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Penambahan tanaman pada garden dan nama garden

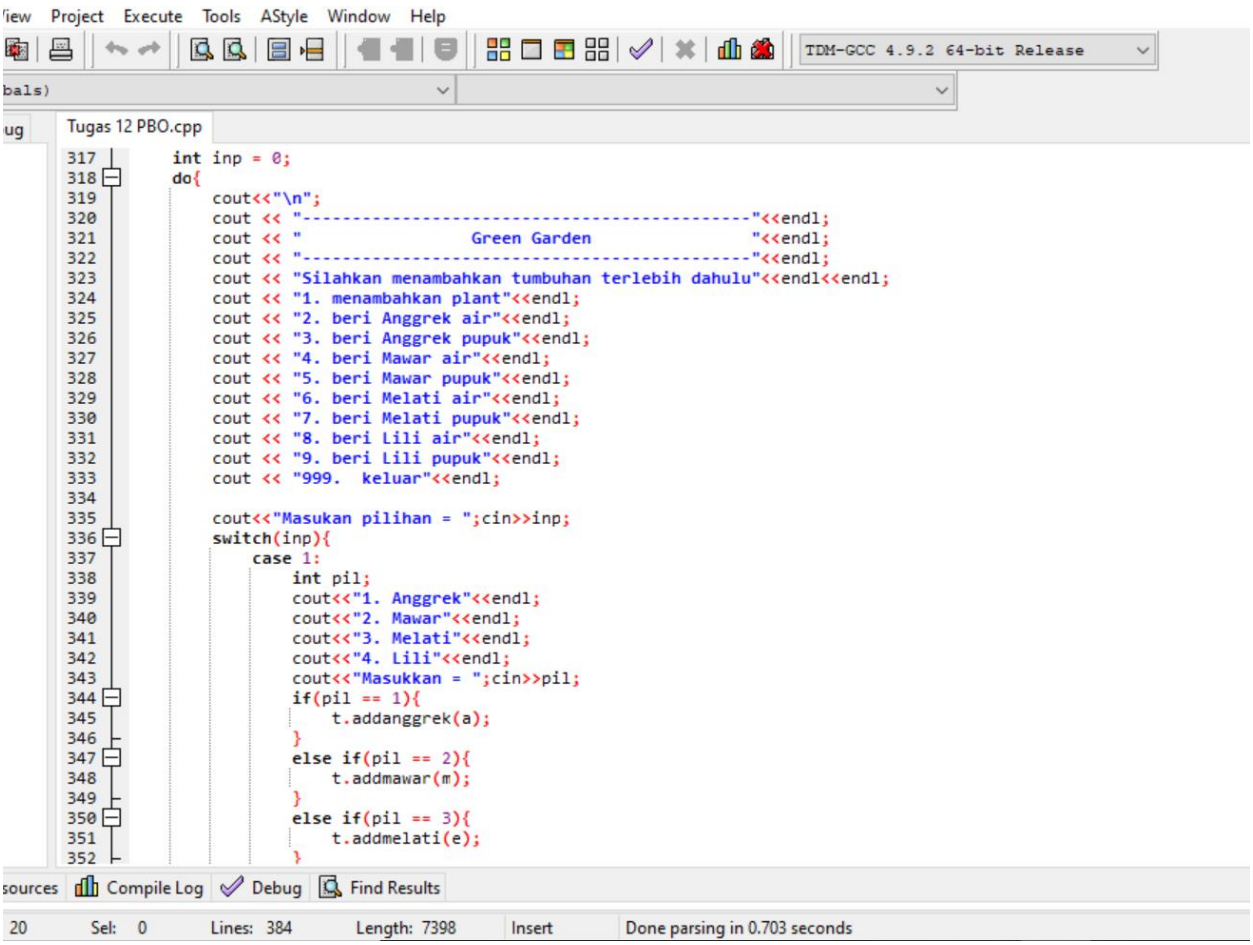
Tugas 12 PBO.cpp

```
};
class Lili : public plant{
    private :
        string jenis;

    public :
        Lili (){
            plant();
            jenis = "Lili";
        }
    void cekkondisitumbuh(){
        if(jumlahair >= 1 && jumlahpupuk >= 1){
                cout<<"Lili tumbuh "<<endl;
                tumbuh();
            }
            else{
                cout<<"jumlah air Lili   = "<<jumlahair<<endl;
                cout<<"jumlah pupuk Lili = "<<jumlahpupuk<<endl;
            }
    }
    void tumbuh(){
            if(statustumbuh < 4){
                jumlahair   = jumlahair - 1;
                jumlahpupuk = jumlahpupuk - 1;
                statustumbuh++;
            }
        }
    string getjenis(){
        return jenis;
    }

};
```

Compile Log Debug Find Results

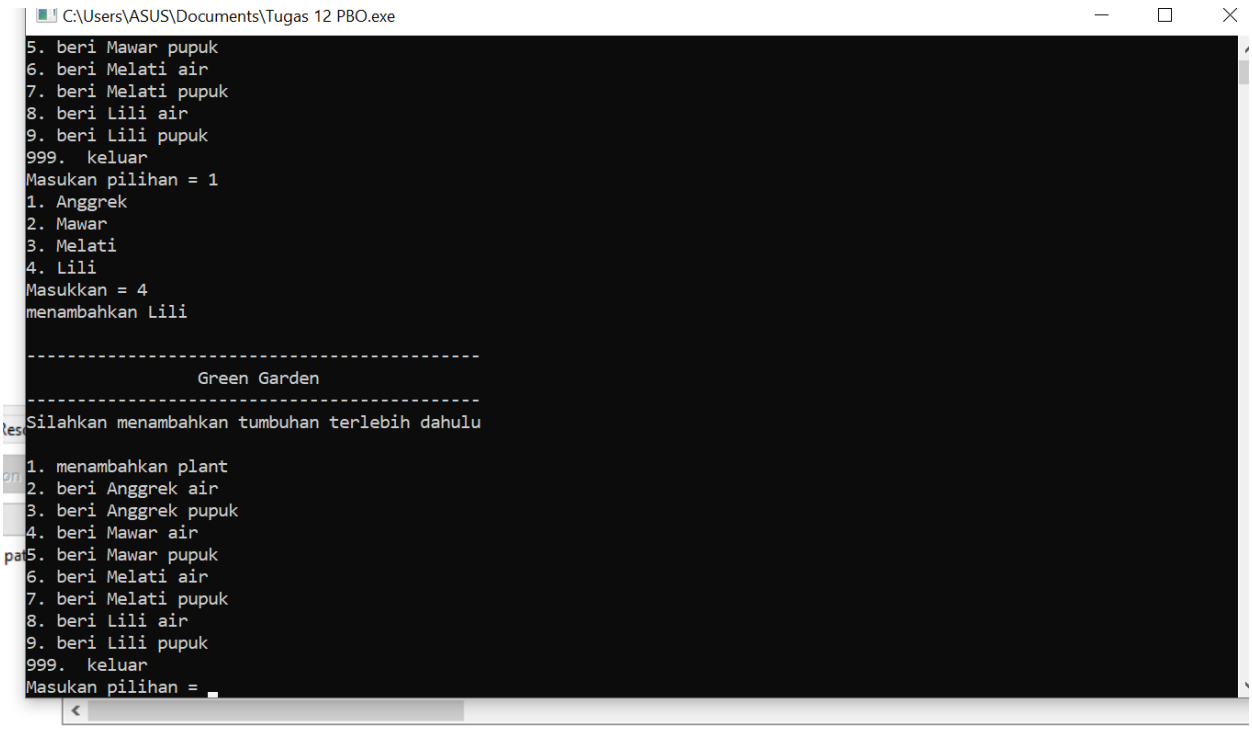


Tugas 12 PBO.cpp

```
317     int inp = 0;
318     do{
319         cout<<"\n";
320         cout << "-----------------------------------------------"<<endl;
321         cout << "                  Green Garden                 "<<endl;
322         cout << "-----------------------------------------------"<<endl;
323         cout << "Silahkan menambahkan tumbuhan terlebih dahulu"<<endl<<endl;
324         cout << "1. menambahkan plant"<<endl;
325         cout << "2. beri Anggrek air"<<endl;
326         cout << "3. beri Anggrek pupuk"<<endl;
327         cout << "4. beri Mawar air"<<endl;
328         cout << "5. beri Mawar pupuk"<<endl;
329         cout << "6. beri Melati air"<<endl;
330         cout << "7. beri Melati pupuk"<<endl;
331         cout << "8. beri Lili air"<<endl;
332         cout << "9. beri Lili pupuk"<<endl;
333         cout << "999.  keluar"<<endl;
334 
335         cout<<"Masukan pilihan = ";cin>>inp;
336         switch(inp){
337             case 1:
338                 int pil;
339                 cout<<"1. Anggrek"<<endl;
340                 cout<<"2. Mawar"<<endl;
341                 cout<<"3. Melati"<<endl;
342                 cout<<"4. Lili"<<endl;
343                 cout<<"Masukkan = ";cin>>pil;
344                 if(pil == 1){
345                     t.addanggrek(a);
346                 }
347                 else if(pil == 2){
348                     t.addmawar(m);
349                 }
350                 else if(pil == 3){
351                     t.addmelati(e);
