

# Node.js and NPM

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# What is Node.js?

- JavaScript runtime built on Chrome V8 JavaScript Engine
- Uses an event-driven, non-blocking I/O model
  - Makes it lightweight and efficient

# Node Architecture

Node Core / Standard Library (JS)

Node Bindings (C++)

Chrome V8 (C++)

libuv (C)

# Node.js Use Cases

- Utilities written in JavaScript for web development:
  - Bower, Grunt, Gulp, Yeoman etc.
- Server-side Development
  - Web server, Business logic, Database access

# Node Package Manager

- Node package manager (NPM): manages ecosystem of node modules / packages
- A package contains:
  - JS files
  - package.json (manifest)

# Node Modules

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# JavaScript Modules

- JavaScript does not define a standard library
- CommonJS API fills this gap by defining APIs for common application needs
  - It defines a module format
  - Node follows the CommonJS module specification

# Node Modules

- Each file in Node is its own module
- The *module* variable gives access to the current module definition in a file
- The *module.exports* variable determines the export from the current module
- The *require* function is used to import a module



# Node Modules

- File-based Modules
- Core Modules
  - Part of core Node
  - Examples: path, fs, os, util, . . .
- External Node modules
  - Third-party modules
  - Installed using NPM
  - node\_modules folder in your Node application

# Using Node Modules

- Include them using require function
- File-based modules:
  - `require('./module_name')`
  - Specify the relative path to the file
- Core and External modules:
  - `require('module_name')`
  - Looks for external modules in:
    - `./node_modules`, `../node_modules`, `../../node_modules`, ...
    - Up the folder hierarchy until the module is found

# Node Modules: Callbacks and Error Handling

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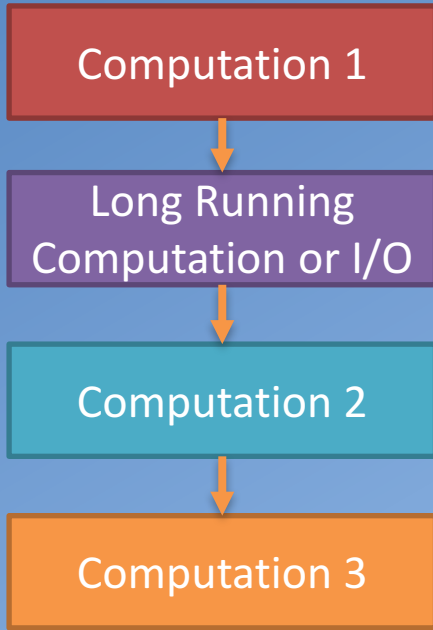


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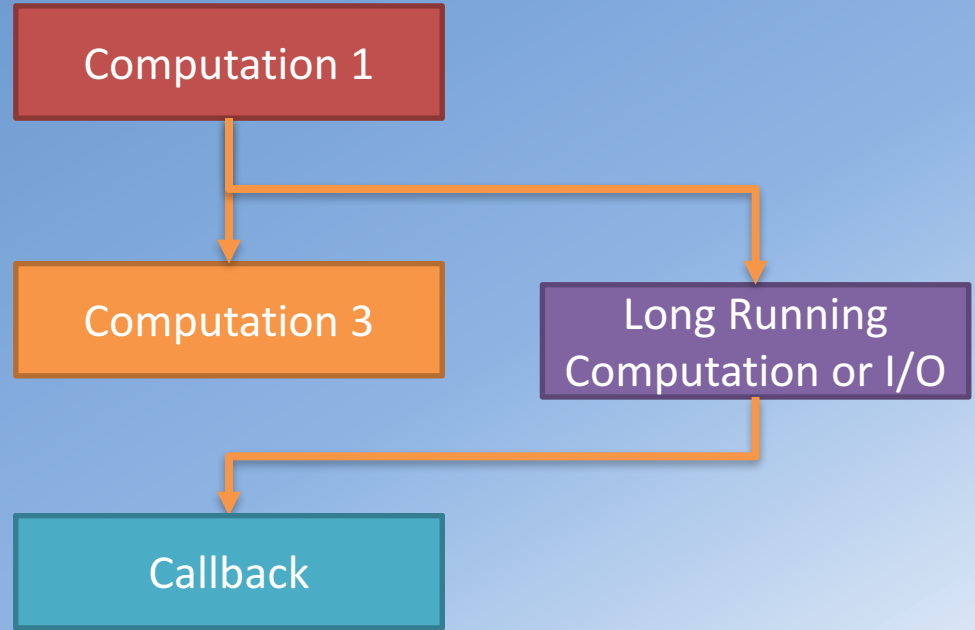
# Two Salient Features of JavaScript

