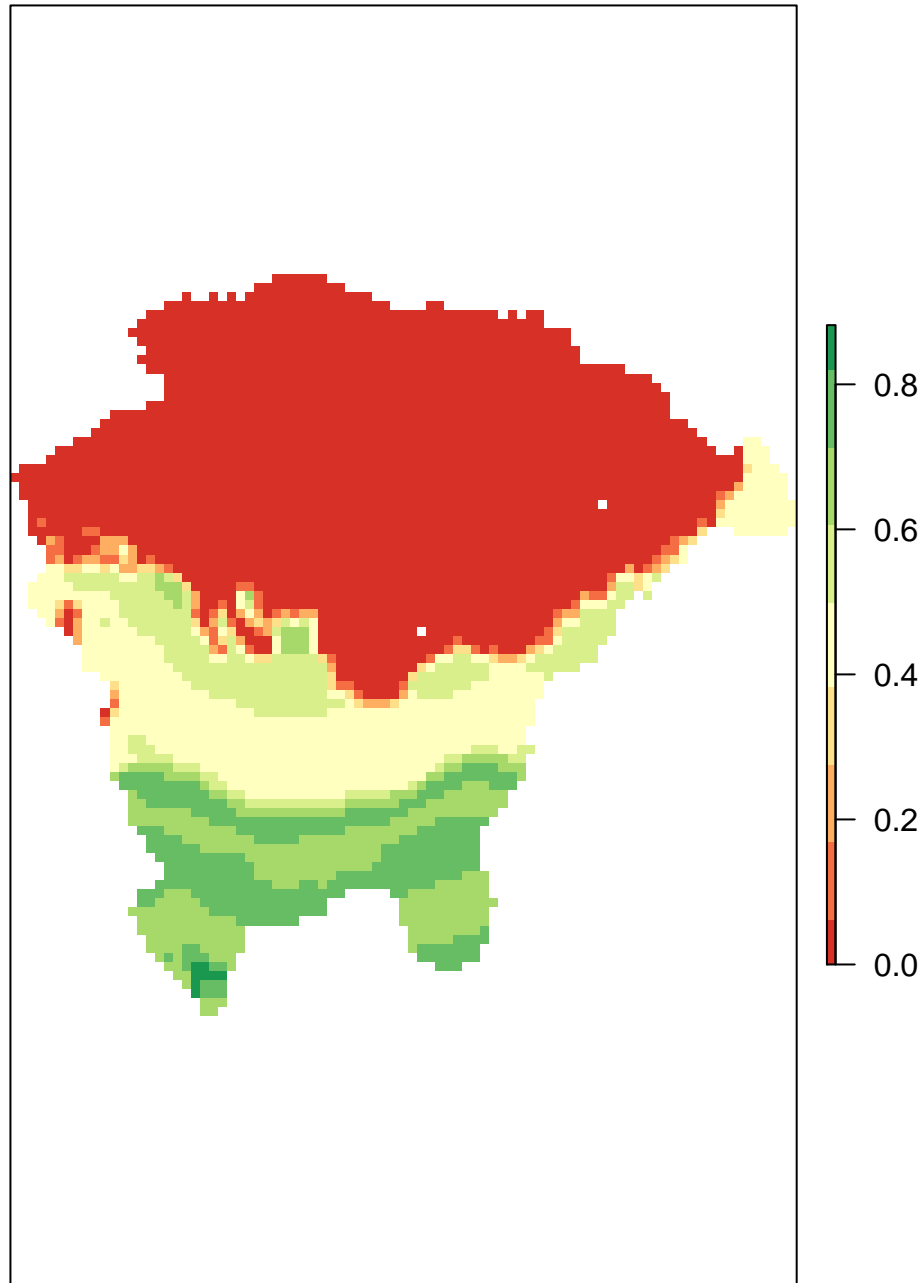
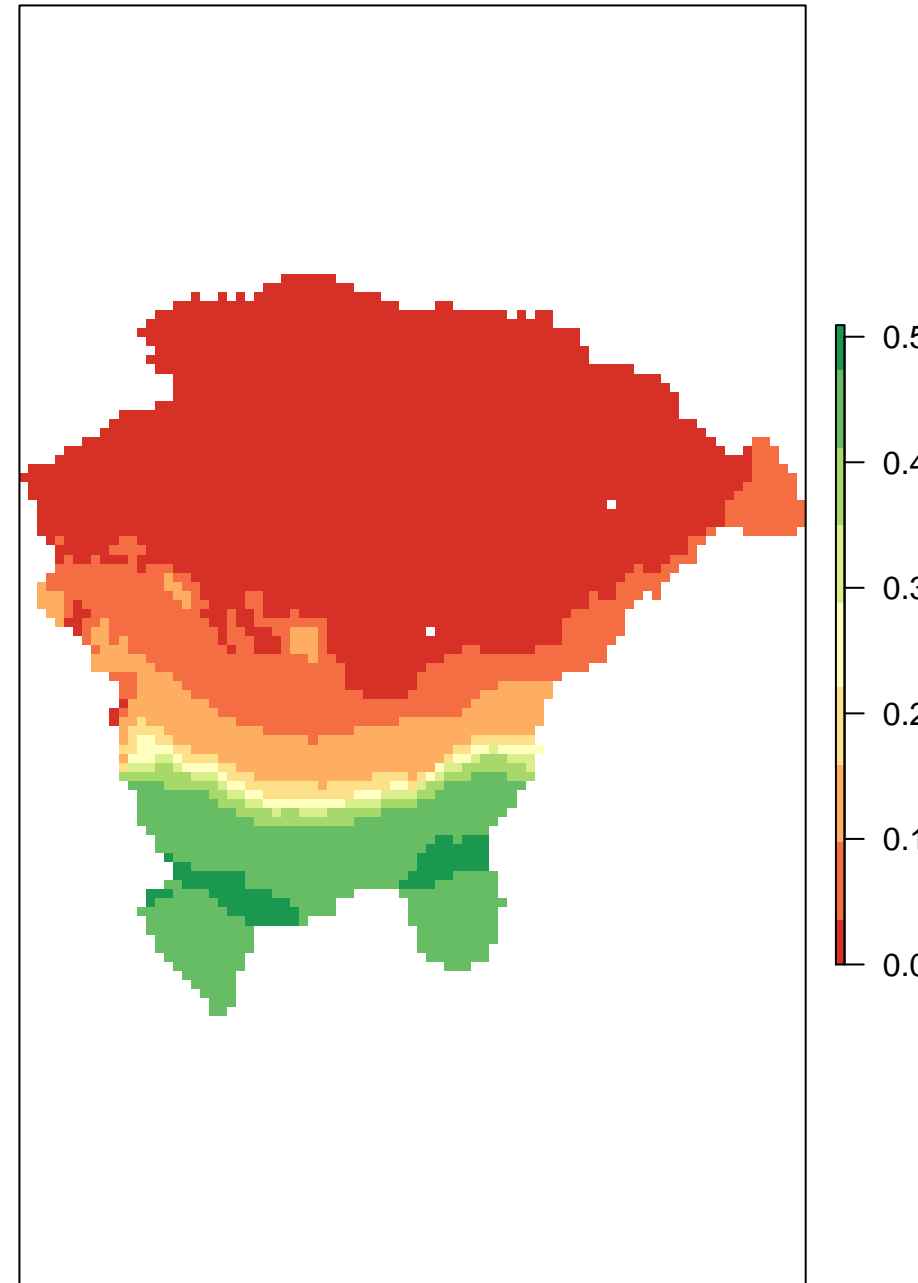


