



Evaluating probabilistic programming languages for simulating quantum correlations

Abdul Obeid¹, Peter Wlttek¹, Peter D. Bruza¹

¹Co-Author

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Abdul Obeid 🕢 😥



PROTOCOL STATUS

In development

We are still developing and optimizing this protocol

Set up of environment required for PyMC3, Pyro & Turing.jl (MAC OS X)

Navigate to the folder in which you would like to conduct the experimentation.

Then open your terminal application:

SOFT WARE

Terminal

Mac OS X by Apple

COMMAND

virtualenv env

Create a virtual environment to house the required packages.

COMMAND

source env/bin/activate

Activate the environment

Then create a new file entitled "pymc3-main.py", and populate it with the following text:

COMMAND

from numpy import zeros, array, fliplr, sum from itertools import product import pymc3 as pm import time

def get_vertex(a, b, x, y): return ((x*8)+(y*4))+(b+(a*2))

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```
uer get riypereuges(n, ii).
  for idx, e in enumerate(H):
     if n in e:
        I.append(idx)
  return I
def foulis_randall_product():
  fr_edges = []
  H = [ \quad [[[0, \ 0], \ [1, \ 0]], \ [[0, \ 1], \ [1, \ 1]]],
        [[[0, 0], [1, 0]], [[0, 1], [1, 1]]]]
  for edge_a in H[0]:
     for edge_b in H[1]:
        fr_edge = []
        for vertex_a in edge_a:
           for vertex_b in edge_b:
             fr_edge.append([
                vertex_a[0], vertex_b[0],
                vertex_a[1], vertex_b[1]])
        fr_edges.append(fr_edge)
  for mc in range(0,2):
     mc_i = abs(1-mc)
     for edge in H[mc]:
        for j in range(0,2):
           fr_edge = []
           for i in range(0, len(edge)):
             edge_b = H[mc_i][i]
             vertex_a = edge[abs(i-j)]
             vertex_b = edge_b[0]
             vertex_c = edge_b[1]
             vertices_a = [
                vertex_a[0], vertex_b[0],
                vertex_a[1], vertex_b[1]]
             vertices b = [
                vertex a[0], vertex c[0],
                vertex_a[1], vertex_c[1]]
             fr_edge.append([
                vertices_a[mc], vertices_a[mc_i],
                vertices_a[mc+2], vertices_a[mc_i+2]]
             fr_edge.append([
                vertices_b[mc], vertices_b[mc_i],
                vertices_b[mc+2], vertices_b[mc_i+2]])
           fr_edges.append(fr_edge)
  return fr_edges
def generate_global_distribution(constraints,N):
  hyperedges = foulis_randall_product()
  hyperedges_tallies = zeros(12)
  global_distribution = zeros(16)
  while sum(global_distribution) < N:
     with pm.Model():
        pm.Uniform('C',0.0,1.0)
        pm.Bernoulli('A',0.5)
        pm.Bernoulli('B',0.5)
        pm.Bernoulli('X',0.5)
        pm.Bernoulli('Y',0.5)
        S = pm.sample(N,tune=0, step=pm.Metropolis())
        c = S.get_values('C')
        a = S.get_values('A')
        b = S.get_values('B')
