## Operating Systems (Comp Sci 3SH3), Fall 2024

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## Extra material for Assignment 1

# /proc File System

For Kernel Versions <= 6.2.x (as per the textbook edition) please refer to the oldKernel folder, otherwise for newer Linux distributions please refer to the newKernel folder provided. To find the kernel version please run the following command on the terminal `uname -r`.

Note: hello\_newKernel.c and hello\_oldKernel.c is simply referred to as hello.c from here on to avoid duplication of material.

The /proc file system is a "pseudo" file system that exists only in kernel memory and is used primarily for querying various kernel and per-process statistics. This exercise involves designing kernel modules that create additional entries in the /proc file system involving both kernel statistics and information related to specific processes.

We begin by describing how to create a new entry in the /proc file system. The program example named hello.c (included with this PDF) creates a /proc entry named /proc/hello. If a user enters the command

cat /proc/hello

the Hello World message is returned.

### Older Kernels (using struct file\_operations):

In older kernels, we create a new <code>/proc/hello</code> entry using the <code>proc\_create()</code> function in the module entry point <code>proc\_init()</code>. The <code>proc\_create()</code> function is passed a reference to a <code>struct file\_operations</code>, which defines the operations that can be performed on the <code>/proc/hello</code> file. This structure initializes members such as <code>.owner</code> and <code>.read</code>. The <code>.owner</code> member is set to <code>THIS\_MODULE</code>, which tracks the module that owns the <code>/proc</code> entry, while the <code>.read</code> member points to the <code>proc\_read()</code> function. This function will be invoked whenever the <code>/proc/hello</code> file is read, ensuring that the module provides the correct behavior when userspace accesses the <code>/proc</code> entry.

### **Newer Kernels (using struct proc\_ops):**

In newer kernels, the <code>proc\_create()</code> function uses a <code>struct proc\_ops</code> instead of <code>struct file\_operations</code> for handling <code>/proc entries</code>. The <code>proc\_ops structure</code> replaces the older <code>file\_operations</code> for <code>/proc</code> file system operations, providing a more focused set of operations specific to <code>/proc</code> file handling. The <code>.proc\_read</code> member in <code>proc\_ops</code> replaces <code>.read</code>, and it is similarly assigned to the <code>proc\_read()</code> function. This change simplifies handling <code>/proc</code> files while keeping other file operations separate. As in older kernels, <code>proc\_create()</code> still associates the module with the <code>/proc/hello</code> entry and ensures the <code>proc\_read()</code> function is called when userspace reads from the file.

Examining this proc\_read() function, we see that the string "Hello World\n" is written to the variable buffer where buffer exists in kernel memory. Since /proc/hello can be accessed from user space, we must copy the contents of buffer to user space using the kernel function copy\_to\_user(). This function copies the contents of kernel memory buffer to the variable usr buf, which exists in user space.

Each time the /proc/hello file is read, the proc\_read() function is called repeatedly until it returns 0, so there must be logic to ensure that this function returns 0 once it has collected the data (in this case, the string "Hello World\n") that is to go into the corresponding /proc/hello file.

Finally, notice that the /proc/hello file is removed in the module exit point proc\_exit() using the function remove proc entry().

Please use the following commands to try out the above hello kernel module.

```
make
sudo insmod hello.ko (hello_oldKernel.ko or hello_newKernel.ko)
cat /proc/hello
sudo rmmod hello (hello_oldKernel or hello_newKernel)
```