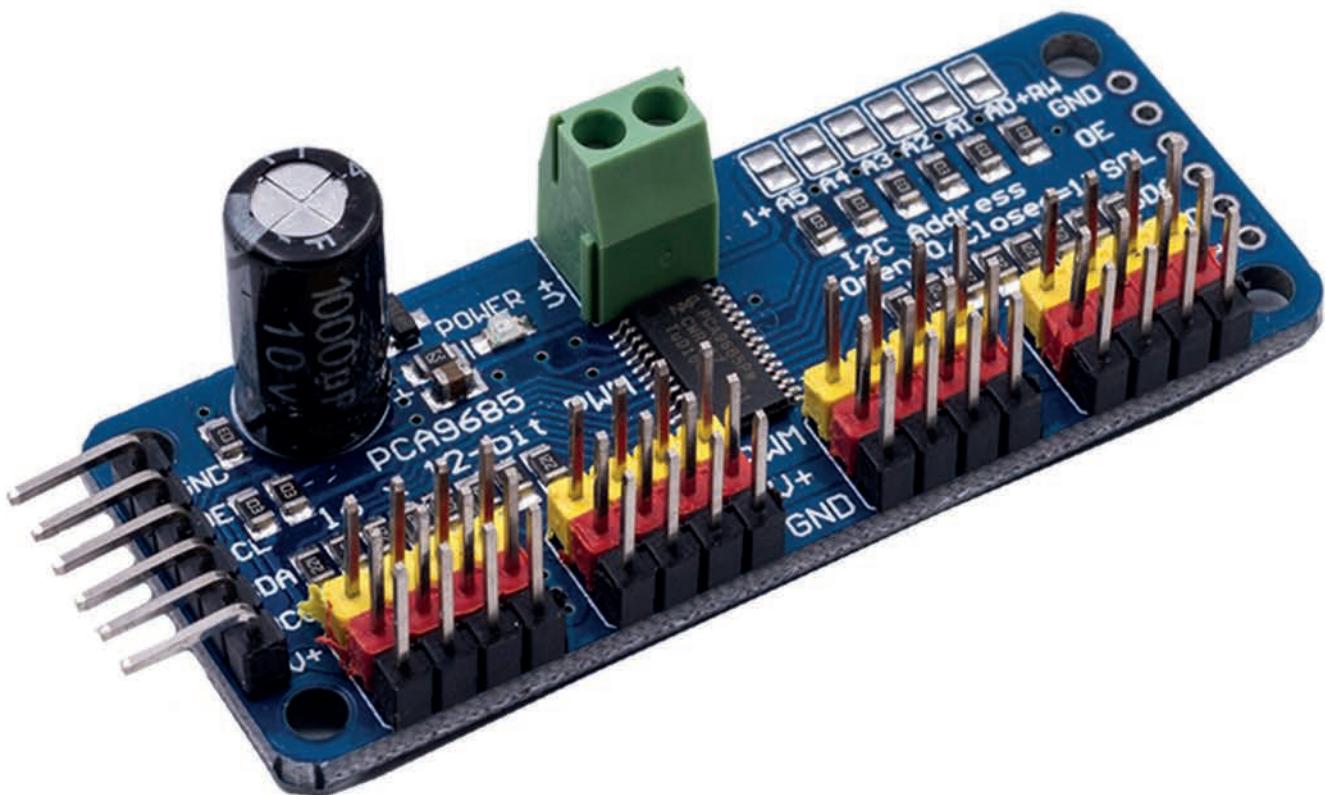


PCA9685 Servotreiber Datenblatt



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1. General Description

The PCA9685 is an I²C-bus controlled 16-channel LED controller optimized for Red/Green/Blue/Amber (RGBA) color backlighting applications. Each LED output has its own 12-bit resolution (4096 steps) fixed frequency individual PWM controller that operates at a programmable frequency from a typical of 24 Hz to 1526 Hz with a duty cycle that is adjustable from 0 % to 100 % to allow the LED to be set to a specific brightness value.

All outputs are set to the same PWM frequency.

Each LED output can be off or on (no PWM control), or set at its individual PWM controller value. The LED output driver is programmed to be either open-drain with a 25 mA current sink capability at 5 V or totem pole with a 25 mA sink, 10 mA source capability at 5 V. The PCA9685 operates with a supply voltage range of 2.3 V to 5.5 V and the inputs and outputs are 5.5 V tolerant. LEDs can be directly connected to the LED output (up to 25 mA, 5.5 V) or controlled with external drivers and a minimum amount of discrete components for larger current or higher voltage LEDs.

The PCA9685 is in the new Fast-mode Plus (Fm+) family. Fm+ devices offer higher frequency (up to 1 MHz) and more densely populated bus operation (up to 4000 pF). Although the PCA9635 and PCA9685 have many similar features, the PCA9685 has some unique features that make it more suitable for applications such as LCD or LED backlighting and Ambilight:

- The PCA9685 allows staggered LED output on and off times to minimize current surges. The on and off time delay is independently programmable for each of the 16 channels. This feature is not available in PCA9635.
- The PCA9685 has 4096 steps (12-bit PWM) of individual LED brightness control. The PCA9635 has only 256 steps (8-bit PWM).
- When multiple LED controllers are incorporated in a system, the PWM pulse widths between multiple devices may differ if PCA9635s are used. The PCA9685 has a programmable prescaler to adjust the PWM pulse widths of multiple devices.
- The PCA9685 has an external clock input pin that will accept user-supplied clock (50 MHz max.) in place of the internal 25 MHz oscillator. This feature allows synchronization of multiple devices. The PCA9635 does not have external clock input feature.
- Like the PCA9635, PCA9685 also has a built-in oscillator for the PWM control. However, the frequency used for PWM control in the PCA9685 is adjustable from about 24 Hz to 1526 Hz as compared to the typical 97.6 kHz frequency of the PCA9635. This allows the use of PCA9685 with external power supply controllers. All bits are set at the same frequency.
- The Power-On Reset (POR) default state of LEDn output pins is LOW in the case of PCA9685. It is HIGH for PCA9635.

The active LOW Output Enable input pin (OE) allows asynchronous control of the LED outputs and can be used to set all the outputs to a defined I2C-bus programmable logic state. The OE can also be used to externally 'pulse width modulate' the outputs, which is useful when multiple devices need to be dimmed or blinked together using software control.

Software programmable LED All Call and three Sub Call I2C-bus addresses allow all or defined groups of PCA9685 devices to respond to a common I2C-bus address, allowing for example, all red LEDs to be turned on or off at the same time or marquee chasing effect, thus minimizing I2C-bus commands. Six hardware address pins allow up to 62 devices on the same bus.

The Software Reset (SWRST) General Call allows the master to perform a reset of the PCA9685 through the I2C-bus, identical to the Power-On Reset (POR) that initializes the registers to their default state causing the outputs to be set LOW. This allows an easy and quick way to reconfigure all device registers to the same condition via software.

2. Features and benefits

- 16 LED drivers. Each output programmable at:
 - > Off
 - > On
 - > Programmable LED brightness
 - > Programmable LED turn-on time to help reduce EMI
- 1 MHz Fast-mode Plus compatible I2C-bus interface with 30 mA high drive capability on SDA output for driving high capacitive buses
- 4096-step (12-bit) linear programmable brightness per LED output varying from fully off (default) to maximum brightness
- LED output frequency (all LEDs) typically varies from 24 Hz to 1526 Hz (Default of 1Eh in PRE_SCALE register results in a 200 Hz refresh rate with oscillator clock of 25 MHz.)
- Sixteen totem pole outputs (sink 25 mA and source 10 mA at 5 V) with software programmable open-drain LED outputs selection (default at totem pole). No input function.
- Output state change programmable on the Acknowledge or the STOP Command to update outputs byte-by-byte or all at the same time (default to 'Change on STOP').

- Active LOW Output Enable (OE) input pin. LEDn outputs programmable to logic 1, logic 0 (default at power-up) or 'high-impedance' when OE is HIGH.
- 6 hardware address pins allow 62 PCA9685 devices to be connected to the same I2C-bus
- Toggling OE allows for hardware LED blinking
- 4 software programmable I2C-bus addresses (one LED All Call address and three LED Sub Call addresses) allow groups of devices to be addressed at the same time in any combination (for example, one register used for 'All Call' so that all the PCA9685s on the I2C-bus can be addressed at the same time and the second register used for three different addresses so that 1/3 of all devices on the bus can be addressed at the same time in a group). Software enable and disable for these I2C-bus address.
- Software Reset feature (SWRST General Call) allows the device to be reset through the I2C-bus
- 25 MHz typical internal oscillator requires no external components
- External 50 MHz (max.) clock input
- Internal power-on reset
- Noise filter on SDA/SCL inputs
- Edge rate control on outputs
- No output glitches on power-up
- Supports hot insertion
- Low standby current
- Operating power supply voltage range of 2.3 V to 5.5 V
- 5.5 V tolerant inputs
- -40 °C to +85 °C operation
- ESD protection exceeds 2000 V HBM per JESD22-A114, 200 V MM per JESD22-A115 and 1000 V CDM per JESD22-C101

- Latch-up testing is done to JEDEC Standard JESD78 which exceeds 100 mA

3. Applications

- RGB or RGBA LED drivers
- LED status information
- LED displays
- LCD backlights
- Keypad backlights for cellular phones or handheld devices

4. Block diagram

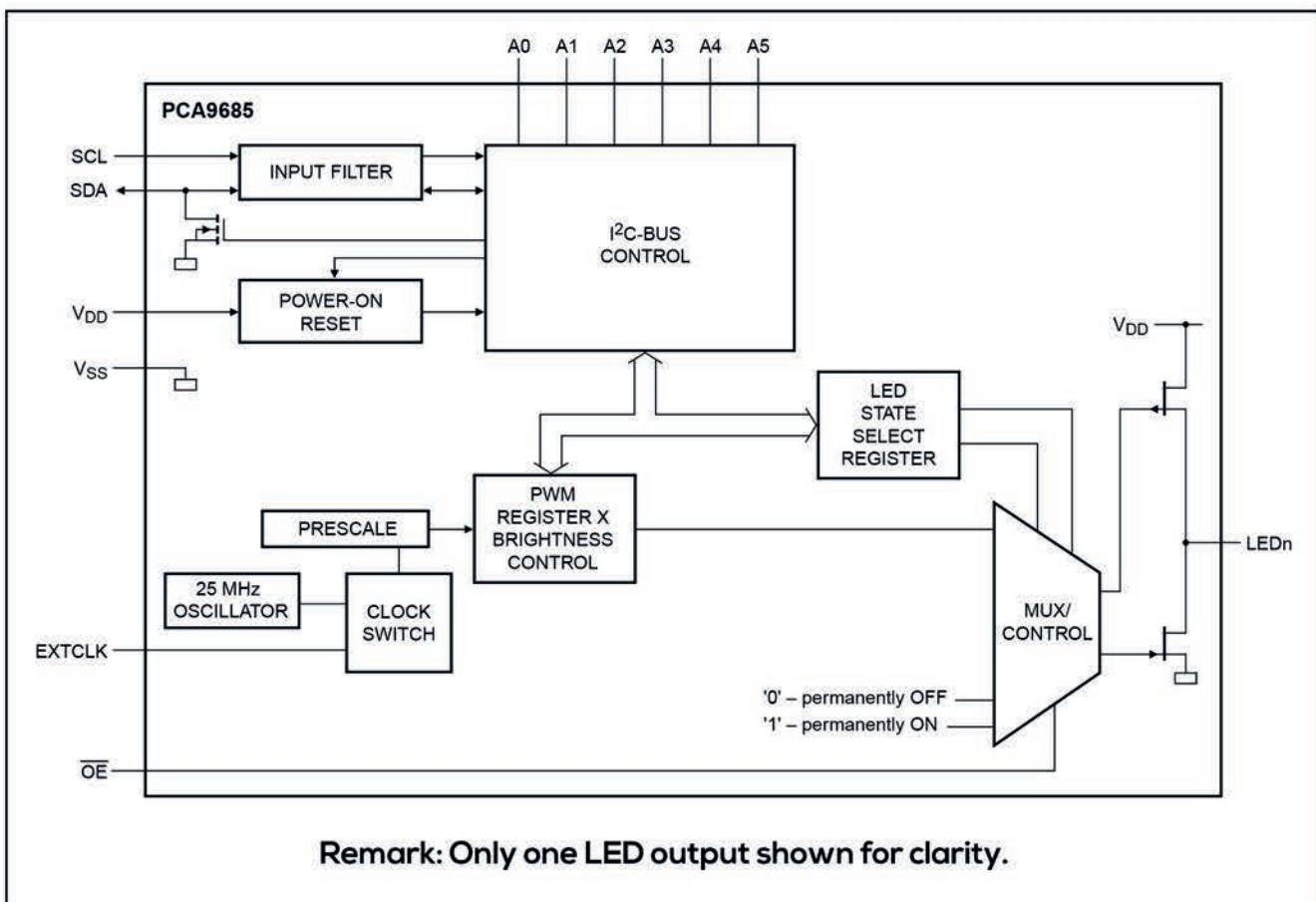


Figure 1. Block diagram of PCA9685

5. Pinning information

5.1 Pinning

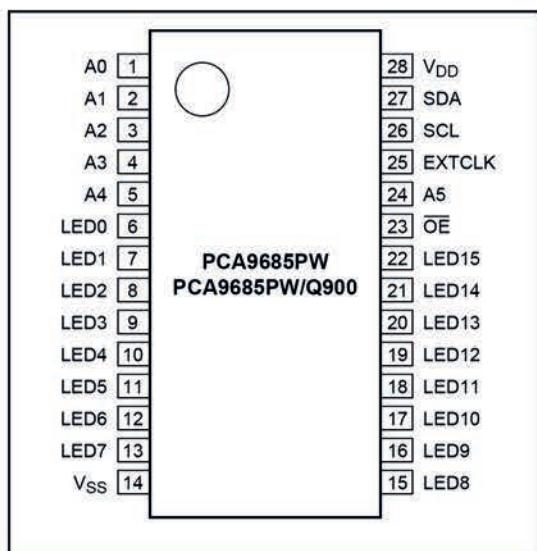


Figure 2. Pin configuration for TSSOP28

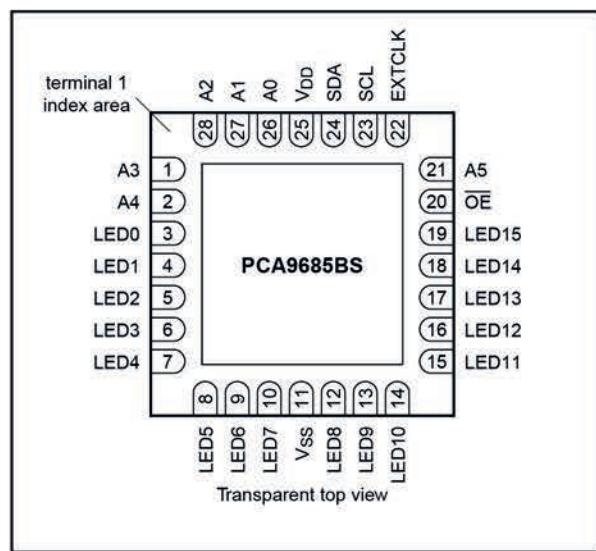


Figure 3. Pin configuration for HVQFN28

5.2 Pin description

Table 1. Pin description

Symbol	Pin		Type	Description
	TSSOP28	HVQFN28		
A0	1	26	I	address input 0
A1	2	27	I	address input 1
A2	3	28	I	address input 2
A3	4	1	I	address input 3
A4	5	2	I	address input 4
LED0	6	3	O	LED driver 0
LED1	7	4	O	LED driver 1
LED2	8	5	O	LED driver 2
LED3	9	6	O	LED driver 3
LED4	10	7	O	LED driver 4
LED5	11	8	O	LED driver 5
LED6	12	9	O	LED driver 6
LED7	13	10	O	LED driver 7
V _{SS}	14	11 ^[1]	power supply	supply ground
LED8	15	12	O	LED driver 8
LED9	16	13	O	LED driver 9
LED10	17	14	O	LED driver 10
LED11	18	15	O	LED driver 11

Table 1. Pin description ...continued

Symbol	Pin		Type	Description
	TSSOP28	HVQFN28		
LED12	19	16	O	LED driver 12
LED13	20	17	O	LED driver 13
LED14	21	18	O	LED driver 14
LED15	22	19	O	LED driver 15
OE	23	20	I	active LOW output enable
A5	24	21	I	address input 5
EXTCLK	25	22	I	external clock input ^[2]
SCL	26	23	I	serial clock line
SDA	27	24	I/O	serial data line
V _{DD}	28	25	power supply	supply voltage

[1] HVQFN28 package die supply ground is connected to both VSS pin and exposed center pad. VSS pin must be connected to supply ground for proper device operation. For enhanced thermal, electrical, and board level performance, the exposed pad needs to be soldered to the board using a corresponding thermal pad on the board and for proper heat conduction through the board, thermal vias need to be incorporated in the PCB in the thermal pad region.

