

# Functional Programming Exercises

## 0 Getting started

We will be using GHCi, the interactive version of the Glasgow Haskell Compiler, for the exercises. To install it, I recommend GHCup:

<https://www.haskell.org/ghcup/>

Having done that, there are then clever ways of setting up an editor such as Emacs or VSCode to get syntax highlighting, autocomplete, etc; but in the interests of simplicity, I'm going to ignore all that and stick to first principles.

To run GHCi, simply open a terminal window and type 'ghci'. One typically uses a text editor to write or edit a Haskell script, saves that to disk, and loads it into GHCi. To load a script, it is helpful if you run GHCi from the directory containing the script. You can simply give the name of the script file as a parameter to the command ghci. Or, within GHCi, you can type ':l' followed by the name of the script to load, and ':r' with no parameter to reload the file previously loaded.

For example, you should be able to type the following definitions into a file, called say sample.hs:

```
-- a sample Haskell script

square :: Integer -> Integer
square x = x * x

smaller :: (Integer, Integer) -> Integer
smaller (x, y) = if x <= y then x else y
```

Then save the file; navigate in your terminal to the directory containing that file; start GHCi and load in that file:

```
ghci sample.hs
```

then evaluate some expressions using the new definitions:

```
*Main> square (3+4)
49
*Main> smaller (3,4)
3
```

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# 1 Basic definitions

1. Define the following numeric functions:

- a function *square* that squares its argument, then a function *quad* that raises its argument to the fourth power using *square*;
- a function *larger* that returns the larger of its two arguments;
- a function for computing the area of a circle with a given radius (use the type *Double*). (Hint: the formula for calculating the area  $A$  of a circle with a radius  $r$  is  $A = \pi r^2$ , where  $\pi$  is called *pi* in Haskell.)

2. Here is a script of function definitions:

```
add :: Integer → Integer → Integer
add x y = x + y

double :: Integer → Integer
double x = x + x

first :: Integer → Integer → Integer
first x y = x

cond :: Bool → Integer → Integer → Integer
cond x y z = if x then y else z

twice :: (Integer → Integer) → Integer → Integer
twice f x = f (f x)

infinity :: Integer
infinity = infinity + 1
```

(The function *twice* is an example of a higher-order function, which takes another function as one of its arguments. Although we haven't studied higher-order functions yet, just follow the reduction rules.) Give the applicative- and normal-order reduction sequences for the following expressions:

- *first* 42 (*double* (*add* 1 2))
- *first* 42 (*double* (*add* 1 *infinity*))
- *first* *infinity* (*double* (*add* 1 2))
- *add* (*cond* *True* 42 (1 + *infinity*)) 4
- *twice* *double* (*add* 1 2)
- *twice* (*add* 1) 0

**Note:** There is not a mistake in the last expression; all you need to know for the time being is that a function application that doesn't have enough arguments is already in normal form. Just follow the rules when reducing the expression.

3. Give a reduction sequence for  $fact\ 3$ , where the factorial function  $fact$  is as defined as follows:

$$\begin{aligned} fact &:: Integer \rightarrow Integer \\ fact\ 0 &= 1 \\ fact\ n &= n * fact\ (n - 1) \end{aligned}$$