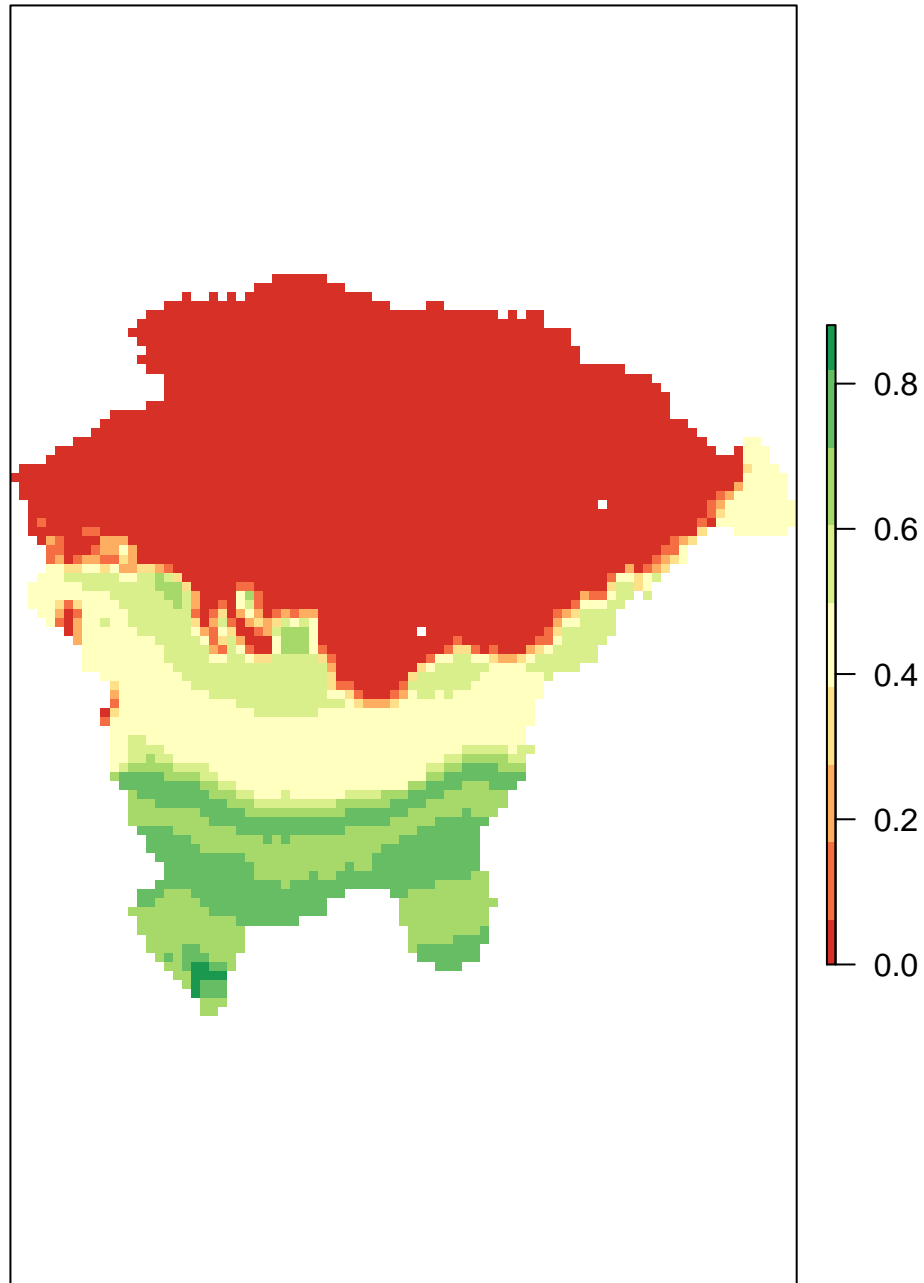
MAX, X21000.ybp



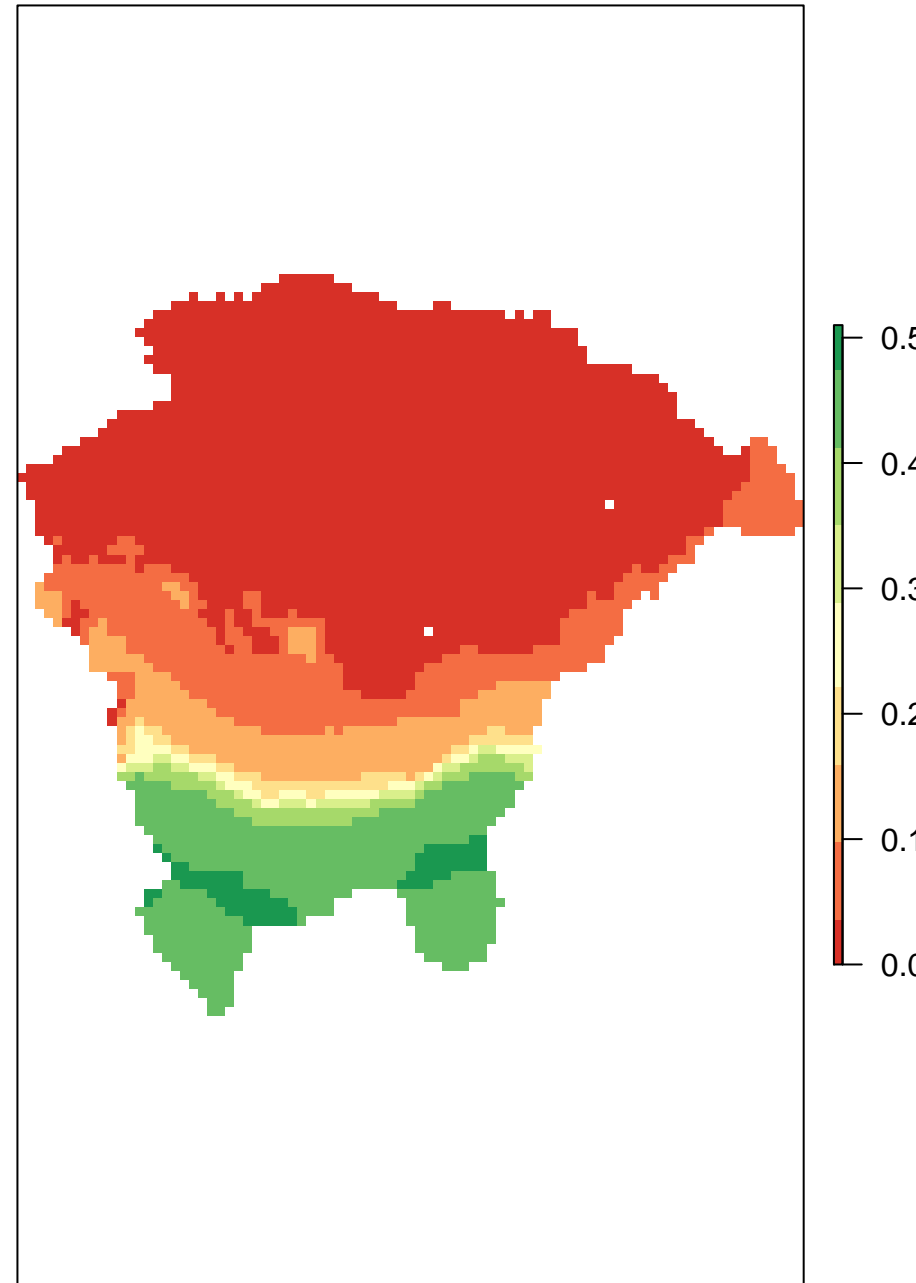
MAX without sp removed, X21000.ybp



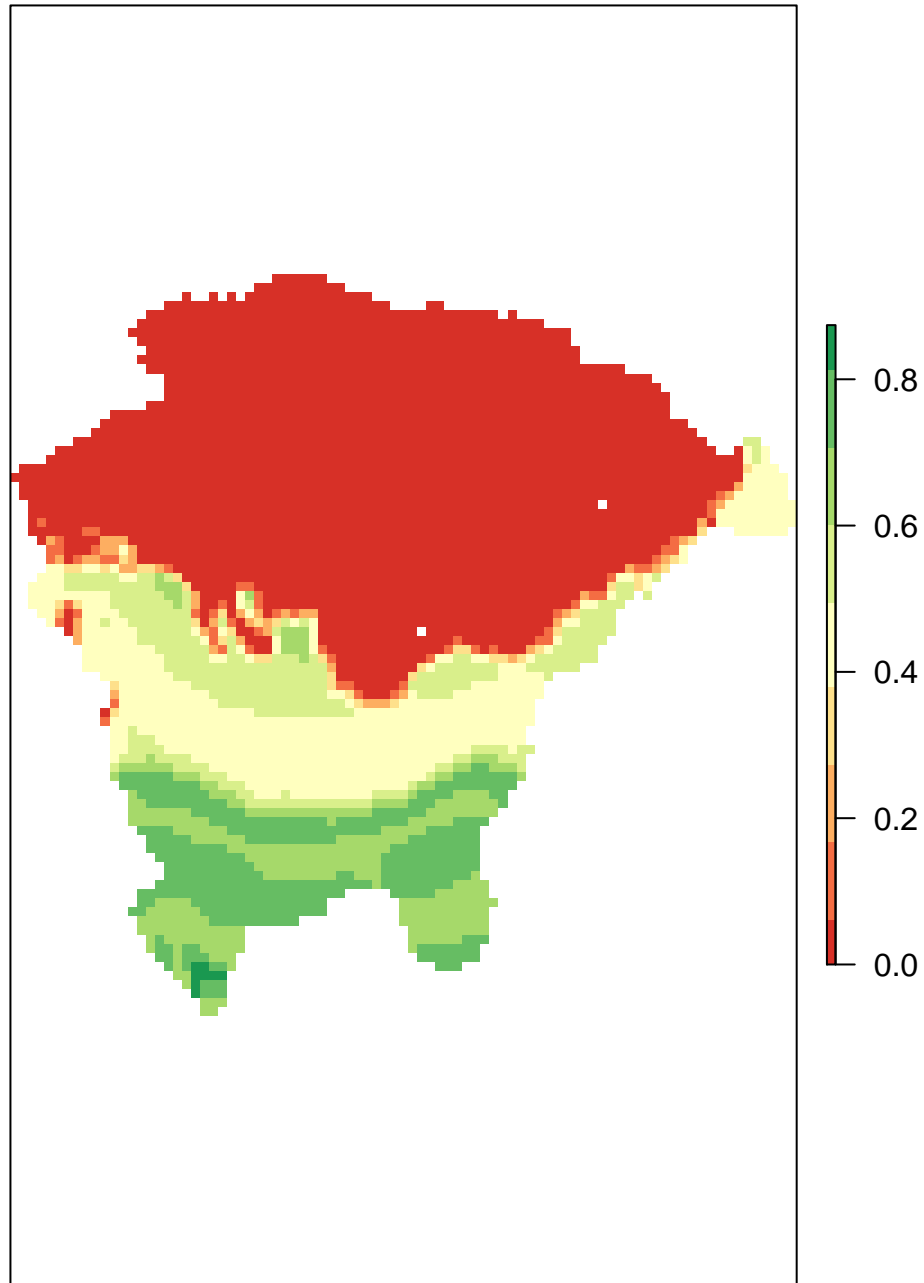
MAX, X20000.ybp



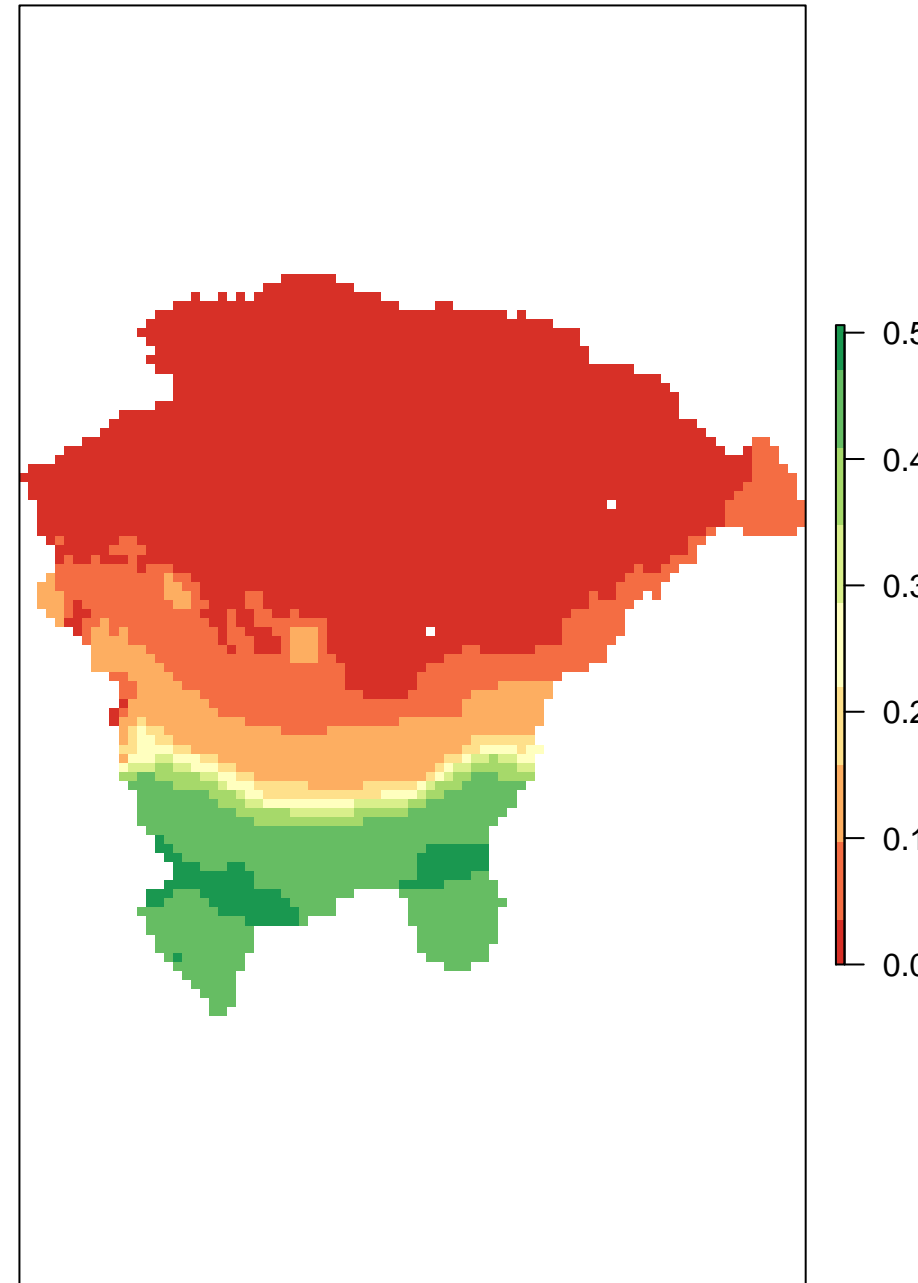
MAX without sp removed, X20000.ybp



