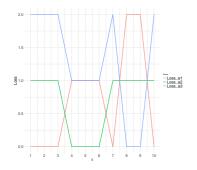
Advanced Machine Learning

Follow the leader on OLO problems



Learning goals

- Getting to know online linear optimzation (OLO) problems
- See that FTL might fail for these problems
- Understanding the root cause for FTL's flaw



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- No matter how we choose the first action $a_1^{\rm FTL}$, it will hold that FTL has a cumulative loss greater than (or equal) T 3/2, while the best action in hindsight has a cumulative loss of -1/2.
- Thus, FTL's cumulative regret is at least T 1, which is linearly growing in T.



$$\begin{aligned} a_{t+1}^{\text{FTL}} &= \arg\min_{a \in \mathcal{A}} \sum_{s=1}^{t} L(a, z_s) = \arg\min_{a \in [-1, 1]} a \sum_{s=1}^{t} z_s \\ &= \begin{cases} -1, & \text{if } \sum_{s=1}^{t} z_s > 0, \\ 1, & \text{if } \sum_{s=1}^{t} z_s < 0, \\ \text{arbitrary, if } \sum_{s=1}^{t} z_s = 0. \end{cases} \end{aligned}$$



$$\begin{split} a_{t+1}^{\text{FTL}} &= \arg\min_{a \in \mathcal{A}} \sum_{s=1}^t L(a, z_s) = \arg\min_{a \in [-1, 1]} a \sum_{s=1}^t z_s \\ &= \begin{cases} -1, & \text{if } \sum_{s=1}^t z_s > 0, \\ 1, & \text{if } \sum_{s=1}^t z_s < 0, \\ \text{arbitrary, if } \sum_{s=1}^t z_s = 0. \end{cases} \end{split}$$



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t	$a_t^{ ext{FTL}}$	z_t	$L(a_t^{\mathrm{FTL}}, z_t)$	$\sum_{s=1}^{t} L(a_s^{\text{FTL}}, z_s)$	$\sum_{s=1}^{t} z_s$
1	1	-1/2	-1/2	-1/2	-1/2
2	1	1	1	1 -1/2	1/2
3	-1	-1	1	2 -1/2	-1/2



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1	1	-1/2	-1/2	-1/2	-1/2
2	1	1	1	1 -1/2	1/2
3	-1	-1	1	2 -1/2	-1/2
:	:	:	i i	÷	:
Т	$(-1)^T$	$(-1)^{T}$	1	<i>T</i> − 1 − 1/2	$(-1/2)^T$



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The best action has cumulative loss

$$\inf_{a \in \mathcal{A}} \sum\nolimits_{s=1}^{T} L(a, z_s) = \inf_{a \in [-1, 1]} a \underbrace{\sum\nolimits_{s=1}^{T} z_s}_{=(-1/2)^T} = -1/2.$$



- Thus, we see: FTL can fail for online linear optimization problems, although it is well suited for online quadratic optimization problems!
- The reason is that the action selection of FTL is not stable enough (caused by the loss function), which is fine for the latter problem, but problematic for the former.
- One has to note that the online linear optimization problem example above, where FTL fails, is in fact an adversarial learning setting: The environmental data is generated in such a way that the FTL learner is fooled in each time step.

