

# IMPERIAL COLLEGE of ENGINEERING

(Affiliated by Rajshahi University Code: 385)

Department of CSE

Report no- 1

Course Title: Computer Peripherals and Interfacing lab

Course Code: CSE4142

Submitted by,

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Part: 4, Semester: Odd

Use 8086 Interfacing Trainer in Kit mode to make a traffic controlling system with three LEDs as the representing light of Red, Green, Yellow color light. Here the lights will be displayed in the following sequence and time period:

- 1. Red light will be on for 10 seconds
- 2. Yellow light will be on for 5 seconds
- 3. Green light will be on for 15 seconds
- 4. Red light will be on for 10 seconds
- 5. Repeat the sequence.

Date: 4-September-2023

Day: Monday

Submitted to,

Shovon Mandal Adjunct Lecturer, CSE

#### Title:

Using emu8086 and Emulation Kit for 8086 Microprocessor to Display Traffic Light in Sequence

## **Objective:**

The objective of this lab experiment is to create a traffic controlling system using the 8086 Interfacing Trainer in Kit mode, where three LEDs represent the Red, Green, and Yellow lights. The lights will be displayed in the following sequence from right to left and time periods:

- Red light will be on for 10 seconds.
- Yellow light will be on for 5 seconds.
- Green light will be on for 15 seconds.
- Red light will be on for 10 seconds.
- This sequence will repeat continuously.

### Theory:

In this experiment, we utilize the 8086 Interfacing Trainer in Kit mode to simulate a traffic controlling system with three LEDs representing the Red, Yellow, and Green lights. The 8086 microprocessor serves as the control unit for managing the sequence and timing of these lights. The main objective is to create a traffic light cycle, starting with the Red light for 10 seconds, followed by the Yellow light for 5 seconds, the Green light for 15 seconds, and finally, the Red light for 10 seconds. This sequence repeats indefinitely, simulating a basic traffic signal.

# **Requirements:**

- emu8086 emulator.
- 8086 microprocessor emulator.
- Provided 8086 assembly code.

#### **Procedure:**

- **1. Initialization:** Set up the 8086 Interfacing Trainer in Kit mode and load the provided 8086 assembly code into its memory.
- 2. Main Loop (MAINLOOP):
  - Enter the main loop to control the traffic light sequence.
  - Initialize the AL register with '01h' (binary '00000001') to activate the Red LED.
  - Set CX to 4 to indicate the Red light phase.
- 3. LED Display (LED): Output the value in AL to the port address specified in DX to activate the Red LED. Rotate the value in AL to the left (ROL) to prepare for the next LED activation.

**Delay and Phase Control:** Compare the value in CX to determine the current phase of the traffic light cycle:

- If CX is 4, jump to D10 for a 10-second delay (Red light).
- If CX is 3, jump to D5 for a 5-second delay (Yellow light).
- If CX is 2, jump to D15 for a 15-second delay (Green light).
- If CX is 1, jump to D10L for another 10-second delay (Red light).

## 4. Delay Functions:

- Implement delay functions using the 8086's timing capabilities (INT 15h) to control the duration of each traffic light phase.
- After the delay, reset CX to its initial value and update the port address for the LED display.

**Looping and Continuation:** Use the LOOP instruction to repeat the LED display and delay functions until CX reaches zero. After displaying the Red, Yellow, Green, and Red lights in sequence, jump back to the MAINLOOP to repeat the traffic light cycle indefinitely.

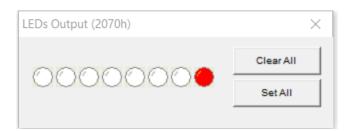
**Completion and Return (RET):** Upon manual reset or system reset, the program terminates.

#### Code:

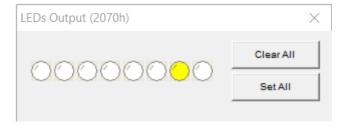
```
DSEG SEGMENT 'DATA'
DSEG ENDS
                                            D10: ;Red Light 10 sec Delay
SSEG SEGMENT STACK 'STACK'
                                              mov bx,cx
DW
     100h DUP(?)
                                              mov CX,0098h
SSEG ENDS
                                              mov DX,9680h
CSEG SEGMENT 'CODE'
                                              mov ah,86h
START PROC FAR
                                              int 15h
; Store return address to OS:
                                              mov cx,bx
      PUSH DS
                                              MOV DX, 2070h
             AX, 0
      MOV
                                              LOOP LED
      PUSH AX
; set segment registers:
                                            D15: ;Green Light 15 sec Delay
      MOV
             AX, DSEG
                                              mov bx,cx
      MOV
             DS, AX
                                              mov CX,004Ch
      MOV
            ES, AX
                                              mov DX,4B40h
      MOV DX, 2070h
                                              mov ah,86h
MAINLOOP:
                                              int 15h
      MOV AL, 01h
                                              mov cx,bx
      MOV CX, 4
LED:
                                              mov bx,cx
      OUT DX, AL
                                              mov CX,0098h
      ROL AI, 1
                                              mov DX,9680h
                                              mov ah,86h
      cmp cx,4
                                              int 15h
      ie D10
                                              mov cx,bx
      cmp cx,3
                                              MOV DX, 2070h
      je D5
                                              LOOP LED
      cmp cx,2
                                            D10L: ;Red Light 10 sec Delay
      je D15
                                              mov bx,cx
                                              mov CX,0098h
      cmp cx,1
                                              mov DX,9680h
      je D10L
                                              mov ah,86h
```

D5: ;Yellow Light 5sec Delay int 15h mov bx,cx mov cx,bx mov CX,004Ch MOV DX, 2070h mov DX,4B40h JMP MAINLOOP mov ah,86h int 15h ; return to operating system: mov cx,bx MOV DX, 2070h START ENDP **LOOP LED** CSEG ENDS **END START** 

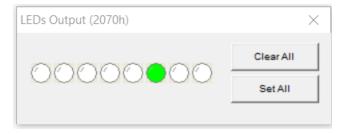
#### **Result:**



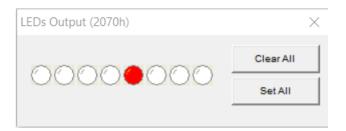
**Figure1:** Traffic Light Simulation - Red Phase: This lasts for 10 seconds, as per the specified timing



**Figure2:** Traffic Light Simulation – Yellow Phase: This lasts for 5 seconds, as per the specified timing



**Figure3**: Traffic Light Simulation - Green Phase: This lasts for 15 seconds, as per the specified timing



**Figure4:** Traffic Light Simulation - Red Phase: This lasts for 10 seconds, as per the specified timing

- Execute the provided 8086 assembly code on the 8086 Interfacing Trainer in Kit mode.
- Observe the three LEDs representing the Red, Yellow, and Green lights.
- Confirm that the traffic light sequence is as follows: Red (10 seconds) -> Yellow (5 seconds) -> Green (15 seconds) -> Red (10 seconds).
- Observe the sequence repeating indefinitely until manually reset or system reset.

#### **Conclusion:**

In this laboratory experiment, we successfully programmed the 8086 microprocessor using the emu8086 emulator and an Emulation Kit to simulate a realistic traffic light sequence. The program accurately emulated the specified traffic light timings and positions, following the sequence of Green, Yellow, Red, Green, Yellow, Red, and repeating for these 6 positions. This experiment demonstrated the principles of microprocessor programming, precise timing control, and the use of emulation environments to recreate real-world scenarios.