

# Introduction to cryptography

## 3. Hashing

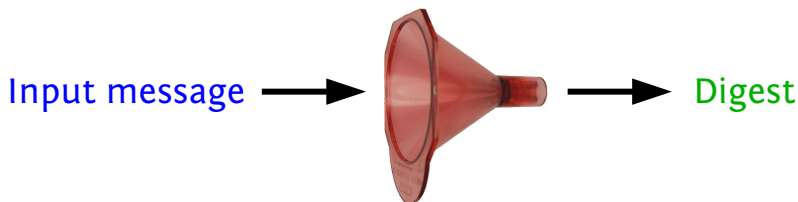
Gilles VAN ASSCHE  
Olivier MARKOWITCH

INFO-F-405  
Université Libre de Bruxelles  
2021-2022

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# Cryptographic hash functions

$$h : \{0, 1\}^* \rightarrow \{0, 1\}^n$$

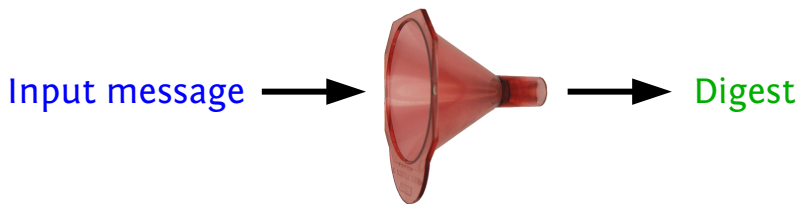


## ■ Applications

- **Signatures:**  $\text{sign}_{\text{RSA}}(h(M))$  instead of  $\text{sign}_{\text{RSA}}(M)$
- *Key derivation:* master key  $K$  to derived keys ( $K_i = h(K||i)$ )
- *Bit commitment, predictions:*  $h(\text{what I know})$
- *Message authentication:*  $h(K||M)$
- ...

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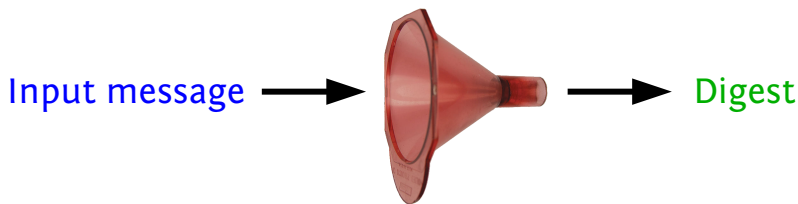


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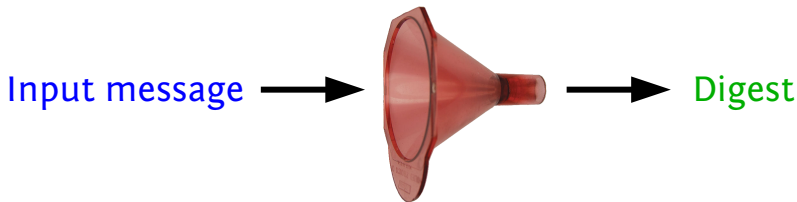


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# Generalized: extendable output function (XOF)

$$h : \{0, 1\}^* \rightarrow \{0, 1\}^\infty$$

“XOF: a function in which the output can be extended to any length.”

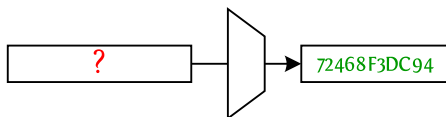
[Ray Perlner, SHA 3 workshop 2014]

## ■ Applications

- *Signatures*: full-domain hashing, mask generating function
- *Key derivation*: as many/long derived keys as needed
- *Stream cipher*:  $C = P \oplus h(K \parallel \text{nonce})$

# Preimage resistance

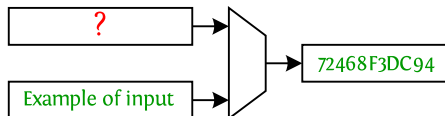
- Given  $y \in \mathbf{Z}_2^n$ , find  $x \in \mathbf{Z}_2^*$  such that  $h(x) = y$



- If  $h$  is a random function, about  $2^n$  attempts are needed
- **Example:** given derived key  $K_1 = h(K\|1)$ , find master key  $K$

# Second preimage resistance

- Given  $x \in \mathbf{Z}_2^*$ , find  $x' \neq x$  such that  $h(x') = h(x)$

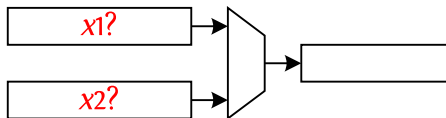


- If  $h$  is a random function, about  $2^n$  attempts are needed
- **Example:** signature forging
  - Given  $M$  and  $\text{sign}(h(M))$ , find  $M' \neq M$  with equal signature



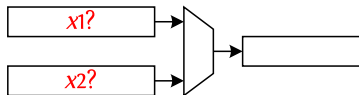
# Collision resistance

- Find  $x_1 \neq x_2$  such that  $h(x_1) = h(x_2)$



- If  $h$  is a random function, about  $2^{n/2}$  **attempts** are needed
  - **Birthday paradox**: among 23 people, probably two have same birthday
  - Scales as  $\sqrt{|\text{range}|} = 2^{n/2}$

