

Ing. Jelle Meeus

Software Engineer

@jelle.meeus@hotmail.com
jellemeeus.be

+324 71 75 78 24
Dutch C2; English C1; French B1

jellemeeus
Rijbewijs B

EDUCATION

Master in de industriële wetenschappen, elektronica-ICT

Katholieke Universiteit Leuven

2018

Campus De Nayer

MASTER THESIS

Continuous unobtrusive user authentication using gait for wearable devices, utilizing machine learning algorithms

Onespan

2018

Brussel (Strombeek-Bever)

- Researched gait-based authentication method amidst growing interest in non-explicit user input.
- Enhanced an existing barebone implementation featuring an **Android** wearable app for data recording and a **Python** server app for offline processing.
- Integrated human activity and gait recognition systems, employing traditional machine learning models and a novel, fast, and accurate feature extraction technique.
- Resulted in a seamless, continuous gait-based authentication system that enables offline data capture, server-based training, and real-time evaluation on a wearable.

EXPERIENCE

Software Engineer

Sioux Embedded Systems

November 2018 - February 2019

- Wrote essential tools to facilitate seamless transition for a customer migrating from Perforce Version Control System (VCS) to **Git**.
- Implemented existing and new features using **Python** and GitLab API, ensuring compatibility and addressing in-house developer requirements.
- Set up R&D internal website to provide an overview of projects that updates nightly.

SOFTSKILLS

Learning Potential Team Work Agile Organization
Flexibility MultiTasking Professionalism Scrum
Eye for detail Responsibility Work Under Pressure

PROJECTS

8051 microcontroller floating-point library (Assembly)
implementation of four operations (+, -, *, /) for two floating point numbers in Assembly without MUL/DIV

Drawing Cards (JS, React)
web app hosted on github pages. Draw one or multiple cards, shuffle, flip over the deck.

Azerothcore (C++, SQL, Lua)
open source contributor, submitting pull requests addressing bugs in their core (C++) and database (SQL)

Video compilations (Python, JS, Electron, APIs, SQL)
Create video compilations of twitch clips and upload to Youtube with ease. Compile with cli or gui interface

Vocabulary (Python, Jupyter)
Easy-to-read and printable vocabulary lists for commonly used English words. The lists cover spelling, meaning, example usage, and lexical spelling

Auction (Lua, Vue, Typescript, C#, ASP.NET Core, MongoDB, APIs)
Loot addon + Web app where you can create a room, invite others and bid on auctions simultaneously in real time. Export and import ingame auctions with ingame addon

TECHNICAL SKILLS

Git ++ Python ++ Java ++
VIM ++ VSCode ++ Linux ++
React ++ Vue ++ Typescript ++
C/C++ ++ CI/CD ++ C# ++
ASP.NET Core + Lua ++ SQL ++
Docker + MongoDB +