```
SoilAnalyzer::SoilSettings

+ useAdaptiveContrast
+ adaptContrastKernelSize
+ adaptContrastKernelFactor
+ useBlur
+ blurKernelSize
+ typeOfObjectsSegmented
+ ignorePartialBorderParticles
```

+ fillHoles+ sigmaFactor

and 6 more...

+ SoilSettings() + SaveSettings() + LoadSettings() - serialize()

+ thresholdOffsetValue