# Collision resistance (continued)



## ■ Example: “secretary” signature forging

- Set of good messages  $\{M_i^{\text{good}}\}$
- Set of bad messages  $\{M_i^{\text{bad}}\}$
- Find  $h(M_i^{\text{good}}) = h(M_j^{\text{bad}})$
- Boss signs  $M_i^{\text{good}}$ , but valid also for  $M_j^{\text{bad}}$

[Yuval, 1979]

# Other requirements

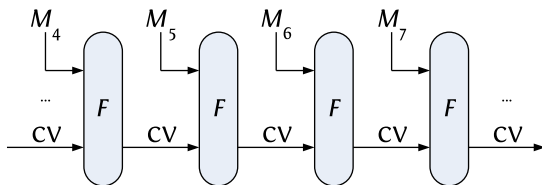
- Security claims by listing desired properties
  - Collision resistant
  - (Second-) preimage resistant
    - Multi-target preimage resistance
    - Chosen-target forced-prefix preimage resistance
  - Correlation-free
  - Resistant against length-extension attacks
  - ...
- But **ever-growing list** of desired properties
- A good hash function should behave like a **random mapping...**

# Security requirements summarized

- Hash or XOF  $h$  with  $n$ -bit output
- Modern security requirements
  - $h$  behaves like a random mapping
  - ... up to security strength  $s$
- Classical security requirements, derived from it

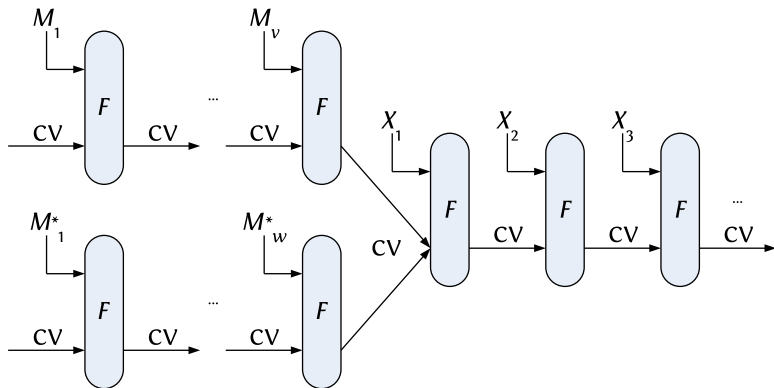
Preimage resistance	$2^{\min(n,s)}$
Second-preimage resistance	$2^{\min(n,s)}$
Collision resistance	$2^{\min(n/2,s)}$

# Iterated functions



- All practical hash functions are iterated
  - Message  $M$  cut into blocks  $M_1, \dots, M_l$
  - $q$ -bit chaining value
- Output is function of final chaining value

# Internal collisions!



- Different inputs  $M$  and  $M^*$  giving the same chaining value
- Messages  $M||X$  and  $M^*||X$  always collide for any string  $X$

Does not occur in a random mapping!

# Examples of hash functions

- MD5:  $n = 128$ 
  - Published by Ron Rivest in 1992
  - Successor of MD4 (1990)
- SHA-1:  $n = 160$ 
  - Designed by NSA, standardized by NIST in 1995
  - Successor of SHA-0 (1993)
- SHA-2: family supporting multiple lengths
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  - SHA-224, SHA-256, SHA-384 and SHA-512
- SHA-3: based on KECCAK
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  - SHA3-{224, 256, 384, 512}, SHAKE{128, 256}, ParallelHash{128, 256}, ...
- Other SHA-3 finalists
  - Blake (Aumasson et al.), Grostl (Gauravaram et al.), JH (Wu), Skein (Ferguson et al.)

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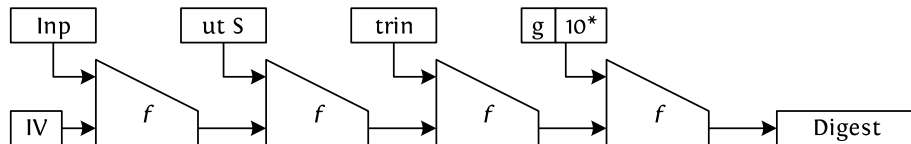
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# Attacks on MD5, SHA-0 and SHA-1



- 2004: SHA-0 broken (Joux et al.)
- 2004: MD5 broken (Wang et al.)
- 2005: practical attack on MD5 (Lenstra et al., and Klima)
- 2005: SHA-1 theoretically broken (Wang et al.)
- 2006: SHA-1 broken further (De Cannière and Rechberger)
- 2016: freestart collision on SHA-1 (Stevens, Karpman and Peyrin)
- 2017: actual collision on SHA-1 (Stevens, Bursztein, Karpman, Albertini and Markov)

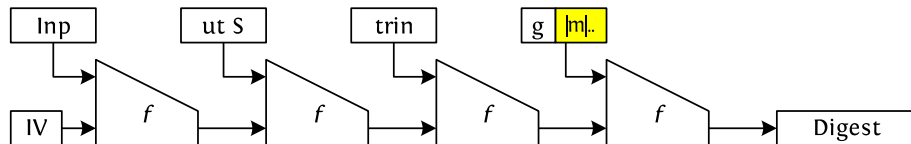
# Merkle-Damgård



- Uses a compression function from  $n + m$  bits to  $n$  bits
- Instances: MD5, SHA-1, SHA-2 ...
- Merkle-Damgård strengthening

[Merkle, CRYPTO'89], [Damgård, CRYPTO'89]

