# Chapter 1

# Public-key cryptography

## 1.1 Going public

#### 1.1.1 Symmetric crypto vs public-key crypto

Symmetric cryptography is the oldest kind of cryptography. Indeed, the idea of having a public key is quite disturbing at first glance. Just a quick reminder, here is how we settle a supposed secure way of communication between Ali and Bachar using public-key crypto.

- 1. Ali and Bachar both generate a key-pair: they keep one private for each, and they publish the other, making it public, so anyone has access to Ali and Bachar's public key.
- 2. If Bachar wants to send a message to Ali, he **encrypts with Ali's public key** and sends him
- 3. Ali receives messages that are encrypted using his public key. He decrypts them using his private key.

That's the kind of communication we have for public-key crypto. Symmetric crypto was based on the idea of having **only one key**, kept secret, between A and B.

## 1.1.2 Why going public?

There are many problems to symmetric crypto:

- Key distribution problem : the key must be established between Ali and Bachar. How do they do? The communication link between them is not secure.
- Number of keys: if there are n users, there are n(n-1)/2 keys. That's a lot! 4 million keys for 2000 people.
- No protection against cheating: as Ali has the same secret key as Bachar, he can create a message from scratch and claim that Bachar created it.

In addition to all this, let me talk a little bit, because you guys talk too much, Symmetric crypto algorithms are meant to avoid any compact mathematical description. That is easy shit. Asymmetric crypto is **built on one-way number-theoric functions so there is no bullshitting in their security**, you get me?

#### 1.1.3 Actually going public

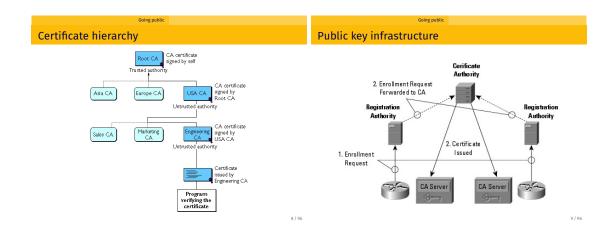
When going public, we are immediately subject to a particular kind of attack: the **Man-In-the-Middle attack** (MIM<sup>1</sup>). In public-key crypto, a crucial part is the exchange of keys: Ali gives his public key to Bachar, so that Bachar can send him messages, and inversely. But there can be an outsider Omar that acts as follows:

- He captures Ali's public key  $k_A$  before Bachar gets it
- He sends to Bachar a false public key, being his own,  $k_O$
- Bachar sends his public key to Ali but it gets intercepted by Omar, that gives to Ali his  $k_O$  instead.
- Ali thinks he is receiving messages from Bachar, and inversely, but it is actually the no-life Omar that is intercepting everything and manipulating the conversation.

To avoid this, we make use of **certificates**, objects that bind a public key to an identity. A public key certificate is an object that contains :

- The public key
- Information allowing to identify its owner, such as the name, the ID, IP, etc.
- A digital signature on the key and the information: this is signed by a **certification authority**.

Thanks to this, at the end, Omar can not generate a fake certificate using his key and Ali's information because the signature will be different than Ali's public key certificate, and Bachar will notice that. The certification authority must of course be trustworthy. We can also build hierarchies between CAs as seen below.



Let us recall that we solve only a part of the problem, because Omar can still intercept the communication between Ali and the CA! Hence, we must have a **secure authenticated channel with the CA**.

<sup>&</sup>lt;sup>1</sup>Pas MYM, mécréant.

## 1.1.4 Hybric encryption

Note that in practice, we use **hybrid encryption** to improve both efficiency and bandwith (avoid transmitting a lot of data).

Going public

#### In practice: hybrid encryption

To improve both efficiency and bandwidth we can combine asymmetric encryption with symmetric encryption.