[2] This pin must be grounded when this feature is not used.

6. Functional description

Refer to Figure 1 "Block diagram of PCA9685

6.1 Device addresses

Following a START condition, the bus master must output the address of the slave it is accessing. There are a maximum of 64 possible programmable addresses using the 6 hardware address pins. Two of these addresses, Software Reset and LED All Call, cannot be used because their default power-up state is ON, leaving a maximum of 62 addresses. Using other reserved addresses, as well as any other subcall address, will reduce the total number of possible addresses even further.

6.1.1 Regular I²C-bus slave address

The I²C-bus slave address of the PCA9685 is shown in Figure 4. To conserve power, no internal pull-up resistors are incorporated on the hardware selectable address pins and they must be pulled HIGH or LOW.

Remark: Using reserved I²C-bus addresses will interfere with other devices, but only if the devices are on the bus and/or the bus will be open to other I²C-bus systems at some later date.

In a closed system where the designer controls the address assignment these addresses can be used since the PCA9685 treats them like any other address. The LED All Call, Software Reset and PCA9564 or PCA9665 slave address (if on the bus) can never be used for individual device addresses.

- PCA9685 LED All Call address (1110 000) and Software Reset (0000 0110) which are active on start-up
- PCA9564 (0000 000) or PCA9665 (1110 000) slave address which is active on start-up
- 'reserved for future use' I²C-bus addresses (0000 011, 1111 1XX)
- slave devices that use the 10-bit addressing scheme (1111 OXX)
- slave devices that are designed to respond to the General Call address (0000 000) which is used as the software reset address
- High-speed mode (Hs-mode) master code (00001XX)

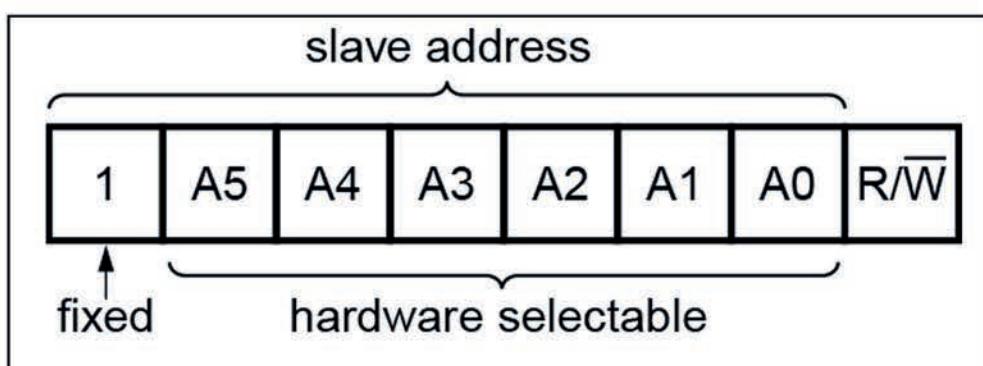


Figure 4. Slave address

The last bit of the address byte defines the operation to be performed. When set to logic 1 a read is selected, while a logic 0 selects a write operation.

6.1.2 LED All Call I²C-bus address

- Default power-up value (ALLCALLADR register): E0h or 1110 000X
- Programmable through I²C-bus (volatile programming)
- At power-up, LED All Call I²C-bus address is enabled. PCA9685 sends an ACK when E0h (R/W = 0) or E1h (R/W = 1) is sent by the master.

See Section 6.3.7 "ALLCALLADR, LED All Call I²C-bus address" for more detail.

Remark: The default LED All Call I²C-bus address (E0h or 1110 000X) must not be used as a regular I²C-bus slave address since this address is enabled at power-up. All the PCA9685s on the I²C-bus will acknowledge the address if sent by the I²C-bus master.

6.1.3 LED Sub Call I2C-bus addresses

- 3 different I2C-bus addresses can be used
- Default power-up values:
 - SUBADR1 register: E2h or 1110 001X
 - SUBADR2 register: E4h or 1110 010X
 - SUBADR3 register: E8h or 1110 100X
- Programmable through I2C-bus (volatile programming)
- At power-up, Sub Call I2C-bus addresses are disabled. PCA9685 does not send an ACK when E2h ($R/\overline{W} = 0$) or E3h ($R/\overline{W} = 1$), E4h ($R/\overline{W} = 0$) or E5h ($R/\overline{W} = 1$), or E8h ($R/\overline{W} = 0$) or E9h ($R/W = 1$) is sent by the master.

See Section 6.3.6 "SUBADR1 to SUBADR3, I2C-bus subaddress 1 to 3" for more detail.

Remark: The default LED Sub Call I2C-bus addresses may be used as regular I2C-bus slave addresses as long as they are disabled.

6.1.4 Software Reset I2C-bus address

The address shown in Figure 5 is used when a reset of the PCA9685 needs to be performed by the master. The Software Reset address (SWRST Call) must be used with $R/\overline{W} = \text{logic 0}$. If $R/\overline{W} = \text{logic 1}$, the PCA9685 does not acknowledge the SWRST. See Section 6.6 "Software reset" for more detail.

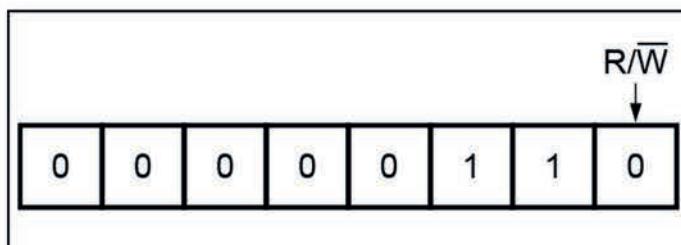


Figure 5. Software Reset address

Remark: The Software Reset I2C-bus address is a reserved address and cannot be used as a regular I2C-bus slave address or as an LED All Call or LED Sub Call address.

6.2 Control register

Following the successful acknowledgement of the slave address, LED All Call address or LED Sub Call address, the bus master will send a byte to the PCA9685, which will be stored in the Control register.

This register is used as a pointer to determine which register will be accessed.



reset state = 00h

Remark: The Control register does not apply to the Software Reset I²C-bus address.

Figure 6. Control register

6.3 Register definitions

Table 2. Register summary

Register# (decimal)	Register# (hex)	D7	D6	D5	D4	D3	D2	D1	D0	Name	Type	Function
0	00	0	0	0	0	0	0	0	0	MODE1	read/write	Mode register 1
1	01	0	0	0	0	0	0	0	1	MODE2	read/write	Mode register 2
2	02	0	0	0	0	0	0	1	0	SUBADR1	read/write	I ² C-bus subaddress 1
3	03	0	0	0	0	0	0	1	1	SUBADR2	read/write	I ² C-bus subaddress 2
4	04	0	0	0	0	0	1	0	0	SUBADR3	read/write	I ² C-bus subaddress 3
5	05	0	0	0	0	0	1	0	1	ALLCALLADR	read/write	LED All Call I ² C-bus address
6	06	0	0	0	0	0	1	1	0	LED0_ON_L	read/write	LED0 output and brightness control byte 0
7	07	0	0	0	0	0	1	1	1	LED0_ON_H	read/write	LED0 output and brightness control byte 1
8	08	0	0	0	0	1	0	0	0	LED0_OFF_L	read/write	LED0 output and brightness control byte 2
9	09	0	0	0	0	1	0	0	1	LED0_OFF_H	read/write	LED0 output and brightness control byte 3
10	0A	0	0	0	0	1	0	1	0	LED1_ON_L	read/write	LED1 output and brightness control byte 0
11	0B	0	0	0	0	1	0	1	1	LED1_ON_H	read/write	LED1 output and brightness control byte 1
12	0C	0	0	0	0	1	1	0	0	LED1_OFF_L	read/write	LED1 output and brightness control byte 2
13	0D	0	0	0	0	1	1	0	1	LED1_OFF_H	read/write	LED1 output and brightness control byte 3
14	0E	0	0	0	0	1	1	1	0	LED2_ON_L	read/write	LED2 output and brightness control byte 0
15	0F	0	0	0	0	1	1	1	1	LED2_ON_H	read/write	LED2 output and brightness control byte 1
16	10	0	0	0	1	0	0	0	0	LED2_OFF_L	read/write	LED2 output and brightness control byte 2
17	11	0	0	0	1	0	0	0	1	LED2_OFF_H	read/write	LED2 output and brightness control byte 3
18	12	0	0	0	1	0	0	1	0	LED3_ON_L	read/write	LED3 output and brightness control byte 0
19	13	0	0	0	1	0	0	1	1	LED3_ON_H	read/write	LED3 output and brightness control byte 1
20	14	0	0	0	1	0	1	0	0	LED3_OFF_L	read/write	LED3 output and brightness control byte 2
21	15	0	0	0	1	0	1	0	1	LED3_OFF_H	read/write	LED3 output and brightness control byte 3

Table 2. Register summary ...continued

Register# (decimal)	Register# (hex)	D7	D6	D5	D4	D3	D2	D1	D0	Name	Type	Function
22	16	0	0	0	1	0	1	1	0	LED4_ON_L	read/write	LED4 output and brightness control byte 0
23	17	0	0	0	1	0	1	1	1	LED4_ON_H	read/write	LED4 output and brightness control byte 1
24	18	0	0	0	1	1	0	0	0	LED4_OFF_L	read/write	LED4 output and brightness control byte 2
25	19	0	0	0	1	1	0	0	1	LED4_OFF_H	read/write	LED4 output and brightness control byte 3
26	1A	0	0	0	1	1	0	1	0	LED5_ON_L	read/write	LED5 output and brightness control byte 0
27	1B	0	0	0	1	1	0	1	1	LED5_ON_H	read/write	LED5 output and brightness control byte 1
28	1C	0	0	0	1	1	1	0	0	LED5_OFF_L	read/write	LED5 output and brightness control byte 2
29	1D	0	0	0	1	1	1	0	1	LED5_OFF_H	read/write	LED5 output and brightness control byte 3
30	1E	0	0	0	1	1	1	1	0	LED6_ON_L	read/write	LED6 output and brightness control byte 0
31	1F	0	0	0	1	1	1	1	1	LED6_ON_H	read/write	LED6 output and brightness control byte 1
32	20	0	0	1	0	0	0	0	0	LED6_OFF_L	read/write	LED6 output and brightness control byte 2
33	21	0	0	1	0	0	0	0	1	LED6_OFF_H	read/write	LED6 output and brightness control byte 3
34	22	0	0	1	0	0	0	1	0	LED7_ON_L	read/write	LED7 output and brightness control byte 0
35	23	0	0	1	0	0	0	1	1	LED7_ON_H	read/write	LED7 output and brightness control byte 1
36	24	0	0	1	0	0	1	0	0	LED7_OFF_L	read/write	LED7 output and brightness control byte 2
37	25	0	0	1	0	0	1	0	1	LED7_OFF_H	read/write	LED7 output and brightness control byte 3
38	26	0	0	1	0	0	1	1	0	LED8_ON_L	read/write	LED8 output and brightness control byte 0
39	27	0	0	1	0	0	1	1	1	LED8_ON_H	read/write	LED8 output and brightness control byte 1
40	28	0	0	1	0	1	0	0	0	LED8_OFF_L	read/write	LED8 output and brightness control byte 2
41	29	0	0	1	0	1	0	0	1	LED8_OFF_H	read/write	LED8 output and brightness control byte 3

Table 2. Register summary ...continued

Register# (decimal)	Register# (hex)	D7	D6	D5	D4	D3	D2	D1	D0	Name	Type	Function
42	2A	0	0	1	0	1	0	1	0	LED9_ON_L	read/write	LED9 output and brightness control byte 0
43	2B	0	0	1	0	1	0	1	1	LED9_ON_H	read/write	LED9 output and brightness control byte 1
44	2C	0	0	1	0	1	1	0	0	LED9_OFF_L	read/write	LED9 output and brightness control byte 2
45	2D	0	0	1	0	1	1	0	1	LED9_OFF_H	read/write	LED9 output and brightness control byte 3
46	2E	0	0	1	0	1	1	1	0	LED10_ON_L	read/write	LED10 output and brightness control byte 0
47	2F	0	0	1	0	1	1	1	1	LED10_ON_H	read/write	LED10 output and brightness control byte 1
48	30	0	0	1	1	0	0	0	0	LED10_OFF_L	read/write	LED10 output and brightness control byte 2
49	31	0	0	1	1	0	0	0	1	LED10_OFF_H	read/write	LED10 output and brightness control byte 3
50	32	0	0	1	1	0	0	1	0	LED11_ON_L	read/write	LED11 output and brightness control byte 0
51	33	0	0	1	1	0	0	1	1	LED11_ON_H	read/write	LED11 output and brightness control byte 1
52	34	0	0	1	1	0	1	0	0	LED11_OFF_L	read/write	LED11 output and brightness control byte 2
53	35	0	0	1	1	0	1	0	1	LED11_OFF_H	read/write	LED11 output and brightness control byte 3
54	36	0	0	1	1	0	1	1	0	LED12_ON_L	read/write	LED12 output and brightness control byte 0
55	37	0	0	1	1	0	1	1	1	LED12_ON_H	read/write	LED12 output and brightness control byte 1
56	38	0	0	1	1	1	0	0	0	LED12_OFF_L	read/write	LED12 output and brightness control byte 2
57	39	0	0	1	1	1	0	0	1	LED12_OFF_H	read/write	LED12 output and brightness control byte 3
58	3A	0	0	1	1	1	0	1	0	LED13_ON_L	read/write	LED13 output and brightness control byte 0
59	3B	0	0	1	1	1	0	1	1	LED13_ON_H	read/write	LED13 output and brightness control byte 1
60	3C	0	0	1	1	1	1	0	0	LED13_OFF_L	read/write	LED13 output and brightness control byte 2
61	3D	0	0	1	1	1	1	0	1	LED13_OFF_H	read/write	LED13 output and brightness control byte 3

Table 2. Register summary ...continued

Register# (decimal)	Register# (hex)	D7	D6	D5	D4	D3	D2	D1	D0	Name	Type	Function
62	3E	0	0	1	1	1	1	1	0	LED14_ON_L	read/write	LED14 output and brightness control byte 0
63	3F	0	0	1	1	1	1	1	1	LED14_ON_H	read/write	LED14 output and brightness control byte 1
64	40	0	1	0	0	0	0	0	0	LED14_OFF_L	read/write	LED14 output and brightness control byte 2
65	41	0	1	0	0	0	0	0	1	LED14_OFF_H	read/write	LED14 output and brightness control byte 3
66	42	0	1	0	0	0	0	1	0	LED15_ON_L	read/write	LED15 output and brightness control byte 0
67	43	0	1	0	0	0	0	1	1	LED15_ON_H	read/write	LED15 output and brightness control byte 1
68	44	0	1	0	0	0	1	0	0	LED15_OFF_L	read/write	LED15 output and brightness control byte 2
69	45	0	1	0	0	0	1	0	1	LED15_OFF_H	read/write	LED15 output and brightness control byte 3
...	reserved for future use											
250	FA	1	1	1	1	1	0	1	0	ALL_LED_ON_L	write/read zero	load all the LEDn_ON registers, byte 0
251	FB	1	1	1	1	1	0	1	1	ALL_LED_ON_H	write/read zero	load all the LEDn_ON registers, byte 1
252	FC	1	1	1	1	1	1	0	0	ALL_LED_OFF_L	write/read zero	load all the LEDn_OFF registers, byte 0
253	FD	1	1	1	1	1	1	0	1	ALL_LED_OFF_H	write/read zero	load all the LEDn_OFF registers, byte 1
254	FE	1	1	1	1	1	1	1	0	PRE_SCALE ^[1]	read/write	prescaler for PWM output frequency
255	FF	1	1	1	1	1	1	1	1	TestMode ^[2]	read/write	defines the test mode to be entered
...	All further addresses are reserved for future use; reserved addresses will not be acknowledged.											

[1] Writes to PRE_SCALE register are blocked when SLEEP bit is logic 0 (MODE 1).

[2] Reserved. Writes to this register may cause unpredictable results.

Remark: Auto Increment past register 69 will point to MODE1 register (register 0).

Auto Increment also works from register 250 to register 254, then rolls over to register 0.

6.3.1 Mode register 1, MODE1

Legend: * default value.

