```
Vision::ImageProcessing
  + OriginalImg

    ProcessedIma

  + currentProa
  + ProgStep
  # TempIma
  # prog sig
  + connect Progress()
  + ImageProcessing()
  + ~ImageProcessing()
  + getOrientented()
  + RotateIma()
  + extractChannel()
  + CopyMat()
  + CopyMat()
  + WhiteBackground()
  + ShowDebugImg()
  # GetNRow()
      Vision::Enhance
+ Enhance()
+ Enhance()
+ Enhance()
+ Enhance()
+ ~Enhance()
+ operator=()
```

+ AdaptiveContrastStretch()+ AdaptiveContrastStretch()

+ HistogramEqualization()+ HistogramEqualization()- CalculateSumOfNeighboring

- CalculateStdOfNeighboring

+ Blur() + Blur()

Pixels()

Pixels()