Alice computes the encryption c of the message m intended for Bob in the following way:

- 1 Alice chooses randomly the symmetric key k;
- 2 Alice computes  $(c_k, c_m) = (\operatorname{Enc}_{\mathsf{Bob's}} \operatorname{public} \ker(k), \operatorname{Enc}_k(m)).$

Bob decrypts as follows:

- 1 Bob recovers  $k = \text{Dec}_{\text{Bob's private kev}}(c_k)$
- 2 Bob recovers  $m = Dec_k(c_m)$

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There are many ways of doing public-key crypto, based on different mathematical problems. There is **large integer factorization** ( $\rightarrow$  RSA), **discrete logarithm problem** ( $\rightarrow$  ElGamal DSA, and DH), and **elliptic curves** ( $\rightarrow$  ECDSA)

## 1.2 RSA: a factorization problem

RSA is mainly about key generation. It is an interessant way of generating keys but is subject to a lot of attacks.

## 1.2.1 Key generation

The key generation relies on the fact that factorizing large integers is complicated. Hence, it is based on two prime numbers p and q, kept private but **their product** n **is kept public**, as part of the public key.

The other part of the public key is an exponent that will come in play when encrypting. We note it *e*. It is public, and satisfies

$$3 \le e \le (p-1)(q-1) - 3$$
  $\gcd(e, (p-1)(q-1)) = 1$ .

Often, one chooses *e* and then generates the primes.

The private key is the inverse of e modulo (p-1)(q-1).

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RSA key generation

The user generates a public-private key pair as follows:

Privately generate two large distinct primes p and q

Choose a public exponent 3 \le e \le (p-1)(q-1) - 3

it must satisfy \gcd(e,(p-1)(q-1)) = 1

often, one chooses e \in \{3,17,2^{16}+1\} then generates the primes

Compute the private exponent d = e^{-1} \mod (p-1)(q-1)

Compute the public modulus n = pq (and discard p and q)

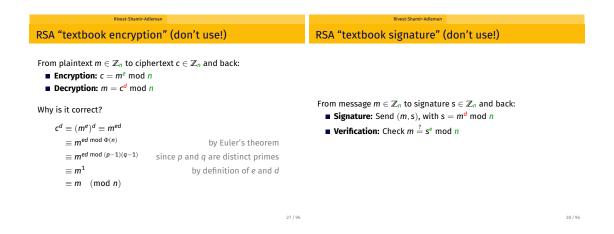
The public key is (n,e) and the private key is (n,d).
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#### 1.2.2 RSA textbook encryption

Here is an encryption scheme that stinks a lot: we elevate the message to the power of e to get the ciphertext. To decrypt the ciphertext, we elevate it to the power of d, as e is the inverse of d.

#### 1.2.3 RSA textbook signature

It is basically similar, but here we are **signing** a message with the private key, so  $s = m^d \mod n$ . Again, to check the signature, we can elevate s to the power of e to verify if we indeed get the message back (valid signature) or not.



#### 1.2.4 Attacks on RSA

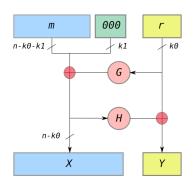
RSA is subject to many attacks, one of the easiest ones being the **short message attack**, when we know that e is small. We can send short messages so the modular reduction by n does nothing in the encryption. So we can find back m by taking the e-th root of  $c = m^e$ . One just has to try the different cs.

#### 1.2.5 Powering RSA

#### RSA-OAEP: optimal asymmetric encryption padding

Padding is really interesting. We here add padding to the original message, and randomness to the pre-processing of the message before encryption. Encryption is done as always, exponentiating by e, moduling by n, but the input is a new one : the message after pre-processing.

# RSA-OAEP: Optimal asymmetric encryption padding



[Mihir Bellare and Phillip Rogaway, Eurocrypt 1994]

**Encryption:** m ... then  $c = (X||Y)^e \mod n$ **Decryption:**  $(X||Y) = c^d \mod n$ , then ... m

#### RSA-OAEP

- makes the scheme probabilistic;
- prevents that an adversary recovers any portion of the plaintext without being able to invert RSA;
- is shown to be IND-CCA secure, assuming that G and H behave as random oracles.