352                 }
```

Compile Log | Debug | Find Results

20 Sel: 0 Lines: 384 Length: 7398 Insert Done parsing in 0.703 seconds

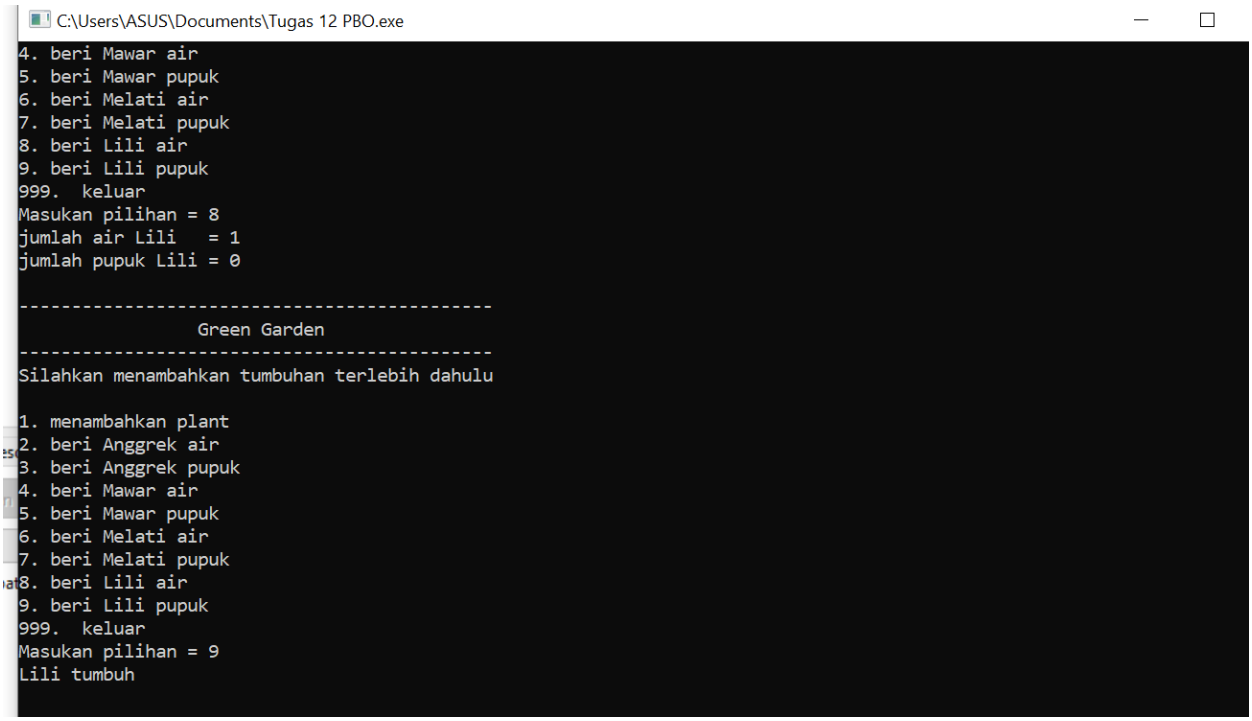


C:\Users\ASUS\Documents\Tugas 12 PBO.exe

```
5. beri Mawar pupuk
6. beri Melati air
7. beri Melati pupuk
8. beri Lili air
9. beri Lili pupuk
999.  keluar
Masukan pilihan = 1
1. Anggrek
2. Mawar
3. Melati
4. Lili
Masukkan = 4
menambahkan Lili

-----------------------------------------
                Green Garden
-----------------------------------------
Silahkan menambahkan tumbuhan terlebih dahulu

1. menambahkan plant
2. beri Anggrek air
3. beri Anggrek pupuk
4. beri Mawar air
5. beri Mawar pupuk
6. beri Melati air
7. beri Melati pupuk
8. beri Lili air
9. beri Lili pupuk
999.  keluar
Masukan pilihan =
```




```
#include<iostream>

#include <cstddef>

#include <vector>

#include <string>


using namespace std;


class plant{

        protected :

                int statustumbuh;

                int jumlahair;

                int jumlahpupuk;
```

```
public :
        plant (){
                statustumbuh = 0;
                jumlahair = 0;
                jumlahpupuk = 0;
        }
        void tumbuh(){
                if(statustumbuh < 4){
                        jumlahair = jumlahair - 3;
                        jumlahpupuk = jumlahpupuk - 1;
                        statustumbuh++;
                }
        }
        void beriair(){
                jumlahair++;

        }
        void beripupuk(){
                jumlahpupuk++;

        }
        void displayplant(){
```

```
        cout<<"\nStatus pertumbuhan = "<<pertumbuhan()<<endl;
        cout<<"Jumlah air   = "<<jumlahair<<endl;
        cout<<"Jumlah pupuk = "<<jumlahpupuk<<endl;
}
string pertumbuhan(){
        switch (statustumbuh){
                case 0:
                        return "Benih";
                        break;
                case 1:
                        return "Tunas";
                        break;
                case 2:
                        return "Tanaman Kecil";
                        break;
                case 3:
                        return "Tanaman Dewasa";
                        break;
        }
        return "Berbunga";
}
int getstatustumbuh(){
        return statustumbuh;
```

```
                }
};

class Anggrek : public plant{
    private :
        string jenis;

    public :
        Anggrek (){
            plant();
            jenis = "Anggrek";
        }
