

```
1 #include <stdio.h>
2
3 struct Student {
4     int roll;
5     char name[50];
6     float marks;
7 }
8
9 int main() {
10     struct Student s;
11
12     printf("Enter Roll Number: ");
13     scanf("%d", &s.roll);
14
15     printf("Enter Name: ");
16     scanf("%s", s.name);
17
18     printf("Enter Marks: ");
19     scanf("%f", &s.marks);
```

```
Enter Roll Number: 123
Enter Name: jeni
Enter Marks: 90.0

--- Student Details ---
Roll Number: 123
Name: jeni
Marks: 90.00

==== Code Execution Successful ===
```