```
Vision::ImageProcessing
  + OriginalImg
  + ProcessedIma
  + currentProa
  + ProgStep
  # TempIma
  # prog sig
  + connect Progress()
  + ImageProcessing()
  + ~ImageProcessing()
  + extractChannel()
  + CopyMat()
  + CopyMat()
  + ShowDebualma()
  # GetNRow()
      Vision::Enhance
+ Enhance()
+ Enhance()
+ Enhance()
+ Enhance()
+ ~Enhance()
+ operator=()
+ AdaptiveContrastStretch()
+ AdaptiveContrastStretch()
+ Blur()
+ Blur()
+ HistogramEqualization()
+ HistogramEqualization()

    CalculateSumOfNeighboring

Pixels()
- CalculateStdOfNeighboring
Pixels()
```