        x = S.get_values('X')
        y = S.get_values('Y')
     for i in range(0, N):
       if (c[i] < constraints[x[i]][y[i]][a[i],b[i]]):
           for edge in get hyperedges/hyperedges
```

√ protocols.io

2

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```
,ago ... got_..,poi.aagaa(..,poi.aagaa)
                          [a[i], b[i], x[i], y[i]]):
                          hyperedges_tallies[edge] += 1
                     global_distribution[
                          get\_vertex(a[i], b[i], x[i], y[i])] += 1
    z = [0,1]
    for a, b, x, y in product(z,z,z,z):
          summed_tally = (sum(hyperedges_tallies[e]
               for e in get_hyperedges(hyperedges, [a, b, x, y])))
          global_distribution[get_vertex(a, b, x, y)] /= summed_tally
    global_distribution *= 3
    return global distribution
# execution
def accuracy_time(N):
     constraints = [[\ array([[0.5,\ 0],\ [0.,\ 0.5]]),\ array([[0.5,\ 0],\ [0.5,\ 0.5]]),\ array
     start = time.time()
     Q = generate_global_distribution(constraints,N)
     end = time.time()
     p = Q
     A11 = (2 * (p[0] + p[1])) - 1
     A12 = (2 * (p[4] + p[5])) - 1
     A21 = (2 * (p[8] + p[9])) - 1
     A22 = (2 * (p[12] + p[13])) - 1
     B11 = (2 * (p[0] + p[2])) - 1
     B12 = (2 * (p[8] + p[10])) - 1
     B21 = (2 * (p[4] + p[6])) - 1
     B22 = (2 * (p[12] + p[14])) - 1
     delta = (abs(A11 - A12) + abs(A21 - A22) + abs(B11 - B21) + abs(B12 - B22))/2
     \mathsf{A11B11} = (\mathsf{p[0]} + \mathsf{p[3]}) - (\mathsf{p[1]} + \mathsf{p[2]})
     A12B12 = (p[4] + p[7]) - (p[5] + p[6])
     A21B21 = (p[8] + p[11]) - (p[9] + p[10])
     A22B22 = (p[12] + p[15]) - (p[13] + p[14])
     print("Time:")
     print(end - start)
     print("Normalization in contexts: ", [p[0]+p[1]+p[6]+p[7]])
     print("Normalization in contexts: ", [p[2]+p[3]+p[4]+p[5]])
     print("Normalization in contexts: ", [p[8]+p[9]+p[14]+p[15]])
     print("Normalization in contexts: ", [p[10]+p[11]+p[12]+p[13]])
     print("delta: ", delta)
     print("Potential violations: ")
     print(abs(A11B11 + A12B12 + A21B21 - A22B22), 2 * (1 + delta))
     print(abs(A11B11 + A12B12 - A21B21 + A22B22), 2 * (1 + delta))
     print(abs(A11B11 - A12B12 + A21B21 + A22B22), 2 * (1 + delta))
     print(abs(-A11B11 + A12B12 + A21B21 + A22B22), 2 * (1 + delta))
accuracy_time(1000)
accuracy_time(2000)
accuracy_time(3000)
accuracy_time(4000)
accuracy_time(5000)
accuracy_time(6000)
accuracy_time(7000)
accuracy_time(8000)
accuracy_time(9000)
accuracy_time(10000)
accuracy_time(15000)
accuracy_time(20000)
accuracy_time(25000)
accuracy_time(30000)
accuracy_time(35000)
accuracy time(40000)
```

```
accuracy_time(45000)
accuracy_time(55000)
accuracy_time(65000)
accuracy_time(65000)
accuracy_time(65000)
accuracy_time(70000)
accuracy_time(75000)
accuracy_time(80000)
accuracy_time(85000)
accuracy_time(85000)
accuracy_time(90000)
accuracy_time(95000)
accuracy_time(95000)
```

