Jake Eichinger

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**Objective** 

School:

15 S Bassett Street

Madison, WI 53706

To obtain another internship position allowing me to gain valuable work experience in a team oriented environment. I desire to gain quality skills that will allow me to take full advantage of my expected double major in both computer engineering and computer science.

**Education** 

**B.S. Computer Engineering and B.S. Computer Science**, expected Dec. 2017

University of Wisconsin-Madison

Overall GPA: 3.10/4.00 Major GPA: 3.75/4.00 Overall Last Two Semesters: 3.65/4.00

**Work Experience** 

John Deere, Des Moines, IA May 2016-Sept 2016

Computer Engineering Intern

• Implemented a new feature for one of their latest iOS products. This consisted of designing a mobile architecture, developing functional documentation, as well as actually implementing the new feature in the application.

- Worked directly with the embedded systems and mobile application teams.
- Skills Obtained: iOS programming(swift), Functional Reactive Programming(ReactiveCocoa), embedded systems practices, Sqlite and Realm database manipulation.

**Projects** 

## **Obstacle Avoiding Robot**

Summer 2016

- An Obstacle avoiding robot designed and built from scratch. This robot utilizes ultrasonic sensors to traverse its environment freely.
- Developed an iPhone app that allows the user to either control the robot with an on-screen controller, or command the robot to go into its "Obstacle Avoiding Self Drive" mode.

## Light-Up Bean Bag Toss

Summer 2016

• A high tech bean bag toss that lights up when a bean bag goes thru one of three holes. Utilizes an Arduino, relays and switches, lasers and photo resistors.

## **Arduino Quadcopter Drone**

Summer 2015

- Designed, built, and programmed a drone using multiple Arduinos, wireless transmitters and receivers, a flight controller and an improvised controller from an old RC helicopter.
- Currently working on improving drone for live video feed and GPS navigation.

## See website provided at top for older projects.

Activities/Clubs

Internet of Things

September 2015-Present

- A campus wide club involving the departments of engineering, business, and nursing, coming together to solve problems and make life easier with technology.
- Will be responsible for designing, prototyping, and fabricating a product in a team environment.

Robotics Club

March 2015-Present

- Worked with the software and embedded systems teams.
- Designed on board power distribution grids and circuit boards, as well as working on image processing in a team environment.