- First-class functions: A function can be treated the same way as any other variable
- Closures:
  - A function defined inside another function has access to all the variables declared in the outer function (outer scope)
  - The inner function will continue to have access to the variables from the outer scope even after the outer function has returned

# Asynchronous Programming

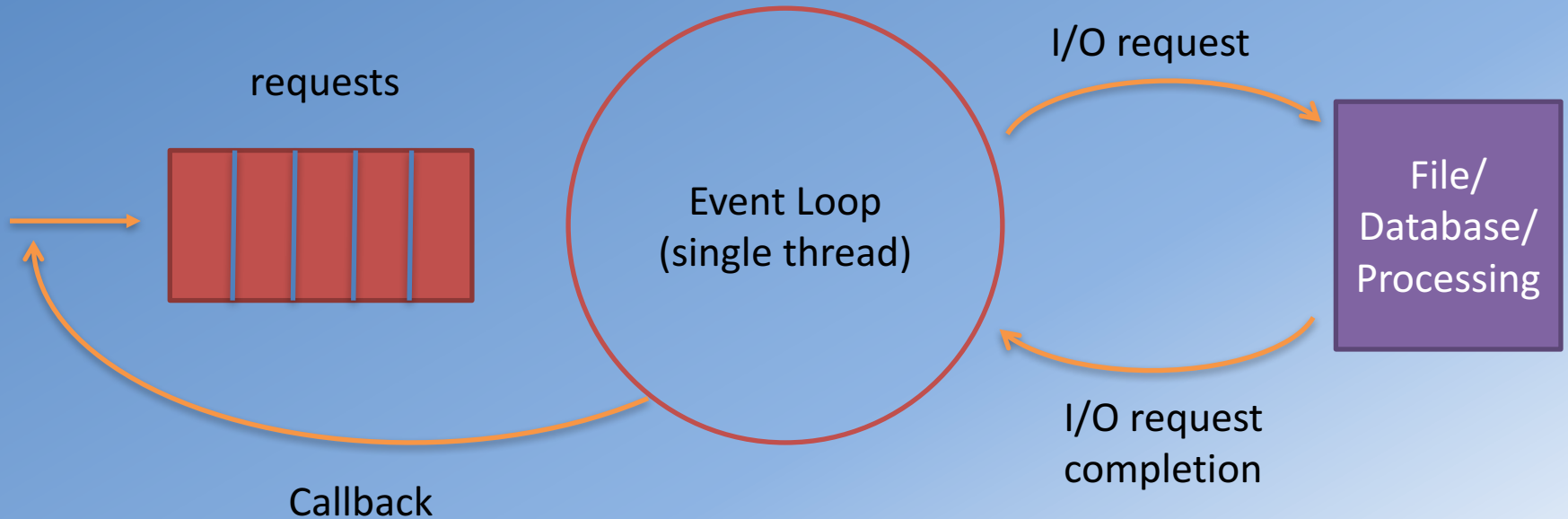


Synchronous Programming

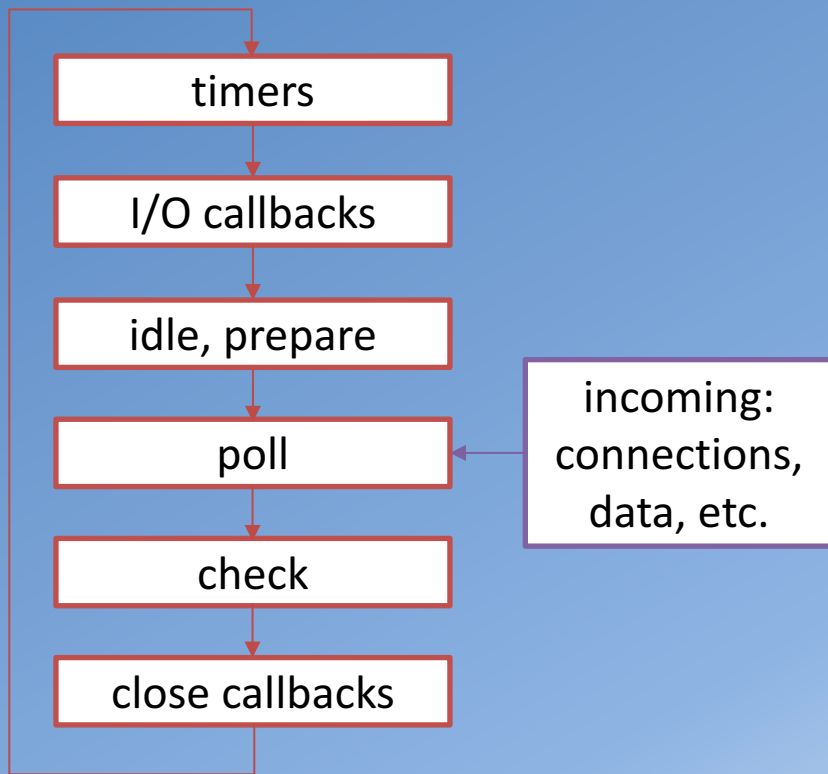


Asynchronous Programming