Then create a new file entitled "pyro-main.py", and populate it with the following text:

```
COMMAND
from pyro import sample
import torch
from numpy import zeros, array, fliplr, sum
from functools import reduce
from itertools import product
from pyro.distributions import Bernoulli, Uniform
import pprint
import sys
import time
def foulis_randall_product():
  fr_edges = []
  H = [[[[0,0],[1,0]],[[0,1],[1,1]]],[[[0,0],[1,0]],[[0,1],
                                       [1,1]]]]
  for edge_a in H[0]:
     for edge b in H[1]:
        fr edge = []
        for vertex_a in edge_a:
           for vertex_b in edge_b:
              fr_edge.append([ vertex_a[0], vertex_b[0], vertex_a[1], vertex_b[1]])
        fr_edges.append(fr_edge)
  for mc in range(0,2):
     mc_i = abs(1-mc)
     for edge in H[mc]:
        for j in range(0,2):
           fr_edge = []
           for i in range(0, len(edge)):
              edge_b = H[mc_i][i]
              vertex_a = edge[abs(i-j)]
             vertex_b = edge_b[0]
             vertex_c = edge_b[1]
             vertices_a = [
                vertex_a[0], vertex_b[0], vertex_a[1], vertex_b[1]
             1
              vertices b = [
                vertex_a[0], vertex_c[0], vertex_a[1], vertex_c[1]
              fr_edge.append([
                vertices_a[mc], vertices_a[mc_i], vertices_a[mc+2], vertices_a[mc_i+2]
              ])
              fr_edge.append([
                vertices_b[mc], vertices_b[mc_i], vertices_b[mc+2], vertices_b[mc_i+2]
             ])
           fr edges annend(fr edge)
```

```
return fr_edges
def variable(v):
   return torch.autograd.Variable(torch.Tensor([v]))
def get_vertex(a, b, x, y):
  return ((x*8)+(y*4))+(b+(a*2))
def get_hyperedges(H, n):
  for idx, e in enumerate(H):
        I.append(idx)
  return I
def generate_global_distribution(constraints,N):
   hyperedges = foulis_randall_product()
   hyperedges_tallies = zeros(12)
   global_distribution = zeros(16)
   while sum(global_distribution) < N:
     a = int(sample('A', Bernoulli(variable(0.5))))
     b = int(sample('B', \, Bernoulli(variable(0.5))))
     x = int(sample('X', Bernoulli(variable(0.5))))
     y = int(sample('Y', Bernoulli(variable(0.5))))
     value = float(sample('C', Uniform(variable(0.0), variable(1.0))))
     if (value < constraints[x][y][a,b]):
        for edge in get_hyperedges(hyperedges, [a, b, x, y]):
           hyperedges_tallies[edge] += 1
        global\_distribution[get\_vertex(a, b, x, y)] += 1
   for a, b, x, y in product(range(2), range(2), range(2), range(2)):
     summed\_tally = (sum(hyperedges\_tallies[e] \ for \ e \ in \ get\_hyperedges(hyperedges, \ [a, \ b, \ x, \ y])))
     global_distribution[get_vertex(a, b, x, y)] /= summed_tally
   global_distribution *= 3
   return global_distribution
def accuracy_time(N):
   print("Iterations %s" % (N))
   constraints = [[ array([[0.5, 0], [0., 0.5]]), array([[0.5, 0], [0., 0.5]]) ], [ array([[0.5, 0], [0., 0.5]]), array([[0.5, 0], [0., 0.5]]) ]]) \\
   start = time.time()
   Q = generate_global_distribution(constraints,N)
   end = time.time()
   p = Q
   A11 = (2 * (p[0] + p[1])) - 1
   A12 = (2 * (p[4] + p[5])) - 1
   A21 = (2 * (p[8] + p[9])) - 1
   A22 = (2 * (p[12] + p[13])) - 1
   B11 = (2 * (p[0] + p[2])) - 1
   B12 = (2 * (p[8] + p[10])) - 1
   B21 = (2 * (p[4] + p[6])) - 1
   B22 = (2 * (p[12] + p[14])) - 1
   delta = (abs(A11 - A12) + abs(A21 - A22) + abs(B11 - B21) + abs(B12 - B22))/2
   A11B11 = (p[0] + p[3]) - (p[1] + p[2])
   A12B12 = (p[4] + p[7]) - (p[5] + p[6])
   A21B21 = (p[8] + p[11]) - (p[9] + p[10])
   A22B22 = (p[12] + p[15]) - (p[13] + p[14])
   print("Time:")
   print(end - start)
```

```
print("Normalization in contexts: ", [p[0]+p[1]+p[6]+p[7]])
  print("Normalization in contexts: ", [p[2]+p[3]+p[4]+p[5]])
  print("Normalization in contexts: ", [p[8]+p[9]+p[14]+p[15]])
  print("Normalization in contexts: ", [p[10]+p[11]+p[12]+p[13]])
  print("delta: ", delta)
  print("Potential violations: ")
  print(abs(A11B11 + A12B12 + A21B21 - A22B22), 2 * (1 + delta))
  print(abs(A11B11 + A12B12 - A21B21 + A22B22), 2 * (1 + delta))
  print(abs(A11B11 - A12B12 + A21B21 + A22B22), 2 * (1 + delta))
  print(abs(-A11B11 + A12B12 + A21B21 + A22B22), 2 * (1 + delta))
accuracy_time(1000)
accuracy_time(2000)
accuracy_time(3000)
accuracy_time(4000)
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accuracy_time(7000)
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accuracy_time(80000)
accuracy_time(85000)
accuracy_time(90000)
accuracy_time(95000)
accuracy_time(100000)
```