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This helps with the short message attack, makes the scheme probabilistic, and introduces diffusion. In addition, it is shown to be IND-CCA secure. Wow!

#### **RSA-KEM**: Key Encapsulation Method

Here, we present a method to do **hybrid encryption** using RSA. It is not an encryption scheme that we present! Remember that in hybrid encryption, Ali somehow chooses the symmetric key and sends it to Bachar in an encrypted way. Here we will have something different:

- Ali chooses a random string m of size n, where n is part of his RSA public key.
- He hashes m: gives k = hash(m) which will be the secret key
- Ali encrypts  $c = m^e \mod n$ , and sends c to Bachar

To decrypt (actually, *decapsulate*), Bachar does the following:

- Recovers  $m = c^d \mod n$
- Computes k = hash(m)

We thus see that the key k is encapsulated in m, himself encrypted by RSA textbook encryption.

## 1.2.6 Computational analysis of RSA

Encryption in RSA consists in two operations: exponentiating for encrypting, exponentiating for decrypting. If we choose a small *e*, it will be fast for encryption. However, there might still have some problems. Below, we list how to improve the computations for RSA:

- Encryption computing  $a^e$ : fast encryption using **square and multiply** (short public exponents)
- Decryption computing  $c^d$ : fast decryption using **Chinese Reminder Theorem** (see next 2 pages)

## 7.5.2 Fast Decryption with the Chinese Remainder Theorem

We cannot choose a short private key without compromising the security for RSA. If we were to select keys d as short as we did in the case of encryption in the section above, an attacker could simply brute-force all possible numbers up to a given bit length, i.e., 50 bit. But even if the numbers are larger, say 128 bit, there are key recovery attacks. In fact, it can be shown that the private key must have a length of at least 0.3t bit, where t is the bit length of the modulus t. In practice, t is often chosen short and t has full bit length. What one does instead is to apply a method which is based on the Chinese Remainder Theorem (CRT). We do not introduce the CRT itself here but merely how it applies to accelerate RSA decryption and signature generation.

Our goal is to perform the exponentiation  $x^d \mod n$  efficiently. First we note that the party who possesses the private key also knows the primes p and q. The basic idea of the CRT is that rather than doing arithmetic with one "long" modulus n, we do two individual exponentiations modulo the two "short" primes p and q. This is a type of transformation arithmetic. Like any transform, there are three steps: transforming into the CRT domain, computation in the CRT domain, and inverse transformation of the result. Those three steps are explained below.

#### Transformation of the Input into the CRT Domain

We simply reduce the base element x modulo the two factors p and q of the modulus n, and obtain what is called the modular representation of x.

$$x_p \equiv x \bmod p$$
$$x_q \equiv x \bmod q$$

#### **Exponentiation in the CRT Domain**

With the reduced versions of x we perform the following two exponentiations:

$$y_p = x_p^{d_p} \mod p$$
$$y_q = x_q^{d_q} \mod q$$

where the two new exponents are given by:

$$d_p \equiv d \mod (p-1)$$
$$d_q \equiv d \mod (q-1)$$

Note that both exponents in the transform domain,  $d_p$  and  $d_q$ , are bounded by p and q, respectively. The same holds for the transformed results  $y_p$  and  $y_q$ . Since the two

primes are in practice chosen to have roughly the same bit length, the two exponents as well as  $y_p$  and  $y_q$  have about half the bit length of n.

#### **Inverse Transformation into the Problem Domain**

The remaining step is now to assemble the final result y from its modular representation  $(y_p, y_q)$ . This follows from the CRT and can be done as:

$$y \equiv [qc_p]y_p + [pc_q]y_q \bmod n \tag{7.7}$$

where the coefficients  $c_p$  and  $c_q$  are computed as:

$$c_p \equiv q^{-1} \mod p, \qquad c_q \equiv p^{-1} \mod q$$

Since the primes change very infrequently for a given RSA implementation, the two expressions in brackets in Eq. (7.7) can be precomputed. After the precomputations, the entire reverse transformation is achieved with merely two modular multiplications and one modular addition.