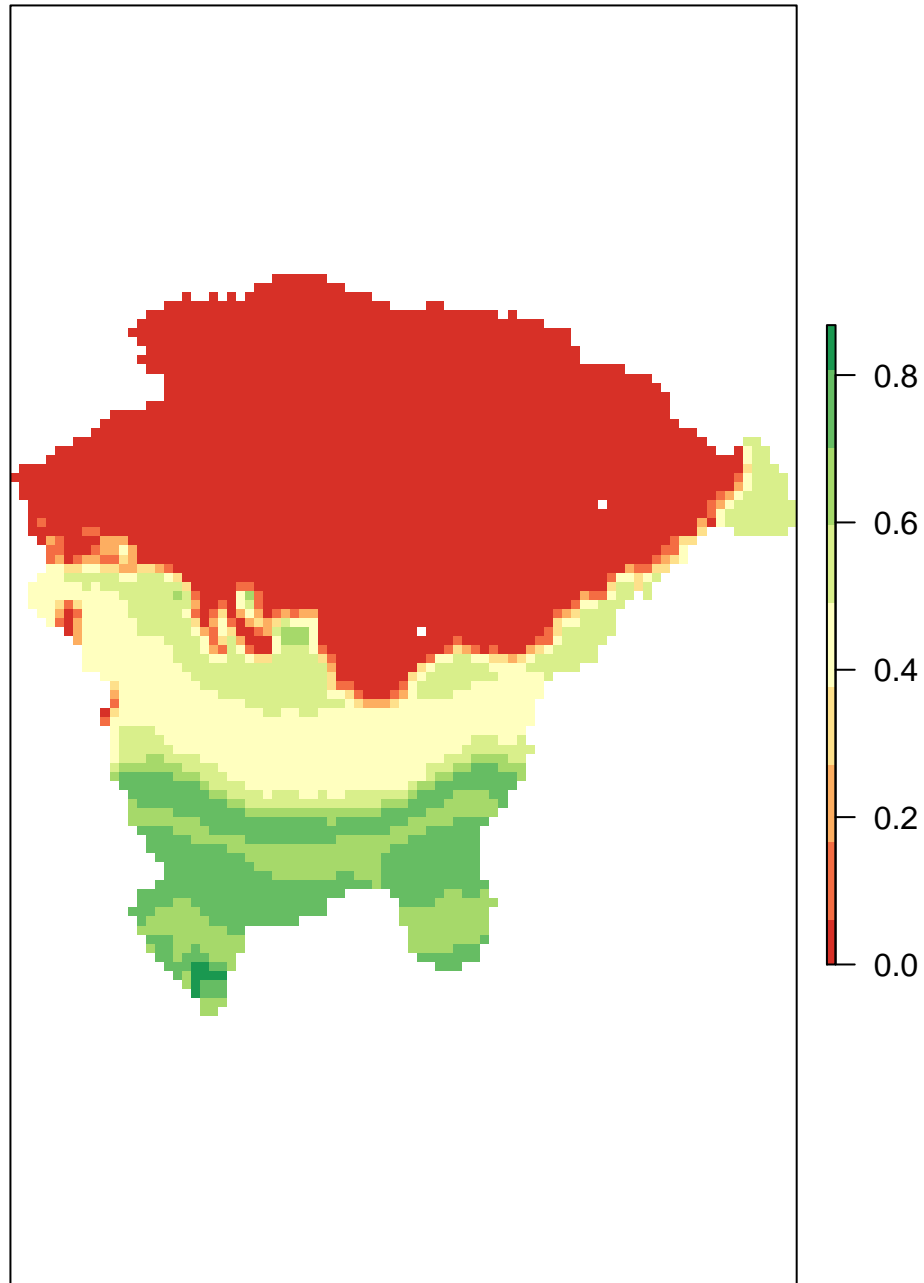
MAX, X19000.ybp



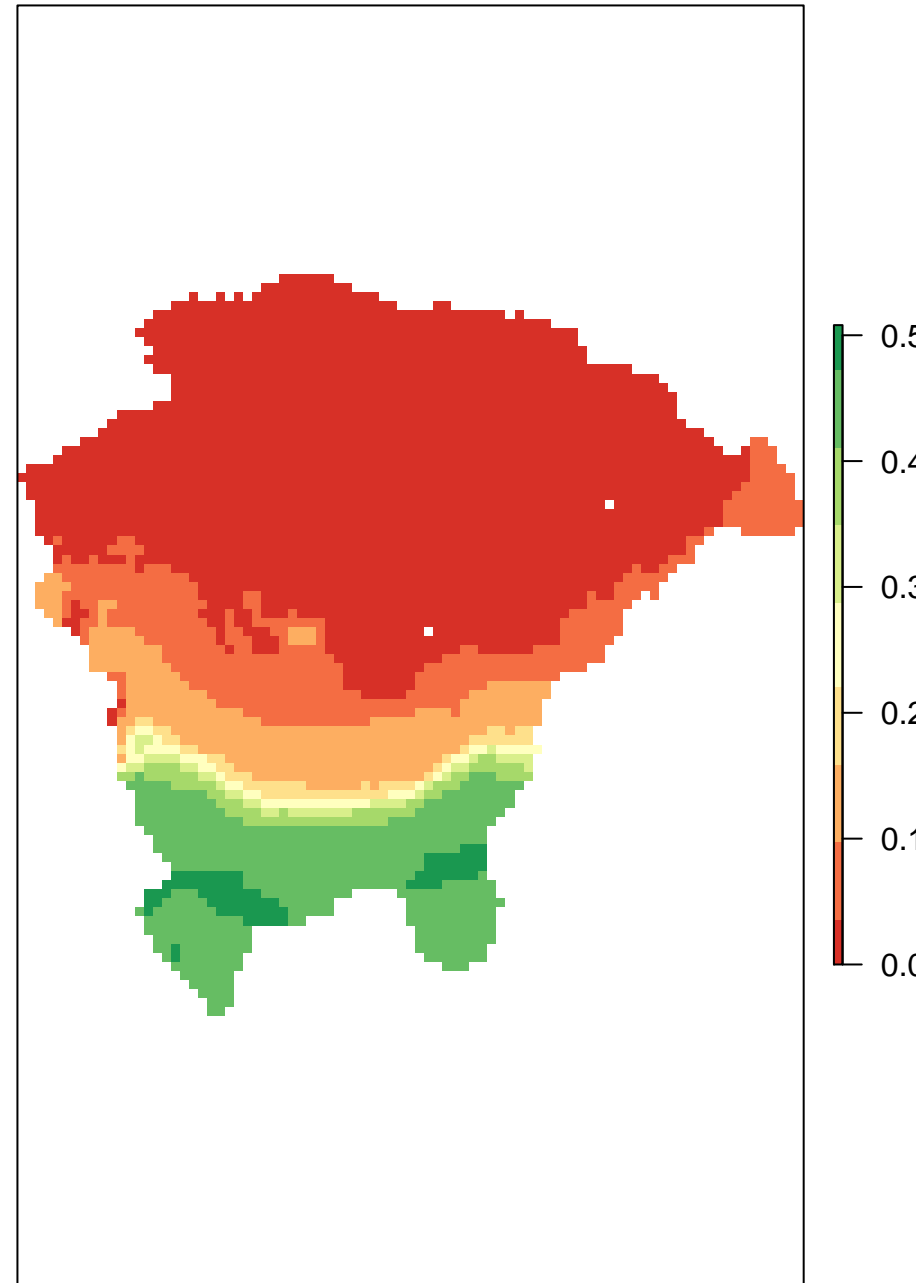
MAX without sp removed, X19000.ybp



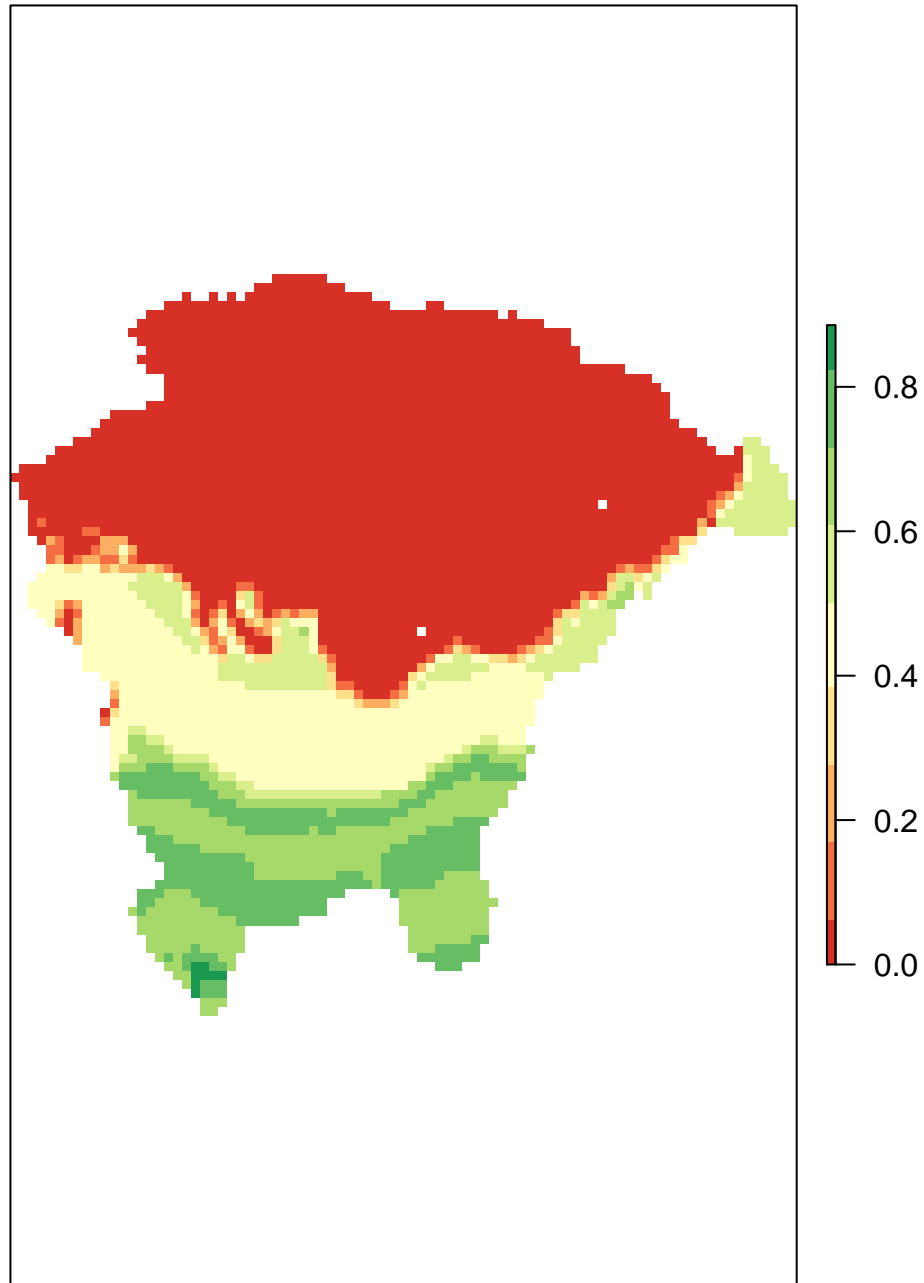
MAX, X18000.ybp



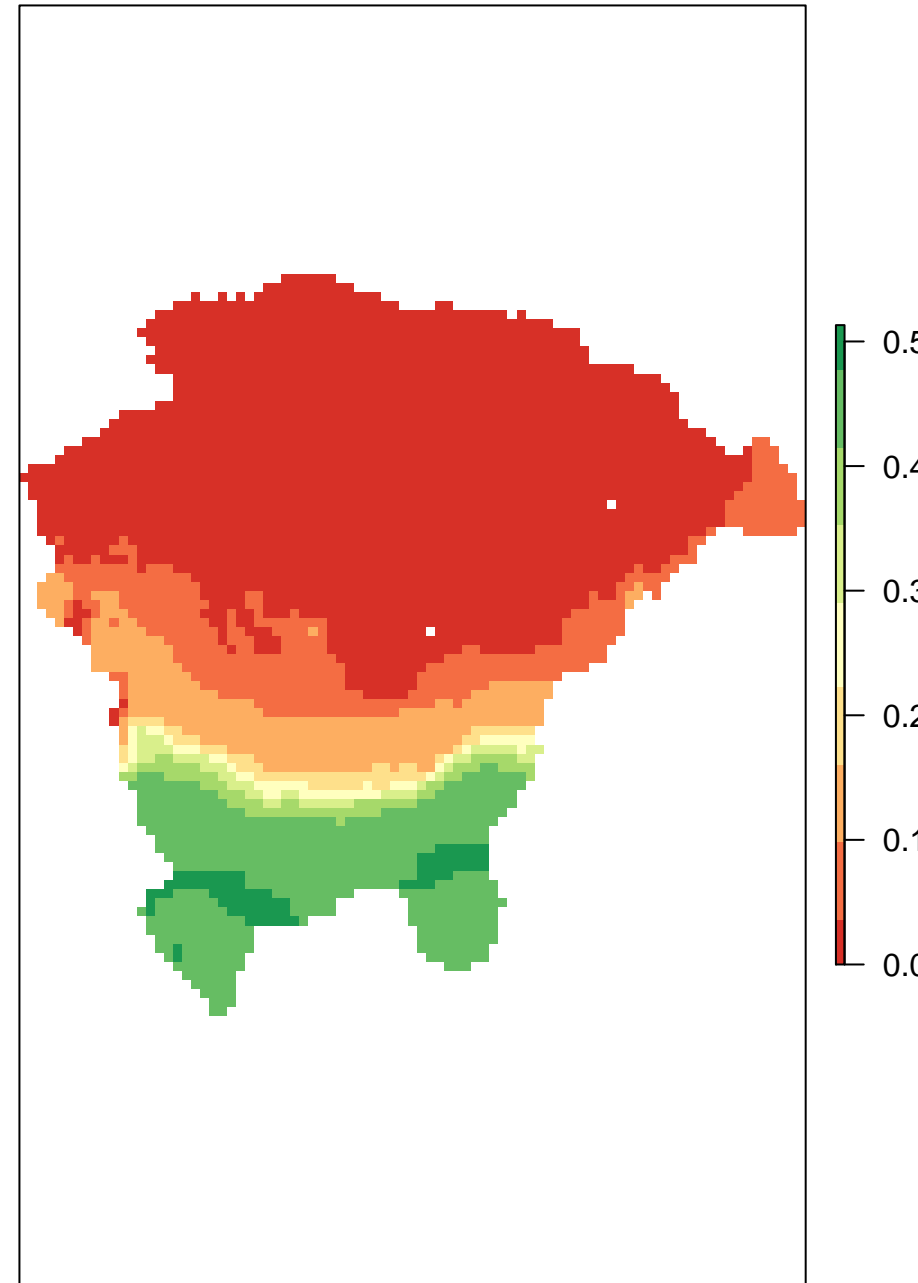
MAX without sp removed, X18000.ybp