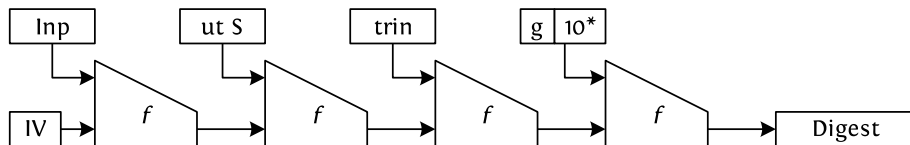
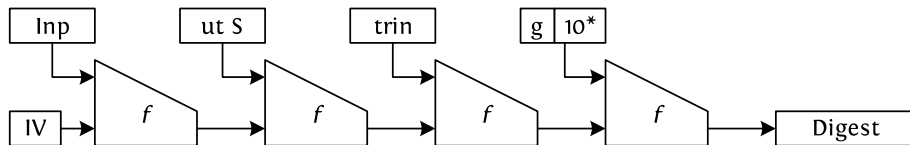
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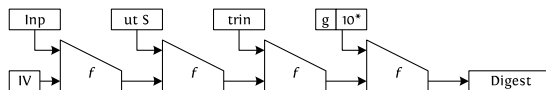
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[Merkle, CRYPTO'89], [Damgård, CRYPTO'89]

# Merkle-Damgård: preserving collision resistance



# Merkle-Damgård: length extension



Recurrence (modulo the padding):

- $h(M_1) = f(IV, M_1) = CV_1$
- $h(M_1 \| \dots \| M_i) = f(CV_{i-1}, M_i) = CV_i$

Forgery on naïve message authentication code (MAC):

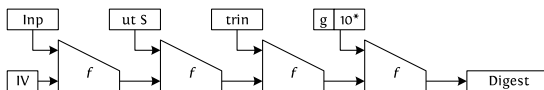
- $MAC(M) = h(Key \| M) = CV$
- $MAC(M \| \text{suffix}) = f(CV \| \text{suffix})$

Solution: **HMAC**

$$HMAC(M) = h(Key_{out} \| h(Key_{in} \| M))$$



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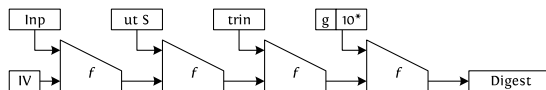
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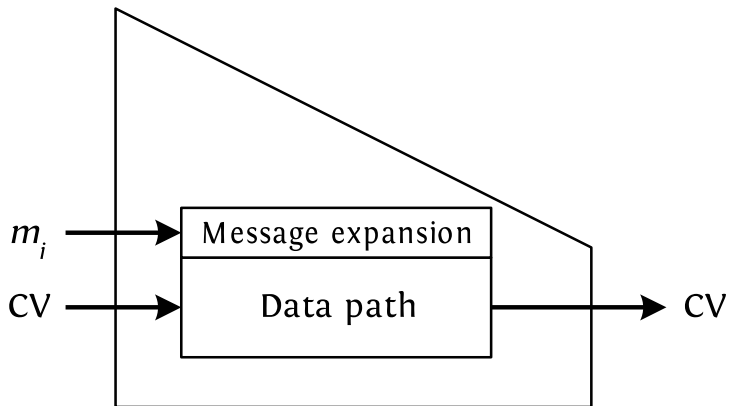
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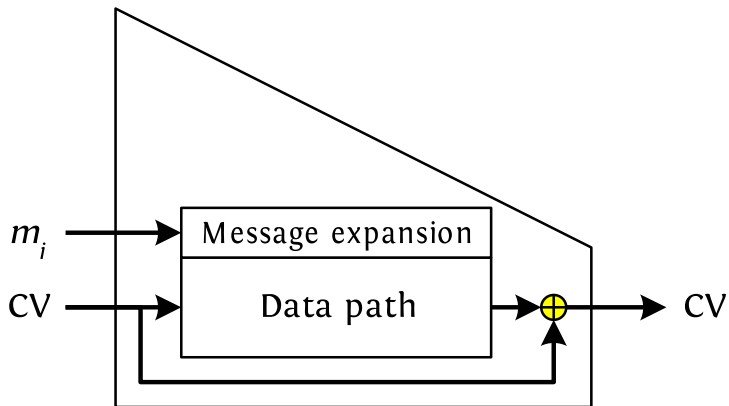
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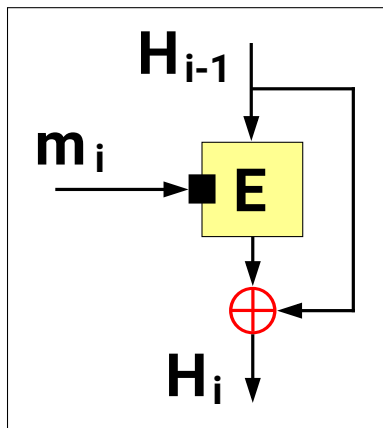
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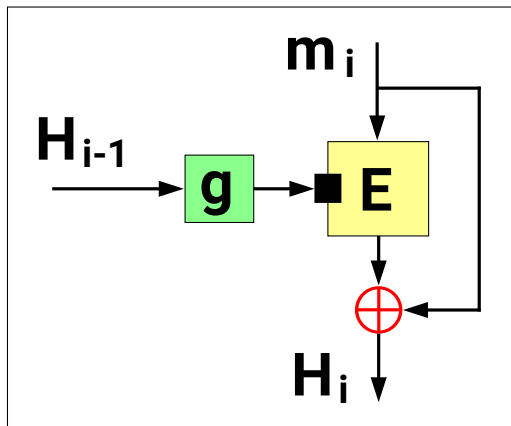
# Other constructions using block ciphers