Table 3. MODE1 - Mode register 1 (address 00h) bit description

Bit	Symbol	Access	Value	Description
7	RESTART	R		Shows state of RESTART logic. See Section 7.3.1.1 for detail.
			W	User writes logic 1 to this bit to clear it to logic 0. A user write of logic 0 will have no effect. See Section 7.3.1.1 for detail.
			0*	Restart disabled.
			1	Restart enabled.
6	EXTCLK	R/W		To use the EXTCLK pin, this bit must be set by the following sequence: 1. Set the SLEEP bit in MODE1. This turns off the internal oscillator. 2. Write logic 1s to both the SLEEP and EXTCLK bits in MODE1. The switch is now made. The external clock can be active during the switch because the SLEEP bit is set. This bit is a 'sticky bit', that is, it cannot be cleared by writing a logic 0 to it. The EXTCLK bit can only be cleared by a power cycle or software reset. EXTCLK range is DC to 50 MHz. $\text{refresh_rate} = \frac{\text{EXTCLK}}{4096 \times (\text{prescale} + 1)}$
			0*	Use internal clock.
			1	Use EXTCLK pin clock.
			0*	Register Auto-Increment disabled ^[1] .
			1	Register Auto-Increment enabled.
4	SLEEP	R/W	0	Normal mode ^[2] .
			1*	Low power mode. Oscillator off ^{[3][4]} .
3	SUB1	R/W	0*	PCA9685 does not respond to I ² C-bus subaddress 1.
			1	PCA9685 responds to I ² C-bus subaddress 1.
2	SUB2	R/W	0*	PCA9685 does not respond to I ² C-bus subaddress 2.
			1	PCA9685 responds to I ² C-bus subaddress 2.
1	SUB3	R/W	0*	PCA9685 does not respond to I ² C-bus subaddress 3.
			1	PCA9685 responds to I ² C-bus subaddress 3.
0	ALLCALL	R/W	0	PCA9685 does not respond to LED All Call I ² C-bus address.
			1*	PCA9685 responds to LED All Call I ² C-bus address.

[1] When the Auto Increment flag is set, AI = 1, the Control register is automatically incremented after a read or write. This allows the user to program the registers sequentially.

[2] It takes 500 µs max. for the oscillator to be up and running once SLEEP bit has been set to logic 0. Timings on LEDn outputs are not

guaranteed if PWM control registers are accessed within the 500 µs window. There is no start-up delay required when using the EXTCLK pin as the PWM clock.

[3] No PWM control is possible when the oscillator is off.

[4] When the oscillator is off (Sleep mode) the LEDn outputs cannot be turned on, off or dimmed/blinking.

6.3.1.1 Restart mode

If the PCA9685 is operating and the user decides to put the chip to sleep (setting MODE1 bit 4) without stopping any of the PWM channels, the RESTART bit (MODE1 bit 7) will be set to logic 1 at the end of the PWM refresh cycle. The contents of each PWM register are held valid when the clock is off.

To restart all of the previously active PWM channels with a few I2C-bus cycles do the following steps:

1. Read MODE1 register.
2. Check that bit 7 (RESTART) is a logic 1. If it is, clear bit 4 (SLEEP). Allow time for oscillator to stabilize (500 µs).
3. Write logic 1 to bit 7 of MODE1 register. All PWM channels will restart and the RESTART bit will clear.

Remark: The SLEEP bit must be logic 0 for at least 500 µs, before a logic 1 is written into the RESTART bit.

Other actions that will clear the RESTART bit are:

1. Power cycle.
2. I2C Software Reset command.
3. If the MODE2 OCH bit is logic 0, write to any PWM register then issue an I2C-bus STOP.
4. If the MODE2 OCH bit is logic 1, write to all four PWM registers in any PWM channel.

Likewise, if the user does an orderly shutdown of all the PWM channels before setting the SLEEP bit, the RESTART bit will be cleared. If this is done the contents of all PWM registers are invalidated and must be reloaded before reuse.

An example of the use of the RESTART bit would be the restoring of a customer's laptop LCD backlight intensity coming out of Standby to the level it was before going into Standby.

6.3.2 Mode register 2, MODE2

Table 4. MODE2 - Mode register 2 (address 01h) bit description

Legend: * default value.

Bit	Symbol	Access	Value	Description
7 to 5	-	read only	000*	reserved
4	INVRT ^[1]	R/W	0*	Output logic state not inverted. Value to use when external driver used. Applicable when $\overline{OE} = 0$.
			1	Output logic state inverted. Value to use when no external driver used. Applicable when $\overline{OE} = 0$.
3	OCH	R/W	0*	Outputs change on STOP command ^[2] .
			1	Outputs change on ACK ^[3] .
2	OUTDRV ^[1]	R/W	0	The 16 LEDn outputs are configured with an open-drain structure.
			1*	The 16 LEDn outputs are configured with a totem pole structure.
1 to 0	OUTNE[1:0] ^[4]	R/W	00*	When $\overline{OE} = 1$ (output drivers not enabled), LEDn = 0.
			01	When $\overline{OE} = 1$ (output drivers not enabled): LEDn = 1 when OUTDRV = 1 LEDn = high-impedance when OUTDRV = 0 (same as OUTNE[1:0] = 10)
			1X	When $\overline{OE} = 1$ (output drivers not enabled), LEDn = high-impedance.

[1] See Section 6.7 "Using the PCA9685 with and without external drivers" for more details.

Normal LEDs can be driven directly in either mode. Some newer LEDs include integrated Zener diodes to limit voltage transients, reduce EMI, protect the LEDs and these must be driven only in the open-drain mode to prevent overheating the IC. Power on reset default state of LEDn output pins is LOW.

[2] Change of the outputs at the STOP command allows synchronizing outputs of more than one PCA9685. Applicable to registers from 06h (LEDO_ON_L) to 45h (LED15_OFF_H) only.

1 or more registers can be written, in any order, before STOP.

[3] Update on ACK requires all 4 PWM channel registers to be loaded before outputs will change on the last ACK.

[4] See Section 6.4 "Active LOW output enable input" for more details.

6.3.3 LED output and PWM control

The turn-on time of each LED driver output and the duty cycle of PWM can be controlled independently using the LEDn_ON and LEDn_OFF registers.

There will be two 12-bit registers per LED output. These registers will be programmed by the user. Both registers will hold a value from 0 to 4095. One 12-bit register will hold a value for the ON time and the other 12-bit register will hold the value for the OFF time.

The ON and OFF times are compared with the value of a 12-bit counter that will be running continuously from 0000h to OFFFh (0 to 4095 decimal).

Update on ACK requires all 4 PWM channel registers to be loaded before outputs will change on the last ACK.

The ON time, which is programmable, will be the time the LED output will be asserted and the OFF time, which is also programmable, will be the time when the LED output will be negated. In this way, the phase shift becomes completely programmable. The resolution for the phase shift is 1/4096 of the target frequency. Table 4 lists these registers.

The following two examples illustrate how to calculate values to be loaded into these registers.

Example 1: (assumes that the LED0 output is used and

(delay time) + (PWM duty cycle) \leq 100 %)

Delay time = 10 %; PWM duty cycle = 20 % (LED on time = 20 %; LED off time = 80 %).

Delay time = 10 % = 409.6 ~ 410 counts = 19Ah.

Since the counter starts at 0 and ends at 4095, we will subtract 1, so delay time = 199h counts.

LEDO_ON_H = 1h; LEDO_ON_L = 99h (LED start turn on after this delay count to 409)

LED on time = 20 % = 819.2 ~ 819 counts.

LED off time = 4CCh (decimal 410 + 819 \times 1 = 1228)

LEDO_OFF_H = 4h; LEDO_OFF_L = CCh (LED start turn off after this count to 1228)

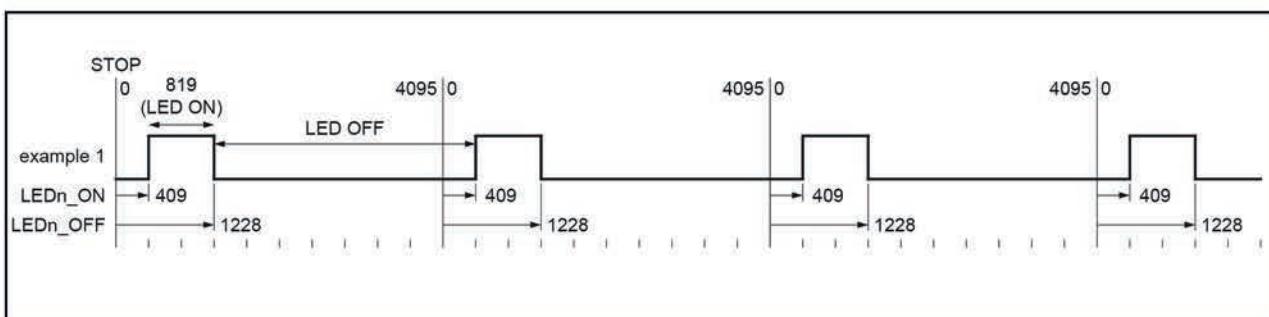


Figure 7. LED output, example 1

Example 2: (assumes that the LED4 output is used and
(delay time) + (PWM duty cycle > 100 %)

Delay time = 90 %; PWM duty cycle = 90 % (LED on time = 90 %; LED off time = 10 %).

Delay time = 90 % = 3686.4 ~ 3686 counts - 1 = 3685 = E65h.

LED4_ON_H = Eh; LED4_ON_L = 65h (LED start turn on after this delay count to 3685)

LED on time = 90 % = 3686 counts.

Since the delay time and LED on period of the duty cycle is greater than 4096 counts, the LEDn_OFF count will occur in the next frame. Therefore, 4096 is subtracted from the LEDn_OFF count to get the correct LEDn_OFF count. See Figure 9, Figure 10 and Figure 11.

LED off time = CCBh (decimal 3685 + 3686 = 7372 - 4096 = 3275)

LED4_OFF_H = Ch; LED4_OFF_L = CBh (LED start turn off after this count to 3275)

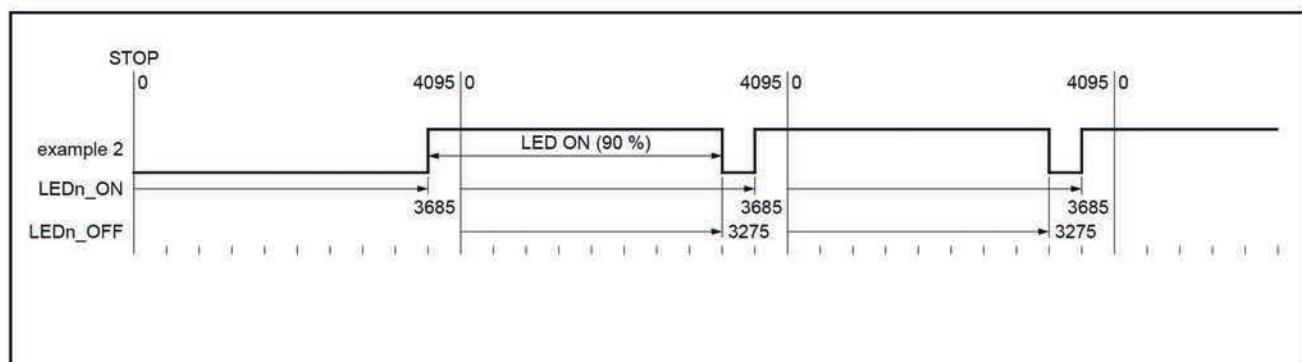
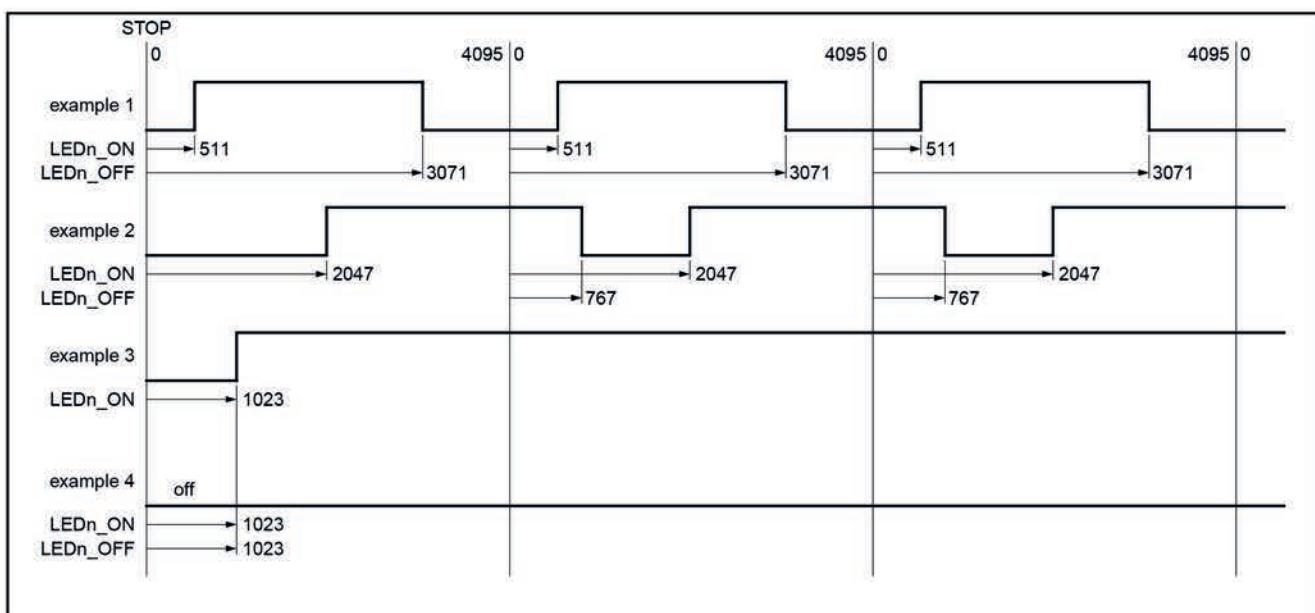


Figure 8. LED output, example 2



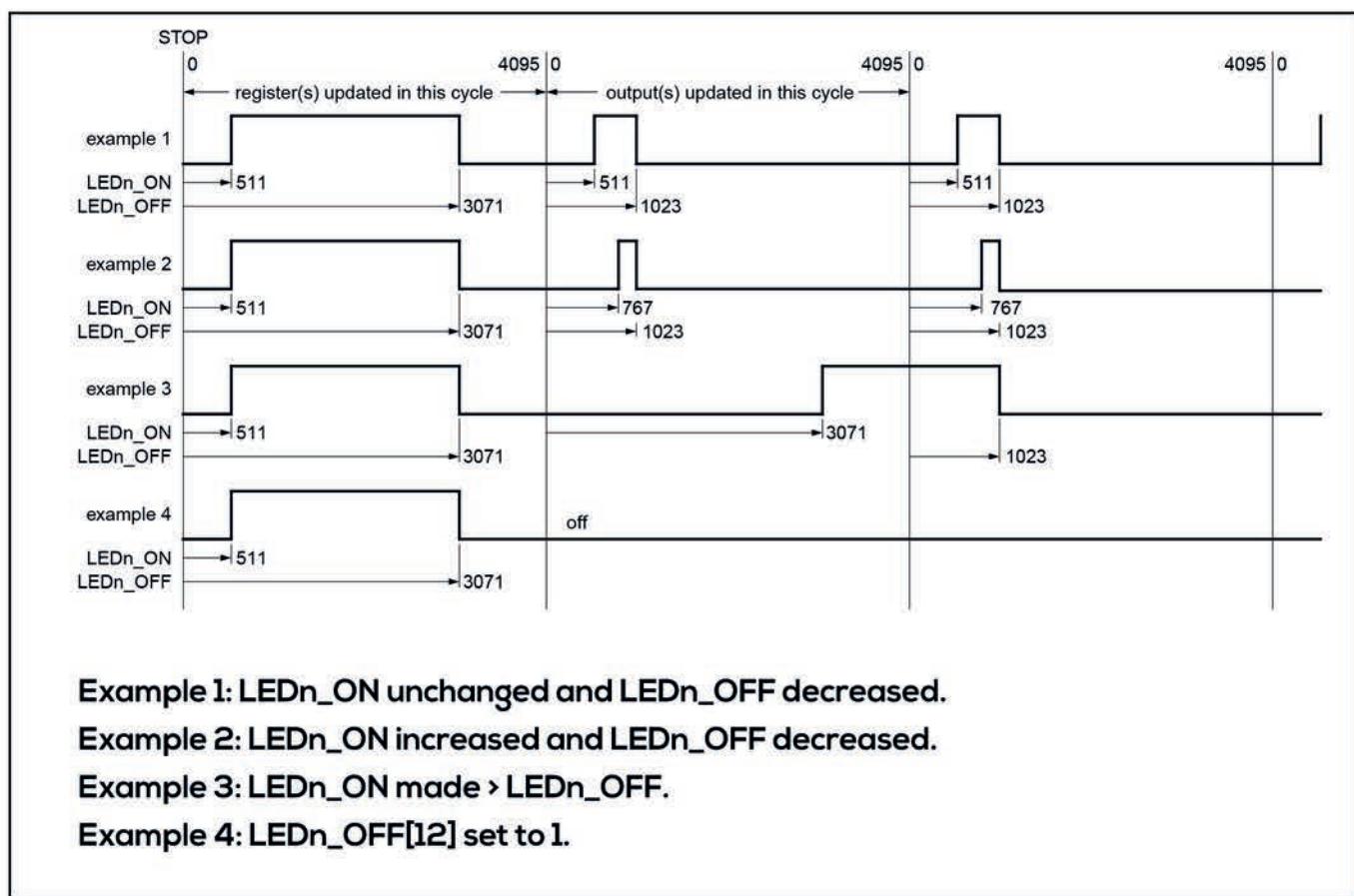
Example 1: LEDn_ON (511) < LEDn_OFF (3071)