    void cekkondisitumbuh(){
        if(jumlahair >= 3 && jumlahpupuk >= 2){
                                cout<<"Anggrek tumbuh "<<endl;
                                tumbuh();
                            }
                            else{
                                cout<<"jumlah air Anggrek   = "<<jumlahair<<endl;
                                cout<<"jumlah pupuk Anggrek = "<<jumlahpupuk<<endl;
                            }
    }
    void tumbuh(){
```

```
                        if(statustumbuh < 4){
                                jumlahair   = jumlahair - 3;
                                jumlahpupuk = jumlahpupuk - 2;
                                statustumbuh++;
                        }
                }
    string getjenis(){
        return jenis;
    }

};

class Mawar : public plant{
    private :
        string jenis;

    public :
        Mawar (){
            plant();
            jenis = "Mawar";
        }
    void cekkondisitumbuh(){
        if(jumlahair >= 2 && jumlahpupuk >= 2){
```

```
                cout<<"Mawar tumbuh "<<endl;
                tumbuh();
            }
            else{
                cout<<"jumlah air Mawar   = "<<jumlahair<<endl;
                cout<<"jumlah pupuk Mawar = "<<jumlahpupuk<<endl;
            }
    }
    void tumbuh(){
            if(statustumbuh < 4){
                jumlahair   = jumlahair - 2;
                jumlahpupuk = jumlahpupuk - 2;
                statustumbuh++;
            }
        }
    string getjenis(){
        return jenis;
    }

};

class Melati : public plant{
    private :
```

```
    string jenis;


public :
     Melati (){
        plant();
        jenis = "Melati";
     }
void cekkondisitumbuh(){
    if(jumlahair >= 1 && jumlahpupuk >= 2){
                                cout<<"Melati tumbuh "<<endl;
                                tumbuh();
                        }
                        else{
                                cout<<"jumlah air Melati   = "<<jumlahair<<endl;
                                cout<<"jumlah pupuk Melati = "<<jumlahpupuk<<endl;
                        }
}
void tumbuh(){
                        if(statustumbuh < 4){
                                jumlahair   = jumlahair - 1;
                                jumlahpupuk = jumlahpupuk - 2;
                                statustumbuh++;
                        }
```

```
                    }
    string getjenis(){
        return jenis;
    }

};

class Lili : public plant{
