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Identifiers → Review

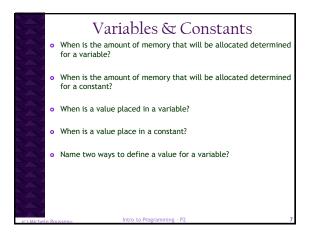
• What are the two types of identifiers?

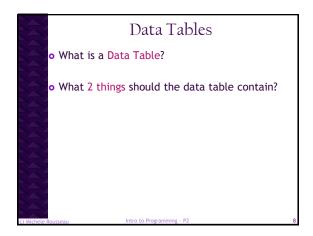
• Which can appear on the right side of a cout statement?

• Which can appear on the right side of a cin statements?
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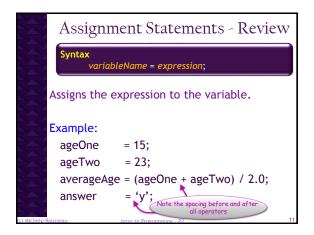
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Declaration Section Exercise Write the necessary declaration section for a program requiring the following variables and named constants. Use the proper style and be sure to include the data table. Also, remember that identifiers must be descriptive. - a location to hold the name of the programmer (an unchanging value) - a location to hold the date the code was written(an unchanging value) - locations to hold the names of two users of the program (input from the keyboard) - locations to hold the ages of each of the two users (input from the keyboard) - a location to hold the older of the two (calculated & output) - a location to hold the average of the ages (calculated & output)

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Review

1. A compiler translates code written in a language.

2. T/F Syntax is the rules that dictate the meaning attached to instructions in a programming language.

3. A changed. is the name of a location in memory that has a data value that may be changed.

4. A significant in the significant i
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