# Node, Async I/O and Callbacks



# Event Loop



- **timers:** this phase executes callbacks scheduled by `setTimeout()` and `setInterval()`.
- **I/O callbacks:** executes almost all callbacks with the exception of close callbacks, the ones scheduled by timers, and `setImmediate()`.
- **idle, prepare:** only used internally.
- **poll:** retrieve new I/O events; node will block here when appropriate.
- **check:** `setImmediate()` callbacks are invoked here.
- **close callbacks:** e.g. `socket.on('close', ...)`.

# Networking Essentials

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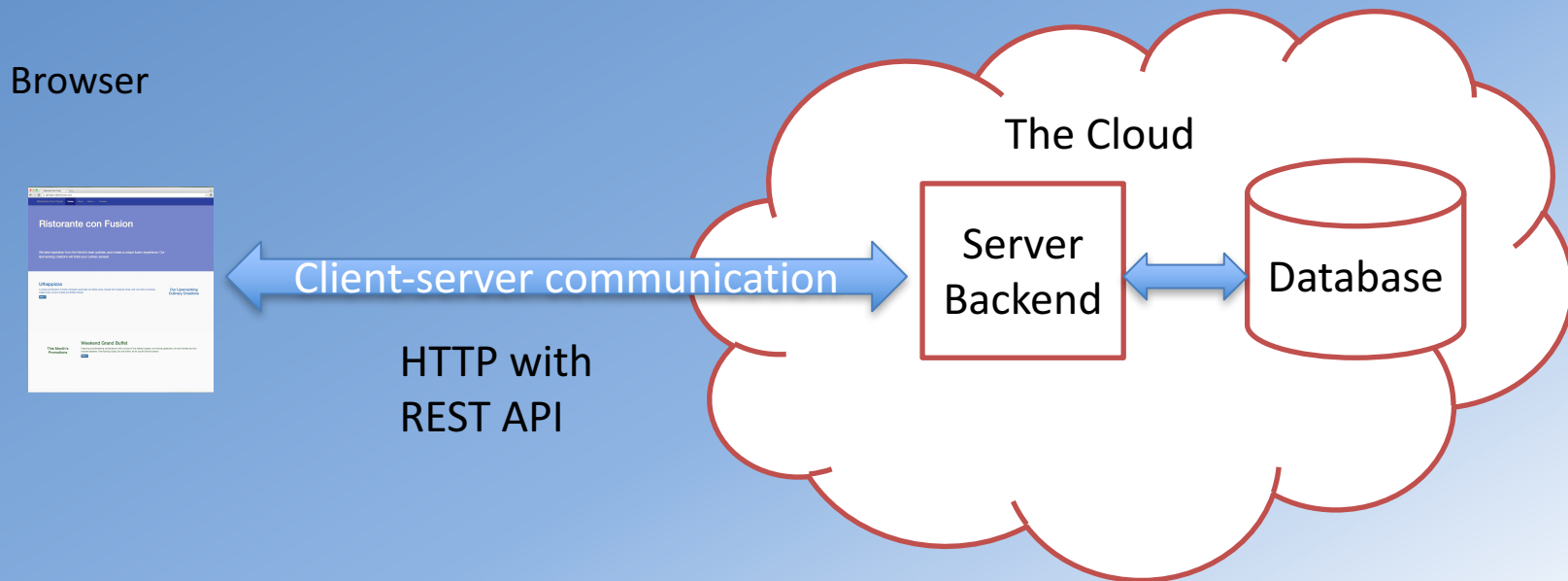