Davies-Meyer

[Matyas et al., IBM Tech. D. B., 1985], [Quisquater et al., Eurocrypt'89]

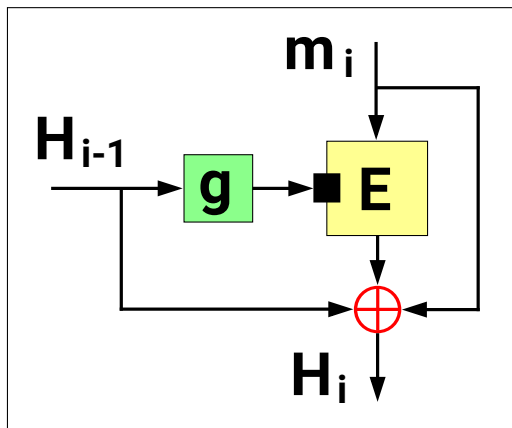
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# Other constructions using block ciphers



Miyaguchi-Preneel

[Miyaguchi et al., NTT Rev., 1990], [Preneel, PhD th., 1993]

# Inside SHA-1

- Uses Davies-Meyer with
  - data path  $n = 160 = 5 \times 32$
  - message expansion  $m = 512 = 16 \times 32$
- State initialized with  $(A, B, C, D, E) =$   
 $(67452301, \text{EFCDAB89}, 98\text{BADCFE}, 10325476, \text{C3D2E1F0})$
- Message block  $(w_0, \dots, w_{15})$  expanded as  

$$w_t = (w_{t-3} \oplus w_{t-8} \oplus w_{t-14} \oplus w_{t-16}) \lll 1 \quad (16 \leq t \leq 79)$$
- Data path with 80 steps...



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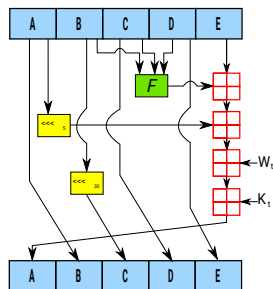
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# Inside SHA-1: data path details



$0 \leq t \leq 19$	$f(B, C, D) = (B \odot C) \oplus (\bar{B} \odot D)$	$K_t = 5A827999$
$20 \leq t \leq 39$	$f(B, C, D) = B \oplus C \oplus D$	$K_t = 6ED9EBA1$
$40 \leq t \leq 59$	$f(B, C, D) = (B \odot C) \oplus (B \odot D) \oplus (C \odot D)$	$K_t = 8F1BBCDC$
$60 \leq t \leq 79$	$f(B, C, D) = B \oplus C \oplus D$	$K_t = CA62C1D6$

# Collision in SHA-1

- February 23, 2017: first collision on SHA-1 published
- Estimated complexity:  $2^{63} \ll 2^{80}$

[Stevens, Bursztein, Karpman, Albertini and Markov]

## Collision in SHA-1

$$\text{SHA-1}(P \| M_1^{(1)} \| M_2^{(1)} \| S) = \text{SHA-1}(P \| M_1^{(2)} \| M_2^{(2)} \| S)$$

$CV_0$	4e	a9	62	69	7c	87	6e	26	74	d1	07	f0	fe	c6	79	84	14	f5	bf	45
$M_1^{(1)}$			<u>7f</u>	46	dc	<u>93</u>	<u>a6</u>	b6	7e	<u>01</u>	<u>3b</u>	02	9a	<u>aa</u>	<u>1d</u>	b2	56	<u>0b</u>		
			<u>45</u>	ca	67	<u>d6</u>	<u>88</u>	c7	f8	<u>4b</u>	<u>8c</u>	4c	79	<u>1f</u>	<u>e0</u>	2b	3d	<u>f6</u>		
			<u>14</u>	f8	6d	<u>b1</u>	<u>69</u>	09	01	<u>c5</u>	<u>6b</u>	45	c1	<u>53</u>	<u>0a</u>	fe	df	<u>b7</u>		
			<u>60</u>	38	e9	<u>72</u>	<u>72</u>	2f	e7	<u>ad</u>		72	8f	0e	<u>49</u>	<u>04</u>	e0	46	<u>c2</u>	
$CV_1^{(1)}$	8d	64	<u>d6</u>	<u>17</u>	ff	ed	<u>53</u>	<u>52</u>	eb	c8	59	15	5e	c7	eb	<u>34</u>	<u>f3</u>	8a	5a	7b
$M_2^{(1)}$			<u>30</u>	57	0f	<u>e9</u>	<u>d4</u>	13	98	<u>ab</u>	<u>e1</u>	2e	f5	<u>bc</u>	<u>94</u>	2b	e3	<u>35</u>		
			<u>42</u>	a4	80	<u>2d</u>	<u>98</u>	b5	d7	<u>0f</u>	<u>2a</u>	33	2e	<u>c3</u>	<u>7f</u>	ac	35	<u>14</u>		
			<u>e7</u>	4d	dc	<u>0f</u>	<u>2c</u>	c1	a8	<u>74</u>	<u>cd</u>	0c	78	<u>30</u>	<u>5a</u>	21	56	<u>64</u>		
			<u>61</u>	30	97	<u>89</u>	<u>60</u>	6b	d0	<u>bf</u>		3f	98	cd	<u>a8</u>	<u>04</u>	46	29	<u>a1</u>	
$CV_2$	1e	ac	b2	5e	d5	97	0d	10	f1	73	69	63	57	71	bc	3a	17	b4	8a	c5

