

- \* APSTA.GE 2004
- \* Homework 5
- \* Jennifer Jackson

use "/Users/jenniferjackson/Desktop/Assignment\_5.dta"

\* Problem 1 ~~~~~

```
tabstat stature hip_ht leg_length arm_length sitting_ht knee_girth elbow_girth ///
wrist_girth, stats(n, mean, sd, skewness) format(%6.0g)
```

```
correl stature hip_ht leg_length arm_length sitting_ht knee_girth elbow_girth wrist_girth
```

\* Problem 2 ~~~~~

```
pca stature hip_ht leg_length arm_length sitting_ht knee_girth elbow_girth wrist_girth
```

\* Problem 3 ~~~~~

- \* Because the unexplained values are zero, the total amount of variance per variable equals one.

\* Problem 4 ~~~~~

- \* The eigenvalues sum to the number of diagonal elements in the input matrix.
- \* Because the input matrix here is the correlation matrix, the sum is the same
- \* as the number of components: seven.

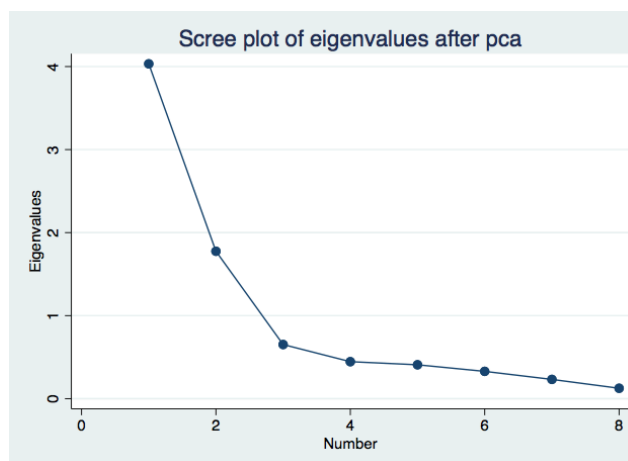
\* Problem 5 ~~~~~

- \* If all the loadings of Composite 1 are positive, that means that's the best way to explain the variance among the variables. As for the other composites, the signs will have to be adjusted because the sum of the cross-products of the factor loadings for each pair of components is zero.

\* Problem 6 ~~~~~

screeplot

- \* m = 2 factors



\* Problem 7 ~~~~~

```
pca stature hip_ht leg_length arm_length sitting_ht knee_girth elbow_girth wrist_girth,
comp(2)
```

\* Problem 8 ~~~~~

\* Because the unexplained variance values are so small, that means that the  
\* first two components can account for the majority of the variance.

\* Problem 9 ~~~~~

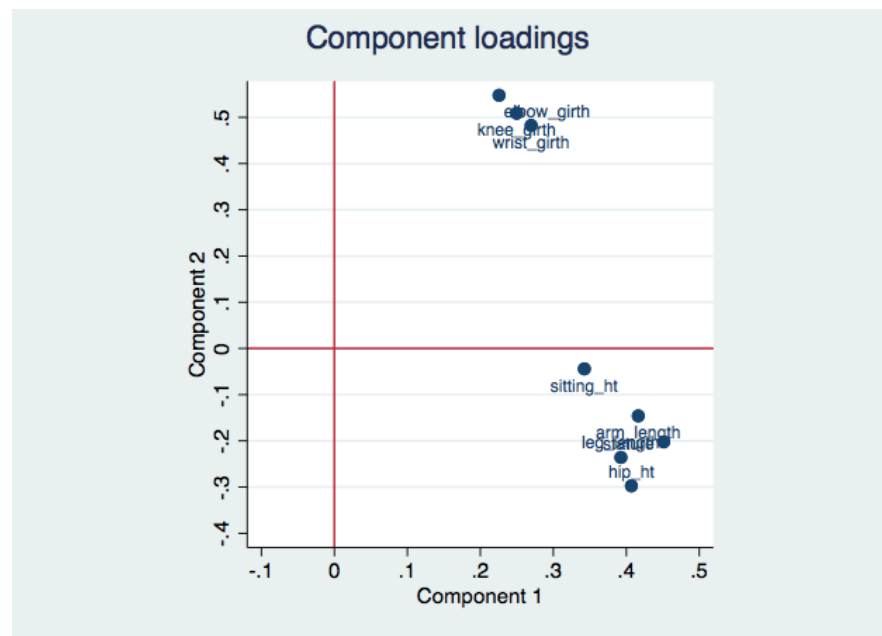
\* Only considering the first two components, the sitting height variable still  
\* has about 52% of its variance unexplained. I.e., sitting height is the least  
\* well accounted for.

