

Jeisson Esteban Garcia Cano

Systems and computer engineer in training



PROFILE

22-year-old systems and computer engineering student in his final semesters, I like to learn and apply those in the field of development and day-to-day life, as well as someone very responsible, punctual and with a great ability to learn and adapt to new challenges.



EDUCATION

- Jan 2018- **EIA university**
Systems and computer engineer



PROJECTS

- 2018-2018 **Java game development**
Greenfoot framework was used, the game consisted of a sheet of paper as an infinite world and avoiding obstacles, in addition to seeking to develop motor skills with inverted controls.
- 2019-2019 **Smart door based on C and Python**
Domotics applied to a Door that upon detecting the house owner biometric data and allowed access or not.
- 2020-2020 **Java and MySQL game development**
Android studio platform was used, a mobile application was started that would teach various topics while playing.
- 2021-2021 **Django and React web application**
A web application that sought to provide psychological help to users and using artificial intelligence to detect and predict depression, anxiety or bipolar.
- 2021-2021 **Flask web application development**
A web application that allowed the user to get mathematical operation answers efficiently, in addition to applying unit tests and automating it.



CONTACT

✉ jei.isson.1999@gmail.com

☎ +57 3014800300

🐙 [jeissongarciacano](https://github.com/jeissongarciacano)

in [Jeisson Cano](#)



LANGUAGES

Spanish ● ● ● ● ●

English ● ● ● ● ●



SKILLS

Adaptability	● ● ● ● ●
Java	● ● ● ● ●
JavaScript	● ● ● ● ○
C	● ● ● ● ○
MySQL	● ● ● ○ ○
Python	● ● ● ○ ○
Git y GitHub	● ● ● ○ ○
C++	● ● ○ ○ ○
C#	● ● ○ ○ ○
HTML y CSS	● ● ○ ○ ○



CODE EDITOR

VS code ● ● ● ● ○

Eclipse ● ● ● ● ○