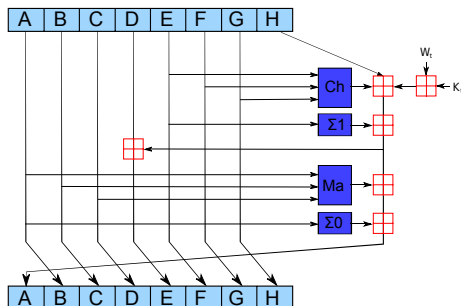
  

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$M_1^{(2)}$			<u>73</u>	46	dc	<u>91</u>	<u>66</u>	b6	7e	<u>11</u>	<u>8f</u>	02	9a	<u>b6</u>	<u>21</u>	b2	56	<u>0f</u>		
			<u>f9</u>	ca	67	<u>cc</u>	<u>a8</u>	c7	f8	<u>5b</u>	<u>a8</u>	4c	79	<u>03</u>	<u>0c</u>	2b	3d	<u>e2</u>		
			<u>18</u>	f8	6d	<u>b3</u>	<u>a9</u>	09	01	<u>d5</u>	<u>df</u>	45	c1	<u>4f</u>	<u>26</u>	fe	df	<u>b3</u>		
			<u>dc</u>	38	e9	<u>6a</u>	<u>c2</u>	2f	e7	<u>bd</u>		72	8f	0e	<u>45</u>	<u>bc</u>	e0	46	<u>d2</u>	
$CV_1^{(2)}$	8d	64	<u>c8</u>	<u>21</u>	ff	ed	<u>52</u>	<u>e2</u>	eb	c8	59	15	5e	c7	eb	<u>36</u>	<u>73</u>	8a	5a	7b
$M_2^{(2)}$			<u>3c</u>	57	0f	<u>eb</u>	<u>14</u>	13	98	<u>bb</u>	<u>55</u>	2e	f5	<u>a0</u>	<u>a8</u>	2b	e3	<u>31</u>		
			<u>fe</u>	a4	80	<u>37</u>	<u>b8</u>	b5	d7	<u>1f</u>	<u>0e</u>	33	2e	<u>df</u>	<u>93</u>	ac	35	<u>00</u>		
			<u>eb</u>	4d	dc	<u>0d</u>	<u>ec</u>	c1	a8	<u>64</u>	<u>79</u>	0c	78	<u>2c</u>	<u>76</u>	21	56	<u>60</u>		
			<u>dd</u>	30	97	<u>91</u>	<u>d0</u>	6b	d0	<u>af</u>		3f	98	cd	<u>a4</u>	<u>bc</u>	46	29	<u>b1</u>	
$CV_2$	1e	ac	b2	5e	d5	97	0d	10	f1	73	69	63	57	71	bc	3a	17	b4	8a	c5

# From SHA-1 to SHA-2

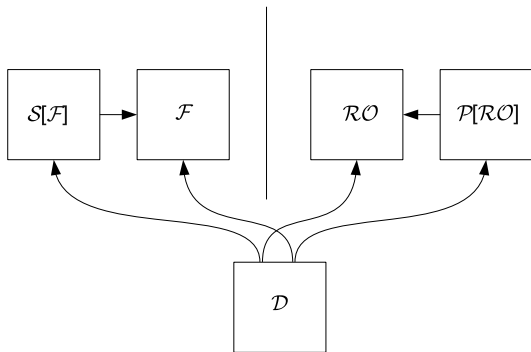
## Changes from SHA-1 to SHA-2:

- Two compression functions
  - SHA-{224, 256}:  $n = 256 = 8 \times 32$  and  $m = 512 = 16 \times 32$
  - SHA-{384, 512}:  $n = 512 = 8 \times 64$  and  $m = 1024 = 16 \times 64$
- Non-linear message expansion
- Stronger data path mixing





# Generic security: indistinguishability [Maurer et al. (2004)]



Applied to hash functions in [Coron et al. (2005)]

- distinguishing mode-of-use from ideal function ( $\mathcal{RO}$ )
- covers adversary with access to primitive  $\mathcal{F}$  at left
- additional interface, covered by a *simulator* at right

# Consequences of indifferenciability

**Theorem 2.** *Let  $\mathcal{H}$  be a hash function, built on underlying primitive  $\pi$ , and  $RO$  be a random oracle, where  $\mathcal{H}$  and  $RO$  have the same domain and range space. Denote by  $\mathbf{Adv}_{\mathcal{H}}^{\text{pro}}(q)$  the advantage of distinguishing  $(\mathcal{H}, \pi)$  from  $(RO, S)$ , for some simulator  $S$ , maximized over all distinguishers  $\mathcal{D}$  making at most  $q$  queries. Let  $\text{atk}$  be a security property of  $\mathcal{H}$ . Denote by  $\mathbf{Adv}_{\mathcal{H}}^{\text{atk}}(q)$  the advantage of breaking  $\mathcal{H}$  under  $\text{atk}$ , maximized over all adversaries  $\mathcal{A}$  making at most  $q$  queries. Then:*

$$\mathbf{Adv}_{\mathcal{H}}^{\text{atk}}(q) \leq \mathbf{Pr}_{RO}^{\text{atk}}(q) + \mathbf{Adv}_{\mathcal{H}}^{\text{pro}}(q), \quad (1)$$

where  $\mathbf{Pr}_{RO}^{\text{atk}}(q)$  denotes the success probability of a generic attack against  $\mathcal{H}$  under  $\text{atk}$ , after at most  $q$  queries.