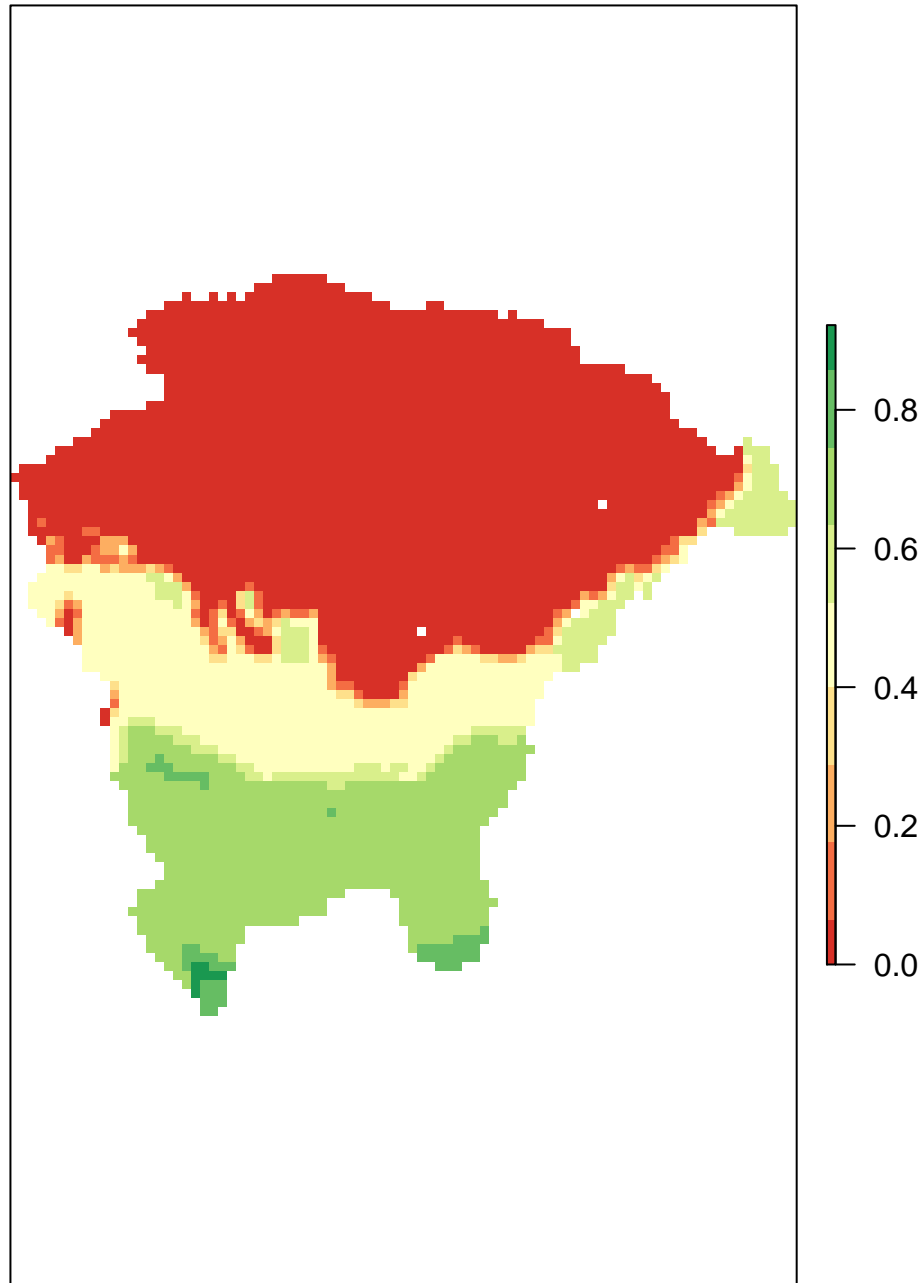
MAX, X17000.ybp



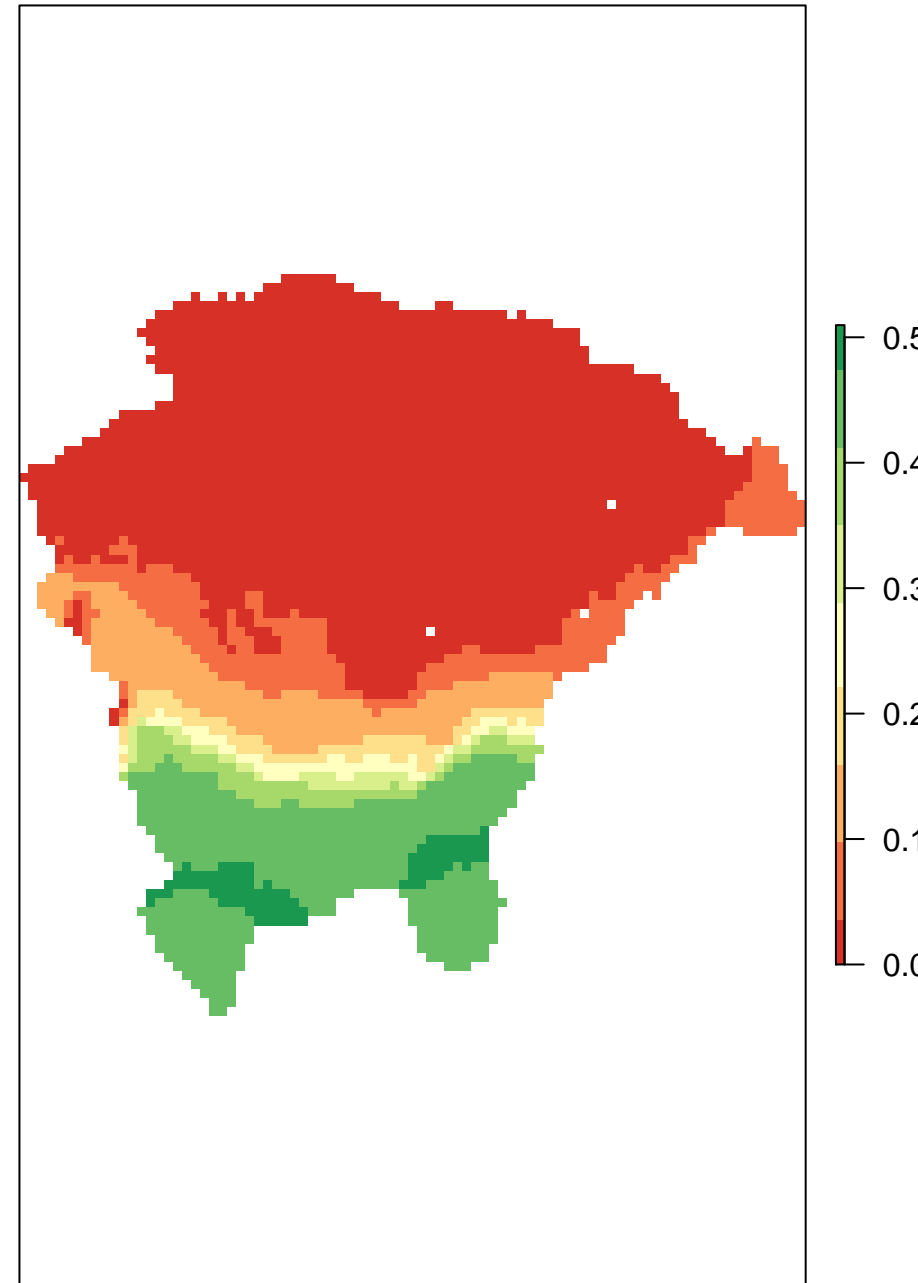
MAX without sp removed, X17000.ybp



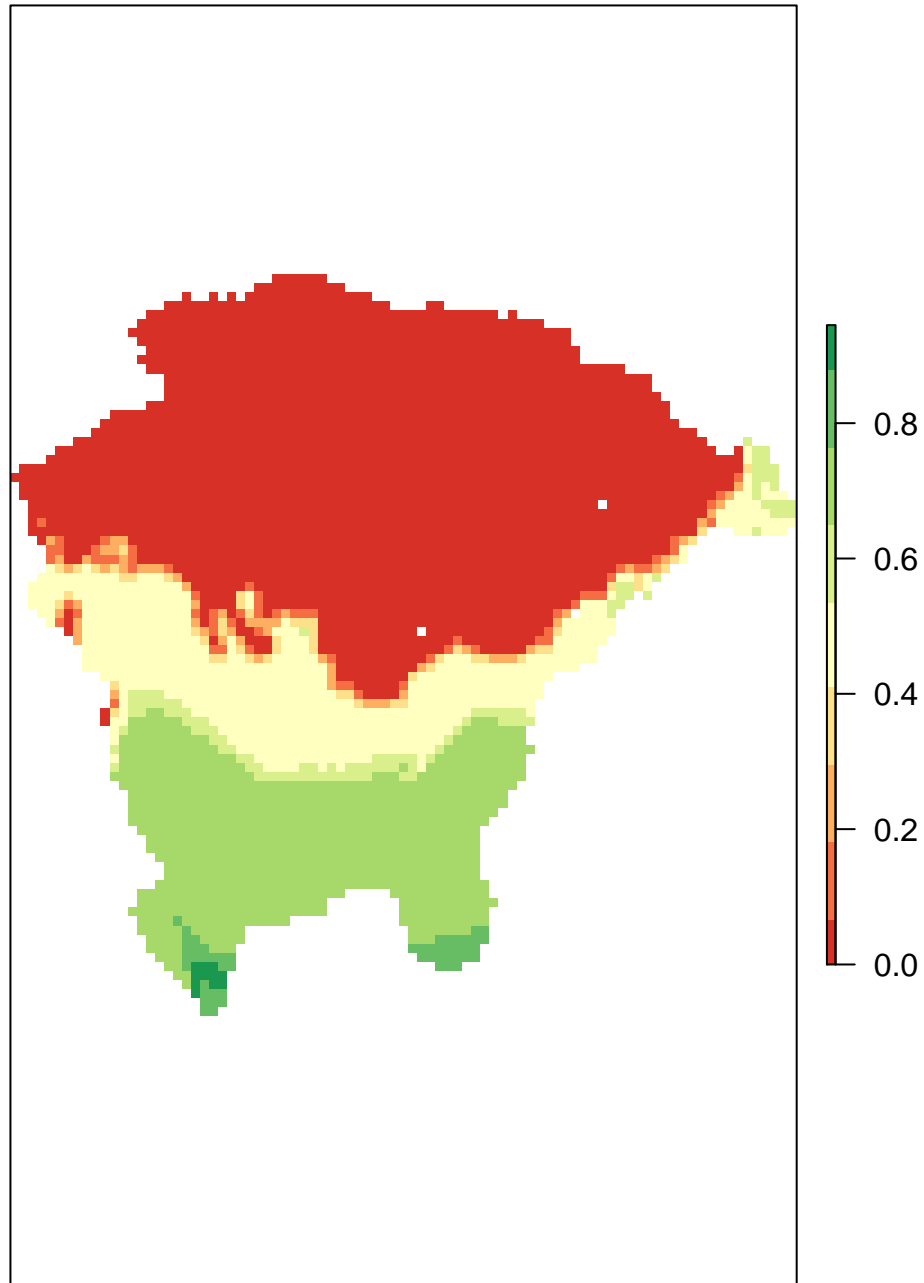
MAX, X16000.ybp



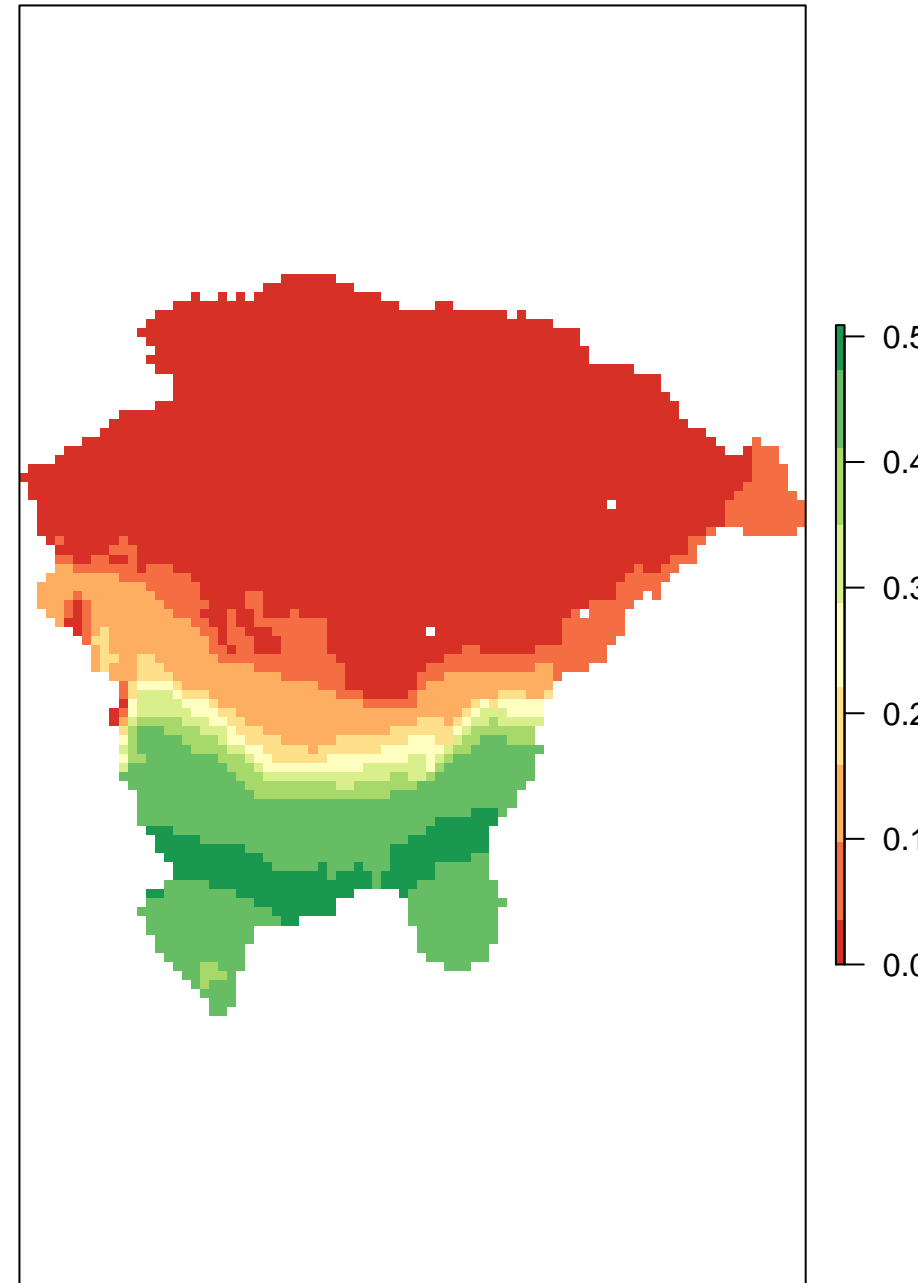
MAX without sp removed, X16000.ybp



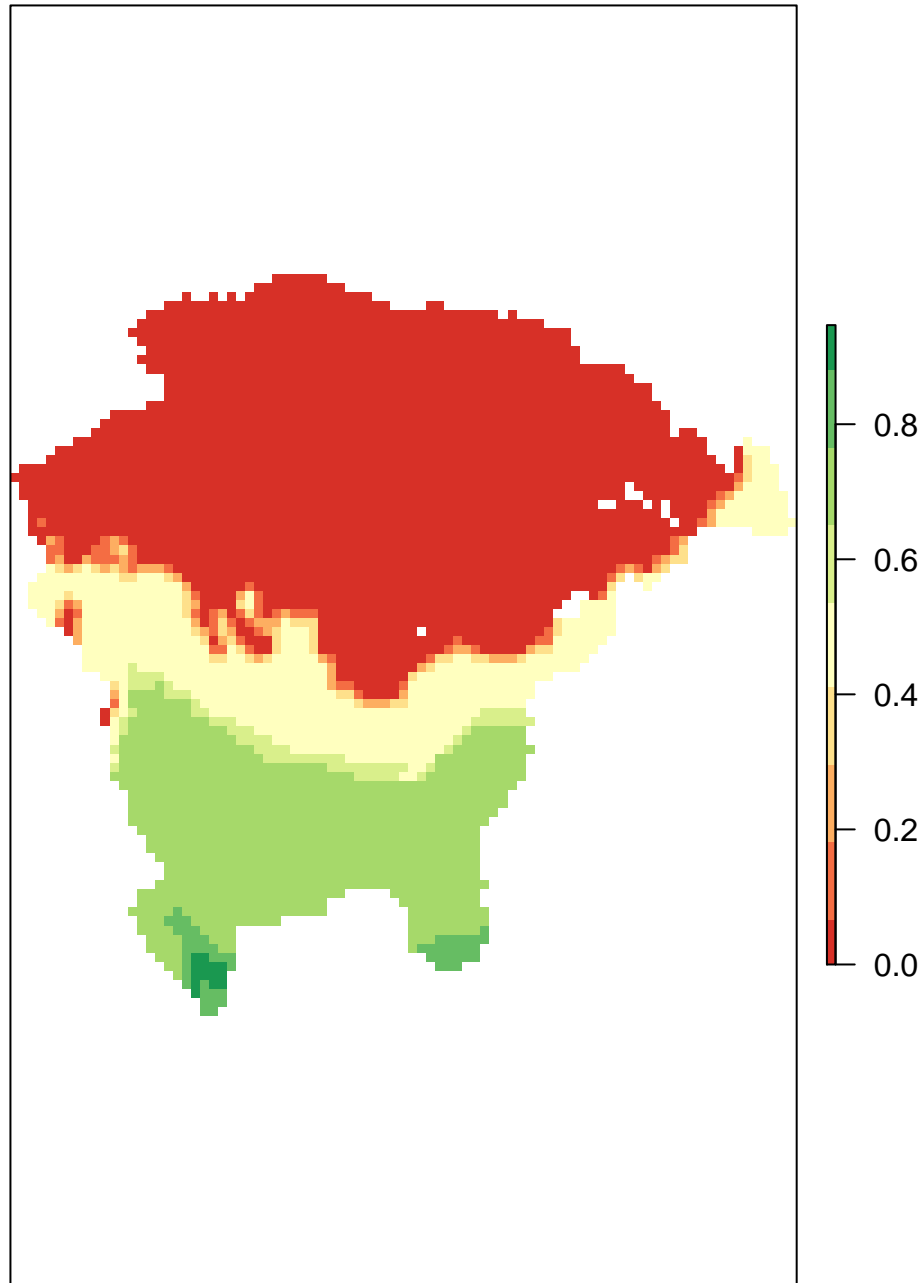
