```
# mLevelCount
# mColorStops
# mColorInterpolation
# mPeriodic
# mColorBuffer
# mColorBufferInvalidated
+ QCPColorGradient()
```

+ operator==() + operator!=() + levelCount() + colorStops() + colorInterpolation()

+ periodic()
+ setLevelCount()
+ setColorStops()
+ setColorStopAt()
and 7 more...

updateColorBuffer()