Hardware::BBB debounceTime # threadRunning # thread # callbackFunction + BBB() + ~BBB() # Directory Exist() # CapeLoaded() # Read() # Write() # NumberToString() # StringToNumber() Hardware::ADC + Pin - adcpath - Intensity MinIntensity MaxIntensity + ADC() + ~ADC() + GetCurrentValue() + GetIntensity() + GetMinIntensity() + GetMaxIntensity() + SetMinIntensity() + SetMaxIntensity() + WaitForValueChange() + WaitForValueChange() + WaitForValueChangeCancel()