Then create a new file entitled "turing-main.jl", and populate it with the following text:

```
using Turing
using Distributions

function foulis_randall_product()

fr_edges = Array{Array{Float64}}}(0)

H = [ [[[0.0,0.0],[1.0,0.0]],[[0.0,1.0],[1.0,1.0]]],
        [[[0.0,0.0],[1.0,0.0]],[[0.0,1.0],[1.0,1.0]]] ]

for i = 1:size(H[1])[1]

for j = 1:size(H[2])[1]

fr_edge = Array{Array{Float64}}(0)

for k = 1:size(H[1][i])[1]

for l = 1:size(H[1][i])[1]

append!( fr edge.
```

```
[[ H[1][i][k][1], H[2][j][l][1],
     H[1][i][k][2] \;,\; H[2][j][l][2] \;]] \;)
  end
 append!(fr_edges, [fr_edge])
 end
end
for mc = 1:2
 mc_i = abs(3-mc)
 for k = 1:size(H[mc])[1]
 for j = 1:2
  fr_edge = Array{Array{Float64}}(0)
  for i = 1:size(H[mc][k])[1]
   edge_b = H[mc_i][i]
   vertex_a = H[mc][k][abs(i-j)+1]
   vertex_b = edge_b[1]
              vertex_c = edge_b[2]
              vertices_a = [ vertex_a[1], vertex_b[1],
                vertex a[2], vertex b[2]]
              vertices_b = [ vertex_a[1], vertex_c[1],
                vertex_a[2], vertex_c[2]]
              this_edge_b = Array{Float64}(0)
              append!( fr_edge, [[
              vertices_a[mc], vertices_a[mc_i],
              vertices_a[mc+2], vertices_a[mc_i+2]]])
              append!( fr_edge, [[
              vertices_b[mc], vertices_b[mc_i],
              vertices_b[mc+2], vertices_b[mc_i+2]]])
  end
  append!(fr_edges, [ fr_edge ])
 end
end
fr_edges
end
function get_vertex(a,b,x,y)
((x*8)+(y*4))+(b+(a*2))+1
end
function float(n)
convert(Float64,n)
end
function get_hyperedges(H, n)
I = []
for i = 1:size(H)[1]
   if any(x->x==n, H[i])
      append!(I,i)
   end
end
end
@model mdl() = begin
z ~ Beta(1,1)
a ~ Bernoulli(0.5)
b ~ Bernoulli(0.5)
x ~ Bernoulli(0.5)
y ~ Bernoulli(0.5)
c ~ Uniform(0.0, 1.0)
function generate_global_distribution(constraints,N)
hyperedges = foulis_randall_product()
```

```
hyperedges_tallies = zeros(12)
global_distribution = zeros(16)
while sum(global_distribution) < N
 r = sample(mdl(), SMC(N))
 a = r[:a]
 b = r[:b]
 x = r[:x]
 y = r[:y]
 c = r[:c]
 for i = 1:N
 if (c[i] < constraints[x[i]+1][y[i]+1][a[i]+1][b[i]+1])
  I = [convert(Float64, a[i]), convert(Float64, b[i]), convert(Float64, x[i]), convert(Float64, y[i])] \\
  associated_hyperedges = get_hyperedges(hyperedges, I)
  for j = 1:size(associated_hyperedges)[1]
   hyperedges_tallies[associated_hyperedges[j]] += 1
  global_distribution[get_vertex(a[i], b[i], x[i], y[i])] += 1
  end
 end
end
for a = 0.1, b = 0.1, x = 0.1, y = 0.1
 summed_amount = 0
 I = [ convert(Float64,a), convert(Float64,b), convert(Float64,x), convert(Float64,y)]
 associated_hyperedges = get_hyperedges(hyperedges, I)
 for edge_index = 1:size(associated_hyperedges)[1]
 summed_amount += hyperedges_tallies[edge_index]
 global_distribution[get_vertex(a, b, x, y)] /= summed_amount
global_distribution .* 3
constraints = \hbox{\tt [[[0.5, 0.0], [0.0, 0.5]], [[0.5, 0.0], [0.0, 0.5]]], [[0.5, 0.0], [0.0, 0.5]], [[0.0, 0.5], [0.5, 0.0]]]]}
