# Ing. Jelle Meeus

#### Software Engineer

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### **EDUCATION**

Master in de industriële wetenschappen, elektronica-ICT

#### Katholieke Universiteit Leuven

□ 2018

Campus De Naver

#### **MASTER THESIS**

Continuous unobtrusive user authentication using gait for wearable devices, utilizing machine learning algorithms

#### Onespan

2018

Brussel (Strombeek-Bever)

- Researched gait-based authentication method amidst growing interest in non-explicit user input.
- Enhanced an existing barebone implementation featuring an Android wearable app for data recording and a Python server app for offline processing.
- Integrated human activity and gait recognition systems, employing traditional machine learning models and a novel, fast, and accurate feature extraction technique.
- Resulted in a seamless, continuous gait-based authentication system that enables offline data capture, server-based training, and real-time evaluation on a wearable.

## **EXPERIENCE**

Software Engineer

#### **Sioux Embedded Systems**

- November 2018 February 2019
- Wrote essential tools to facilitate seamless transition for a customer migrating from Perforce Version Control System (VCS) to Git.
- Implemented existing and new features using Python and GitLab API, ensuring compatibility and addressing inhouse developer requirements.
- Set up R&D internal website to provide an overview of projects that updates nightly.

## **SOFTSKILLS**

Learning Potential Team Work Agile Organization

Flexibility MultiTasking Professionalism Scrum

Eye for detail Responsibility Work Under Pressure

### **PROJECTS**

8051 microcontroller floating-point library (Assembly) implementation of four operations (+, -, \*, /) for two floating point numbers in Assembly without MUL/DIV

Drawing Cards () (Javascript, React) web app to draw one or multiple cards, shuffle or flip over the deck.

Azerothcore (C++, SQL, Lua) open source contributor, submitting pull requests for core (C++) and database (SQL), custom module developer

Video compilations (Python, Vue, Javascript, Electron, APIs, SQL)
Create video compilations of twitch clips and upload to Youtube with ease. Compile with cli or gui interface

Auction (C) (Lua, Vue, Typescript, C#, ASP.NET Core, MongoDB, APIs)
Loot addon + Web app were you can create a room, invite others and bid on auctions simultaneously in real time. Export and import ingame auctions with ingame addon

Vocabulary (Python, Jupyter)
Easy-to-read and printable vocabulary lists
for commonly used English words. The lists
cover spelling, meaning, example usage, and
lexical spelling

## **TECHNICAL SKILLS**

