#### **CMPS 115**

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# Sprint 1 Report English with Sammy

Expected Release: 7 July 2019

#### Actions to stop doing:

Lack of communicative behavior, since this leads to disruptions and assumptions that brings the team morale down

#### Actions to start doing:

We should start giving daily updates to the team on discord in order to have effective communication between members so that everyone on the team knows what the other team members are doing.

We should start creating a clear layout as to what our goals and tasks are for the sprint so that what we have to accomplish as a team is clear to everyone.

We should start using the scrum board more in order for the whole team to see what the status is of each task.

A more lengthy team meeting and pair programming (if required)

#### Actions to keep doing:

We should keep having in person meetings after either the TA meeting or class because it benefited the team greatly as we were able to communicate ideas and more effectively understand what we as well as other people are doing.

## Work completed/ not completed:

## Completed:

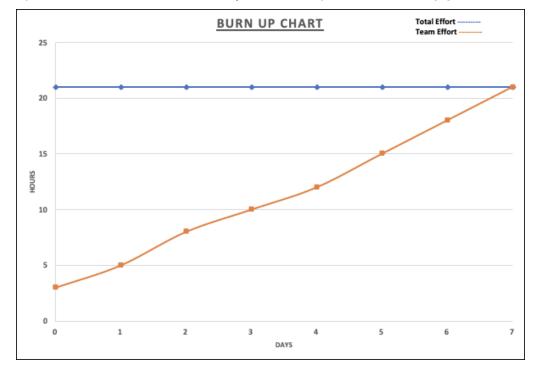
- User Story 1: As a user, I want to choose an exercise that is more engaging and fun to interact with than a textbook so that I can learn new English words
- User Story 2: As a user, I want to have a User Interface that is easy to use and navigate so that I can focus on studying

#### Not Completed:

N/A

#### Work completion rate:

- 2 hours each day for 3 days to complete back end functionality for matching pair -Jonathan
- 2 hours each day for 2 days to complete typing game.
- 2 hours each day for 3 days to make front-end for crossword -Juan
- 3 hours to set up the skeleton, 2 hours to make the Vocabulary Games page and enable sorting using IsotopeJS, and 2 hours to make the basic design and implement back-end functionality for letters-picture matching game



## Sprint Report Template - CMPS 115 - Software Methodology

The sprint report must contain the following elements:

- Heading: Document name ("Sprint # Report"), product name, team name, date.
- Actions to stop doing: These are the activities or actions the team determined they should stop doing. This is the answer to the question, "What things should we stop doing?" The items should take the form of a brief description of what the team wants to stop doing, followed by a brief explanation. If there are no items, this section should describe why the team is completely satisfied with their current process.
   Examples: The team should stop holding daily scrum meetings at 7am in the morning, because nobody can make that meeting time. The team should stop allowing daily scrum meetings to go over 15 minutes, because the meetings are less effective that way.
- Actions to start doing: These are the activities or actions the team would like to start
  doing to improve their development process. This is the answer to the question, "What
  should we start doing?" The items should take the form of a brief description of what the
  team wants to start doing, followed by a brief explanation.

  Examples: The team should schedule more group work sessions, since these are very
  effective at getting work done. The team should be more accurate at estimating work
  tasks, since tasks were consistently under-estimated last sprint.
- Actions to keep doing: This is the answer to the question, "What is working well that we should continue to do?" The items should take the form of a brief description of what the team wants to start doing, followed by a brief explanation.
- Work completed/not completed: This is a list of the user stories that were completed
  during the previous sprint, and a list of the user stories not completed during this sprint
  (but which were part of this sprint, and were in the sprint plan).
- Work completion rate: This section should report the following: total number of user stories completed during the prior sprint. Total number of estimated ideal work hours completed during the prior sprint. Total number of days during the prior sprint. For the previous sprint, the user stories/day and ideal work hours/day figures should be reported. For sprints past the first sprint, this section should also provide the average user stories/day and average ideal work hours/day figures computed across all sprints to date. The final sprint burnup chart for the previous sprint should be available for viewing in the lab and an email of this chart sent to the TA/prof.

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