    private :
        string jenis;

    public :
        Lili (){
            plant();
            jenis = "Lili";
        }
    void cekkondisitumbuh(){
        if(jumlahair >= 1 && jumlahpupuk >= 1){
                                cout<<"Lili tumbuh "<<endl;
                                tumbuh();
                            }
                            else{
                                cout<<"jumlah air Lili   = "<<jumlahair<<endl;
```

```
                cout<<"jumlah pupuk Lili = "<<jumlahpupuk<<endl;
            }
    }
    void tumbuh(){
            if(statustumbuh < 4){
                jumlahair   = jumlahair - 1;
                jumlahpupuk = jumlahpupuk - 1;
                statustumbuh++;
            }
        }
    string getjenis(){
        return jenis;
    }

};


class taman : public Anggrek, public Mawar, public Melati, public Lili{
        protected :
            int ukuran;
            int tanaman;
            int panen;
            vector<plant> t;
```

```
        vector<Anggrek> a;
        vector<Mawar> m;
        vector<Melati> e;
        vector<Lili> o;

public :
        taman (){
                ukuran = 10;
                tanaman = 0;
                panen = 0;
        }
bool addanggrek(Anggrek l){
        if (tanaman < ukuran ){
                a.push_back(l);
                t.push_back(l);
                cout << "menambahkan Anggrek\n";
                tanaman++;
                return true;
        }
        else{
                return false;
        }
}
```

```
bool addmawar(Mawar l){
	if (tanaman < ukuran ){
		m.push_back(l);
		t.push_back(l);
		cout << "menambahkan Mawar\n";
		tanaman++;
		return true;
	}
	else{
		return false;
	}
}
bool addmelati(Melati l){
	if (tanaman < ukuran ){
		e.push_back(l);
		t.push_back(l);
		cout << "menambahkan Melati\n";
		tanaman++;
		return true;
	}
	else{
		return false;
	}
```

```
}
bool addlili(Lili l){
	if (tanaman < ukuran ){
		o.push_back(l);
		t.push_back(l);
		cout << "menambahkan Lili\n";
		tanaman++;
		return true;
	}
	else{
		return false;
	}
}
void airAnggrek(){
	for (int i = 0; i < a.size(); i++){
		a[i].beriair();
		a[i].cekkondisitumbuh();
	}

}
void airMawar(){
	for (int i = 0; i < m.size(); i++){
		m[i].beriair();
```

```
            m[i].cekkondisitumbuh();
        }

}
void airMelati(){
        for (int i = 0; i < e.size(); i++){
            e[i].beriair();
            e[i].cekkondisitumbuh();
        }

}
void airLili(){
