

# **Flow-Chart**

## **PROJECT REPORT**

### **VIT BUS TICKET BOOKING SYSTEM**

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## Introduction

The Bus Ticket Booking System is a Python-based application designed to simplify the process of reserving seats on institutional buses.

The manual process of checking seat availability and selecting buses often results in confusion, mismanagement, and unnecessary delays.

This project bridges that gap by providing an automated and structured method for booking seats directly through a console interface.

The system demonstrates various Python fundamentals including data structures, flow control, function modularity, error handling, and real-world simulation of booking operations.

It allows users to navigate through a simple but effective menu system where they can choose routes, explore buses, view seat arrangements, and complete bookings.

## Problem Statement

Students often face challenges while booking seats manually, especially at peak times when demand is high.

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The absence of a centralized system leads to confusion about available seats, departure timings, and the actual booking status.

Moreover, manual entries are prone to mistakes and repeated bookings.

This system provides a digital alternative that organizes route information, bus schedules, and seat availability into an easy-to-access format.

It restricts invalid inputs and ensures that users can only select seats that are genuinely available, reducing errors significantly.

The application makes the process transparent, structured, and far more reliable.

## System Requirements

The system begins by asking the user to enter a journey date, ensuring that the date is valid and not earlier than the current one.

After verification, the user can choose between different routes available for travel. Each route consists of multiple buses with specific timings and identifiers.

Once a bus is chosen, the system displays a structured seat layout. This layout visually differentiates between booked and available seats.

The user can then select a seat number, which is validated by the system.

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Bookings are confirmed only when the seat is truly unoccupied.

In addition to functional operations, the system embeds several non-functional qualities such as speed, clarity, stability, and usability.

The interface is intentionally kept beginner-friendly while still reflecting the structure of real-world transport booking systems.

## System Architecture

The program architecture is divided into three logical layers that streamline input processing, internal logic, and user output.

The input layer handles all user interactions including date entry, route selection, bus selection, and seat choice.

Each input is validated to prevent incorrect information from passing through.

The processing layer works as the core of the system. It manages seat allocation, date comparison, route identification, and bus listings.

This ensures the system remains organized, stable, and logically consistent regardless of user choices.

Finally, the output layer communicates essential information back to the user.

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This includes route lists, available buses, detailed seat maps, booking confirmations, and informative error messages.

The three layers work in harmony to deliver a smooth experience overall.

## Implementation Details

The implementation relies primarily on Python's built-in functionalities.

Lists are used to design the seating arrangement in a grid format. Each number in the list corresponds to a seat, and once booked, the number is replaced to indicate its new status.

Functions divide the entire program into smaller, manageable units. Each function carries out a specific task such as displaying buses, checking routes, validating user input, or confirming seat bookings.

This modular design helps maintain readability and enhances the maintainability of the code.

The datetime module ensures that only valid dates are accepted.

Error handling via try-except blocks prevents unexpected crashes due to invalid entries, giving the system robustness.

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The overall logic follows a menu-driven structure that keeps the application interactive and intuitive.

## Testing Approach

Multiple testing scenarios were considered during the development of this system.

Tests included entering incorrect date formats, past dates, invalid route numbers, out-of-range bus selections, and invalid seat numbers.

Each scenario tested the system's ability to reject improper input and guide the user toward correct actions.

Repeated attempts to book the same seat helped verify whether the system prevents double bookings successfully.

The program passed all tests, updating the seating structure consistently and ensuring accurate representation of available and booked seats.

The robust input checking and error management proved the reliability of the system under various unexpected conditions.

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## Challenges and Learnings

One of the major challenges was designing a structured seating layout that updates dynamically after each booking.

Accurate indexing was essential to ensure that each seat number corresponded to the correct position in the matrix.

Handling unexpected user input was another difficulty. Ensuring that the program did not crash or behave unpredictably required careful implementation of validation techniques.

Despite these challenges, the system evolved into a smooth and reliable application through iterative improvements.

Developing this system significantly enhanced understanding of Python fundamentals, real-world logical structuring, and effective menu-based interface design.

## Future Enhancements

In the future, this project can be expanded into a full-scale transport booking and management platform.

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The system can incorporate features such as user authentication, payment simulation, and cancellation or modification of bookings.

Additionally, shifting from console-based interaction to a graphical interface can greatly enhance ease of use.

Database integration would allow bookings to be stored permanently and accessed anytime, making the system scalable and suitable for institutional use.

## References

Python Official Documentation

Datetime Module Documentation

Class Notes and Faculty Guidance

Vityarthi Portal of VIT Bhopal

Standard Python Programming Resources



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