



# JELENA MARKOVIĆ

Concept artist

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## EDUCATION

### **Concept art & Character design**

*The Academy of Applied Studies Polytechnic*

GPA: 9.71

### **French language**

*Philology High School*

## SKILLS

- High level of proficiency in English
- French language (DELF B2 certificate)
- Microsoft Office Suite (Word, Excel, Access, PowerPoint)
- Adobe programs (Photoshop, Illustrator, InDesign)
- Knowledge of 3D modelling in Blender, AutoDesk Maya and ZBrush
- High level of computer literacy
- B category drivers license holder, active driver
- Digital painting and design

## PROFESSIONAL DEVELOPMENT

### **HELEM NEJSE TALENT ACADEMY**

#### **Scholarship Recipient - 2024**

Completed an intensive program focused on graphic design and animation. Worked with industry experts through workshops, teamwork, and practical projects

## WORK EXPERIENCE

### **2D VISUAL ARTIST**

**June - September 2025**

*Gamucatex*

Worked on character design and concept art for a project inspired by Viking history. It was an exciting opportunity to contribute creatively to a project rooted in real-world cultural heritage.

### **CONCEPT ART INTERN**

**June - September 2023**

*Capsule Game Studio*

Designed characters and worked on concept art for an upcoming video game.

### **ASSISTANT IN FINANCE**

**May - September 2022**

*Europ Assistance*

I was responsible for collecting and reviewing all necessary information to process and implement travel insurance policies.

### **CUSTOMER SUPPORT AGENT**

**March - November 2021**

*Telekom Srbija*

As a Customer Support Agent, I provided assistance to clients with Telekom services and devices, resolving their inquiries and technical issues via phone.