\* Problem 10

~~~~~

```
loadingplot, xlab(-.1(.1).5) ylab(-.4(.1).5) aspect(1) yline(0) xline(0)
```

\* The x axis kind of lines up with the variables, but the y axis does not line  
\* up at all.



\* Problem 11

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```
rotate, orthogonal varimax normalize comp(2)
```

\* The unexplained amounts of variance remain the same.

#### \* Problem 12

~~~~~

\* Comp1 Rotated

display  $0.4944^2 + 0.4947^2 + 0.4555^2 + 0.4390^2 + 0.3289^2 + 0.0104^2 + (-0.0279)^2 + 0.0396^2$

\* = 1

\* Comp2 Rotated

display  $0.0081^2 + (-0.0968)^2 + (-0.0471)^2 + 0.0444^2 + 0.1052^2 + 0.5668^2 + 0.5917^2 + 0.5513^2$

\* = 1

\* Comp1 Unrotated

display  $0.4512^2 + 0.4070^2 + 0.3926^2 + 0.4164^2 + 0.3425^2 + 0.2497^2 + 0.2257^2 + 0.2696^2$

\* = 1

\* Comp2 Unrotated

display  $(-0.2023)^2 + (-0.2974)^2 + (-0.2358)^2 + (-0.1460)^2 + (-0.0442)^2 + 0.5089^2 + 0.5477^2 + 0.4825^2$

\* = 1

#### \* Problem 13

~~~~~

\* Given  $e(r\_T)$  is the Varimax transformation matrix

matrix B =  $e(r\_T)'$

matrix C =  $e(r\_T) * B$

matrix list C

\* shows the identity matrix (give or take some rounding)

#### \* Problem 14

~~~~~

\* Rotation redistributes the variance, so the first loading is no longer much

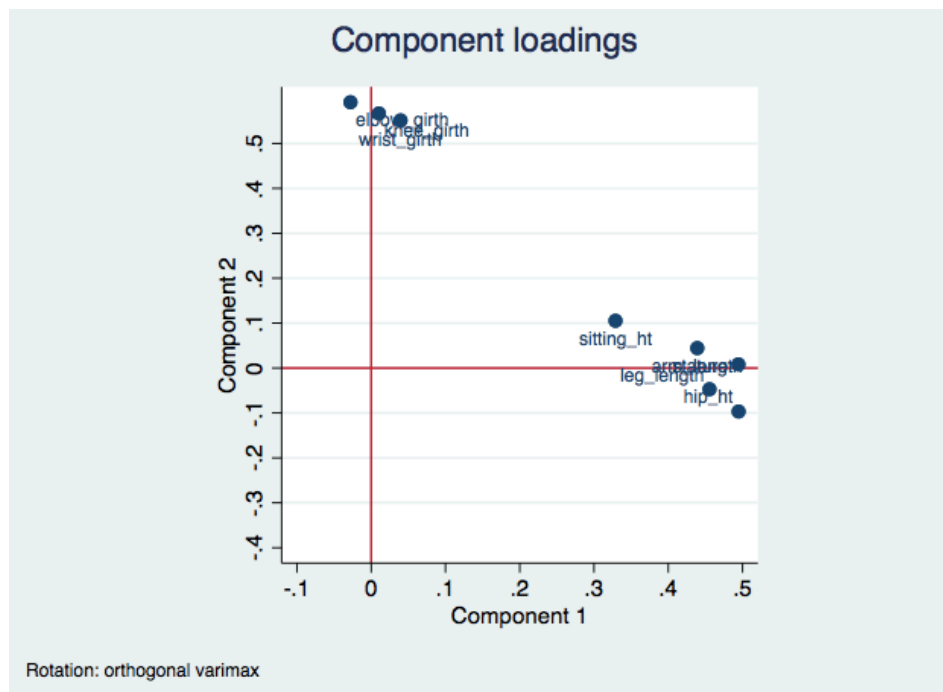
\* larger than the rest.

#### \* Problem 15

~~~~~

loadingplot, xlab(-.1(.1).5) ylab(-.4(.1).5) aspect(1) yline(0) xline(0)

\* Yes, the variables are much more closely aligned with the axes after rotation.



\* Problem 16

~~~~~

\* I would say Component 1: Joint Girth and Component 2: Length of Limbs and Torso

\* To summarise, the majority of variation among physical attributes can be  
\* accounted for by joint girth and limb/torso length.