

Vision::ImageProcessing

+ OriginalImg

+ ProgStep

# TempImg

# prog\_sig

+ ProcessedImg + currentProg

+ connect Progress()

+ ImageProcessing()

+ extractChannel()

+ ShowDebugImg()

+ BlobList + LabelledImg + MaxLabel

+ sigma

+ Segment() + Segment() + Segment() + ~Segment() + operator=()

+ GetEdges() + GetEdges() and 6 more...

SetBorder() - FloodFill()

+ CopyMat()

+ CopyMat()

# GetNRow()

+ ~ImageProcessing()