Before we consider the complexity of RSA with CRT, let's have a look at an example.

*Example 7.6.* Let the RSA parameters be given by:

$$p = 11$$
  $e = 7$   
 $q = 13$   $d \equiv e^{-1} \equiv 103 \mod 120$   
 $n = p \cdot q = 143$ 

We now compute an RSA decryption for the ciphertext y = 15 using the CRT, i.e., the value  $y^d = 15^{103}$  mod 143. In the first step, we compute the modular representation of y:

$$y_p \equiv 15 \equiv 4 \mod 11$$
  
 $y_p \equiv 15 \equiv 2 \mod 13$ 

In the second step, we perform the exponentiation in the transform domain with the short exponents. These are:

$$d_p \equiv 103 \equiv 3 \mod 10$$
  
$$d_q \equiv 103 \equiv 7 \mod 12$$

Here are the exponentiations:

$$x_p \equiv y_p^{d_p} = 4^3 = 64 \equiv 9 \mod 11$$
  
 $x_q \equiv y_q^{d_q} = 2^7 = 128 \equiv 11 \mod 13$ 

In the last step, we have to compute x from its modular representation  $(x_p, x_q)$ . For this, we need the coefficients:

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## 1.3 Discrete logarithm problem in $\mathbb{Z}_p^*$

The discrete logarithm problem is also a problem hard to solve, like the factorization of large integers. Here, we focus on the definition of a **group**, that we dont recall in this document. To enter this section, we need ourselves a group:

- A set of items : it will be  $\mathbb{Z}_p^*$ . It is a set of strings where each character can take values from 0 to p-1.
- A composition relation : we choose modular addition
- Identity: 0
- Each item has an inverse

Discrete logarithm problem in  $\mathbb{Z}_p^*$ 

## What is the discrete logarithm problem?

Domain parameters:

- Let *p* be a large prime.
- lacksquare Let g be a generator of  $\mathbb{Z}_p^*$ , i.e.,  $\{g^i mod p \,:\, i \in \mathbb{N}\} = \mathbb{Z}_p^*$ .

#### Discrete logarithm problem (DLP)

Given  $A = g^a \mod p$ , find a.

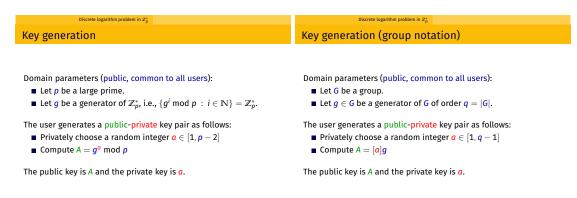
There are currently no known polynomial time algorithm to solve this problem.

For 128-bit security, NIST recommends p to be at least 3072-bit long.

[NIST SP 800-57, see also https://www.keylength.com/]

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## 1.3.1 Key generation



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## 1.3.2 ElGamal encryption

This is an encryption scheme, as stated in the name. We come armed with the key generated like at previous section. We are now ready to fight. We have a message  $m \in \mathbb{Z}_p^*$  that we want to send to Ali. We need his public key, he has generated it before, it is  $A = g^a \mod p$ .

• **Encryption**: he uses the generated key as a multiplicative mask with an exponent. Typically:

$$c = mA^k \mod p$$

where k is a random integer  $\in [1, p-2]^2$ . k is not shared. However, Ali sends  $K = g^k \mod p$  alongside c.

• **Decryption** : Ali receives *c* and *K*, and computes

$$m = cK^{-a} \mod p$$

Just a quick reminder here:

• Are public : *K*, *g*, *A*, *p* 

• Are private : *a*, *k* 

#### k needs to be ephemeral

Discrete logarithm problem in  $\mathbb{Z}_p^*$  ElGamal encryption

Security of ElGamal encryption

K and k can be seen as an **ephemeral key** pair, created by the sender. K is part of the ciphertext, and k is protected by the DLP.

