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//Purpose: Used array, for loops, if-else statements

//Input: The amount the user bets

//Output: The total winnings from the game

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//Course: CS1301B

//Date: 04/18/17

//Program: #12(MySlotMachine12.java)

//\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

This project was open to use whatever tools we have learned in the class and labs. We used array for the objects so we can use a for loop to loop through the array and randomize the words from the list (Cherries, Oranges, Plums, Bells, Melons, Bars). What problems I faced was trying to get the right calculations if the words matched twice or three times, but we fixed it by using if-else statements with the for loops (check of entries). We also made a tester for our program.

i. Have you documented program: Yes

ii. Have you documented each method: Yes

iii. Is your program well structured, aligned, indented, and easy to read: Yes

iv. Does your class compile without syntax errors: Yes

v. Does your program satisfy all the requirements: Yes

vi. Have you submitted the MyReport12.java file: Yes

vii. Have you submitted the program report: Yes

viii. Have you zipped the source code file (MyReport12.java) and the report: Yes