

A Project

Report On

# **ATM INTERFACE**

# **Project**

Ву

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# **INTRODUCTION**

## 1.1 Purpose

This document describes the software requirements for an automated teller machine network(ATM). It is intended for the designer, developer and maintainer of the ATM.

#### 1.2 Scope

The function of the ATM is to support a computerized banking network.

#### 1.3 Overview

The remainder of this document is organized as follows: There will be some definitions of important terms. Section 2 contains a general description of the ATM. Section 3 specific functional requirements, the external interfaces and performance requirements of the ATM.

# **Definitions**

Account a single account in a bank against which transactions can be applied. Accounts may be of various types with at least checking and savings. A customer can hold more than one account.

#### **ATM**

A station that allows customers to enter their own transactions using cash cards as identification. The ATM interacts with the customer to gather transaction information, sends the transaction information to the central computer for validation and processing, and dispenses cash to the customer. We assume that an ATM need not operate independently of the network .

#### Bank

A nancial institution that holds accounts for customers and that issues cash cards authorizing access to accounts over the ATM network .

## **MODULES**

- Customer module
- Transaction module

#### 2. User Characteristics

There are several users of the ATM network:

#### Customer

The customer interacts with the ATM network via the ATM. It must be very easy for them to use the ATM. They should be supported by the system in every possible way. Customer the holder of one or more accounts in a bank. A customer can consist of one or more persons or corporations; the correspondence is not relevant to this problem. The same person holding an account at a different bank is considered a different customer.

#### Maintainer

It should be easy to maintain the whole system. The maintainer should be the only person that is allowed to connect a new ATM to the network. Transaction a single integral request for operations on the accounts of a single customer. We only specied that ATMs must dispense cash, but we should not preclude the possibility of printing checks or accepting cash or checks. We may also want to provide the exibility to operate on accounts of different customers, although it is not required yet. The different operations must balance proper.

# **Specific Requirements**

### 3.1 Functional Requirements

The functional requirements are organized in two sections: First requirements of the ATM and second requirements of the bank.

## 3.1.1 Requirements of the automated teller machine

The requirements for the automated teller machine are organized in the following way: General requirements, requirements for authorization, requirements for a transaction.

#### **GENERAL DESCRIPTION:**

The ATM network doesn't work independently. It has to work together with the computers/software owned by banks. There are clearly defined interfaces for the different systems.

#### **Product Functions**

The software should support a computerized banking network. Each bank provides its own computer to maintain its own accounts and process transactions against them. Automatic teller machines communicate with the banks' computers. An automatic teller machine accepts a cash card, interacts with the user, communicates with the bank computer to carry out the transaction, dispenses cash and prints receipts. The system requires appropriate record keeping and security provisions. The system must handle concurrent access to the same account correctly. The banks will provide their own software for their own computers. The cost of the shared system will be apportioned to the banks according to the number of customers with cash cards.

I have developed this Application in Java, Junit5, Maven, and MySQL. It's a web-based projects. The main feature of the project is to use ATM interface. You can Use it from anywhere and everywhere.

In Customer module, Customer can register and Login into application And view product by there category. And the can see the user interface and Public interface in application. In Transaction module, transaction can have the details about transaction of the Project can this access can be managed by admin when the submit the report.

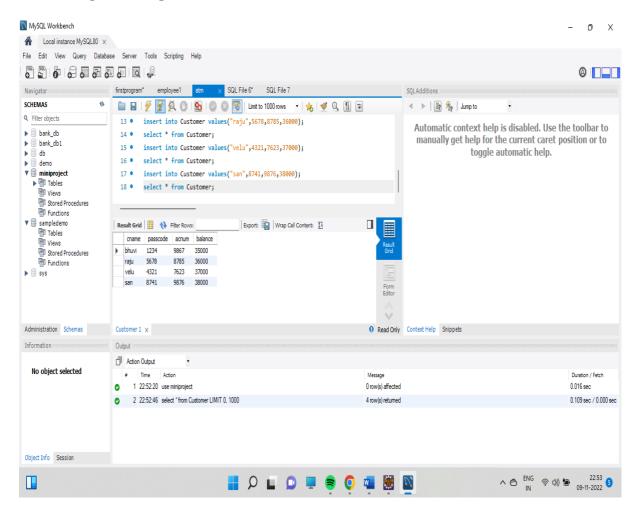
# **Software Requirements:**

Front end: Java/J-unit5

Back end: MySQL workbench 8.0.23CE.

