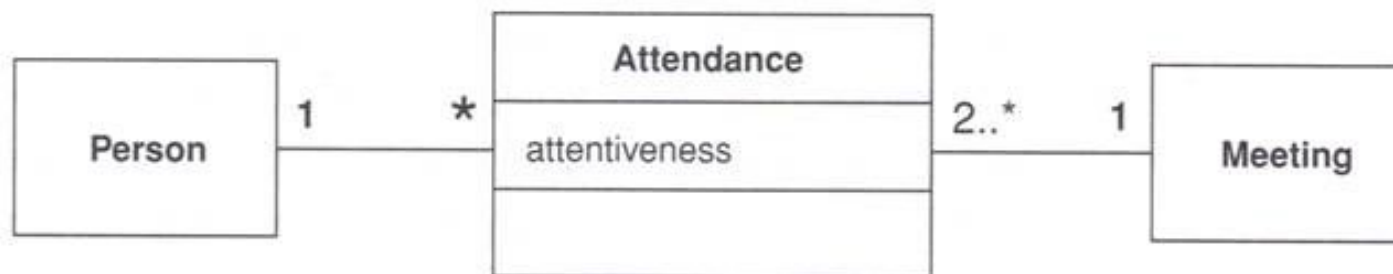


Figure 5.13 *Promoting an association class to a full class*

Association Class

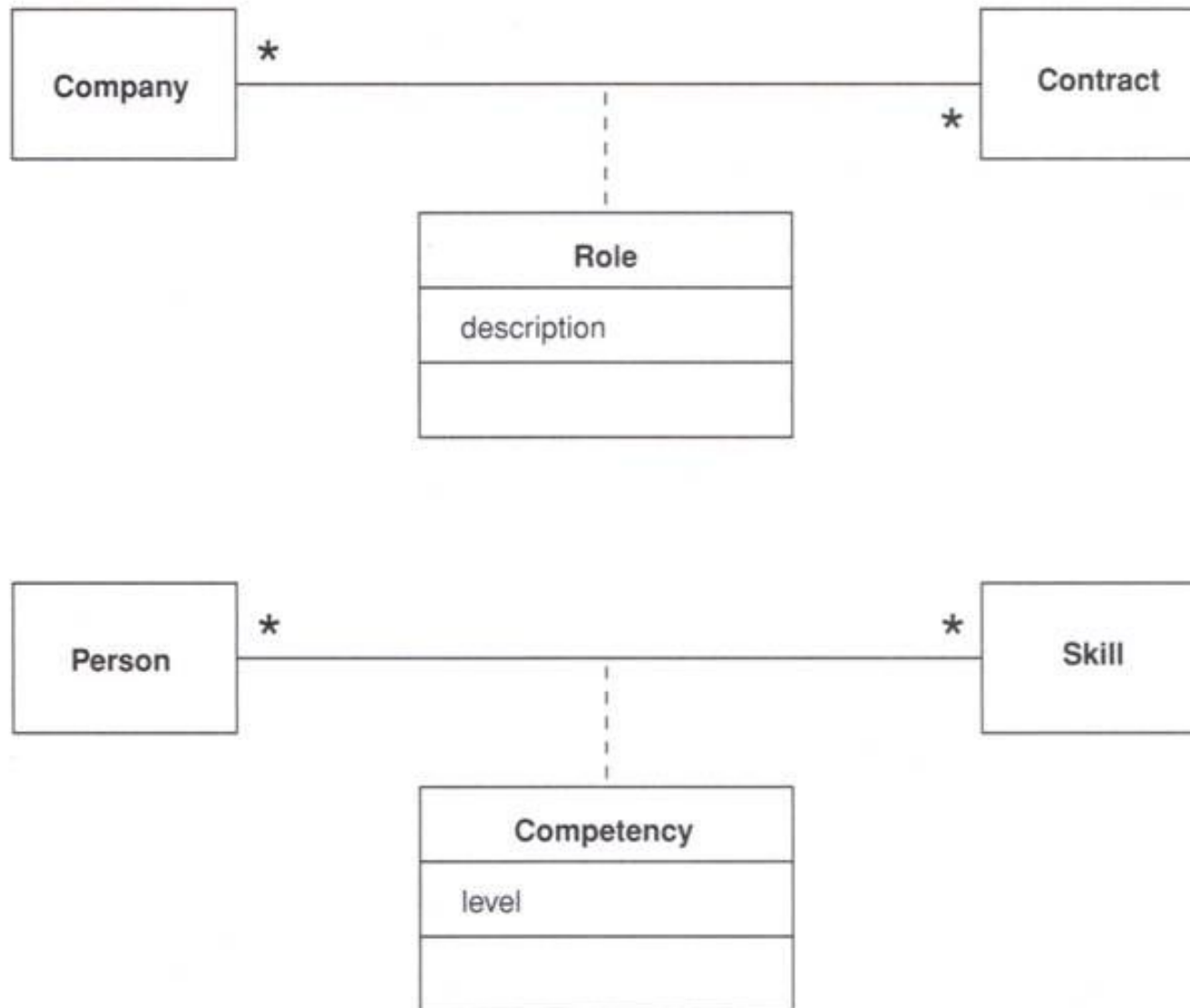


Figure 5.14 Association class subtleties (Role should probably not be an association class)