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# Client and Server

- Web applications are not stand-alone
- Many of them have a “Cloud” backend



# The Networking Alphabet Soup



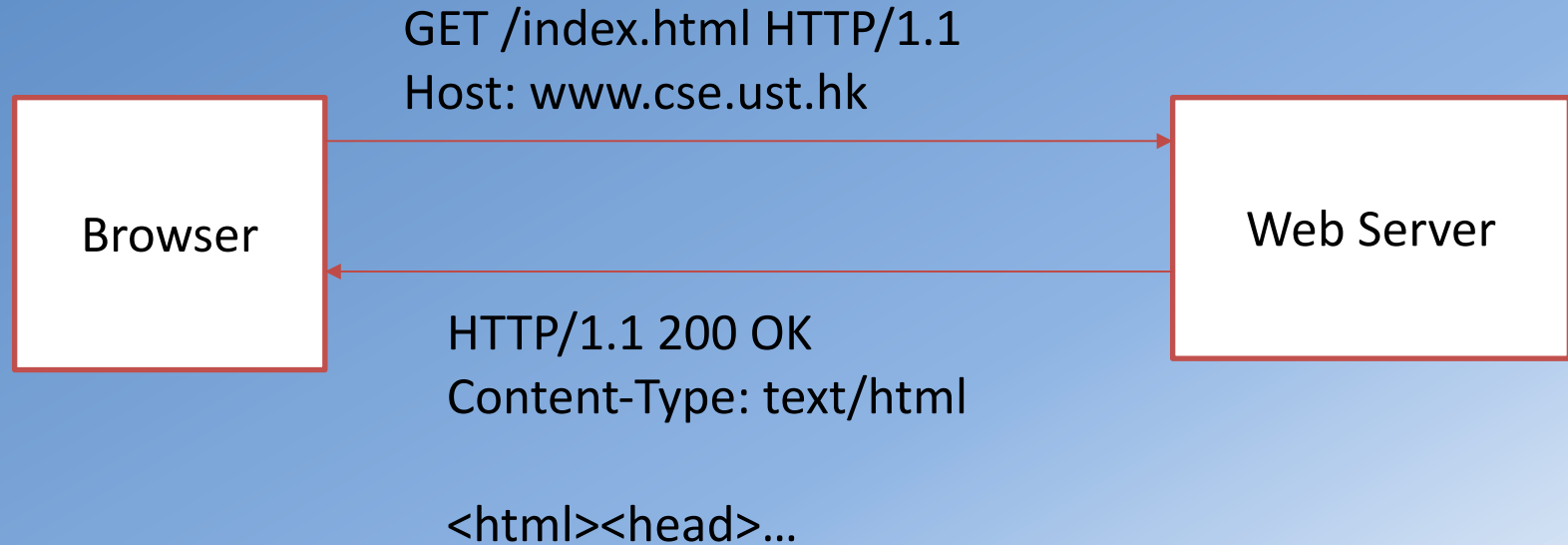
# Client-Server Communication

- Network operations cause unexpected delays
- You need to write applications recognizing the asynchronous nature of communication
  - Data is not instantaneously available

# Hypertext Transfer Protocol (HTTP)

- A client-server communications protocol
- Allows retrieving inter-linked text documents (hypertext)
  - World Wide Web.
- HTTP Verbs
  - HEAD
  - GET
  - POST
  - PUT
  - DELETE
  - TRACE
  - OPTIONS
  - CONNECT

# Hypertext Transfer Protocol (HTTP)



# HTTP Request Message

GET /index.html HTTP/1.1

host: localhost:3000

connection: keep-alive

user-agent: Mozilla/5.0 . . .

accept-encoding: gzip, deflate, sdch

Blank Line

Empty Body

# HTTP Response Message

HTTP/1.1 200 OK

Connection: keep-alive

Content-Type: text/html

Date: Sun, 21 Feb 2016 06:01:43 GMT

Transfer-Encoding: chunked

Blank Line

```
<html><title>This is  
index.html</title><body><h1>Index.html</h1><p>This is  
the contents of this file</p></body></html>
```