MAX, X15000.ybp



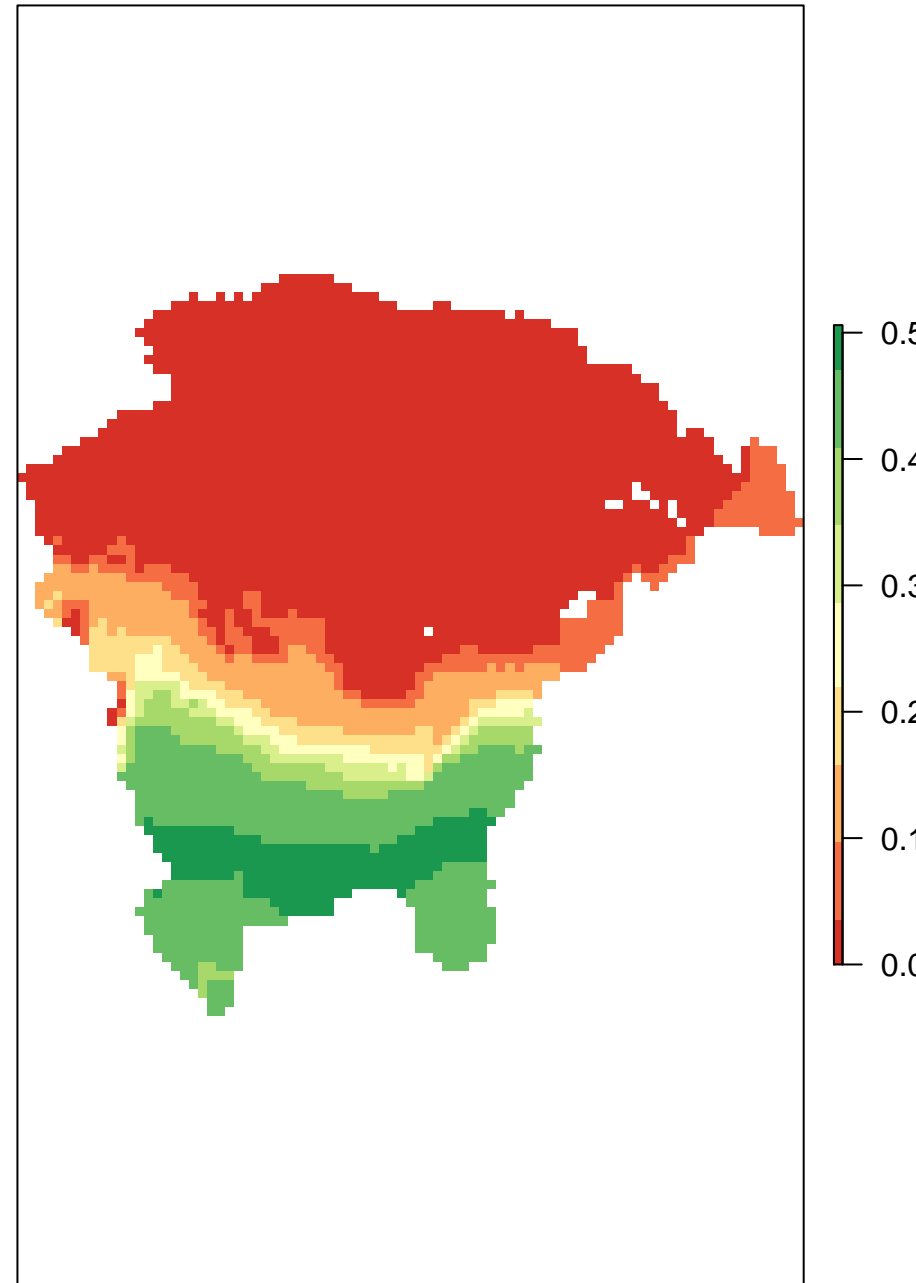
MAX without sp removed, X15000.ybp



MAX, X14000.ybp

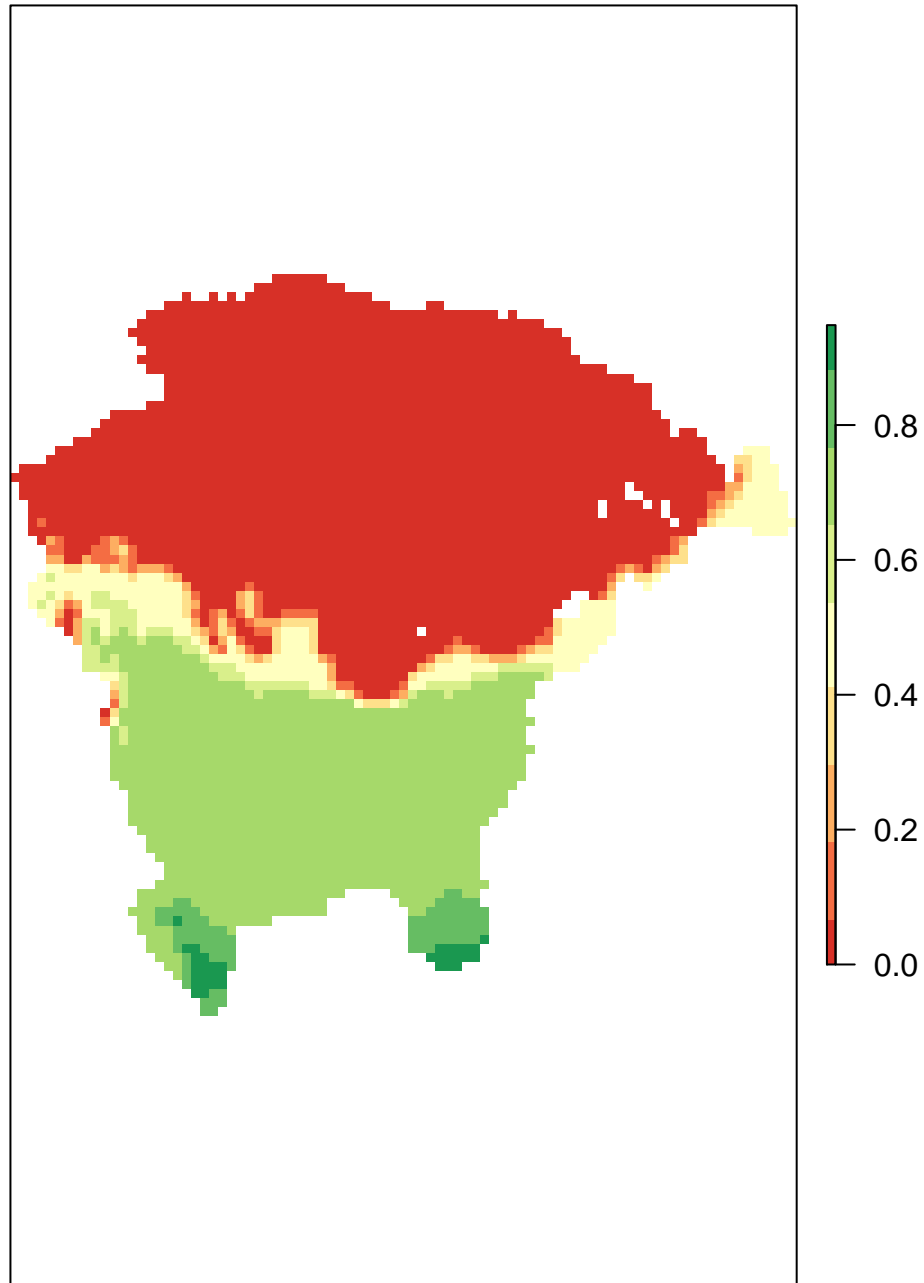


MAX without sp removed, X14000.ybp

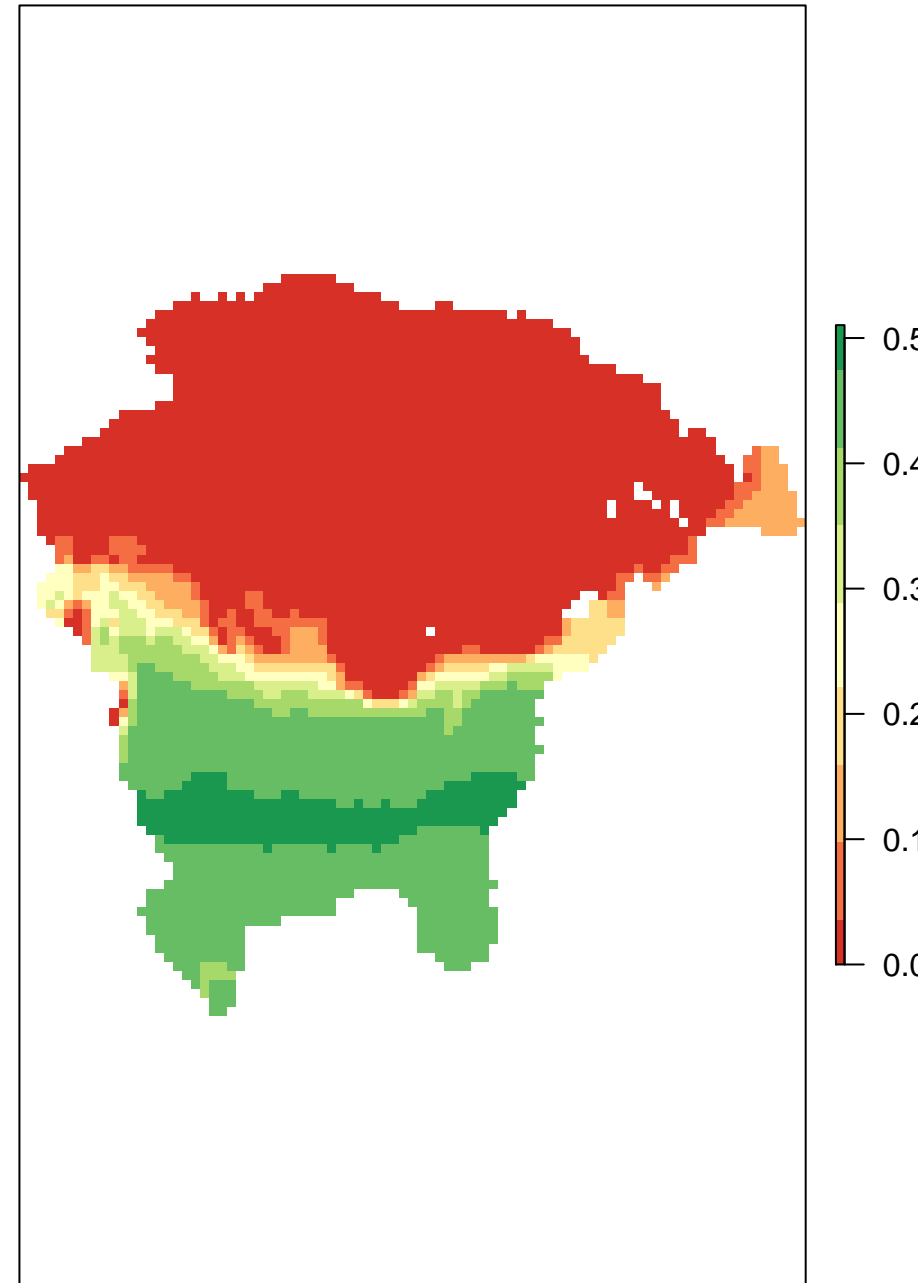




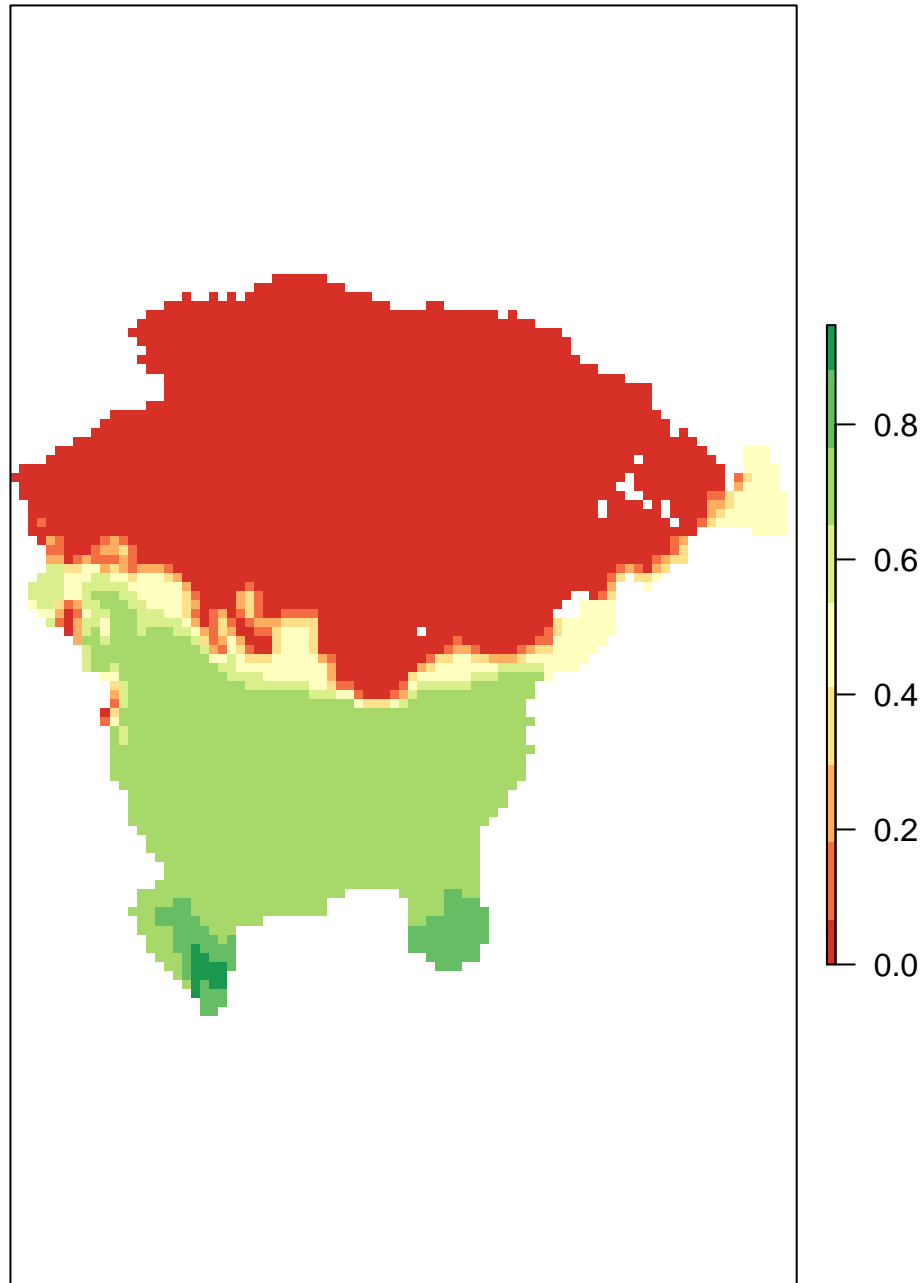
