```
Vision::ImageProcessing
+ OriginalImg
+ ProcessedIma
+ currentProa
+ ProgStep
# TempIma
# prog sig
+ connect Progress()
+ ImageProcessing()
+ ~ImageProcessing()
+ getOrientented()
+ RotateImg()
+ extractChannel()
+ CopyMat()
+ CopyMat()
+ WhiteBackground()
+ ShowDebugImg()
# GetNRow()
Vision::MorphologicalFilter
+ MorphologicalFilter()
+ MorphologicalFilter()
+ MorphologicalFilter()
+ MorphologicalFilter()
+ ~MorphologicalFilter()
+ operator=()
+ Dilation()
+ Erosion()
+ Close()
+ Open()
- Filter()
```