

## Analyzing The Performance of The Functions In 1.1 and 1.2

### Functions In 1.1(Dijkstra's Algorithm):

**Time Complexity:** The time Complexity of Dijkstra's Algorithm is  $O(V^2)$  but with a min-priority queue it drops down to  $O((V + E)\log V)$ . Here, The time complexity of Dijkstra's algorithm is  $O((V + E) \log V)$ , where  $V$  is the number of vertices and  $E$  is the number of edges. In the provided code, the modification with parameter  $k$  increases the time complexity, especially when  $k$  is close to  $V$ .

**Space Complexity:** The space complexity is  $O(V)$  for maintaining the priority queue and  $O(E)$  for the adjacency list.

**Accuracy:** Dijkstra's algorithm is accurate for non-negative edge weights, which is noticeable in the code.

### Functions In 1.2(Bellman-Ford Algorithm):

**Time Complexity:** The time complexity of the Bellman-Ford algorithm is  $O(VE)$ . It's less efficient compared to Dijkstra's algorithm, especially for dense graphs.

**Space Complexity:** Similar to Dijkstra's algorithm, the space complexity is  $O(V)$ .

**Accuracy:** Bellman-Ford works correctly even with negative edge weights, but it's slower than Dijkstra's algorithm for non-negative weights.

### Impact of Factors:

**Graph Size:** Both algorithms are affected by the size of the graph. As the number of vertices and edges increases, the execution time of both algorithms also increases.

**Graph Density:** Dense graphs have more edges, leading to longer execution times for both algorithms. Sparse graphs with fewer edges have shorter execution times.

**Value of  $k$ :** Higher values of  $k$  in the modified Dijkstra's algorithm increase the execution time, especially for large graphs. It's essential to choose an appropriate value of  $k$  based on the graph size and density to balance accuracy and performance.

## Performance Comparison:

- Dijkstra's algorithm tends to perform better for graphs with non-negative edge weights, especially when the graph is sparse or when the value of  $k$  is relatively small.
- Bellman-Ford is suitable for graphs with negative edge weights but becomes inefficient for large graphs due to its higher time complexity.
- The code measures the execution time for both algorithms for different graph sizes, providing a practical comparison of their performance as we can see in the graph plot below.

