

```
1  /*! \class EmptyImageException
2  Exception class which is thrown when operations are about to start on a empty image.
3  */
4
5  #pragma once
6
7  #include <exception>
8  #include <string>
9
10 using namespace std;
11
12 namespace Vision
13 {
14     namespace Exception
15     {
16         class EmptyImageException : public std::exception
17         {
18         public:
19             EmptyImageException(string m = "Empty Image!") : msg(m) {};
20             ~EmptyImageException() _GLIBCXX_USE_NOEXCEPT{};
21             const char* what() const _GLIBCXX_USE_NOEXCEPT{ return msg.c_str(); };
22         private:
23             string msg;
24         };
25     }
26 }
```