[Andreeva, Mennink, Preneel, ISC 2010]

# Limitations of indistinguishability

- Only about the mode
  - No security proof with a concrete primitive
- Only about single-stage games [Ristenpart et al., Eurocrypt 2011]
  - Example: hash-based storage auditing

$$Z = h(\text{File}||C)$$

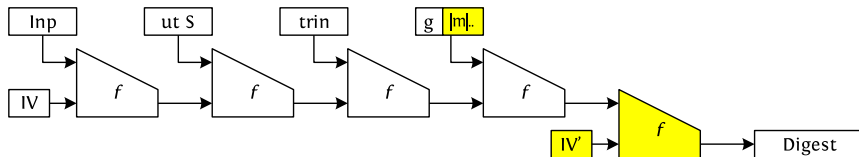
# Limitations of indistinguishability

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# Making Merkle-Damgård indifferentiable

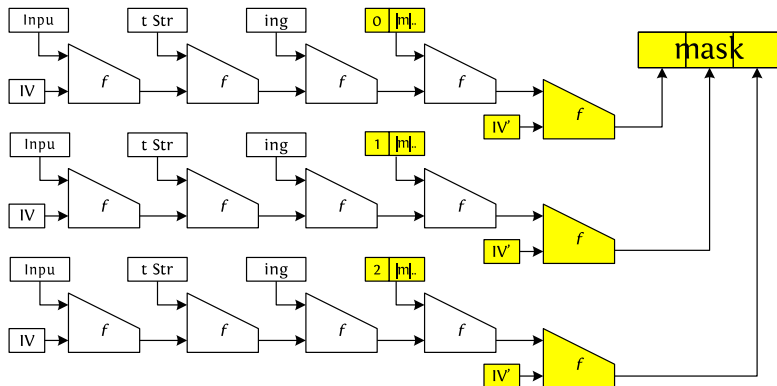
## Enveloped Merkle-Damgård



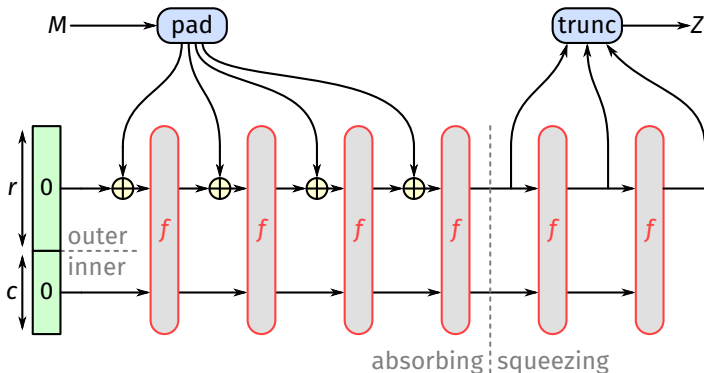
[Bellare and Ristenpart, Asiacrypt 2006]

# Making Merkle-Damgård suitable for XOFs

## Mask generating function construction “MGF1”



# The sponge construction



- Calls a  $b$ -bit **permutation**  $f$ , with  $b = r + c$ 
  - $r$  bits of rate
  - $c$  bits of capacity (security parameter)
- Natively implements a XOF

# Generic security of the sponge construction

Theorem (Bound on the  $\mathcal{RO}$ -differentiating advantage of sponge)

$$\text{Adv} \leq \frac{t^2}{2^{c+1}}$$

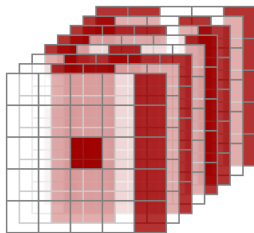
*Adv: differentiating advantage of random sponge from random oracle*  
*t: time complexity (# calls to f)      c: capacity      [Eurocrypt 2008]*

Preimage resistance	$2^{\min(n, c/2)}$
Second-preimage resistance	$2^{\min(n, c/2)}$
Collision resistance	$2^{\min(n/2, c/2)}$
Any other attack	$2^{\min(\mathcal{RO}, c/2)} (*)$

(\*) This means the minimum between  $2^{c/2}$  and the complexity of the attack on a random oracle.



# KECCAK- $f$



- The seven permutation army:
  - 25, 50, 100, 200, 400, 800, 1600 bits
  - toy, lightweight, fastest
  - standardized in [FIPS 202]
- Repetition of a simple round function
  - that operates on a 3D state
  - $(5 \times 5)$  lanes
  - up to 64-bit each

# KECCAK- $f$ in pseudo-code

```

KECCAK-F[b](A) {
  forall i in 0...nr-1
    A = Round[b](A, RC[i])
  return A
}

Round[b](A, RC) {
  θ step
  C[x] = A[x,0] xor A[x,1] xor A[x,2] xor A[x,3] xor A[x,4], forall x in 0...4
  D[x] = C[x-1] xor rot(C[x+1],1), forall x in 0...4
  A[x,y] = A[x,y] xor D[x], forall (x,y) in (0...4,0...4)

  ρ and π steps
  B[y,2*x+3*y] = rot(A[x,y], r[x,y]), forall (x,y) in (0...4,0...4)

  χ step
  A[x,y] = B[x,y] xor ((not B[x+1,y]) and B[x+2,y]), forall (x,y) in (0...4,0...4)

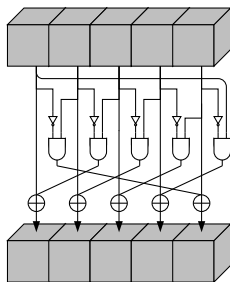
  ι step
  A[0,0] = A[0,0] xor RC

  return A
}

