Numerical Methods

Nonlinear Equations: Roots

• Objective is to find a solution of

$$F(x) = 0$$

Where *F* is a polynomial or a transcendental function, given explicitly.

- Exact solutions are not possible for most equations.
- A number $x \pm e$, (e > 0) is an approximate solution of the equation if there is a solution in the interval [x-e,x+e]. e is the maximum possible error in the approximate solution.
- With unlimited resources, it is possible to find an approximate solution with arbitrarily small e.

Nonlinear Equations: Roots

- If the function F is calculated using floating point numbers then the rounding-off errors spread the solution to a finite interval.
- Example
- Let $F(x) = (1 x)^6$. This function has a zero at x = 1. Range of the function is nonnegative real numbers.
- It is not possible to obtain an answer that is more accurate than second decimal place.

Show graph

Bisection Method

Let F(x) be a continuous function and let a and b be real numbers such that f(a) and f(b) have opposite signs. Then there is a x^* in interval [a,b] such that $F(x^*) = 0$. Then c = (a + b)/2 is an approximate solution with

Then c = (a + b)/2 is an approximate solution with maximum possible error (b - a)/2.

If f(c) and f(a) have opposite signs then the solution x^* is in the interval [a,c]. Then, again, d=(c+a)/2 is an approximate solution but with max possible error (b-a)/4.

Else the solution is in the interval [c,b]. The approximate solution now is (c+b)/2 with max possible error (b-a)/4.

Continuing this process n times we can reduce the max possible error to $(b-a)/2^n$.

Bisection Method

Algorithm

- 1. Let a and b be such that f(a)*f(b) < 0
- 2. Let c = (a + b) / 2
- 3. If f(a) * f(c) < 0 then b = c else a = c
- 4. If more accuracy is required go to step 2
- 5. Print the approximate solution (a + b)/2

Example

Regula Falsi Method

Algorithm

- 1. Let a and b be such that f(a)*f(b) < 0
- 2. Let c = (f(b)*a f(a)*b)/(f(b) f(a))
- 3. If f(a) * f(c) < 0 then b = c else a = c
- 4. If more accuracy is required go to step 2
- 5. Print the approximate solution (a + b)/2

Example

Terminating Iterative Method

- Let eps > 0 be a small number.
- |b-a| < eps
- |b-a|/|a| < eps
- $\bullet \mid f(c) \mid < eps$
- Number of iterations

Newton Raphson Method

Algorithm

- 1. Input xOld
- 2. xNew = xOld f(xOld) / f'(xOld)
- 3. If not satisfied go to step 2
- 4. Print xNew

Fixed Point Iterations

Convert the given equation in the form x = g(x)Examples

$$x^2 - 1 = 0$$
 can be written as
 $x = 1 / x$ or
 $x = x^2 + x - 1$

$$x^2 + x - 2 = 0$$
 can be written as
 $x = 2 - x^2$
 $x = sqrt(2 - x)$