

JERMAINE RICHARD SARMIENTO

SOFTWARE ENGINEER

CONTACT



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<https://jemsarms.github.io/personal-portfolio/>



Pasig City, Philippines

SKILLS

HTML5 | CSS | JavaScript

ReactJS | NodeJS

Unity C# | C++

EDUCATION

Bachelor of Science in Information Technology

Rizal Technological University

2019 - 2023

GPA - 4.00 (95 / 100)

Academic Track - STEM

STI College Global City

2017-2019

President of Peer Counselors
Organization - 2017-2019

AWARDS

Recipient of DOST-SEI Scholarship 2019

Graduated Junior High School With Honors

Awarded "Best Innovative Research" for
Aquaponic System Integration with Design

PROJECTS

BLADESCAPE - A Single-Player Action RPG developed in Unity. Currently published via itch.io

Personal Portfolio - Created a personalized one-page portfolio using HTML, CSS and JavaScript that will serve as the public showcase for all my professional profile, skills, experiences, and projects.

WORK EXPERIENCE

QA Analyst - Intern

Anino Inc.

Sep 2022 - Nov 2022

- Test application builds against a predefined set of test cases.
- Conduct UI/UX testing to ensure a seamless user experience.
- Manage Firebase database to crosscheck and validate player data.
- Collaborate with the Software Engineering team to identify and resolve app bugs.
- Report bugs and provide detailed Steps-To-Replicate (STRs) for efficient bug fixing.
- Participate in stand-up meetings to provide progress updates
- Contribute to Agile/Sprint development methodology for iterative improvement.

Copywriter (Remote)

ERA Evergreen Real Estate Company

Apr 2019 - Apr 2020

- Create engaging property location articles
- Conduct thorough online research on locales
- Design and optimize web layouts for visual appeal and usability
- Revise content and design based on feedback