```

[https://keccak.team/keccak\\_specs\\_summary.html](https://keccak.team/keccak_specs_summary.html)

# $\chi$ , the nonlinear mapping in KECCAK-f



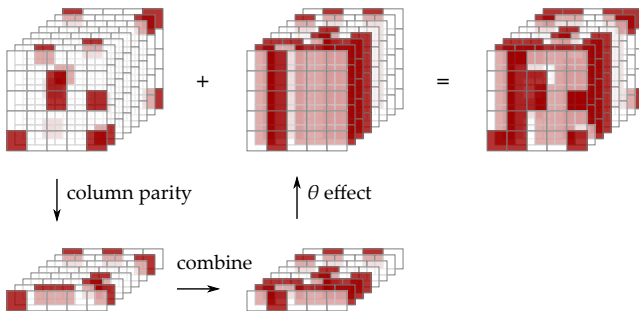
- “Flip bit if neighbors exhibit 01 pattern”
- Operates independently and in parallel on 5-bit rows
- **Cheap**: small number of operations per bit
- Algebraic degree 2, inverse has degree 3

# $\theta$ , mixing bits

- Compute parity  $c_{x,z}$  of each column
- Add to each cell parity of neighboring columns:

$$b_{x,y,z} = a_{x,y,z} \oplus c_{x-1,z} \oplus c_{x+1,z-1}$$

- **Cheap**: two XORs per bit

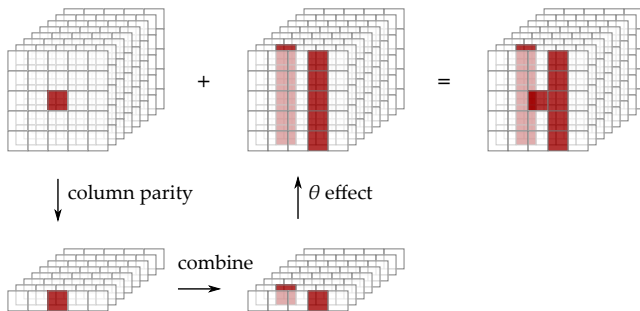


# $\theta$ , mixing bits

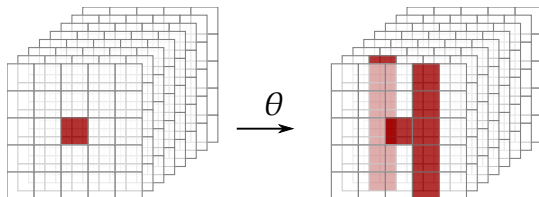
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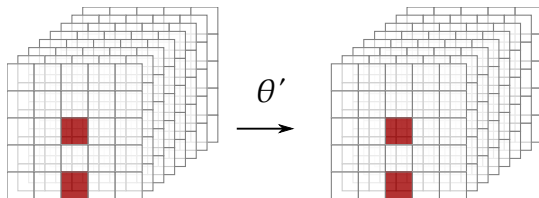


# Diffusion of $\theta$



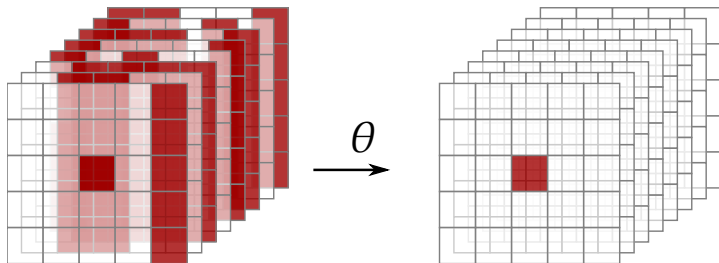
$$1 + \left(1 + y + y^2 + y^3 + y^4\right) \left(x + x^4z\right) \\ \left(\text{mod } \langle 1 + x^5, 1 + y^5, 1 + z^w \rangle\right)$$

# Diffusion of $\theta$ (kernel)



$$1 + \left(1 + y + y^2 + y^3 + y^4\right) \left(x + x^4z\right) \\ \left(\text{mod } \langle 1 + x^5, 1 + y^5, 1 + z^w \rangle\right)$$

# Diffusion of $\theta^{-1}$



$$1 + \left(1 + y + y^2 + y^3 + y^4\right) \mathbf{Q},$$

$$\text{with } \mathbf{Q} = 1 + (1 + x + x^4 z)^{-1} \bmod \langle 1 + x^5, 1 + z^w \rangle$$

■ **Q** is dense, so:

- Diffusion from single-bit output to input very high
- Increases resistance against LC/DC and algebraic attacks