function accuracy_time(N)
  constraints = [[[0.5, 0.0], [0.0, 0.5]], [[0.5, 0.0], [0.0, 0.5]], [[0.5, 0.0], [0.0, 0.5]], [[0.5, 0.0], [0.0, 0.5]], [[0.0, 0.5], [0.5, 0.0]]]]]
  Q = generate_global_distribution(constraints,N)
  toc()
  p = Q
  A11 = (2 * (p[1] + p[2])) - 1
  A12 = (2 * (p[5] + p[6])) - 1
  A21 = (2 * (p[9] + p[10])) - 1
  A22 = (2 * (p[13] + p[14])) - 1
  B11 = (2 * (p[1] + p[3])) - 1
  B12 = (2 * (p[9] + p[11])) - 1
  B21 = (2 * (p[5] + p[7])) - 1
  B22 = (2 * (p[13] + p[15])) - 1
  delta = (abs(A11 - A12) + abs(A21 - A22) + abs(B11 - B21) + abs(B12 - B22))/2
  A11B11 = (p[1] + p[4]) - (p[2] + p[3])
  A12B12 = (p[5] + p[8]) - (p[6] + p[7])
  A21B21 = (p[9] + p[12]) - (p[10] + p[11])
  A22B22 = (p[13] + p[16]) - (p[14] + p[15])
  println(p[1]+p[2]+p[7]+p[8])
  println(p[3]+p[4]+p[5]+p[6])
  println(p[9]+p[10]+p[15]+p[16])
  println(p[11]+p[12]+p[13]+p[14])
  a = abs(1-(p[1]+p[2]+p[7]+p[8]))
  b = abs(1-(p[3]+p[4]+p[5]+p[6]))
  c = abs(1-(p[9]+p[10]+p[15]+p[16]))
```

```
d = abs(1-(p[11]+p[12]+p[13]+p[14]))
  println(delta)
  println(2 * (1 + delta))
  print(abs(A11B11 + A12B12 + A21B21 - A22B22))
  print(abs(A11B11 + A12B12 - A21B21 + A22B22))
  print(abs(A11B11 - A12B12 + A21B21 + A22B22))
  print(abs(-A11B11 + A12B12 + A21B21 + A22B22))
end
accuracy_time(1000)
accuracy_time(2000)
accuracy_time(3000)
accuracy_time(4000)
accuracy_time(5000)
accuracy_time(6000)
accuracy_time(7000)
accuracy_time(8000)
accuracy_time(9000)
accuracy_time(10000)
accuracy time(15000)
accuracy time(20000)
accuracy time(25000)
accuracy_time(30000)
accuracy_time(35000)
accuracy_time(40000)
accuracy_time(45000)
accuracy_time(50000)
accuracy_time(55000)
accuracy_time(60000)
accuracy_time(65000)
accuracy_time(70000)
accuracy_time(75000)
accuracy_time(80000)
accuracy_time(85000)
accuracy_time(90000)
accuracy_time(95000)
accuracy_time(100000)
```

Running PyMC3 & Pyro

2

To run the file "pymc3-main.py", you will firstly need to install PyMC3 via the following page: https://docs.pymc.io/

Then run the following command from the terminal:

```
python "pymc3-main.py"
```

To run the file "pyro-main.py", you will firstly need to install Pyro via the following page: http://nyro.ai/

Then run the following command from the terminal:



Running Turing.jl

3

To run the Turing implementation, you will need to install Julia: https://julialang.org/

Then install both the "Distributions" package, and "Turing" package from within the Julia package manager.

Finally, run the implementation using the following command:



Running Figaro

4

The Figaro implementation will require the following software:

SOFTWARE IntelliJ IDEA Community Editio by Jetbrains

Create a new project, and add the following jar to your project "figaro_2.11-5.0.0.0-sources.jar" from the Figaro web page: https://www.cra.com/work/case-studies/figaro

Then run the implementation from within the IntelliJ IDEA Community Edition IDE.

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