```
1 #pragma once
 2
   #define GENE MAX 32
 4 #define CROSSOVER 16
 5 #define MUTATIONRATE 0.075f
 6 #define ELITISME 4
 7 #define END ERROR 0.005f
 9 #include <stdint.h>
10 #include <bitset>
11 #include <vector>
12 #include <complex>
13 #include <valarray>
14 #include <array>
15
16 typedef unsigned char uchar;
   typedef unsigned short ushort;
18
   typedef std::complex<double> Complex t;
20 typedef std::vector<Complex t> ComplexVect t;
21 typedef std::valarray<Complex t> ComplexArray t;
22 typedef std::vector<uint32 t> iContour t;
23
24 typedef std::bitset<GENE MAX> Genome t;
25 typedef std::pair<std::bitset<CROSSOVER>, std::bitset<GENE MAX - CROSSOVER>> SplitGenome t;
26 typedef std::vector<float> Weight t;
27 typedef std::vector<Genome_t> GenVect_t;
   typedef struct PopMemberStruct
29
30
       Weight_t weights;
       GenVect_t weightsGen;
31
32
       float Calculated = 0.0;
       float Fitness = 0.0;
33
   } PopMember t;
35 typedef std::vector<PopMember_t> Population_t;
36 typedef std::pair<float, float> MinMaxWeight_t;
37
38
   typedef struct Predict_struct
39
       uint32 t Category;
```

```
float RealValue;

float Accuracy;

std::vector<float> OutputNeurons;

Predict_t;

typedef Predict_t(*NNfunctionType)(ComplexVect_t, Weight_t, weight_t, uint32_t, uint32_t, uint32_t);

typedef std::vector<ComplexVect_t> InputLearnVector_t;

typedef std::vector<Predict t> OutputLearnVector t;
```