

```
# mName
# mAntialiasedFill
# mAntialiasedScatters
# mAntialiasedErrorBars
# mPen
# mSelectedPen
# mBrush
# mSelectedBrush
# mKeyAxis
# mValueAxis
# mSelectable
# mSelected
+ QCPAbstractPlottable()
+ name()
+ antialiasedFill()
+ antialiasedScatters()
+ antialiasedErrorBars()
+ pen()
+ selectedPen()
+ brush()
+ selectedBrush()
+ keyAxis()
and 22 more...
# clipRect()
# draw()
# selectionCategory()
# applyDefaultAntialiasingHint()
# selectEvent()
# deselectEvent()
# drawLegendIcon()
# getKeyRange()
# getValueRange()
# coordsToPixels()
and 9 more...
               Δ
```

QCPAbstractPlottable

```
QCPCurve
# mData
# mScatterStyle
# mLineStyle
+ QCPCurve()
+ ~QCPCurve()
+ data()
+ scatterStyle()
+ lineStyle()
+ setData()
+ setData()
+ setData()
+ setScatterStyle()
+ setLineStyle()
and 11 more...
# draw()
# drawLegendIcon()
# getKeyRange()
# getValueRange()
# drawScatterPlot()
# getCurveData()
# getRegion()
# getOptimizedPoint()
# getOptimizedCornerPoints()
# mayTraverse()
# getTraverse()
# getTraverseCornerPoints()
# pointDistance()
```