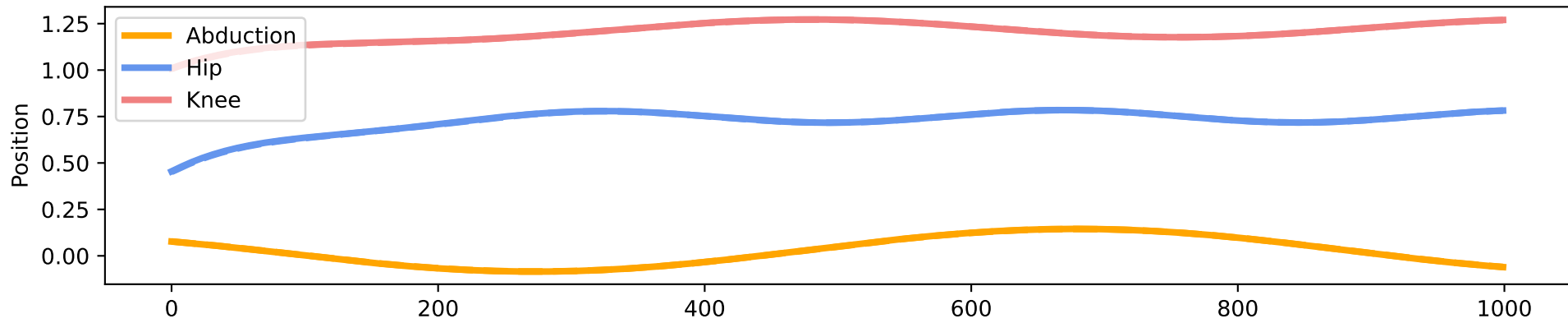


# Regressed Comparison

Position



Velocity