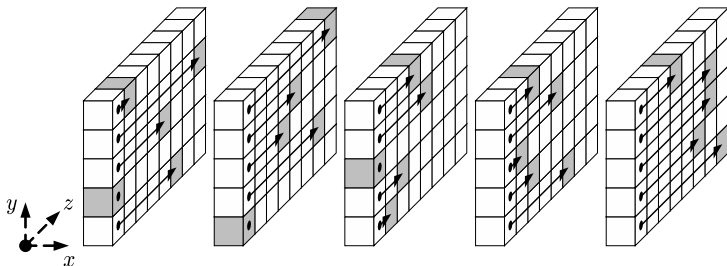


# $\rho$ for inter-slice dispersion

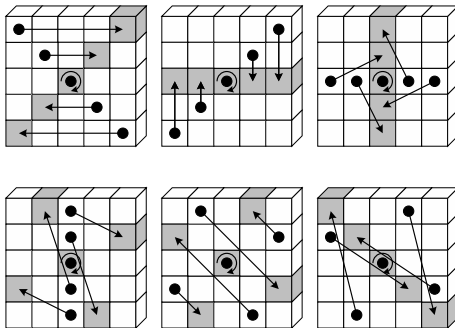
- We need diffusion between the slices ...
- $\rho$ : cyclic shifts of lanes with offsets

$$i(i+1)/2 \bmod 2^\ell, \text{ with } \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 2 & 3 \end{pmatrix}^{i-1} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

- Offsets cycle through all values below  $2^\ell$



# $\pi$ for disturbing horizontal/vertical alignment



$$a_{x,y} \leftarrow a_{x',y'} \text{ with } \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x' \\ y' \end{pmatrix}$$

# $\iota$ to break symmetry

- XOR of round-dependent constant to lane in origin
- Without  $\iota$ , the round mapping would be symmetric
  - invariant to translation in the z-direction
  - susceptible to *rotational* cryptanalysis
- Without  $\iota$ , all rounds would be the same
  - susceptibility to *slide* attacks
  - defective cycle structure
- Without  $\iota$ , we get simple fixed points (000 and 111)

# KECCAK- $f$ summary

- Round function:

$$R = \iota \circ \chi \circ \pi \circ \rho \circ \theta$$

- Number of rounds:  $12 + 2\ell$ 
  - KECCAK- $f[25]$  has 12 rounds
  - KECCAK- $f[1600]$  has 24 rounds

# NIST FIPS 202 (August 2015)

- Four drop-in replacements to SHA-2
- Two *extendable output functions* (XOF)

XOF	SHA-2 drop-in replacements
$\text{KECCAK}[c = 256](M \parallel \text{11} \parallel \text{11})$	
	first 224 bits of $\text{KECCAK}[c = 448](M \parallel \text{01})$
$\text{KECCAK}[c = 512](M \parallel \text{11} \parallel \text{11})$	
	first 256 bits of $\text{KECCAK}[c = 512](M \parallel \text{01})$
	first 384 bits of $\text{KECCAK}[c = 768](M \parallel \text{01})$
	first 512 bits of $\text{KECCAK}[c = 1024](M \parallel \text{01})$
<b>SHAKE128</b> and <b>SHAKE256</b>	<b>SHA3-224</b> to <b>SHA3-512</b>

- Toolbox for building other functions

# NIST SP 800-185 (December 2016)

## Customized SHAKE (**cSHAKE**)

- $H(x) = \text{cSHAKE}(x, \text{name}, \text{customization string})$
- E.g.,  $\text{cSHAKE128}(x, N, S) = \text{KECCAK}[c = 256](\text{encode}(N, S) \| x \| 00)$
- $\text{cSHAKE128}(x, N, S) \triangleq \text{SHAKE128}$  when  $N = S = ""$

**KMAC**: message authentication code (no need for HMAC-SHA-3!)

$$\text{KMAC}(K, x, S) = \text{cSHAKE}(\text{encode}(K) \| x, \text{"KMAC"}, S)$$

**TupleHash**: hashing a sequence of strings  $\mathbf{x} = x_n \circ x_{n-1} \circ \cdots \circ x_1$

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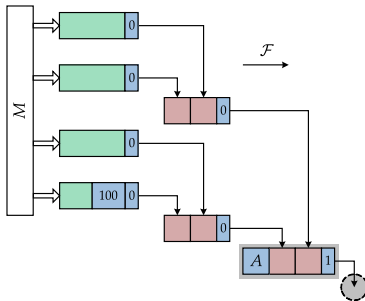
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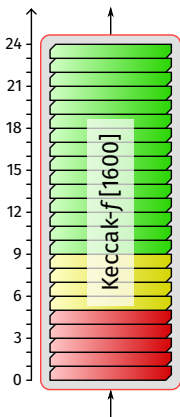
$$\text{TupleHash}(\mathbf{x}, S) = \text{cSHAKE}(\text{encode}(\mathbf{x}), \text{"TupleHash"}, S)$$

# NIST SP 800-185 (December 2016)

**ParallelHash:** faster hashing with parallelism



# Status of KECCAK cryptanalysis



- Collision attacks up to 5 rounds

- Also up to 6 rounds, but for non-standard parameters ( $c = 160$ )

[Song, Liao, Guo, CRYPTO 2017]

- Distinguishers

- 7 rounds (practical time)

[Huang et al., EUROCRYPT 2017]

- 8 rounds ( $2^{128}$  time)

[Dinur et al., EUROCRYPT 2015]

- 9 rounds ( $2^{64}$  time)

[Suryawanshi et al., AFRICACRYPT 2020]

- Lots of third-party cryptanalysis available at:

[https://keccak.team/third\\_party.html](https://keccak.team/third_party.html)

## KANGAROOTWELVE