Example 2: LEDn_ON (2047) > LEDn_OFF (767)

Example 3: LEDn_ON[12] = 1; LEDn_ON[11:0] = 1022; LEDn_OFF[12] = 0; LEDn_OFF[11:0] = don't care

Example 4: LEDn_ON[12] = 0; LEDn_OFF[12] = 0; LEDn_ON[11:0] = LEDn_OFF[11:0]

Figure 9. Output example



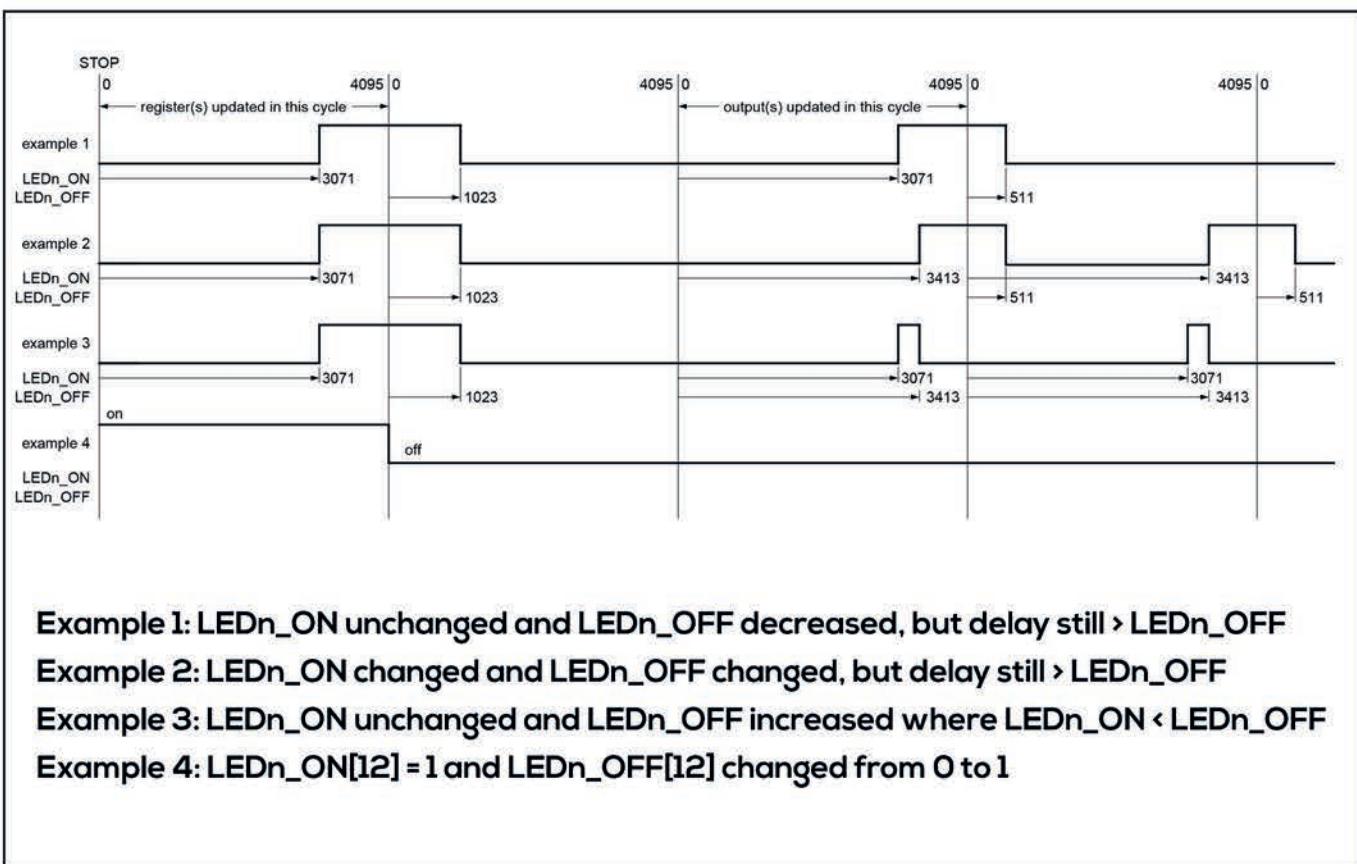
Example 1: LEDn_ON unchanged and LEDn_OFF decreased.

Example 2: LEDn_ON increased and LEDn_OFF decreased.

Example 3: LEDn_ON made > LEDn_OFF.

Example 4: LEDn_OFF[12] set to 1.

Figure 10. Update examples when LEDn_ON < LEDn_OFF



Example 1: LEDn_ON unchanged and LEDn_OFF decreased, but delay still $> \text{LEDn_OFF}$

Example 2: LEDn_ON changed and LEDn_OFF changed, but delay still $> \text{LEDn_OFF}$

Example 3: LEDn_ON unchanged and LEDn_OFF increased where $\text{LEDn_ON} < \text{LEDn_OFF}$

Example 4: $\text{LEDn_ON}[12] = 1$ and $\text{LEDn_OFF}[12]$ changed from 0 to 1

Figure 11. Update examples when $\text{LEDn_ON} > \text{LEDn_OFF}$

Table 5. LED_ON, LED_OFF control registers (address 06h to 45h) bit description

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
06h	LED0_ON_L	7:0	LED0_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED0, 8 LSBs
07h	LED0_ON_H	7:5	reserved	R	000*	non-writable
		4	LED0_ON_H[4]	R/W	0*	LED0 full ON
		3:0	LED0_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED0, 4 MSBs
08h	LED0_OFF_L	7:0	LED0_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED0, 8 LSBs
09h	LED0_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED0_OFF_H[4]	R/W	1*	LED0 full OFF
		3:0	LED0_OFF_H[3:0]	R/W	0000*	
0Ah	LED1_ON_L	7:0	LED1_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED1, 8 LSBs
0Bh	LED1_ON_H	7:5	reserved	R	000*	non-writable
		4	LED1_ON_H[4]	R/W	0*	LED1 full ON
		3:0	LED1_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED1, 4 MSBs
0Ch	LED1_OFF_L	7:0	LED1_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED1, 8 LSBs
0Dh	LED1_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED1_OFF_H[4]	R/W	1*	LED1 full OFF
		3:0	LED1_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED1, 4 MSBs
0Eh	LED2_ON_L	7:0	LED2_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED2, 8 LSBs
0Fh	LED2_ON_H	7:5	reserved	R	000*	non-writable
		4	LED2_ON_H[4]	R/W	0*	LED2 full ON
		3:0	LED2_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED2, 4 MSBs
10h	LED2_OFF_L	7:0	LED2_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED2, 8 LSBs
11h	LED2_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED2_OFF_H[4]	R/W	1*	LED2 full OFF
		3:0	LED2_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED2, 4 MSBs
12h	LED3_ON_L	7:0	LED3_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED3, 8 LSBs
13h	LED3_ON_H	7:5	reserved	R	000*	non-writable
		4	LED3_ON_H[4]	R/W	0*	LED3 full ON
		3:0	LED3_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED3, 4 MSBs
14h	LED3_OFF_L	7:0	LED3_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED3, 8 LSBs
15h	LED3_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED3_OFF_H[4]	R/W	1*	LED3 full OFF
		3:0	LED3_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED3, 4 MSBs
16h	LED4_ON_L	7:0	LED4_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED4, 8 LSBs
17h	LED4_ON_H	7:5	reserved	R	000*	non-writable
		4	LED4_ON_H[4]	R/W	0*	LED4 full ON
		3:0	LED4_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED4, 4 MSBs

Table 5. LED_ON, LED_OFF control registers (address 06h to 45h) bit description ...continued
Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
18h	LED4_OFF_L	7:0	LED4_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED4, 8 LSBs
19h	LED4_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED4_OFF_H[4]	R/W	1*	LED4 full OFF
		3:0	LED4_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED4, 4 MSBs
1Ah	LED5_ON_L	7:0	LED5_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED5, 8 LSBs
1Bh	LED5_ON_H	7:5	reserved	R	000*	non-writable
		4	LED5_ON_H[4]	R/W	0*	LED5 full ON
		3:0	LED5_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED5, 4 MSBs
1Ch	LED5_OFF_L	7:0	LED5_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED5, 8 LSBs
1Dh	LED5_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED5_OFF_H[4]	R/W	1*	LED5 full OFF
		3:0	LED5_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED5, 4 MSBs
1Eh	LED6_ON_L	7:0	LED6_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED6, 8 LSBs
1Fh	LED6_ON_H	7:5	reserved	R	000*	non-writable
		4	LED6_ON_H[4]	R/W	0*	LED6 full ON
		3:0	LED6_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED6, 4 MSBs
20h	LED6_OFF_L	7:0	LED6_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED6, 8 LSBs
21h	LED6_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED6_OFF_H[4]	R/W	1*	LED6 full OFF
		3:0	LED6_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED6, 4 MSBs
22h	LED7_ON_L	7:0	LED7_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED7, 8 LSBs
23h	LED7_ON_H	7:5	reserved	R	000*	non-writable
		4	LED7_ON_H[4]	R/W	0*	LED7 full ON
		3:0	LED7_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED7, 4 MSBs
24h	LED7_OFF_L	7:0	LED7_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED7, 8 LSBs
25h	LED7_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED7_OFF_H[4]	R/W	1*	LED7 full OFF
		3:0	LED7_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED7, 4 MSBs
26h	LED8_ON_L	7:0	LED8_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED8, 8 LSBs
27h	LED8_ON_H	7:5	reserved	R	000*	non-writable
		4	LED8_ON_H[4]	R/W	0*	LED8 full ON
		3:0	LED8_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED8, 4 MSBs
28h	LED8_OFF_L	7:0	LED8_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED8, 8 LSBs
29h	LED8_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED8_OFF_H[4]	R/W	1*	LED8 full OFF
		3:0	LED8_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED8, 4 MSBs

Table 5. LED_ON, LED_OFF control registers (address 06h to 45h) bit description ...continued

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
2Ah	LED9_ON_L	7:0	LED9_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED9, 8 LSBs
2Bh	LED9_ON_H	7:5	reserved	R	000*	non-writable
		4	LED9_ON_H[4]	R/W	0*	LED9 full ON
		3:0	LED9_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED9, 4 MSBs
2Ch	LED9_OFF_L	7:0	LED9_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED9, 8 LSBs
2Dh	LED9_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED9_OFF_H[4]	R/W	1*	LED9 full OFF
		3:0	LED9_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED9, 4 MSBs
2Eh	LED10_ON_L	7:0	LED10_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED10, 8 LSBs
2Fh	LED10_ON_H	7:5	reserved	R	000*	non-writable
		4	LED10_ON_H[4]	R/W	0*	LED10 full ON
		3:0	LED10_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED10, 4 MSBs
30h	LED10_OFF_L	7:0	LED10_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED10, 8 LSBs
31h	LED10_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED10_OFF_H[4]	R/W	1*	LED10 full OFF
		3:0	LED10_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED10, 4 MSBs
32h	LED11_ON_L	7:0	LED11_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED11, 8 LSBs
33h	LED11_ON_H	7:5	reserved	R	000*	non-writable
		4	LED11_ON_H[4]	R/W	0*	LED11 full ON
		3:0	LED11_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED11, 4 MSBs
34h	LED11_OFF_L	7:0	LED11_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED11, 8 LSBs
35h	LED11_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED11_OFF_H[4]	R/W	1*	LED11 full OFF
		3:0	LED11_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED11, 4 MSBs
36h	LED12_ON_L	7:0	LED12_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED12, 8 LSBs
37h	LED12_ON_H	7:5	reserved	R	000*	non-writable
		4	LED12_ON_H[4]	R/W	0*	LED12 full ON
		3:0	LED12_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED12, 4 MSBs
38h	LED12_OFF_L	7:0	LED12_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED12, 8 LSBs
39h	LED12_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED12_OFF_H[4]	R/W	1*	LED12 full OFF
		3:0	LED12_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED12, 4 MSBs
3Ah	LED13_ON_L	7:0	LED13_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED13, 8 LSBs
3Bh	LED13_ON_H	7:5	reserved	R	000*	non-writable
		4	LED13_ON_H[4]	R/W	0*	LED13 full ON
		3:0	LED13_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED13, 4 MSBs

Table 5. LED_ON, LED_OFF control registers (address 06h to 45h) bit description ...continued

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
3Ch	LED13_OFF_L	7:0	LED13_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED13, 8 LSBs
3Dh	LED13_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED13_OFF_H[4]	R/W	1*	LED13 full OFF
		3:0	LED13_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED13, 4 MSBs
3Eh	LED14_ON_L	7:0	LED14_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED14, 8 LSBs
3Fh	LED14_ON_H	7:5	reserved	R	000*	non-writable
		4	LED14_ON_H[4]	R/W	0*	LED14 full ON
		3:0	LED14_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED14, 4 MSBs
40h	LED14_OFF_L	7:0	LED14_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED14, 8 LSBs
41h	LED14_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED14_OFF_H[4]	R/W	1*	LED14 full OFF
		3:0	LED14_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED14, 4 MSBs
42h	LED15_ON_L	7:0	LED15_ON_L[7:0]	R/W	0000 0000*	LEDn_ON count for LED15, 8 LSBs
43h	LED15_ON_H	7:5	reserved	R	000*	non-writable
		4	LED15_ON_H[4]	R/W	0*	LED15 full ON
		3:0	LED15_ON_H[3:0]	R/W	0000*	LEDn_ON count for LED15, 4 MSBs
44h	LED15_OFF_L	7:0	LED15_OFF_L[7:0]	R/W	0000 0000*	LEDn_OFF count for LED15, 8 LSBs
45h	LED15_OFF_H	7:5	reserved	R	000*	non-writable
		4	LED15_OFF_H[4]	R/W	1*	LED15 full OFF
		3:0	LED15_OFF_H[3:0]	R/W	0000*	LEDn_OFF count for LED15, 4 MSBs

The LEDn_ON_H output control bit 4, when set to logic 1, causes the output to be always ON. The turning ON of the LED is delayed by the amount in the LEDn_ON registers.

LEDn_OFF[11:0] are ignored. When this bit = 0, then the LEDn_ON and LEDn_OFF registers are used according to their normal definition.

The LEDn_OFF_H output control bit 4, when set to logic 1, causes the output to be always OFF. In this case the values in the LEDn_ON registers are ignored.

Remark: When all LED outputs are configured as 'always OFF', the prescale counter and all associated PWM cycle timing logic are disabled. If LEDn_ON_H[4] and LEDn_OFF_H[4] are set at the same time, the LEDn_OFF_H[4] function takes precedence.

6.3.4 ALL_LED_ON and ALL_LED_OFF control

The ALL_LED_ON and ALL_LED_OFF registers allow just four I2C-bus write sequences to fill all the ON and OFF registers with the same patterns.

Table 6. ALL_LED_ON and ALL_LED_OFF control registers (address FAh to FEh) bit description

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
FAh	ALL_LED_ON_L	7:0	ALL_LED_ON_L[7:0]	W only	0000 0000*	LEDn_ON count for ALL_LED, 8 MSBs
FBh	ALL_LED_ON_H	7:5	reserved	R	000*	non-writable
		4	ALL_LED_ON_H[4]	W only	1*	ALL_LED full ON
		3:0	ALL_LED_ON_H[3:0]	W only	0000*	LEDn_ON count for ALL_LED, 4 MSBs
FCh	ALL_LED_OFF_L	7:0	ALL_LED_OFF_L[7:0]	W only	0000 0000*	LEDn_OFF count for ALL_LED, 8 MSBs
FDh	ALL_LED_OFF_H	7:5	reserved	R	000*	non-writable
		4	ALL_LED_OFF_H[4]	W only	1*	ALL_LED full OFF
		3:0	ALL_LED_OFF_H[3:0]	W only	0000*	LEDn_OFF count for ALL_LED, 4 MSBs
FEh	PRE_SCALE	7:0	PRE_SCALE[7:0]	R/W	0001 1110*	prescaler to program the PWM output frequency (default is 200 Hz)

The LEDn_ON and LEDn_OFF counts can vary from 0 to 4095. The LEDn_ON and LEDn_OFF count registers should never be programmed with the same values. Because the loading of the LEDn_ON and LEDn_OFF registers is via the I2C-bus, and asynchronous to the internal oscillator, we want to ensure that we do not see any visual artifacts of changing the ON and OFF values. This is achieved by updating the changes at the end of the LOW cycle.

