Δ # mVisible # mParentPlot # mParentLayerable # mLayer # mAntialiased + QCPLayerable() + ~QCPLayerable() + visible() + parentPlot() + parentLayerable() + layer() + antialiased() + setVisible() + setLayer() + setLayer() + setAntialiased() + selectTest() + realVisibility() # parentPlotInitialized() # selectionCategory() # clipRect() # applyDefaultAntialiasingHint() # draw() # selectEvent() # deselectEvent() # initializeParentPlot() # setParentLayerable() # moveToLayer() # applyAntialiasingHint() Δ QCPAbstractPlottable # mName # mAntialiasedFill # mAntialiasedScatters # mAntialiasedErrorBars # mPen # mSelectedPen # mBrush # mSelectedBrush # mKeyAxis # mValueAxis # mSelectable # mSelected + QCPAbstractPlottable() + name() + antialiasedFill() + antialiasedScatters() + antialiasedErrorBars() + pen() + selectedPen() + brush() + selectedBrush() + keyAxis() and 22 more... # clipRect() # draw() # selectionCategory() # applyDefaultAntialiasingHint() # selectEvent() # deselectEvent() # drawLegendIcon() # getKeyRange() # getValueRange() # coordsToPixels() and 9 more... Δ **QCPGraph** # mData # mErrorPen # mLineStyle # mScatterStyle # mErrorType # mErrorBarSize # mErrorBarSkipSymbol # mChannelFillGraph # mAdaptiveSampling + QCPGraph() + ~QCPGraph() + data() + lineStyle() + scatterStyle() + errorType() + errorPen() + errorBarSize() + errorBarSkipŠymbol() + channelFillGraph() and 30 more... # draw() # drawLegendIcon() # getKeyRange() # getValueRange() # getKeyRange() # getValueRange() # drawFill() # drawScatterPlot() # drawLinePlot() # drawImpulsePlot()

and 21 more...

QObject