QObject Δ **QCPLayerable** # mVisible # mParentPlot # mParentLayerable # mLayer # mAntialiased + QCPLayerable() + ~QCPLayerable() + visible() + parentPlot() + parentLayerable() + layer() + antialiased() + setVisible() + setLayer() + setLayer() + setAntialiased() + selectTest() + realVisibility() # parentPlotInitialized() # selectionCategory() # clipRect() # applyDefaultAntialiasingHint() # draw() # selectEvent() # deselectEvent() # initializeParentPlot() # setParentLayerable() # moveToLayer() # applyAntialiasingHint() Δ **QCPAbstractPlottable** # mName # mAntialiasedFill # mAntialiasedScatters # mAntialiasedErrorBars # mPen # mSelectedPen # mBrush # mSelectedBrush # mKeyAxis # mValueAxis # mSelectable # mSelected + QCPAbstractPlottable() + name() + antialiasedFill() + antialiasedScatters() + antialiasedErrorBars() + pen() + selectedPen() + brush() + selectedBrush() + keyAxis() and 22 more... # clipRect() # draw() # selectionCategory() # applyDefaultAntialiasingHint() # selectEvent() # deselectEvent() # drawLegendIcon() # getKeyRange() # getValueRange() # coordsToPixels() and 9 more... Δ QCPStatisticalBox # mOutliers # mKey # mMinimum # mLowerQuartile # mMedian # mUpperQuartile # mMaximum # mWidth # mWhiskerWidth # mWhiskerPen # mWhiskerBarPen # mMedianPen # mOutlierStyle + QCPStatisticalBox() + key() + minimum() + lowerQuartile() + median() + upperQuartile() + maximum() + outliers() + width() + whiskerWidth() and 20 more... # draw() # drawLegendIcon() # getKeyRange() # getValueRange() # drawQuartileBox() # drawMedian() # drawWhiskers()

# drawOutliers()