6.3.5 PWM frequency PRE_SCALE

The hardware forces a minimum value that can be loaded into the PRE_SCALE register at '3'. The PRE_SCALE register defines the frequency at which the outputs modulate. The prescale value is determined with the formula shown in Equation 1:

$$\text{prescale value} = \text{round} \left(\frac{\text{osc_clock}}{4096 \times \text{update_rate}} \right) - 1 \quad (1)$$

where the update rate is the output modulation frequency required. For example, for an output default frequency of 200 Hz with an oscillator clock frequency of 25 MHz:

$$\text{prescale value} = \text{round} \left(\frac{25 \text{ MHz}}{4096 \times 200} \right) - 1 = 30 \text{ (0x1Eh)} \quad (2)$$

The maximum PWM frequency is 1526 Hz if the PRE_SCALE register is set "0x03h".

The minimum PWM frequency is 24 Hz if the PRE_SCALE register is set "0xFFh".

The PRE_SCALE register can only be set when the SLEEP bit of MODE1 register is set to logic 1.

6.3.6 SUBADR1 to SUBADR3, I²C-bus subaddress 1 to 3

Table 7. SUBADR1 to SUBADR3 - I²C-bus subaddress registers 0 to 3 (address 02h to 04h) bit description

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
02h	SUBADR1	7:1	A1[7:1]	R/W	1110 001*	I ² C-bus subaddress 1
		0	A1[0]	R only	0*	reserved
03h	SUBADR2	7:1	A2[7:1]	R/W	1110 010*	I ² C-bus subaddress 2
		0	A2[0]	R only	0*	reserved
04h	SUBADR3	7:1	A3[7:1]	R/W	1110 100*	I ² C-bus subaddress 3
		0	A3[0]	R only	0*	reserved

Subaddresses are programmable through the I²C-bus. Default power-up values are E2h, E4h, E8h, and the device(s) will not acknowledge these addresses right after power-up (the corresponding SUBx bit in MODE1 register is equal to 0).

Once subaddresses have been programmed to their right values, SUBx bits need to be set to logic 1 in order to have the device acknowledging these addresses (MODE1 register).

Only the 7 MSBs representing the I²C-bus subaddress are valid. The LSB in SUBADR_x register is a read-only bit (0).

When SUBx is set to logic 1, the corresponding I²C-bus subaddress can be used during either an I²C-bus read or write sequence.

6.3.7 ALLCALLADR, LED All Call I²C-bus address

Table 8. ALLCALLADR - LED All Call I²C-bus address register (address 05h)

bit description

Legend: * default value.

Address	Register	Bit	Symbol	Access	Value	Description
05h	ALLCALLADR	7:1	AC[7:1]	R/W	1110 000*	ALLCALL I ² C-bus address register
		0	AC[0]	R only	0*	reserved

The LED All Call I²C-bus address allows all the PCA9685s in the bus to be programmed at the same time (ALLCALL bit in register MODE1 must be equal to 1 (power-up default state)). This address is programmable through the I²C-bus and can be used during either an I²C-bus read or write sequence. The register address can also be programmed as a Sub Call.

Only the 7 MSBs representing the All Call I²C-bus address are valid. The LSB in ALLCALLADR register is a read-only bit (0).

If ALLCALL bit = 0, the device does not acknowledge the address programmed in register ALLCALLADR.

6.4 Active LOW output enable input

The active LOW output enable (\overline{OE}) pin, allows to enable or disable all the LED outputs at the same time.

- When a LOW level is applied to \overline{OE} pin, all the LED outputs are enabled and follow the output state defined in the LEDn_ON and LEDn_OFF registers with the polarity defined by INVRT bit (MODE2 register).
- When a HIGH level is applied to \overline{OE} pin, all the LED outputs are programmed to the value that is defined by OUTNE[1:0] in the MODE2 register.

Table 9. LED outputs when $\overline{OE} = 1$

OUTNE1	OUTNE0	LED outputs
0	0	0
0	1	1 if OUTDRV = 1, high-impedance if OUTDRV = 0
1	0	high-impedance
1	1	high-impedance

The \overline{OE} pin can be used as a synchronization signal to switch on/off several PCA9685 devices at the same time. This requires an external clock reference that provides blinking period and the duty cycle.

The **OE** pin can also be used as an external dimming control signal. The frequency of the external clock must be high enough not to be seen by the human eye, and the duty cycle value determines the brightness of the LEDs.

6.5 Power-on reset

When power is applied to V_{DD} , an internal power-on reset holds the PCA9685 in a reset condition until V_{DD} has reached V_{POR} . At this point, the reset condition is released and the PCA9685 registers and I²C-bus state machine are initialized to their default states. Thereafter, V_{DD} must be lowered below 0.2 V to reset the device.

6.6 Software reset

The Software Reset Call (SWRST Call) allows all the devices in the I²C-bus to be reset to the power-up state value through a specific formatted I²C-bus command. To be performed correctly, it implies that the I²C-bus is functional and that there is no device hanging the bus.

The SWRST Call function is defined as the following:

1. A START command is sent by the I²C-bus master.
2. The reserved SWRST I²C-bus address '0000 000' with the R/W bit set to '0' (write) is sent by the I²C-bus master.
3. The PCA9685 device(s) acknowledge(s) after seeing the General Call address '0000 0000' (00h) only. If the R/W bit is set to '1' (read), no acknowledge is returned to the I²C-bus master.
4. Once the General Call address has been sent and acknowledged, the master sends 1 byte with 1 specific value (SWRST data byte 1):
 - a. Byte 1 = 06h: the PCA9685 acknowledges this value only. If byte 1 is not equal to 06h, the PCA9685 does not acknowledge it.

If more than 1 byte of data is sent, the PCA9685 does not acknowledge any more.

5. Once the correct byte (SWRST data byte 1) has been sent and correctly acknowledged, the master sends a STOP command to end the SWRST Call: the PCA9685 then resets to the default value (power-up value) and is ready to be addressed again within the specified bus free time (tBUF).

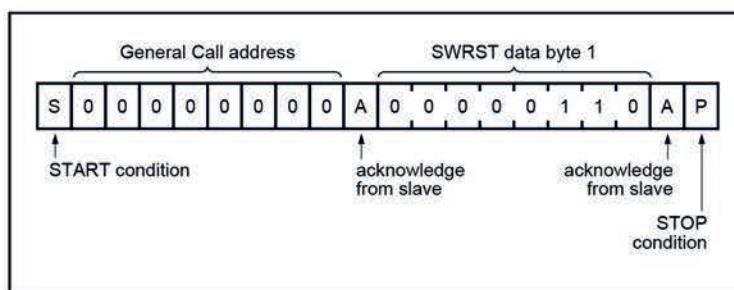


Figure 12. SWRST Call

The I²C-bus master must interpret a non-acknowledge from the PCA9685 (at any time) as a 'SWRST Call Abort'. The PCA9685 does not initiate a reset of its registers. This happens only when the format of the SWRST Call sequence is not correct.

6.7 Using the PCA9685 with and without external drivers

The PCA9685 LED output drivers are 5.5 V only tolerant and can sink up to 25 mA at 5 V. If the device needs to drive LEDs to a higher voltage and/or higher current, use of an external driver is required.

- INVRT bit (MODE2 register) can be used to keep the LED PWM control firmware the same independently of the type of external driver. This bit allows LED output polarity inversion/non-inversion only when $\overline{OE} = 0$.
- OUTDRV bit (MODE2 register) allows minimizing the amount of external components required to control the external driver (N-type or P-type device).

Table 10. Use of INVRT and OUTDRV based on connection to the LEDn outputs when $\overline{OE} = 0$ [1]

INVRT	OUTDRV	Direct connection to LEDn		External N-type driver		External P-type driver	
		Firmware	External pull-up resistor	Firmware	External pull-up resistor	Firmware	External pull-up resistor
0	0	formulas and LED output state values inverted	LED current limiting R[2]	formulas and LED output state values inverted	required	formulas and LED output state values apply	required
0	1	formulas and LED output state values inverted	LED current limiting R[2]	formulas and LED output state values apply[3]	not required[3]	formulas and LED output state values inverted	not required
1	0	formulas and LED output state values apply[2]	LED current limiting R	formulas and LED output state values apply	required	formulas and LED output state values inverted	required
1	1	formulas and LED output state values apply[2]	LED current limiting R	formulas and LED output state values inverted	not required	formulas and LED output state values apply[4]	not required[4]

[1] When $\overline{OE} = 1$, LED output state is controlled only by OUTNE[1:0] bits (MODE2 register).

[2] Correct configuration when LEDs directly connected to the LEDn outputs (connection to V_{DD} through current limiting resistor).

[3] Optimum configuration when external N-type (NPN, NMOS) driver used.

[4] Optimum configuration when external P-type (PNP, PMOS) driver used.

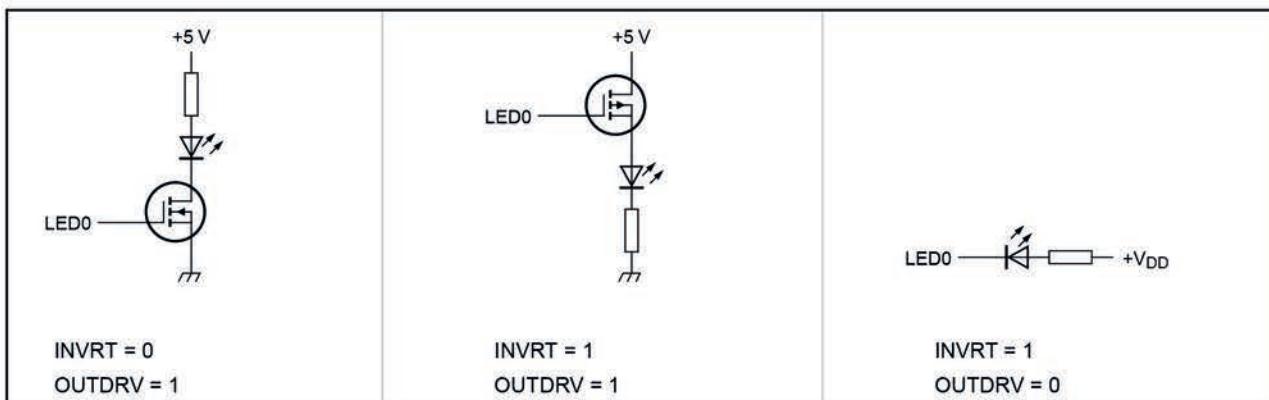


Figure 13. External N-type driver

Figure 14. External P-type driver

Figure 15. Direct LED connection

7. Characteristics of the I2C-bus

The I2C-bus is for 2-way, 2-line communication between different ICs or modules. The two lines are a serial data line (SDA) and a serial clock line (SCL). Both lines must be connected to a positive supply via a pull-up resistor when connected to the output stages of a device. Data transfer may be initiated only when the bus is not busy.

7.1 Bit transfer

One data bit is transferred during each clock pulse. The data on the SDA line must remain stable during the HIGH period of the clock pulse as changes in the data line at this time will be interpreted as control signals (see Figure 16).

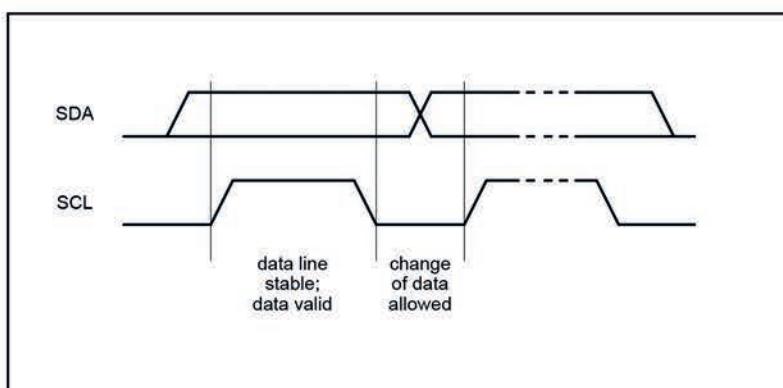


Figure 16. Bit transfer

7.1.1 START and STOP conditions

Both data and clock lines remain HIGH when the bus is not busy. A HIGH-to-LOW transition of the data line while the clock is HIGH is defined as the START condition (S). A LOW-to-HIGH transition of the data line while the clock is HIGH is defined as the STOP condition (P) (see Figure 17).

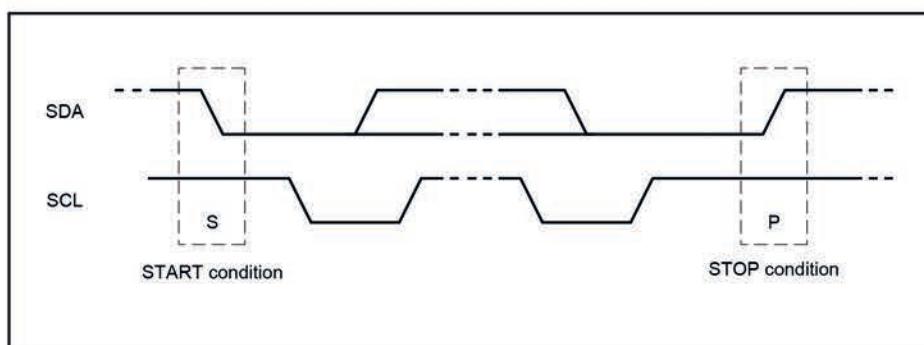


Figure 17. Definition of START and STOP conditions

7.2 System configuration

A device generating a message is a 'transmitter'; a device receiving is the 'receiver'. The device that controls the message is the 'master' and the devices which are controlled by the master are the 'slaves' (see Figure 18).

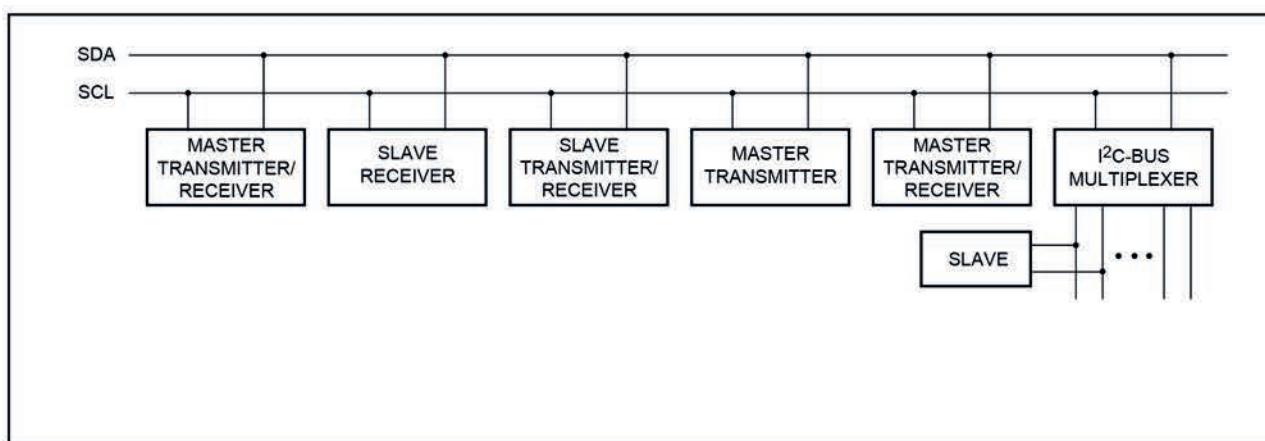


Figure 18. System configuration

7.3 Acknowledge

The number of data bytes transferred between the START and the STOP conditions from transmitter to receiver is not limited. Each byte of eight bits is followed by one acknowledge bit. The acknowledge bit is a HIGH level put on the bus by the transmitter, whereas the master generates an extra acknowledge related clock pulse.

A slave receiver which is addressed must generate an acknowledge after the reception of each byte. Also a master must generate an acknowledge after the reception of each byte that has been clocked out of the slave transmitter. The device that acknowledges has to pull down the SDA line during the acknowledge clock pulse, so that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse; set-up time and hold time must be taken into account.

A master receiver must signal an end of data to the transmitter by not generating an acknowledge on the last byte that has been clocked out of the slave. In this event, the transmitter must leave the data line HIGH to enable the master to generate a STOP condition.