MAX, X13000.ybp



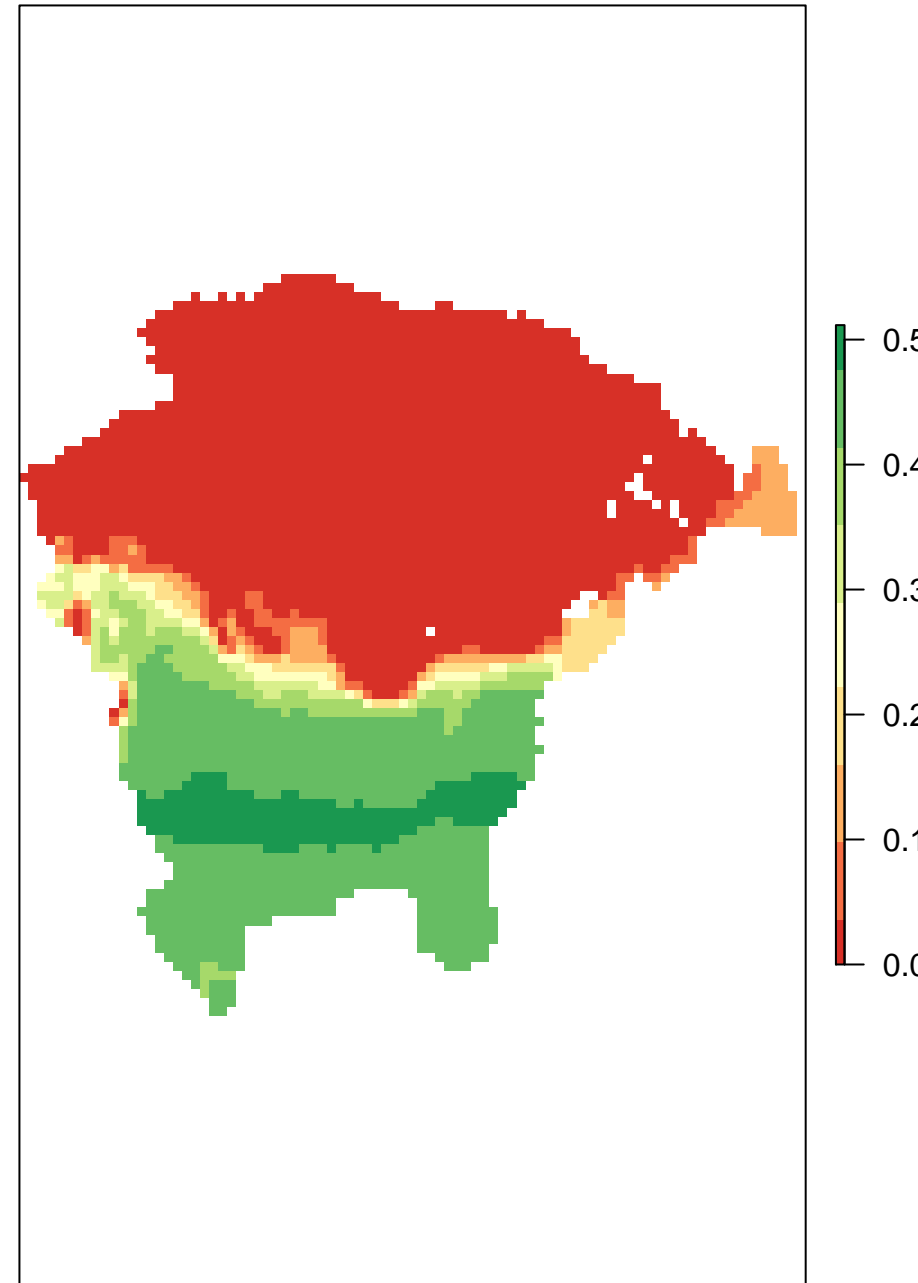
MAX without sp removed, X13000.ybp



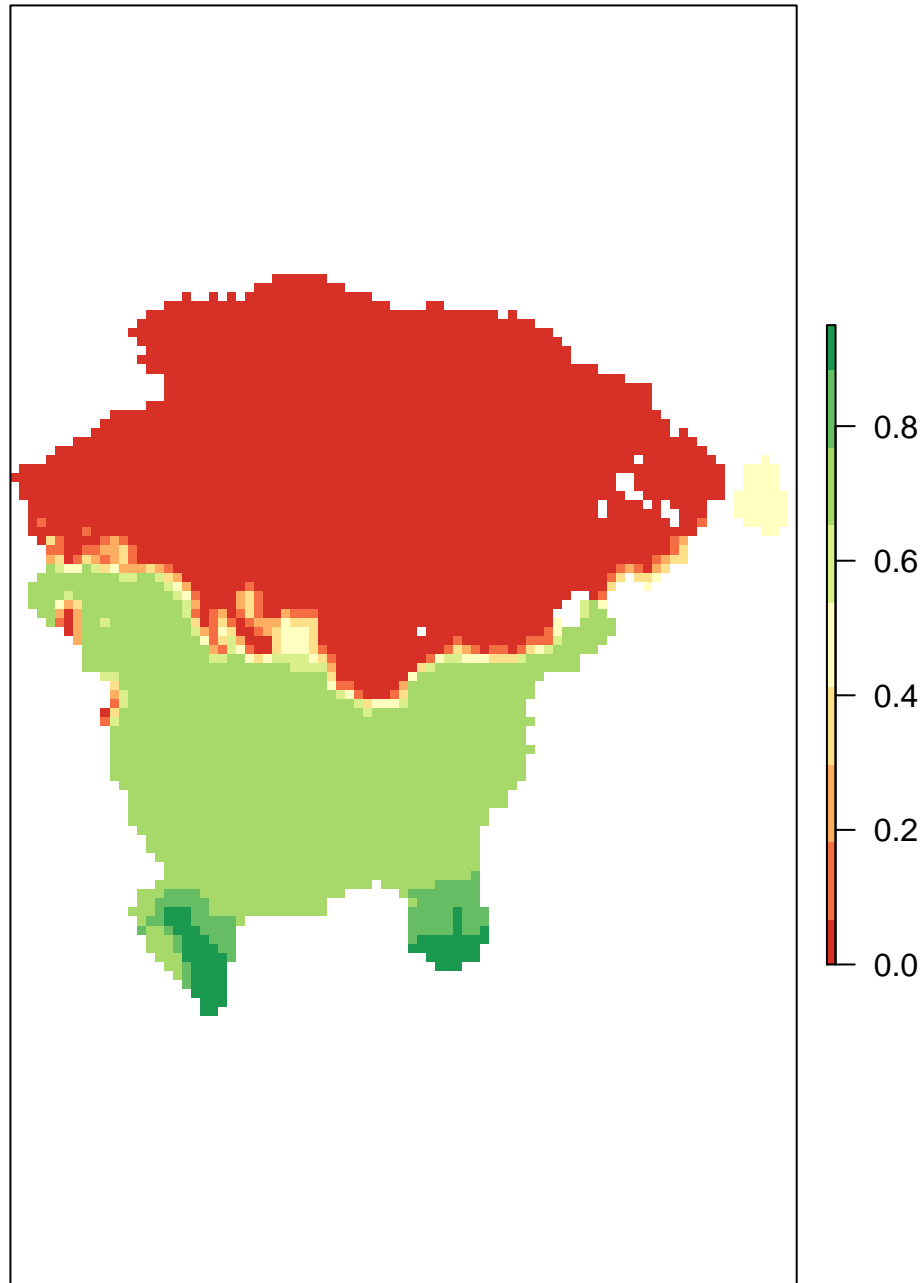
MAX, X12000.ybp



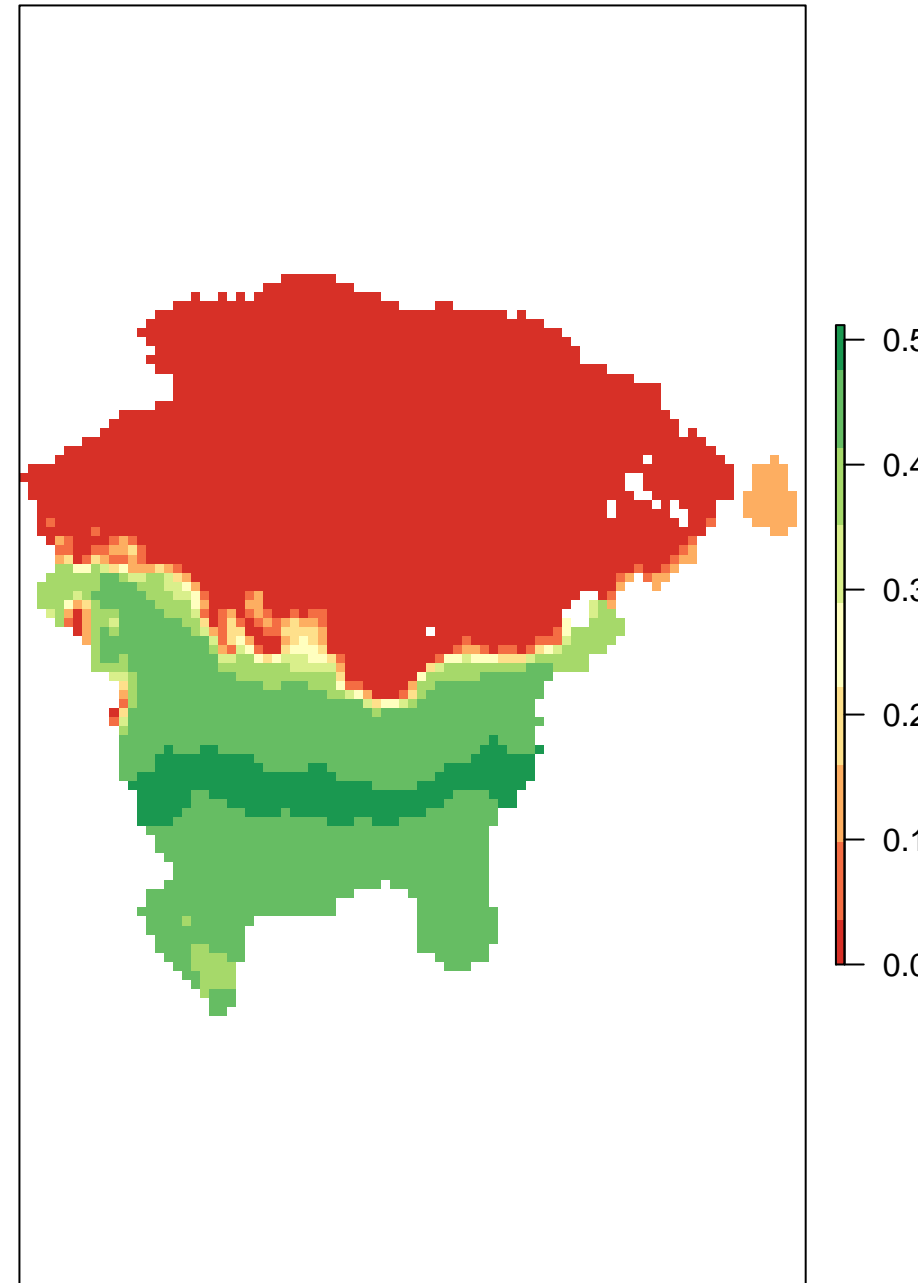
MAX without sp removed, X12000.ybp



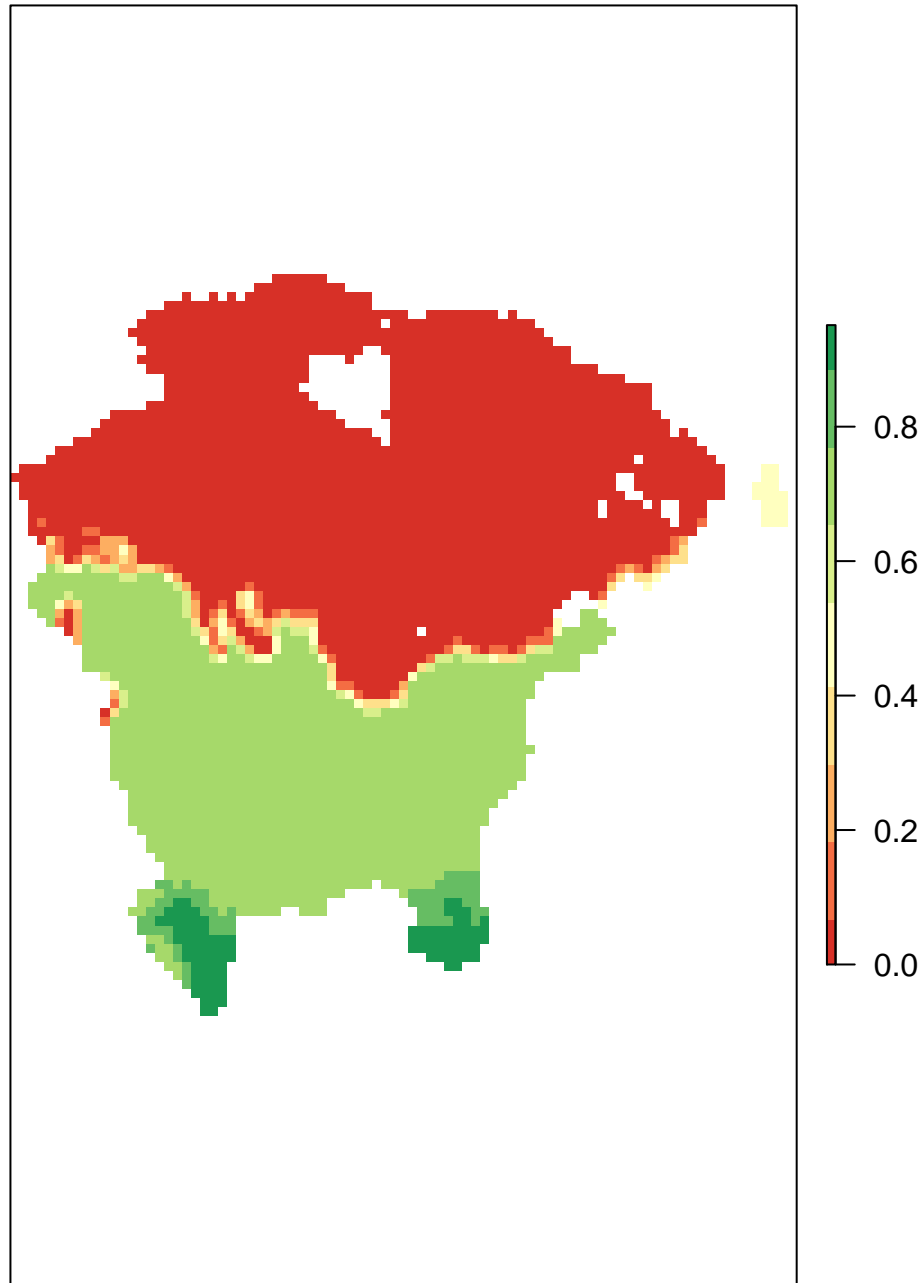