        for (int i = 0; i < o.size(); i++){
            o[i].beriair();
            o[i].cekkondisitumbuh();
        }

}
void pupukAnggrek(){
        for (int i = 0; i < a.size(); i++){
            a[i].beripupuk();
            a[i].cekkondisitumbuh();
        }
```

```
    }
    void pupukMawar(){
        for (int i = 0; i < m.size(); i++){
            m[i].beripupuk();
            m[i].cekkondisitumbuh();
        }
    }
    void pupukMelati(){
        for (int i = 0; i < e.size(); i++){
            e[i].beripupuk();
            e[i].cekkondisitumbuh();
        }
    }
    void pupukLili(){
        for (int i = 0; i < o.size(); i++){
            o[i].beripupuk();
            o[i].cekkondisitumbuh();
        }
    }
};

int main(){
    taman t;
```

```
Anggrek a;
Mawar m;
Melati e;
Lili o;


int inp = 0;
do{
        cout<<"\n";
        cout << "-----------------------------------------"<<endl;
        cout << "              Green Garden              "<<endl;
        cout << "-----------------------------------------"<<endl;
        cout << "Silahkan menambahkan tumbuhan terlebih dahulu"<<endl<<endl;
        cout << "1. menambahkan plant"<<endl;
        cout << "2. beri Anggrek air"<<endl;
        cout << "3. beri Anggrek pupuk"<<endl;
        cout << "4. beri Mawar air"<<endl;
        cout << "5. beri Mawar pupuk"<<endl;
        cout << "6. beri Melati air"<<endl;
        cout << "7. beri Melati pupuk"<<endl;
        cout << "8. beri Lili air"<<endl;
        cout << "9. beri Lili pupuk"<<endl;
        cout << "999.  keluar"<<endl;
```

```
cout<<"Masukan pilihan = ";cin>>inp;
switch(inp){
	case 1:
		int pil;
		cout<<"1. Anggrek"<<endl;
		cout<<"2. Mawar"<<endl;
		cout<<"3. Melati"<<endl;
		cout<<"4. Lili"<<endl;
		cout<<"Masukkan = ";cin>>pil;
		if(pil == 1){
			t.addanggrek(a);
		}
		else if(pil == 2){
			t.addmawar(m);
		}
		else if(pil == 3){
			t.addmelati(e);
		}
		else if(pil == 4){
			t.addlili(o);
		}
		break;
	case 2:
```

```
            t.airAnggrek();
        break;
        case 3:
            t.pupukAnggrek();
        break;
        case 4:
            t.airMawar();
        break;
        case 5:
            t.pupukMawar();
        break;
        case 6:
            t.airMelati();
        break;
        case 7:
            t.pupukMelati();
        break;
        case 8:
            t.airLili();
        break;
        case 9:
            t.pupukLili();
        break;
```

```
                }
        }while (inp!=999);
        return 0;
}
```