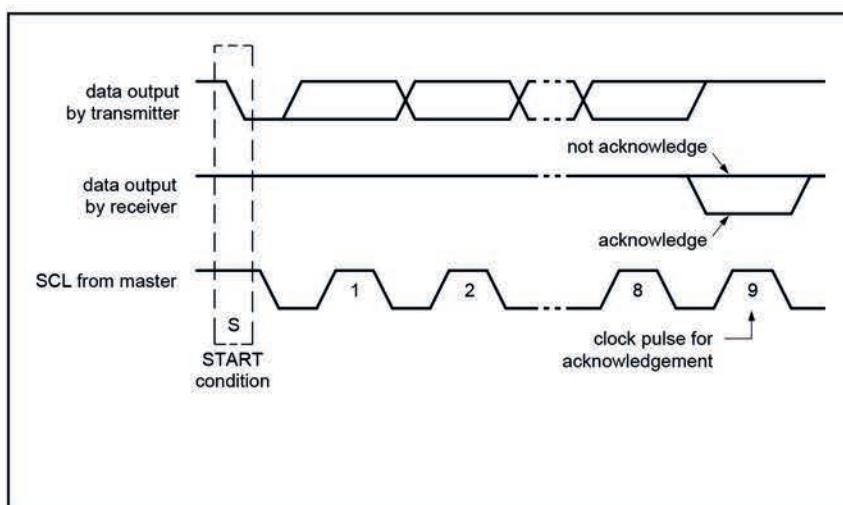


Figure 19. Acknowledgement on the I2C-bus

8. Bus transactions

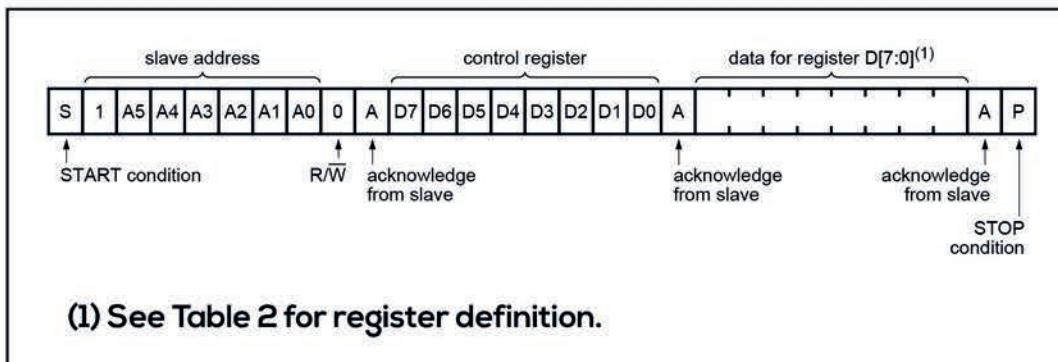


Figure 20. Write to a specific register

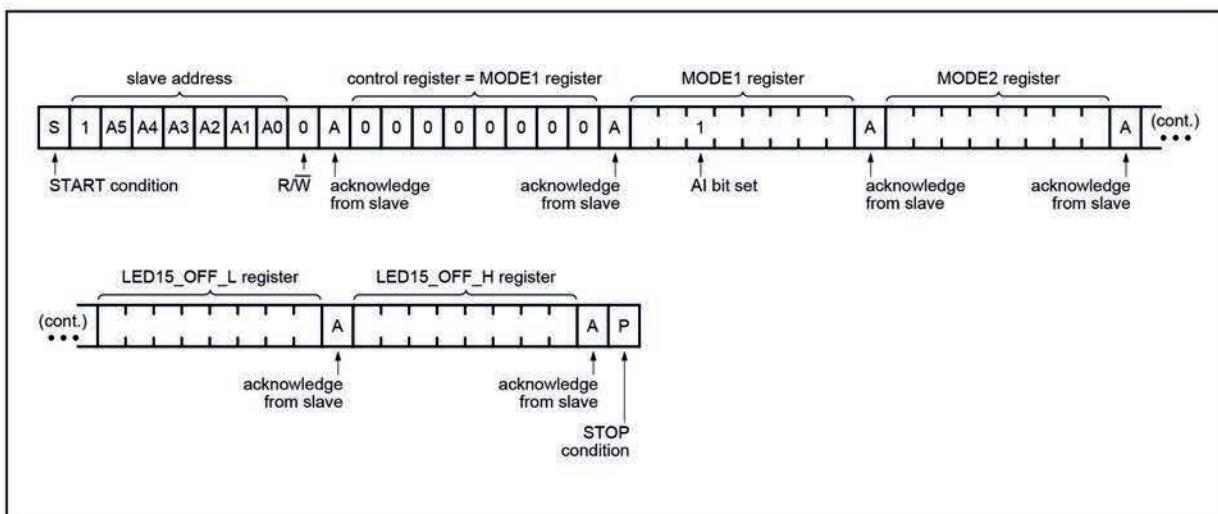


Figure 21. Write to all registers using the Auto-Increment feature; AI initially clear

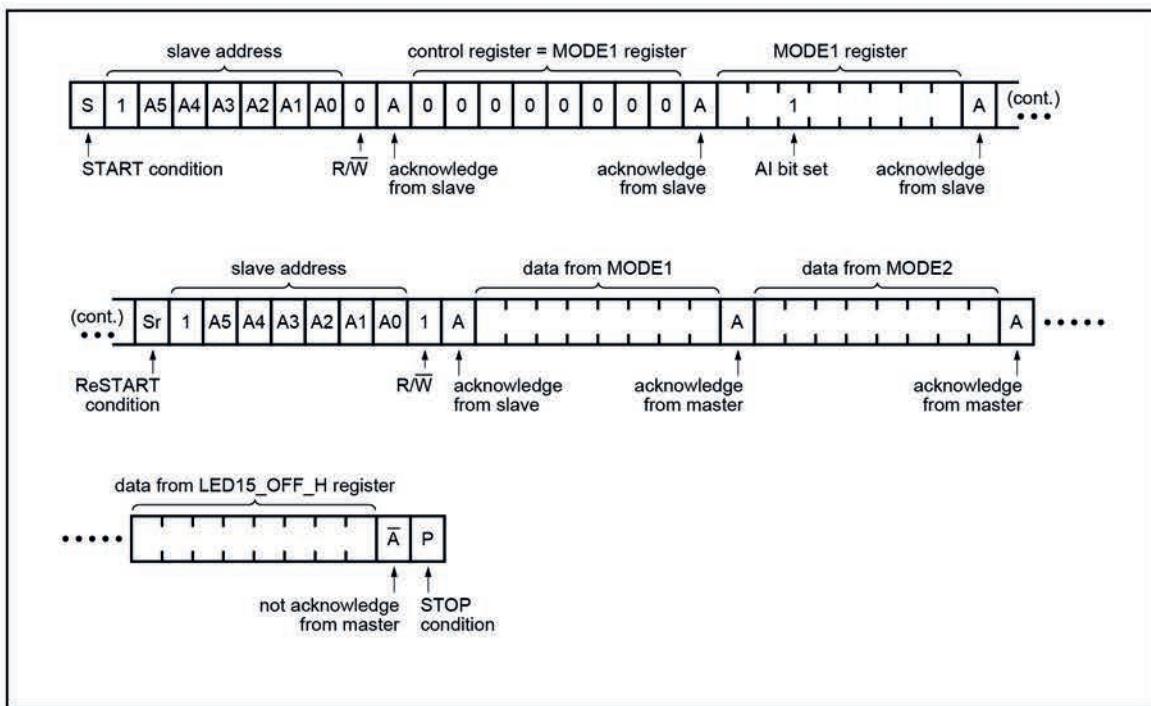


Figure 22. Read all registers using the Auto-Increment feature; AI initially clear

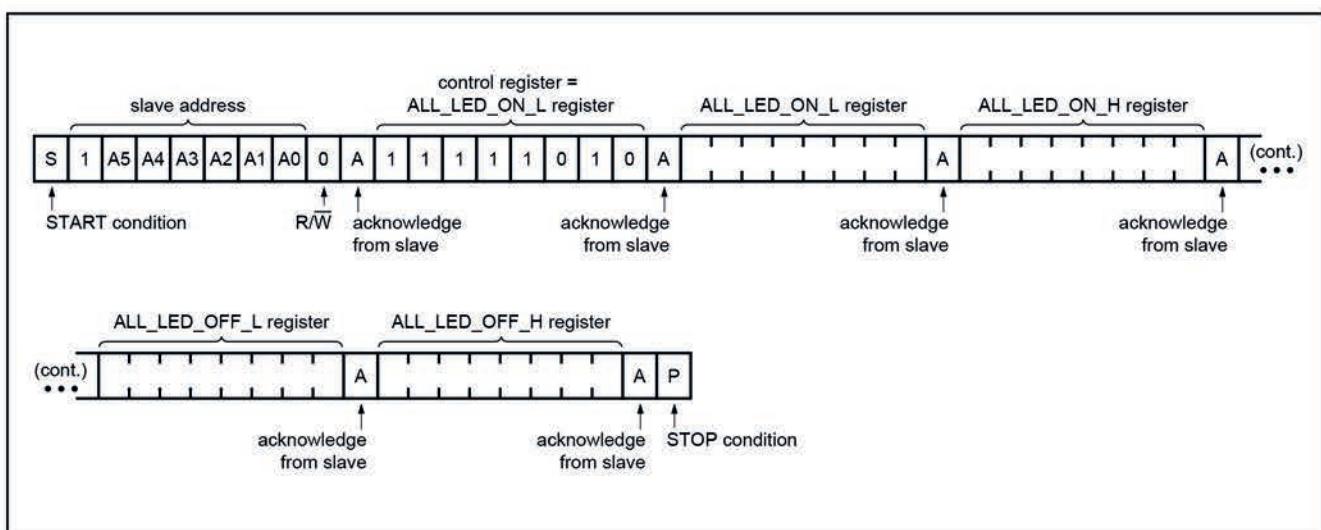


Figure 23. Write to ALL_LED_ON and ALL_LED_OFF registers using the Auto-Increment feature; AI initially set

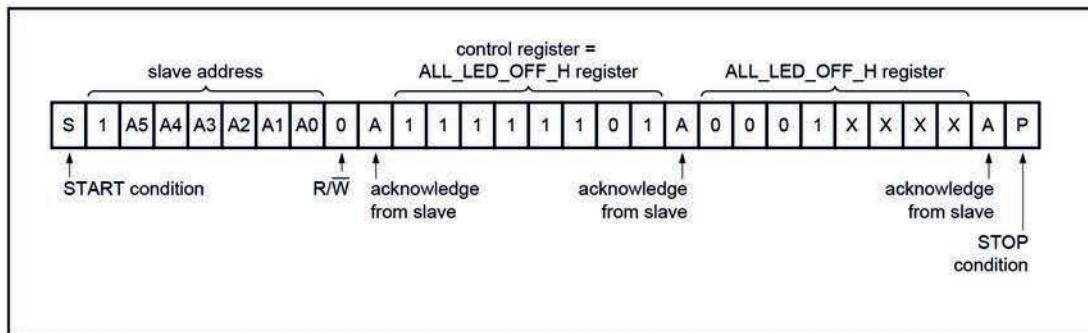
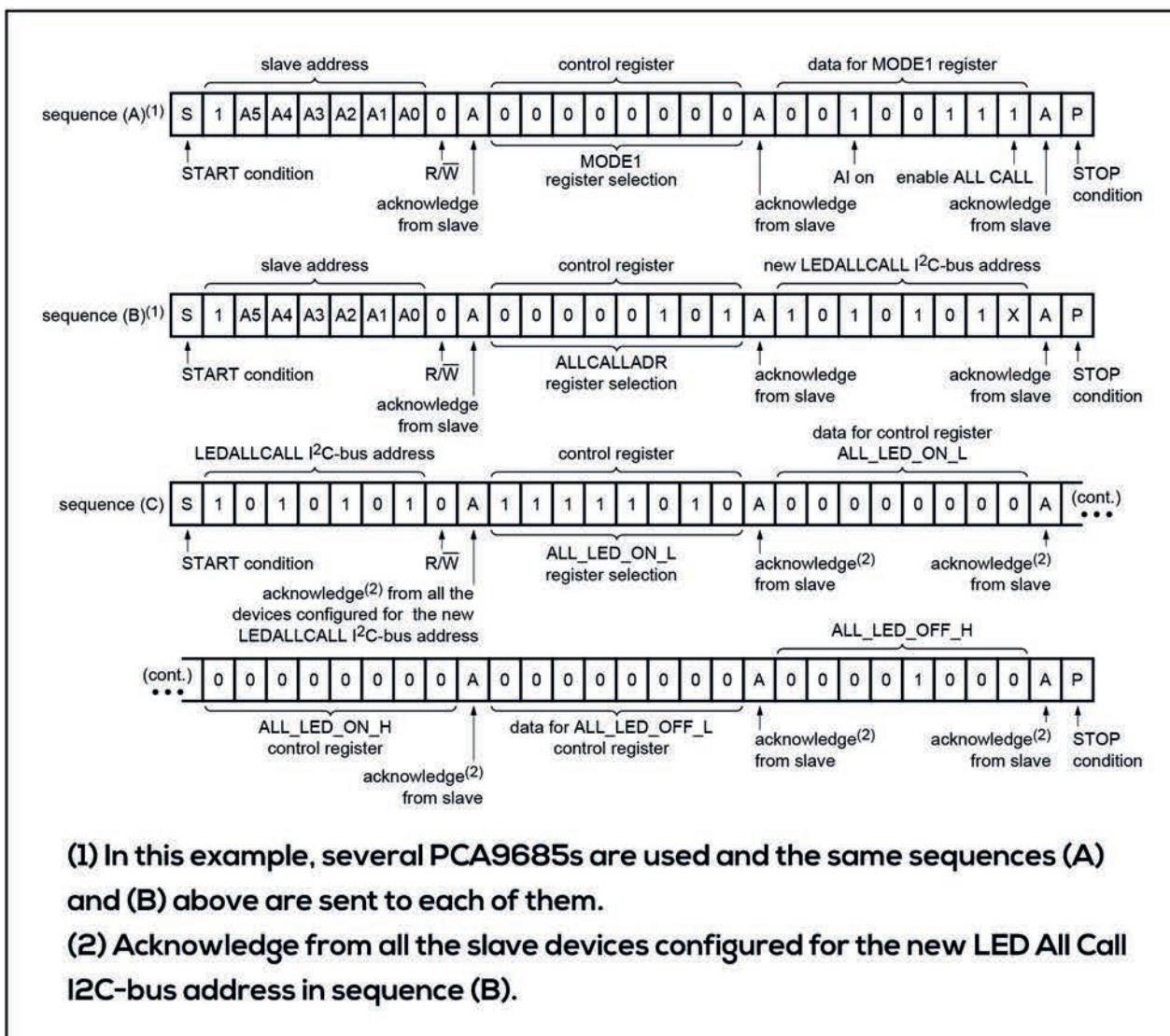


Figure 24. Write to ALL_LED_OFF_H to turn OFF all PWMs



(1) In this example, several PCA9685s are used and the same sequences (A) and (B) above are sent to each of them.

(2) Acknowledge from all the slave devices configured for the new LED All Call I²C-bus address in sequence (B).