MAX, X11000.ybp



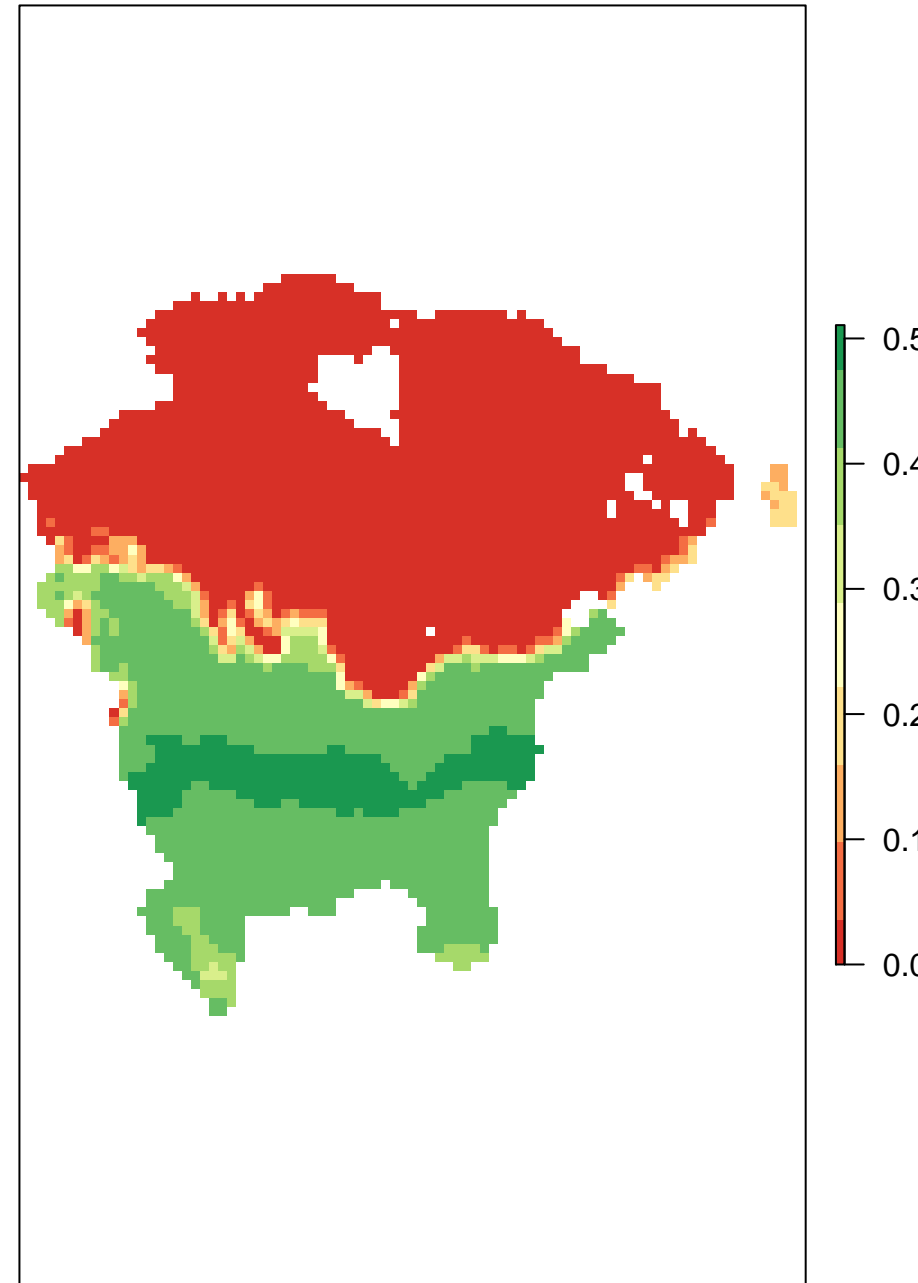
MAX without sp removed, X11000.ybp



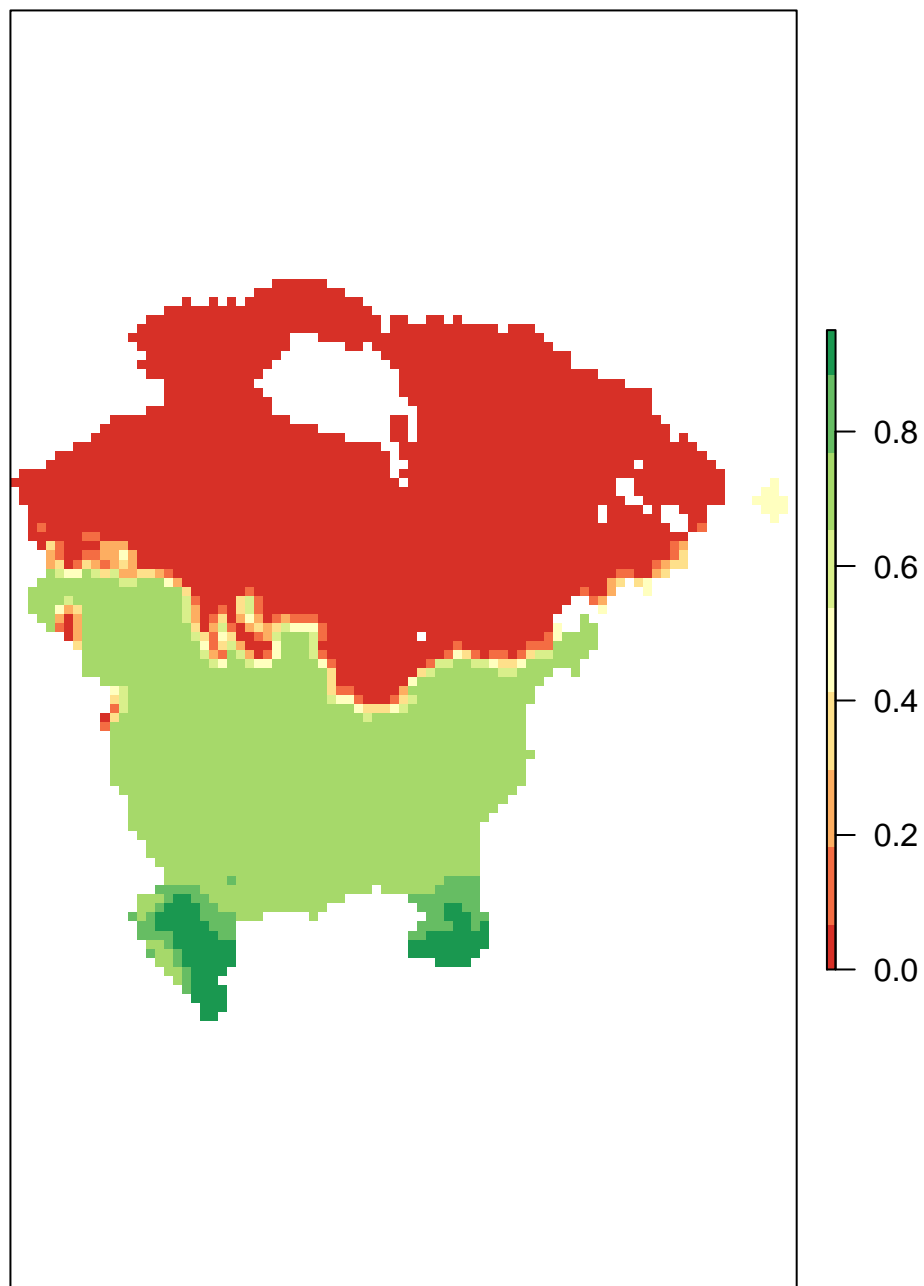
MAX, X10000.ybp



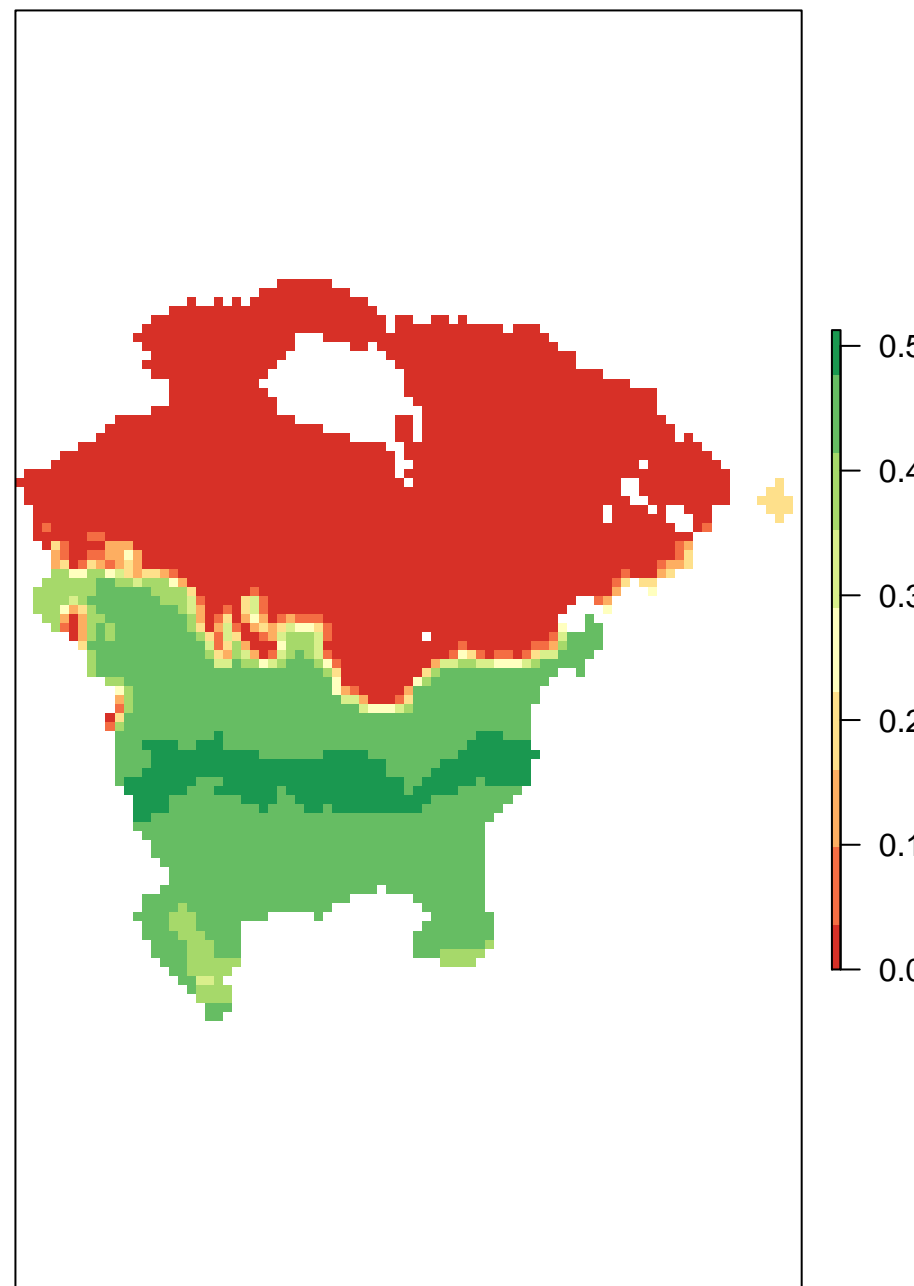
MAX without sp removed, X10000.ybp



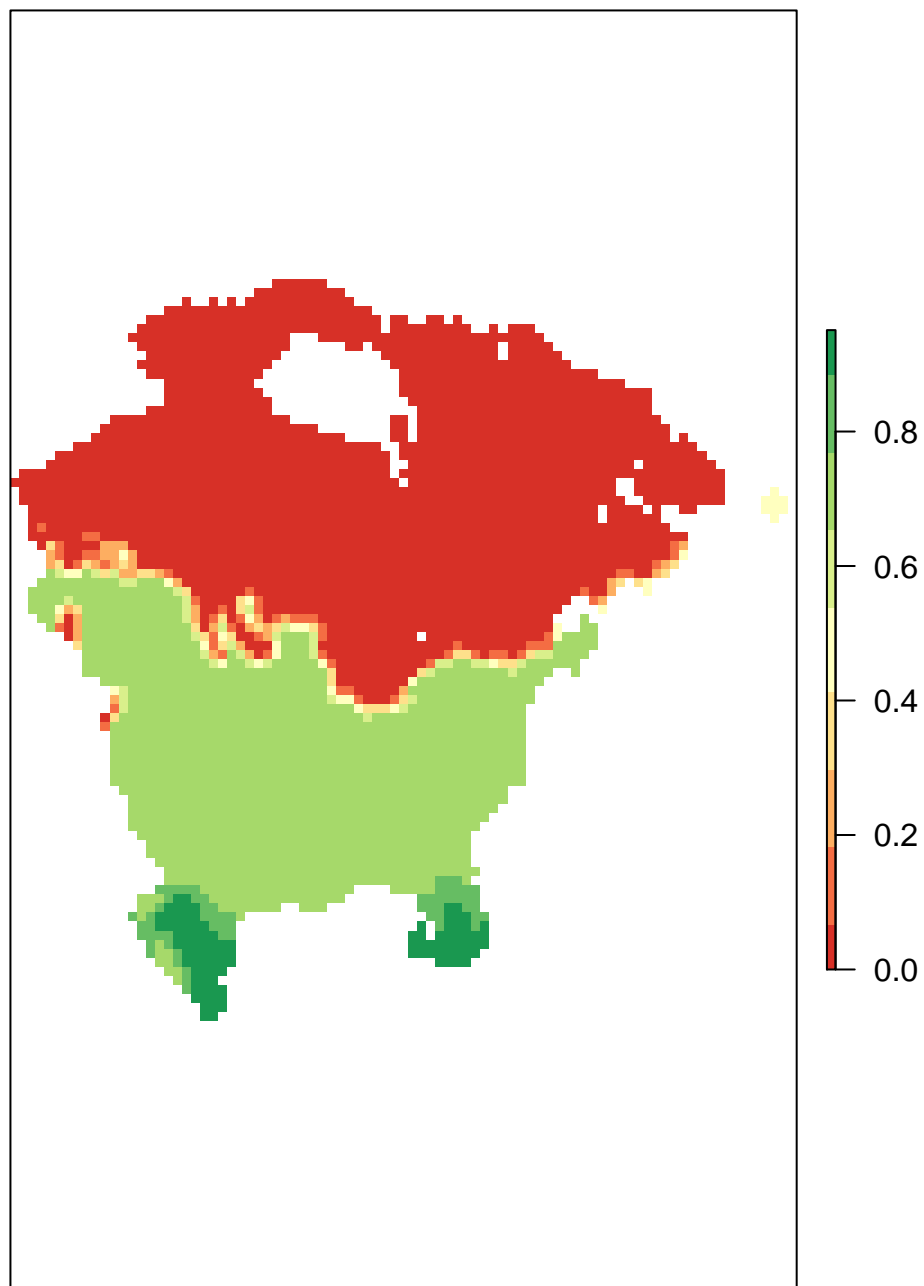
