

**Std. 12 Java Programs**  
**Chapter 7 : Java Basics**

**1. Program welcome to java program**

class abc

```
{
    public static void main(String[] args)
    {
        System.out.println("Welcome to JAVA");
        System.out.println("My first program");
    }
}
```

**2. Program Showing call cost.**

class callcost

```
{
    public static void main(String[] args)
    {
        double balance;
        double rate;
        double duration;
        double cost;
        balance = 170;
        rate = 1.02;
        duration = 37;
        cost = duration*rate;
        balance = balance-cost;
        System.out.print("call duration:");
        System.out.print(duration);
        System.out.println("seconds");
        System.out.println("balance:"+balance+"rupees");
    }
}
```

**3. Program for interest**

public class interest

```
{
    public static void main(String[] args)
    {
```

```

double principal;
double rate;
double duration;
double maturity;
double interest;
principal=17000;
rate=9.50;
duration=3;
interest=principal*duration*rate/100;
maturity=principal + interest;
System.out.println("Principal amount:" + principal + "rupees");
System.out.println("Deposit for duration of" + duration + "years");
System.out.println("Interest rate:" + rate + "%");
System.out.println("Interest amount:" + interest + "Rupees");
System.out.println("Maturity amount:" + maturity + "Rupees");
} }

```

#### 4. Program showing use of Arithmetic Operator

```

class arithoper
{
    public static void main(String[] args)
    {
        short x=6;
        int y=4;
        float a=12.5f;
        float b=7.2f;
        System.out.println("value of x is : "+x+ "value of y is : "+y);
        System.out.println("x+y = "+(x+y));
        System.out.println("x-y = "+(x-y));
        System.out.println("x/y = "+(x/y));
        System.out.println("x%y = "+(x%y));
        x= -6;
        System.out.println("x%y = "+(x%y));
        y= -4;
        System.out.println("x%y = "+(x%y));
        x= 6;
        y= -4;
        System.out.println("x%y = "+(x%y));
        System.out.println("value of a is : "+a+ " value of b is : "+b);
        System.out.println("a+b = "+(a+b));
        System.out.println("a-b = "+(a-b));
        System.out.println("a/b = "+(a/b));
        System.out.println("a%b = "+(a%b));
    } }

```

#### 5. Program showing simple test variable

```

class testvar
{
    public static void main(String[] args)
    {
        float rate=5;
        double amt=10000;
    }
}

```

```

amt=rate*amt;
System.out.println("rate"+rate);
System.out.println("amt"+amt);
}
}

```

**6. Program showing use of Block class block**

```

{
public static void main (String[] args)
{
    blk1:
    {
int y=50,x=2;
System.out.println("inside the block1:");
System.out.println("x:"+x);
System.out.println("y:"+y);
}
    blk2:
    {
int y=20;
int x=30;
System.out.println("inside the block2:");
System.out.println("x:"+x);
System.out.println("y:"+y);
}
}
}

```

**7. Program for marks check grade**

```

class marks
{
public static void main(String[] args)
{
int x=55;
if(x >= 70)
{
System.out.print(x);
System.out.println("Grade A ");
}
else
{
if(x >= 60)
{
System.out.print(x);
System.out.println("Grade B ");
}
else if(x >= 50)
System.out.println("Grade C "+x);
else
System.out.println("Fail" +x);
}
}
}

```

8. **Program for loop**  
class forloop  
{  
    public static void main(String[] args)  
    {  
        for(int i=0;i<=10;i++)  
        {  
            System.out.println("number is : " +i);  
        }  
    }  
}
9. **Program While loop**  
class whileloop  
{  
    public static void main(String[] args)  
    {  
        int i=0;  
        while(i<=10)  
        {  
            System.out.println("number is : " +i);  
            i++;  
        }  
    }  
}
10. **Program for Do ...While loop**  
class dowloop  
{  
    public static void main(String[] args)  
    {  
        int i=0;  
        do  
        {  
            System.out.println("number is : " + i++);  
        } while (i<=10);  
    }  
}
11. **Program for switch case**  
class scase  
{  
    public static void main(String[] args)  
    {  
        int i=2;  
        switch(i)  
        {  
            case 1:  
                System.out.println("You are in Case 1");  
                break;  
        }

```

case 2:
    System.out.println("You are in Case 2");
    break;
case 3:
    System.out.println("You are in Case 3");
    break;
case 4:
    System.out.println("You are in Case 4");
    break;
default:
    System.out.println("Enter values between 1 to 4");
    break;
}
}
}

```

**12. Program for Even odd number**

```

class even
{
    public static void main(String[] args)
    {
        int x=12;
        if(x%2 == 0)
        {
            System.out.print(x);
            System.out.println("is even ");
        }
        else
        {
            System.out.print(x);
            System.out.println("is odd ");
        }
    }
}

```

**13. Program for loop block**

```

class lblb
{
    public static void main( String[] args)
    {
        int x=0;
        out : for (int i=4;i<10;i++)
        {
            x=10;
            while(x<100)
            {
                System.out.println("inside while loop : i is " +i+ ",x is,"+x);
                if (i*x==350)
                    break out;
                x=x+20;
            }
            System.out.println("outside while loop : i is "+i+",x is"+x+ "\n");
        }
    }
}

```



```
System.out.println("Out side for loop X is" +x);
```

14. Program for simple interest  
class install

```
{  
    public static void main(String[] args)  
    {  
        double p, q;  
        double rate=12;  
        double interest=0,m_inst=0;  
        int month=36;  
        for(p=10000;p<=100000;p=p+10000)  
        {  
            interest=(p* rate * month) / 1200;  
            q=p + interest;  
            m_inst=q/36;  
            System.out.println(" \n Principle Amount:" + p + "and its Monthly  
installment for 36 month is" +m_inst);  
        }  
    }  
}
```

15. Program for grade  
class sgrade

```
{  
    public static void main(String[] args)  
    {  
        int choice=0;  
        int marks=300;  
        if(marks>499)  
            choice=1;  
        else if(marks>400)  
            choice=2;  
        else if(marks>300)  
            choice=3;  
        switch(choice)  
        {  
            case 1:  
                System.out.println("Your Grade is A : " +marks);  
                break;  
            case 2:  
                System.out.println("Your Grade is B : "+marks);  
                break;  
            case 3:  
                System.out.println("Your Grade is C : "+marks);  
                break;  
            default:  
                System.out.println("Fail : "+marks);  
                break;  
        }  
    }  
}
```

## 16. Program for creating and using class and objects

```
class room
{
    float length, width, height;
    void setAttr(float l, float w, float h)
    {
        length =l;
        width =w;
        height=h;
    }

    double area()
    {
        return (length * width);
    }

    void display()
    {
        System.out.println("\n Length : " +length);
        System.out.println("\n Width : " +width);
        System.out.println("\n height : " +height);
    }
}

class roomdemo1
{
    public static void main(String[] args)
    {
        room r1= new room();
        r1.display();
        r1.setAttr(18,12.5f,10);
        r1.display();
        System.out.println("\n Area of room with length " +r1.length+ "width "
        +r1.width+ "is : " +
        r1.area());
    }
}
```

## 17. Program for Method Overloading

```
class printline
{
    static void println(int n)
    {
        for (int i=0;i<n ; i++)
            System.out.print('#');
        System.out.println();
    }

    static void println(char ch, int n)
    {
        for (int i=0;i<n;i++)
            System.out.print(ch);
        System.out.println();
    }
}
```

```
}  
class polyd  
{  
    public static void main(String[] args)  
    {  
        println.println(30);  
        println.println('+', 20);  
    }  
}
```