Figure 25. LED All Call I²C-bus address programming and LED All Call sequence example

9. Application design-in information

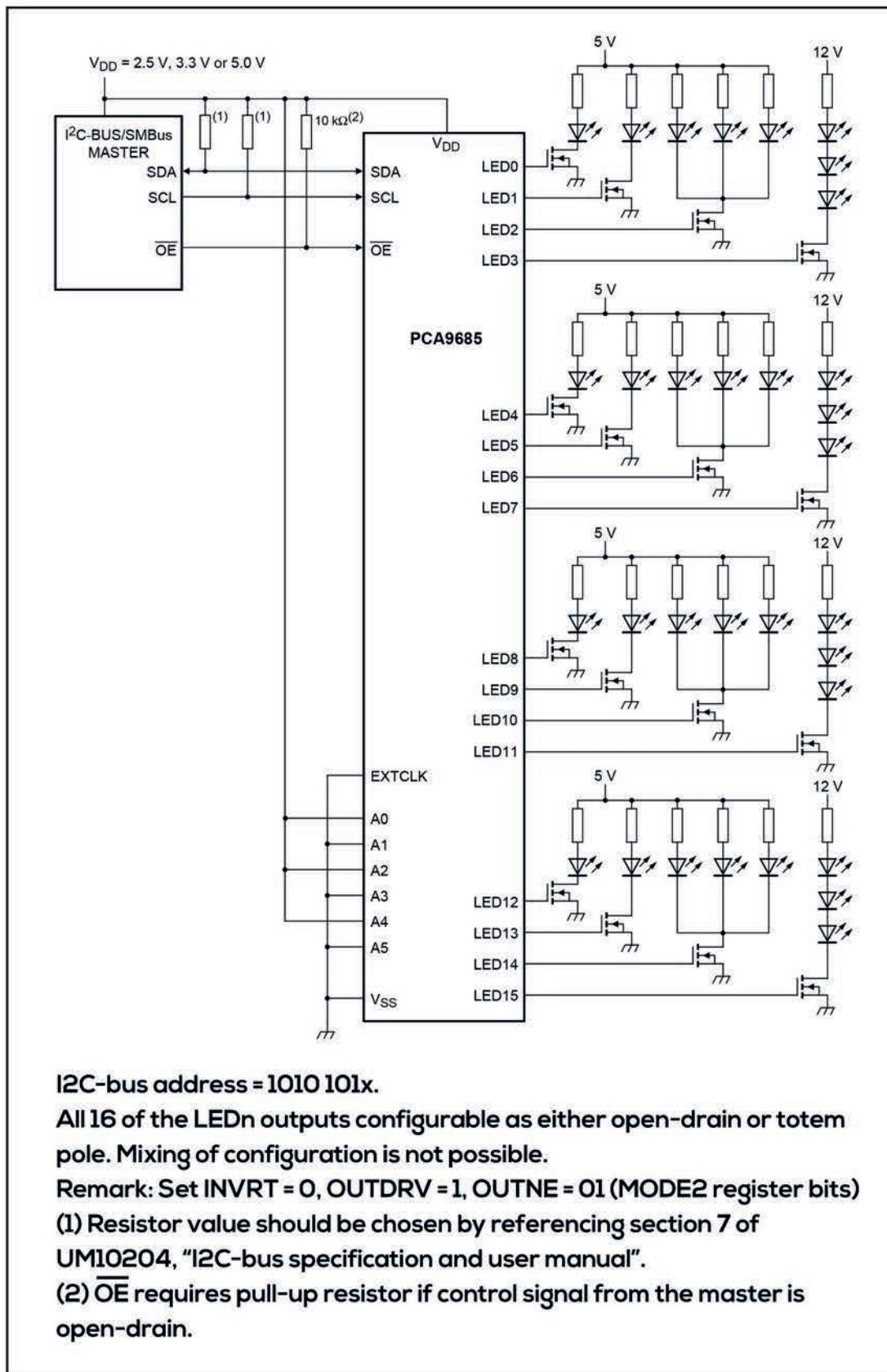


Figure 26. Typical application

Question 1: What kind of edge rate control is there on the outputs?

- The typical edge rates depend on the output configuration, supply voltage, and the applied load. The outputs can be configured as either open-drain NMOS or totem pole outputs. If the customer is using the part to directly drive LEDs, they should be using it in an open-drain NMOS, if they are concerned about the maximum ISS and ground bounce. The edge rate control was designed primarily to slow down the turn-on of the output device; it turns off rather quickly (~1.5 ns). In simulation, the typical turn-on time for the open-drain NMOS was ~14 ns ($V_{DD} = 3.6$ V; $CL = 50$ pF; $RPU = 500 \Omega$).

Question 2: Is ground bounce possible?

- Ground bounce is a possibility, especially if all 16 outputs are changed at full current (25 mA each). There is a fair amount of decoupling capacitance on chip (~50 pF), which is intended to suppress some of the ground bounce. The customer will need to determine if additional decoupling capacitance externally placed as close as physically possible to the device is required.

Question 3: Can I really sink 400 mA through the single ground pin on the package and will this cause any ground bounce problem due to the PWM of the LEDs?

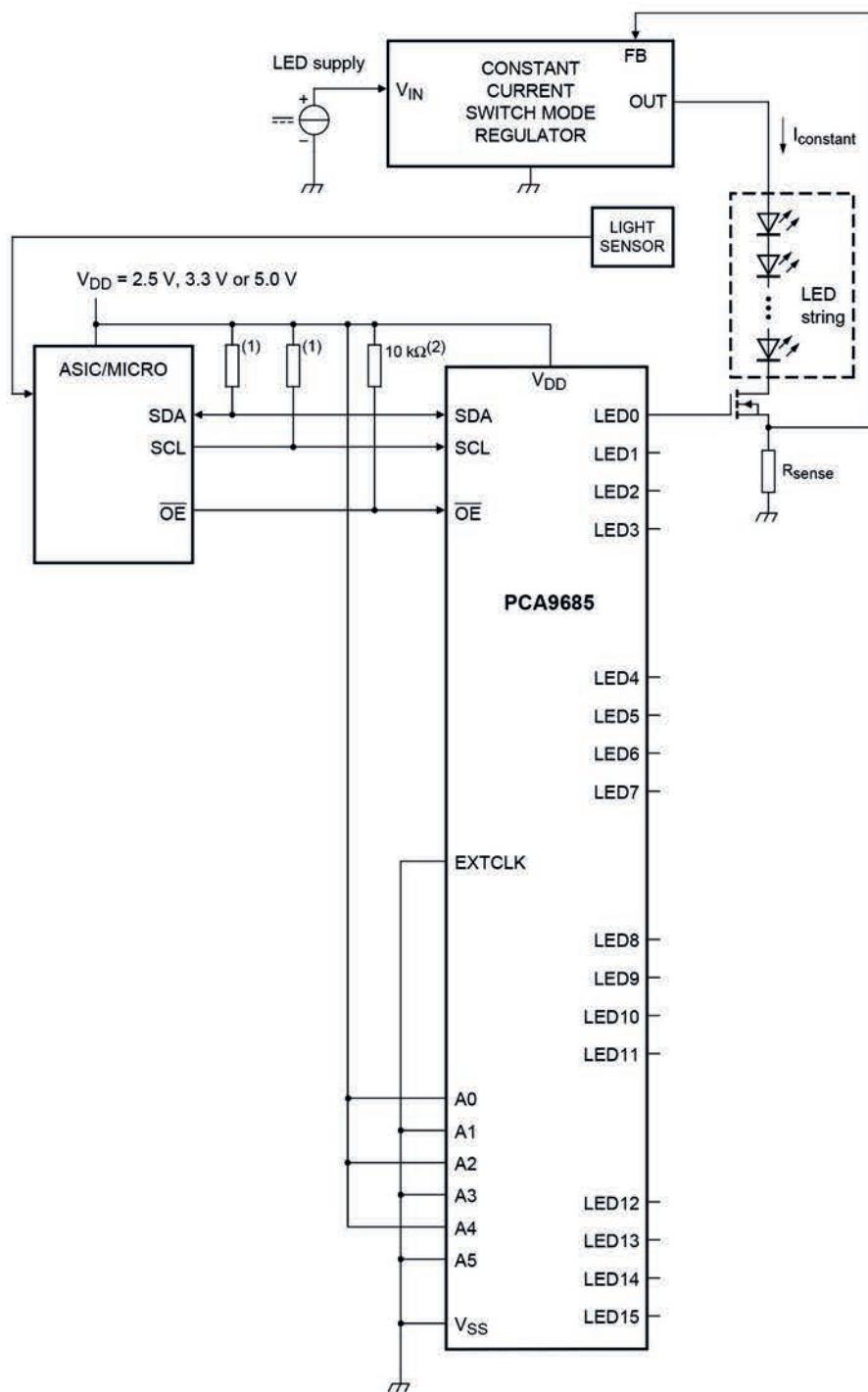
- Yes, you can sink 400 mA through a single ground pin on the package. Although the package only has one ground pin, there are two ground pads on the die itself connected to this one pin. Although some ground bounce is likely, it will not disrupt the operation of the part and would be reduced by the external decoupling capacitance.

Question 4: I can't turn the LEDs on or off, but their registers are set properly. Why?

- Check the MODE1 register SLEEP (bit 4) setting. The bit needs to be 0 in order to enable the clocking. If both clock sources (internal osc and EXTCLK) are turned OFF (bit 4 = 1), the LEDs cannot be dimmed or blinked.

Question 5: I'm using LEDs with integrated Zener diodes and the IC is getting very hot. Why?

- The IC outputs can be set to either open-drain or push-pull and default to push-pull outputs. In this application with the Zener diodes, they need to be set to open-drain since in the push-pull architecture there is a low resistance path to GND through the Zener and this is causing the IC to overheat.



I²C-bus address = 1010 101x.

Remark: Set INVRT = 0, OUTDRV = 1, OUTNE = 01 (MODE2 register bits) for this configuration.

(1) Resistor value should be chosen by referencing Section 7 of UM10204, "I²C-bus specification and user manual".

(2) **OE** requires pull-up resistor if control signal from the master is open-drain.

Figure 27. LCD backlighting application

10. Limiting values

Table 11. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

Symbol	Parameter	Conditions	Min	Max	Unit
V_{DD}	supply voltage		-0.5	+6.0	V
$V_{I/O}$	voltage on an input/output pin		$V_{SS} - 0.5$	5.5	V
$I_{O(LEDn)}$	output current on pin LEDn		-	25	mA
I_{SS}	ground supply current		-	400	mA
P_{tot}	total power dissipation		-	400	mW
T_{stg}	storage temperature		-65	+150	°C
T_{amb}	ambient temperature	operating	-40	+85	°C

11. Static characteristics

Table 12. Static characteristics

$V_{DD} = 2.3 \text{ V to } 5.5 \text{ V}$; $V_{SS} = 0 \text{ V}$; $T_{amb} = -40 \text{ °C to } +85 \text{ °C}$; unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit	
Supply							
V_{DD}	supply voltage		2.3	-	5.5	V	
I_{DD}	supply current	operating mode; no load; $f_{SCL} = 1 \text{ MHz}$; $V_{DD} = 2.3 \text{ V to } 5.5 \text{ V}$	-	6	10	mA	
I_{stb}	standby current	no load; $f_{SCL} = 0 \text{ Hz}$; $V_I = V_{DD} \text{ or } V_{SS}$; $V_{DD} = 2.3 \text{ V to } 5.5 \text{ V}$	-	2.2	15.5	μA	
V_{POR}	power-on reset voltage	no load; $V_I = V_{DD} \text{ or } V_{SS}$	[1]	-	1.70	2.0	V
Input SCL; input/output SDA							
V_{IL}	LOW-level input voltage		-0.5	-	$+0.3V_{DD}$	V	
V_{IH}	HIGH-level input voltage		$0.7V_{DD}$	-	5.5	V	
I_{OL}	LOW-level output current	$V_{OL} = 0.4 \text{ V}$; $V_{DD} = 2.3 \text{ V}$	20	28	-	mA	
		$V_{OL} = 0.4 \text{ V}$; $V_{DD} = 5.0 \text{ V}$	30	40	-	mA	
I_L	leakage current	$V_I = V_{DD} \text{ or } V_{SS}$	-1	-	+1	μA	
C_i	input capacitance	$V_I = V_{SS}$	-	6	10	pF	
LED driver outputs							
I_{OL}	LOW-level output current	$V_{OL} = 0.5 \text{ V}$; $V_{DD} = 2.3 \text{ V to } 4.5 \text{ V}$	[2]	12	25	-	mA
$I_{OL(tot)}$	total LOW-level output current	$V_{OL} = 0.5 \text{ V}$; $V_{DD} = 4.5 \text{ V}$	[2]	-	-	400	mA
I_{OH}	HIGH-level output current	open-drain; $V_{OH} = V_{DD}$	-10	-	+10	μA	
V_{OH}	HIGH-level output voltage	$I_{OH} = -10 \text{ mA}$; $V_{DD} = 2.3 \text{ V}$	1.6	-	-	V	
		$I_{OH} = -10 \text{ mA}$; $V_{DD} = 3.0 \text{ V}$	2.3	-	-	V	
		$I_{OH} = -10 \text{ mA}$; $V_{DD} = 4.5 \text{ V}$	4.0	-	-	V	
I_{OZ}	OFF-state output current	3-state; $V_{OH} = V_{DD} \text{ or } V_{SS}$	-10	-	+10	μA	
C_o	output capacitance		-	5	8	pF	

Table 12. Static characteristics ...continued

V_{DD} = 2.3 V to 5.5 V; V_{SS} = 0 V; T_{amb} = -40 °C to +85 °C; unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
Address inputs; OE input; EXTCLK						
V _{IL}	LOW-level input voltage		-0.5	-	+0.3V _{DD}	V
V _{IH}	HIGH-level input voltage		0.7V _{DD}	-	5.5	V
I _{LI}	input leakage current		-1	-	+1	µA
C _i	input capacitance		-	3	5	pF

[1] V_{DD} must be lowered to 0.2 V in order to reset part.

[2] Each bit must be limited to a maximum of 25 mA and the total package limited to 400 mA due to internal busing limits.

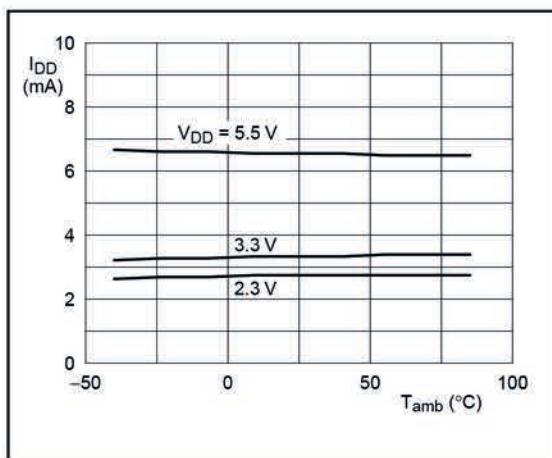


Fig 28. I_{DD} typical values with OSC on and f_{SCL} = 1 MHz versus temperature

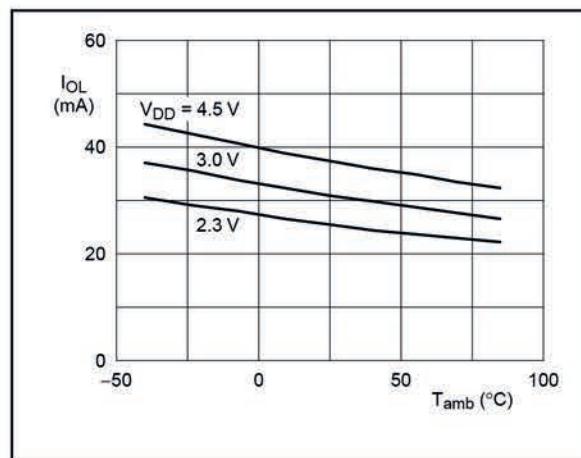


Figure 29. I_{OL} typical drive (LEDn outputs) versus temperature

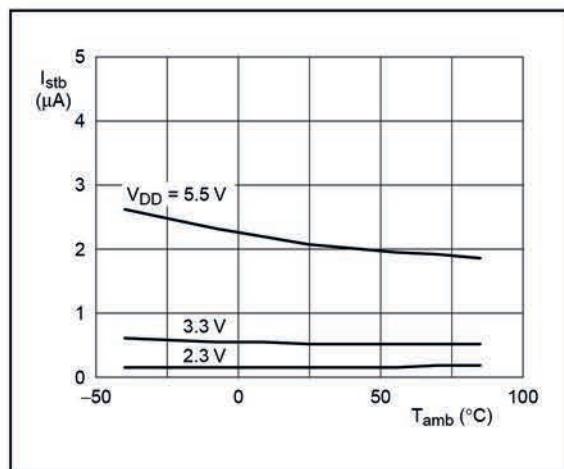


Figure 30. Standby supply current versus temperature

12. Dynamic characteristics

Table 13. Dynamic characteristics

Symbol	Parameter	Conditions	Standard-mode I ² C-bus		Fast-mode I ² C-bus		Fast-mode Plus I ² C-bus		Unit
			Min	Max	Min	Max	Min	Max	
f _{SCL}	SCL clock frequency	[1]	0	100	0	400	0	1000	kHz
f _{EXTCLK}	frequency on pin EXTCLK		DC	50	DC	50	DC	50	MHz
t _{BUF}	bus free time between a STOP and START condition		4.7	-	1.3	-	0.5	-	μs
t _{HD;STA}	hold time (repeated) START condition		4.0	-	0.6	-	0.26	-	μs
t _{SU;STA}	set-up time for a repeated START condition		4.7	-	0.6	-	0.26	-	μs
t _{SU;STO}	set-up time for STOP condition		4.0	-	0.6	-	0.26	-	μs
t _{HD;DAT}	data hold time		0	-	0	-	0	-	ns
t _{VD;ACK}	data valid acknowledge time	[2]	0.3	3.45	0.1	0.9	0.05	0.45	μs
t _{VD;DAT}	data valid time	[3]	0.3	3.45	0.1	0.9	0.05	0.45	μs
t _{SU;DAT}	data set-up time		250	-	100	-	50	-	ns
t _{LOW}	LOW period of the SCL clock		4.7	-	1.3	-	0.5	-	μs
t _{HIGH}	HIGH period of the SCL clock		4.0	-	0.6	-	0.26	-	μs
t _f	fall time of both SDA and SCL signals	[4][5]	-	300	20 + 0.1C _b [6]	300	-	120	ns
t _r	rise time of both SDA and SCL signals		-	1000	20 + 0.1C _b [6]	300	-	120	ns
t _{SP}	pulse width of spikes that must be suppressed by the input filter	[7]	-	50	-	50	-	50	ns
t _{PLZ}	LOW to OFF-state propagation delay	OE to LEDn; OUTNE[1:0] = 10 or 11 in MODE2 register	-	40	-	40	-	40	ns
t _{PZL}	OFF-state to LOW propagation delay	OE to LEDn; OUTNE[1:0] = 10 or 11 in MODE2 register	-	60	-	60	-	60	ns
t _{PHZ}	HIGH to OFF-state propagation delay	OE to LEDn; OUTNE[1:0] = 10 or 11 in MODE2 register	-	60	-	60	-	60	ns
t _{PZH}	OFF-state to HIGH propagation delay	OE to LEDn; OUTNE[1:0] = 10 or 11 in MODE2 register	-	40	-	40	-	40	ns
t _{PLH}	LOW to HIGH propagation delay	OE to LEDn; OUTNE[1:0] = 01 in MODE2 register	-	40	-	40	-	40	ns
t _{PHL}	HIGH to LOW propagation delay	OE to LEDn; OUTNE[1:0] = 00 in MODE2 register	-	60	-	60	-	60	ns

[1] Minimum SCL clock frequency is limited by the bus time-out feature, which resets the serial bus interface if either SDA or SCL is held LOW for a minimum of 25 ms. Disable bus time-out feature for DC operation.