# HTTP Response Codes (Main ones)

Code	Meaning
200	OK
201	Created
301	Moved Permanently
304	Not Modified
400	Bad Request
401	Unauthorized
403	Forbidden
404	Not Found
422	Unprocessable Entry
500	Internal Server Error
505	HTTP Version Not Supported



# HTTP Response

- Server may send back data in a specific format:
  - eXtensible Markup Language (XML)
  - Javascript Object Notation (JSON)

# Javascript Object Notation (JSON)

- <http://www.json.org>
- Lightweight data interchange format
- Language independent \*
- *Self-describing* and easy to understand

# Javascript Object Notation (JSON)

- Data structured as:
  - A collection of name/value pairs
  - Ordered list of values

– Example

```
{ "promotions": [  
  {  
    "id": 0,  
    "name": "Weekend Grand Buffet",  
    "image": "images/buffet.png",  
    "label": "New",  
    "price": "19.99",  
    "description": "Featuring mouthwatering combinations . . . "  
  }  
]  
}
```

# Node and the HTTP Module

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# Node HTTP Module

- Core networking module supporting a high-performance foundation for a HTTP stack
- Using the module:  
`const http = require('http');`
- Creating a server:  
`const server = http.createServer(function(req, res){ . . . });`
- Starting the server:  
`server.listen(port, . . . );`

# Node HTTP Module

- Incoming request message information available through the first parameter “req”
  - req.headers, req.body, . . .
- Response message is constructed on the second parameter “res”
  - res.setHeader("Content-Type", "text/html");
  - res.statusCode = 200;
  - res.write('Hello World!');
  - res.end('<html><body><h1>Hello World</h1></body></html>');

# Node path Module

- Using path Module:

```
const path = require('path');
```

- Some example path methods:

```
path.resolve('./public'+fileUrl);
```

```
path.extname(filePath);
```

# Node fs Module

- Use fs module in your application

```
const fs = require('fs');
```

- Some example fs methods:

```
fs.exists(filePath, function(exists) { . . . } );
```

```
fs.createReadStream(filePath).pipe(res);
```



# Introduction to Express

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# What is Express

- Express: Fast, unopinionated, minimalist web framework for Node.js (from [expressjs.com](https://expressjs.com))
- Web application framework that provides a robust set of features
- Many third-party *middleware* to extend functionality
- Installing Express:
  - In your project folder do: `npm install express --save`

# Express Middleware

- Middleware provide a lot of plug-in functionality that can be used within your Express application
- Example: *morgan* for logging

```
var morgan = require('morgan');
app.use(morgan('dev'));
```
- Serving static web resources:

```
app.use(express.static(__dirname + '/public'));
```

  - Note: `__filename` and `__dirname` give you the full path to the file and directory for the current module

# A Brief Tour of a Node Module

- Examine package.json file
- Semantic Versioning
  - <Major Version>.<Minor Version>.<Patch>
  - npm install can specify the acceptable package version:
    - Exact: `npm install express@4.0.0`
    - Patch acceptable: `npm install express@"~4.0.0"`
    - Minor version acceptable: `npm install express@"^4.0.0"`

# Brief Representational State Transfer (REST)

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# Web Services

- A system designed to support interoperability of systems connected over a network
  - Service oriented architecture (SOA)
  - A standardized way of integrating web-based applications using open standards operating over the Internet
- Two common approaches used in practice:
  - SOAP (Simple Object Access Protocol) based services
    - Uses WSDL (Web Services Description Language)
    - XML based
  - REST (Representational State Transfer)
    - Use Web standards
    - Exchange of data using either XML or JSON
    - Simpler compared to SOAP, WSDL etc.