## **DATA DICTIONARY**

# **TABLE CREATION:**



### **SOURCE CODE:**

```
package atm;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.util.Scanner;
import com.mysql.cj.xdevapi.Statement;
public class Atminterface {
      public static void main(String[] args)
      {
            try
            {
                  //Class.forName("com.mysql.jdbc.Driver");
        Connection
con=DriverManager.getConnection("jdbc:mysql://localhost:3306/miniproject",
"root","Root");
        PreparedStatement stmt=con.prepareStatement("select
                                                                       from
Customer");
       // java.sql.Statement ss1=con.createStatement();
```

```
// ResultSet Is=ss1.executeQuery("select * from customer");
ResultSet rs=stmt.executeQuery();
{
if(rs.next())
{
String name = rs.getString("cname");
    int pas=rs.getInt("pass_code");
    int acc = rs.getInt("ac_no");
    int balance = rs.getInt("balance");
    int deposit= 0;
    int withdrawl = 0;
Scanner ss= new Scanner(System.in);
    System.out.println("Enter Your Acc no :");
    int acc1 = ss.nextInt();
System.out.println("Enter Your Pin :");
    int pin = ss.nextInt();
    if(acc1 == acc \&\& pas == pin)
    {
           System.out.println("Welcome " + name );
```

```
while(flag)
                   {
                         System.out.println("Press 1 to Check your balance: ");
                         System.out.println("Press 2 to deposit: ");
                         System.out.println("Press 3 to Withdrawl: ");
                         System.out.println("Press 4 to Take resipt: ");
                         System.out.println("Press 5 to Exit: ");
                         int opt = ss.nextInt();
                         switch(opt)
                         {
                         case 1:
                               System.out.println("Your current balance is:" +
balance);
                         break;
                         case 2:
                         System.out.println("Enter Your Deposit Amount: ");
                         deposit= ss.nextInt();
                         stmt.executeUpdate("update
                                                            customer
                                                                           set
balance=balance+"
                                     + deposit + " where ac_no=" + acc);
                         System.out.println(" Your Amount Successfully
deposited! ");
```

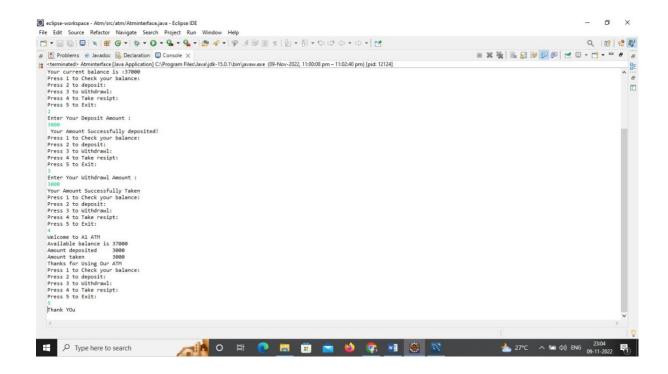
boolean flag=true;

```
break;
                  case 3:
                        System.out.println("Enter Your Withdrawl Amount :
");
                        withdrawl = ss.nextInt();
                        if(withdrawl > balance)
                        {
                              System.out.println("Your
                                                            balance
                                                                          is
insufficient");
                              System.out.println("Check
                                                          your
                                                                   available
balance");
                        }
                        else
                        {
                        stmt.executeUpdate("update
                                                         customer
                                                                        set
balance=balance-"
                                          + withdrawl + " where ac_no=" +
acc);
                        System.out.println("Your Amount Successfully Taken
");
                        break;
                        }
```

```
System.out.println("Welcome to A1 ATM");
                              System.out.println("Available balance is " +
balance);
                              System.out.println("Amount deposited
deposit);
                              System.out.println("Amount taken
withdrawl);
                              System.out.println("Thanks for Using
                                                                       Our
ATM");
                        break;
                        case 5:
                        System.out.println("Thank YOu");
                        flag=false;
                        break;
                        }
                 }
           }
                        else
                              System.out.println("Please Enter Valid Account
number and Pin Number ");
        stmt.close();
        con.close();
        }
```

```
}
}
catch(Exception e)
{
    System.out.println("Failed");
}
}
```

OUTPUT:



Hardware Interfaces

The ATM network has to provide hardware interfaces to:

various printers

various ATM machines (There are several companies producing the ATM machines.)several types of networks The exact specification of the hardware interfaces is not part of this document.

# Software Interfaces

The ATM network has to provide software interfaces to:

the software used by different banks

different network software. The exact, detailed specication of the software interfaces is not part of this document.

### 3.2.4 Communication Interfaces

There is no restriction of the ATM network to a specific network protocol as long as the performance requirements are satisfied.

#### **Attributes**

#### 3.4.1 Availability

The ATM network has to be available 24 hours a day.

#### 3.4.2 Security

The ATM network should provide maximal security. In order to make that much more transparent there are the following requirements:

It must be impossible to plug into the network.