[2] t_{VD;ACK} = time for Acknowledgement signal from SCL LOW to SDA (out) LOW.

[3] t_{VD;DAT} = minimum time for SDA data out to be valid following SCL LOW.

[4] A master device must internally provide a hold time of at least 300 ns for the SDA signal (refer to the VIL of the SCL signal) in order to bridge the undefined region of SCL's falling edge.

- [5] The maximum t_f for the SDA and SCL bus lines is specified at 300 ns. The maximum fall time (t_f) for the SDA output stage is specified at 250 ns. This allows series protection resistors to be connected between the SDA and the SCL pins and the SDA/SCL bus lines without exceeding the maximum specified t_f .
- [6] C_b = total capacitance of one bus line in pF.
- [7] Input filters on the SDA and SCL inputs suppress noise spikes less than 50 ns.

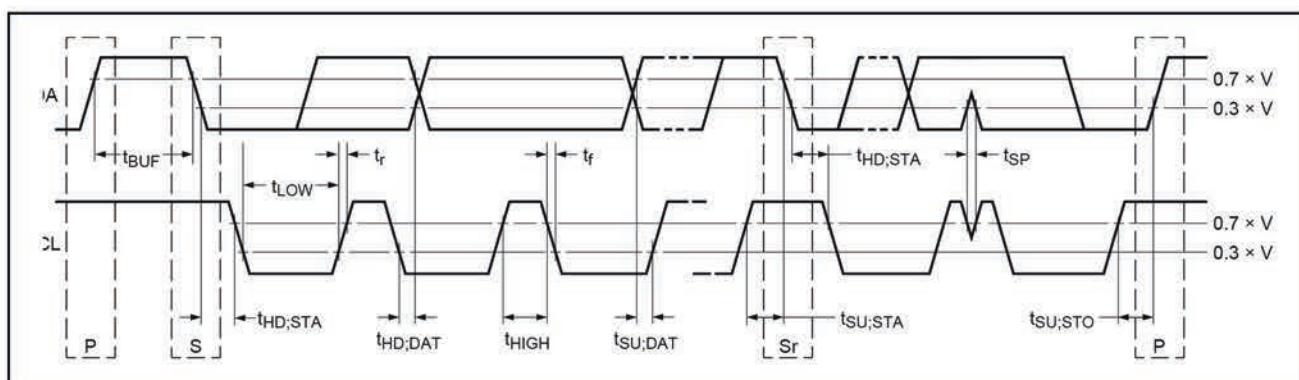


Figure 31. Definition of timing

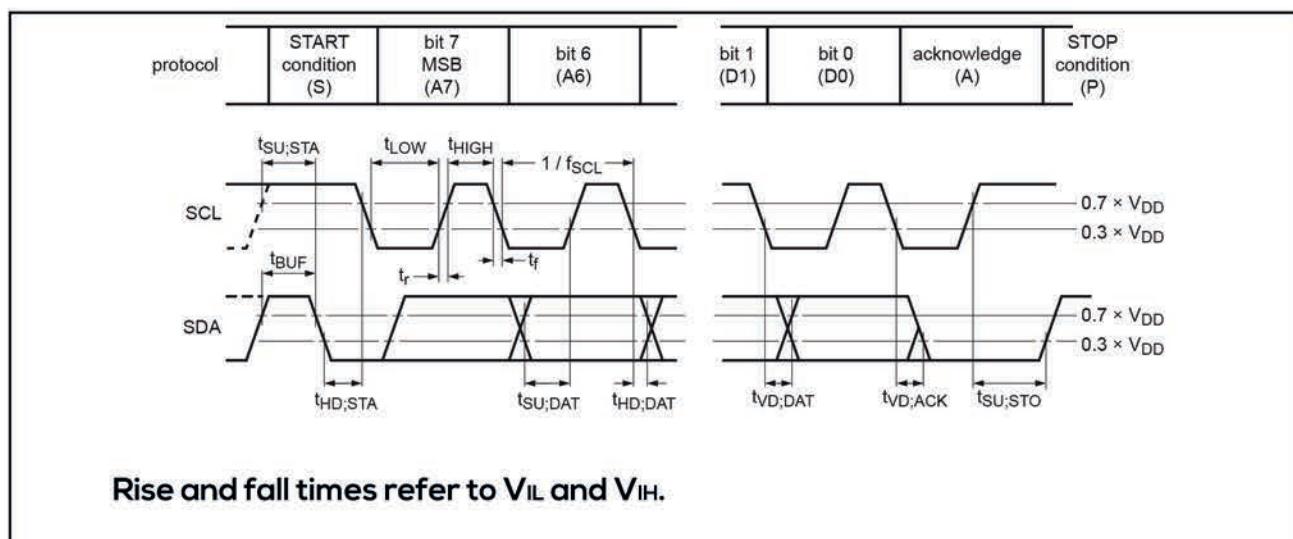


Figure 32. I2C-bus timing diagram

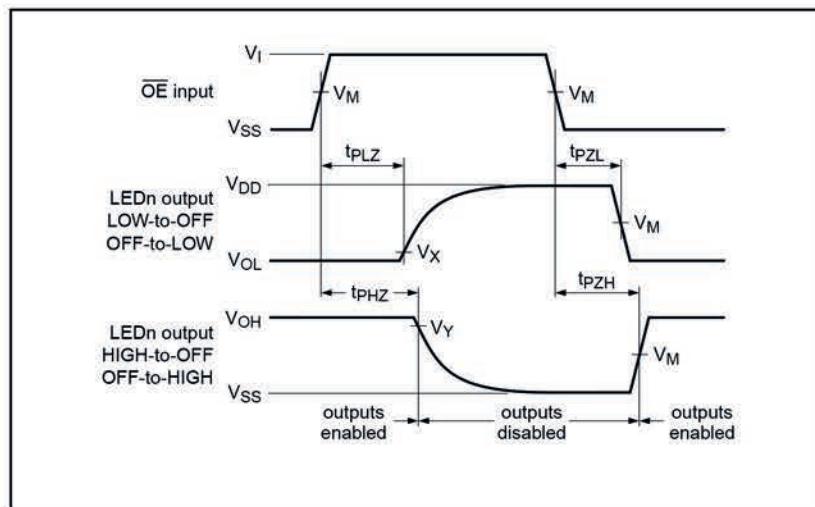


Fig 33. tPLZ, tPZL and tPHZ, tPZH times

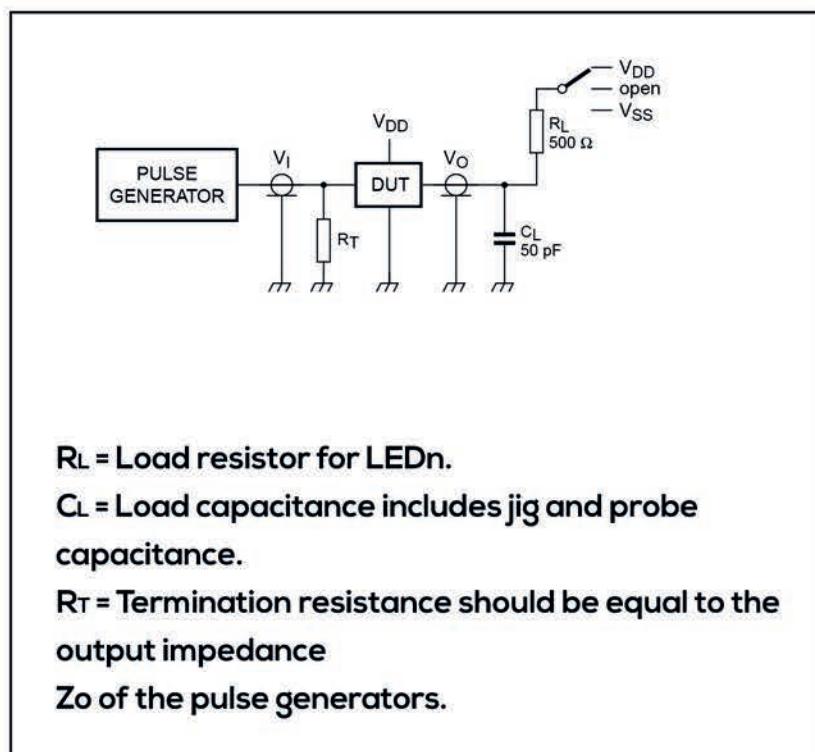
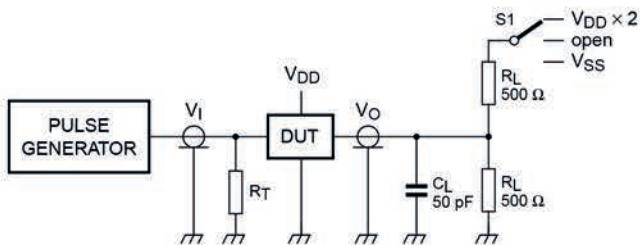


Figure 34. Test circuitry for switching times



RL = Load resistor for LEDn.

CL = Load capacitance includes jig and probe capacitance.

RT = Termination resistance should be equal to the output impedance Z_0 of the pulse generators.

Test data are given in Table 14.

Figure 35. Test circuitry for switching times for enable/disable

Table 14. Test data for enable/disable switching times

Test	Load		Switch
	C_L	R_L	
t_{PD}	50 pF	500 Ω	open
t_{PLZ}, t_{PZL}	50 pF	500 Ω	$V_{DD} \times 2$
t_{PHZ}, t_{PZH}	50 pF	500 Ω	V_{SS}

14. Handling information

All input and output pins are protected against ElectroStatic Discharge (ESD) under normal handling. When handling ensure that the appropriate precautions are taken as described in JESD625-A or equivalent standards.

15. Soldering of SMD packages

This text provides a very brief insight into a complex technology. A more in-depth account of soldering ICs can be found in Application Note AN10365 "Surface mount reflow soldering description".

15.1 Introduction to soldering

Soldering is one of the most common methods through which packages are attached to Printed Circuit Boards (PCBs), to form electrical circuits. The soldered joint provides both the mechanical and the electrical connection. There is no single soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and Surface Mount Devices (SMDs) are mixed on one printed wiring board; however, it is not suitable for fine pitch SMDs. Reflow soldering is ideal for the small pitches and high densities that come with increased miniaturization.

15.2 Wave and reflow soldering

Wave soldering is a joining technology in which the joints are made by solder coming from a standing wave of liquid solder. The wave soldering process is suitable for the following:

- Through-hole components

- Leaded or leadless SMDs, which are glued to the surface of the printed circuit board

Not all SMDs can be wave soldered. Packages with solder balls, and some leadless packages which have solder lands underneath the body, cannot be wave soldered. Also, leaded SMDs with leads having a pitch smaller than ~0.6 mm cannot be wave soldered, due to an increased probability of bridging. The reflow soldering process involves applying solder paste to a board, followed by component placement and exposure to a temperature profile. Leaded packages, packages with solder balls, and leadless packages are all reflow solderable. Key characteristics in both wave and reflow soldering are:

- Board specifications, including the board finish, solder masks and vias
- Package footprints, including solder thieves and orientation
- The moisture sensitivity level of the packages
- Package placement
- Inspection and repair
- Lead-free soldering versus SnPb soldering

15.3 Wave soldering

Key characteristics in wave soldering are:

- Process issues, such as application of adhesive and flux, clinching of leads, board transport, the solder wave parameters, and the time during which components are exposed to the wave
- Solder bath specifications, including temperature and impurities

15.4 Reflow soldering

Key characteristics in reflow soldering are:

- Lead-free versus SnPb soldering; note that a lead-free reflow process usually leads to higher minimum peak temperatures (see Figure 36) than a SnPb process, thus reducing the process window
- Solder paste printing issues including smearing, release, and adjusting the process window for a mix of large and small components on one board
- Reflow temperature profile; this profile includes preheat, reflow (in which the board is heated to the peak temperature) and cooling down. It is imperative that the peak temperature is high enough for the solder to make reliable solder joints (a solder paste characteristic). In addition, the peak temperature must be low enough that the packages and/or boards are not damaged. The peak temperature of the package depends on package thickness and volume and is classified in accordance with Table 15 and 16.

Table 15. SnPb eutectic process (from J-STD-020D)

Package thickness (mm)	Package reflow temperature (°C)	
	Volume (mm ³)	
	< 350	≥ 350
< 2.5	235	220
≥ 2.5	220	220

Table 16. Lead-free process (from J-STD-020D)

Package thickness (mm)	Package reflow temperature (°C)		
	Volume (mm ³)		
	< 350	350 to 2000	> 2000
< 1.6	260	260	260
1.6 to 2.5	260	250	245
> 2.5	250	245	245

Moisture sensitivity precautions, as indicated on the packing, must be respected at all times.

Studies have shown that small packages reach higher temperatures during reflow soldering, see Figure 36.

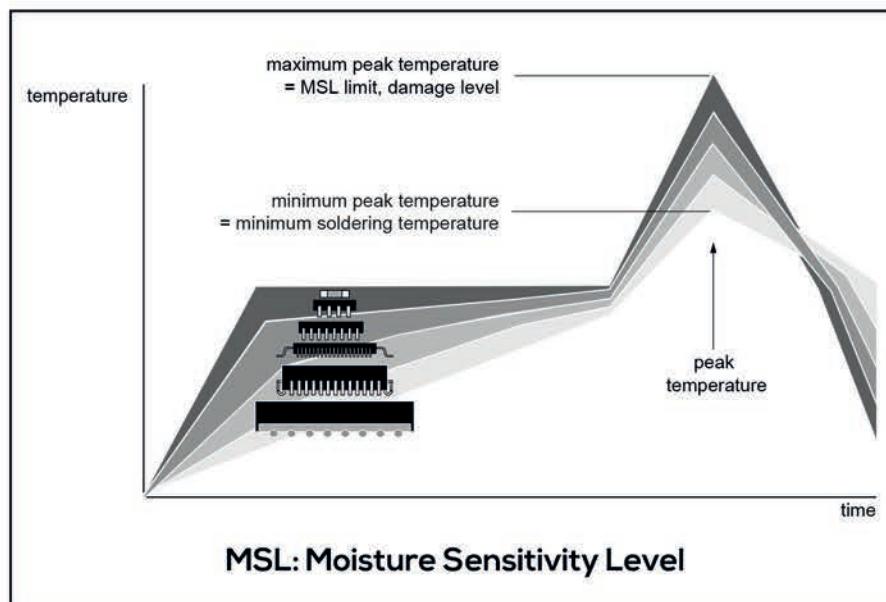


Figure 38. Temperature profiles for large and small components

For further information on temperature profiles, refer to Application Note AN10365 "Surface mount reflow soldering description".

16. Abbreviations

Table 17. Abbreviations

Acronym	Description
CDM	Charged-Device Model
DUT	Device Under Test
EMI	ElectroMagnetic Interference
ESD	ElectroStatic Discharge
HBM	Human Body Model
I ² C-bus	Inter-Integrated Circuit bus
LCD	Liquid Crystal Display
LED	Light Emitting Diode
LSB	Least Significant Bit
MM	Machine Model
MSB	Most Significant Bit
NMOS	Negative-channel Metal-Oxide Semiconductor
PCB	Printed-Circuit Board
PMOS	Positive-channel Metal-Oxide Semiconductor
POR	Power-On Reset
PWM	Pulse Width Modulation; Pulse Width Modulator
RGB	Red/Green/Blue
RGBA	Red/Green/Blue/Amber
SMBus	System Management Bus