**Caution:** *k* must be secret and randomly drawn independently at each encryption!

- If k is known, one can compute  $A^k$  and recover m from c.
- If k is repeated to encrypt, say,  $m_1$  and  $m_2$ , then we have

$$c_1 = m_1 A^k \mod p$$
 and  $c_2 = m_2 A^k \mod p$ 

and thus

$$c_1c_2^{-1}\equiv m_1m_2^{-1}\pmod{p}$$

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We see that we can compute a difference, just like for the OTP. Now, let's have a talk about the security of ElGamal encryption scheme.

<sup>&</sup>lt;sup>2</sup>Note here the bounds : for exponents, it is often [1, p-2]

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#### The Diffie-Hellman problem 1.3.3

Discrete logarithm problem in  $\mathbb{Z}_p^*$  ElGamal encryption

## The Diffie-Hellman problem

Domain parameters:

- $\blacksquare$  Let p be a large prime.
- Let g be a generator of  $\mathbb{Z}_p^*$ , i.e.,  $\{g^i \bmod p : i \in \mathbb{N}\} = \mathbb{Z}_p^*$ .

#### Diffie-Hellman problem

Given  $X = g^x \mod p$  and  $Y = g^y \mod p$ , find  $X^y = Y^x = g^{xy} \mod p$ .

It is an easier problem than DLP (breaking DHP does not give you the exponents). However, there are currently no known polynomial time algorithm to solve the DHP either.

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The DHP does not give x and y, so it does not solve the DLP. We can see two things here

- Retrieving the secret key *a* or *k* from *A* or *K* is DLP
- Breaking ElGamal requires to compute  $g^{ak}$ , so this is DHP.

#### **ElGamal signature** 1.3.4

Let's see how our boy Taher ElGamal does the signing thing. It actually does not look

like his way of encrypting, man's just too hot so he's here twice



- Input : message  $m \in \mathbb{Z}_p^*$  that we want to sign, and private key a. We also hash mto h.
- Generating ephemeral key pair, different for each encryption :
  - $\star$  *k* randomly taken in [1, p-2] (we thus guess it will be an exponent haha, and private)
  - \* Compute  $r = g^k \mod p$
- Compute the signature :

$$s = k^{-1}(h - ar) \mod (p - 1)$$

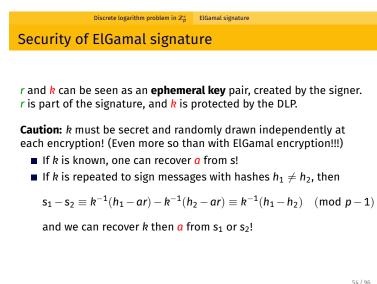
• Send ((r,s),m)

Then, to verify, the user receives the double ((r,s), m), and :

- Compute h = hash(m)
- We take  $r^s$  to cancel the exponentiation with k that is unknown, and we multiply by  $A^r$  to also avoid a. At the end we should get  $g^h$ . So :

$$g^h \stackrel{?}{=} A^r r^s \mod p$$

We have the same disclaimer for the ElGamal signature as we did for the encryption : k must be secret and randomly drawn every time. But here even worse, one can compute a if k is repeated with different hashes.



## 1.3.5 DHKE: Diffie-Hellman key exchange

Diffie and Hellman imagined a scheme where Ali and Bachar exchange some public information to both compute the same symmetric key with secret information. It uses the environment of the DLP, so we have Ali and Bachar's key pairs:

- Ali : A and  $g^a \mod p$
- Bachar : B and  $g^b \mod p$

They can compute the same symmetric key and use some of this AES, 3DES, etc. as seen on the left slide below. However, we want to avoid using the same key pair for all communications with Bachar. So for this reason, we introduce some **ephemeral key pairs** for each communication. Each time Ali wants to talk with Bachar, these key pairs are generated.