# Representational State Transfer (REST)

- A style of software architecture for distributed hypermedia systems such as the World Wide Web.
- Introduced in the doctoral dissertation of Roy Fielding
  - One of the principal authors of the HTTP specification.
- A collection of network architecture principles which outline how resources are defined and addressed

# Representational State Transfer (REST)

- Four basic design principles:
  - Use HTTP methods explicitly
  - Be stateless
  - Expose directory structure-like URIs
  - Transfer using XML, JavaScript Object Notation (JSON), or both



# REST and HTTP

- The motivation for REST was to capture the characteristics of the Web that made the Web successful
  - URI (Uniform Resource Indicator) Addressable resources
  - HTTP Protocol
  - Make a Request – Receive Response – Display Response
- Exploits the use of the HTTP protocol beyond HTTP POST and HTTP GET
  - HTTP PUT, HTTP DELETE
  - Preserve Idempotence

# REST Concepts

## **Nouns (Resources)**

*unconstrained*

i.e., <http://www.conFusion.food/dishes/123>



## **Verbs**

*constrained*

i.e., GET, PUT, POST, DELETE

## **Representations**

*constrained*

i.e., XML, JSON

# Resources

- The key abstraction of information in REST is a resource.
- A resource is a conceptual mapping to a set of entities
  - Any information that can be named can be a resource: a document or image, a temporal service (e.g. "today's weather in Hong Kong"), a collection of other resources, a non-virtual object (e.g. a person), and so on
- Represented with a global identifier (URI in HTTP)
  - `http://www.conFusion.food/dishes/123`

# Naming Resources

- REST uses URI to identify resources
  - <http://www.conFusion.food/dishes/>
  - <http://www.conFusion.food/dishes/123>
  - <http://www.conFusion.food/promotions/>
  - <http://www.conFusion.food/leadership/>
  - <http://www.conFusion.food/leadership/456>
- As you traverse the path from more generic to more specific, you are navigating the data
- Directory structure to identify resources

# Verbs

- Represent the actions to be performed on resources
  - Corresponding to the CRUD operations
- HTTP GET  $\leftrightarrow$  READ
- HTTP POST  $\leftrightarrow$  CREATE
- HTTP PUT  $\leftrightarrow$  UPDATE
- HTTP DELETE  $\leftrightarrow$  DELETE

# HTTP GET

- Used by clients to request for information
- Issuing a GET request transfers the data from the server to the client in some representation (XML, JSON)
  - GET `http://www.conFusion.food/dishes/`
    - Retrieve all dishes
  - GET `http://www.conFusion.food/dishes/452`
    - Retrieve information about the specific dish

# HTTP PUT, HTTP POST, HTTP DELETE

- HTTP POST creates a resource
  - POST `http://www.conFusion.food/feedback/`
    - Content: {first name, last name, email, comment etc.}
    - Creates a new feedback with given properties
- HTTP PUT updates a resource
  - PUT `http://www.conFusion.food/dishes/123`
    - Content: {name, image, description, comments ...}
    - Updates the information about the dish, e.g., comments
- HTTP DELETE removes the resource identified by the URI
  - DELETE `http://www.conFusion.food/dishes/456`
    - Delete the specified dish

# Representations

- How data is represented or returned to the client for presentation
- Two main formats:
  - JavaScript Object Notation (JSON)
  - XML
- It is common to have multiple representations of the same data
  - Client can request the data in a specific format if supported



# Stateless Server

- Server side should not track the client state:
  - Every request is a new request from the client
- Client side should track its own state:
  - E.g., using cookies, client side database
  - Every request must include sufficient information for server to serve up the requested information
  - Client-side MVC setup

# REST?

- The REST is not history!

# Express Router

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# Express Application Routes

- We examined REST in the previous lecture
- Identify an end point with a URI
- Apply the verb on the URI
- Express supports this through `app.all`, `app.get`, `app.post`, `app.put`, `app.delete` methods

# Express Application Routes

- Application Routes:

```
app.all('/dishes', function(req,res,next) { . . . });  
app.get('/dishes', function(req,res,next) { . . . });  
app.post('/dishes', function(req,res,next) { . . . });  
app.put('/dishes', function(req,res,next) { . . . });  
app.delete('/dishes', function(req,res,next) { . . . });
```

# Routes with Parameters

- Example:

```
app.get('/dishes/:dishId', (req,res,next) => {  
    res.end('Will send details of the dish: '  
        + req.params.dishId +' to you!')  
});
```

# Body Parser

- Middleware to parse the body of the message
- Using Body Parser:

```
var bodyParser = require('body-parser');  
app.use(bodyParser.json()); // parse the JSON in the body
```
- Parses the body of the message and populates the *req.body* property

# Express Router

- Express Router creates a mini-Express application:

```
var dishRouter = express.Router();  
dishRouter.use(bodyParser.json());
```

```
dishRouter.route('/')  
  .all(. . .);  
  .get(. . .);  
  . . .
```