MAX, X9000.ybp



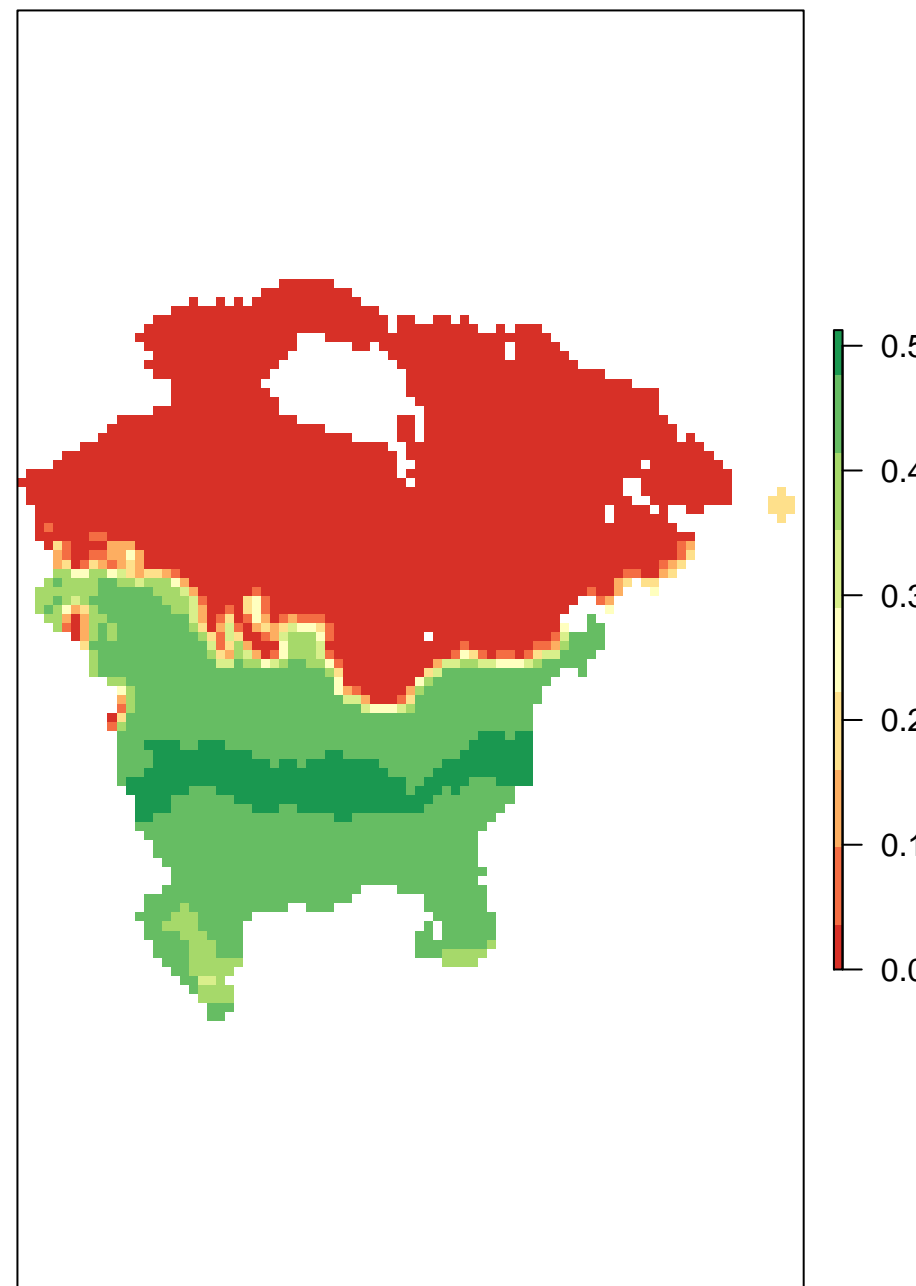
MAX without sp removed, X9000.ybp



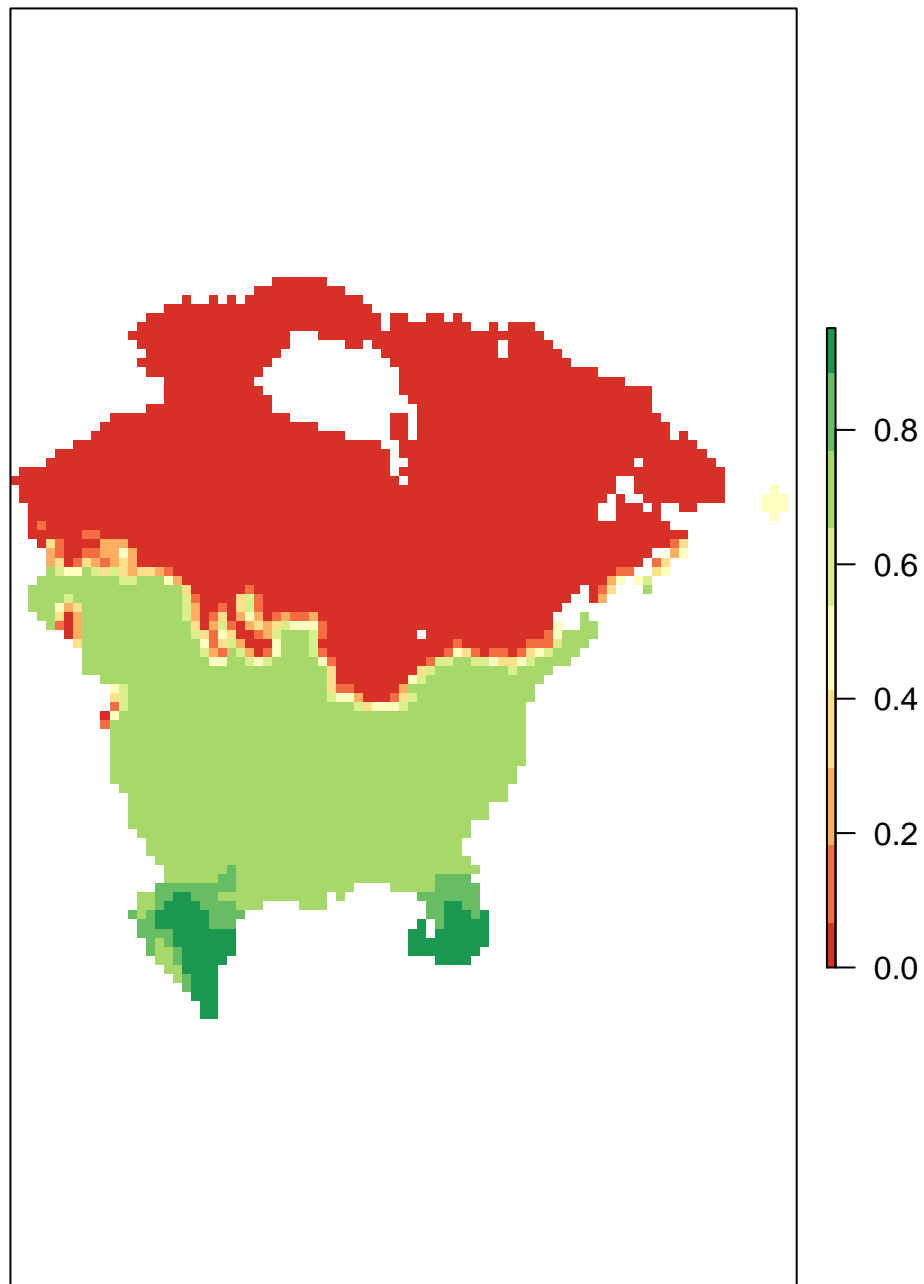
MAX, X8000.ybp



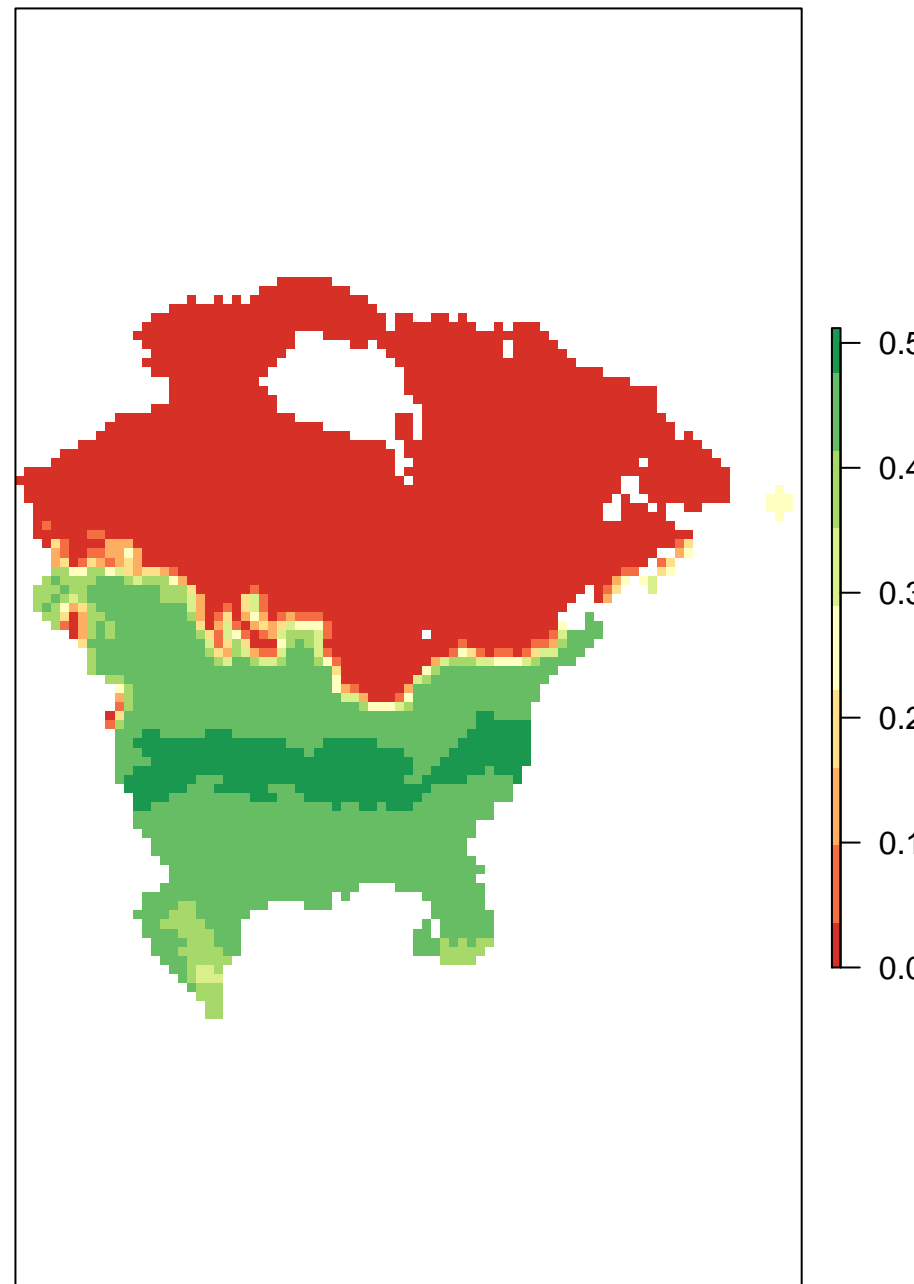
MAX without sp removed, X8000.ybp



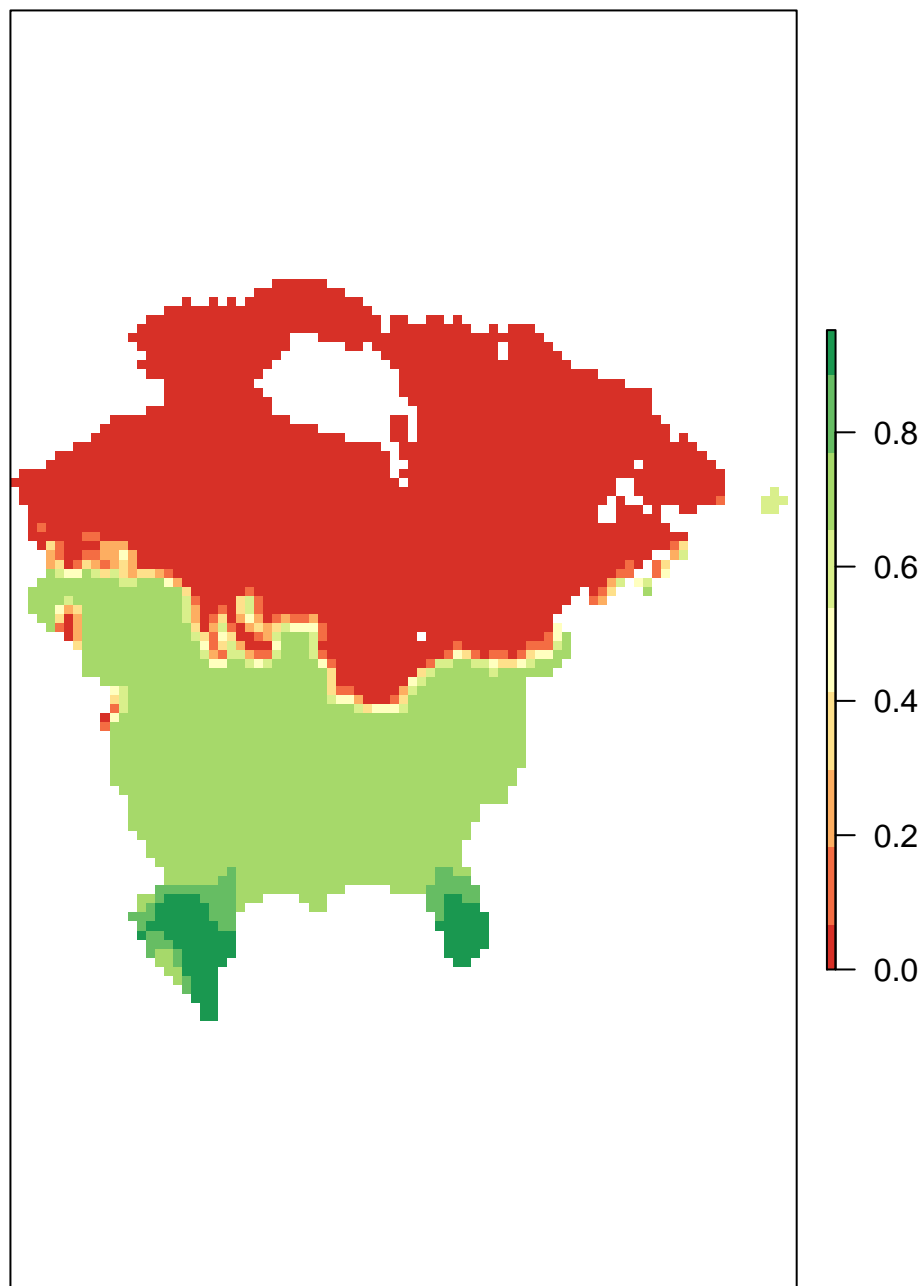
MAX, X7000.ybp



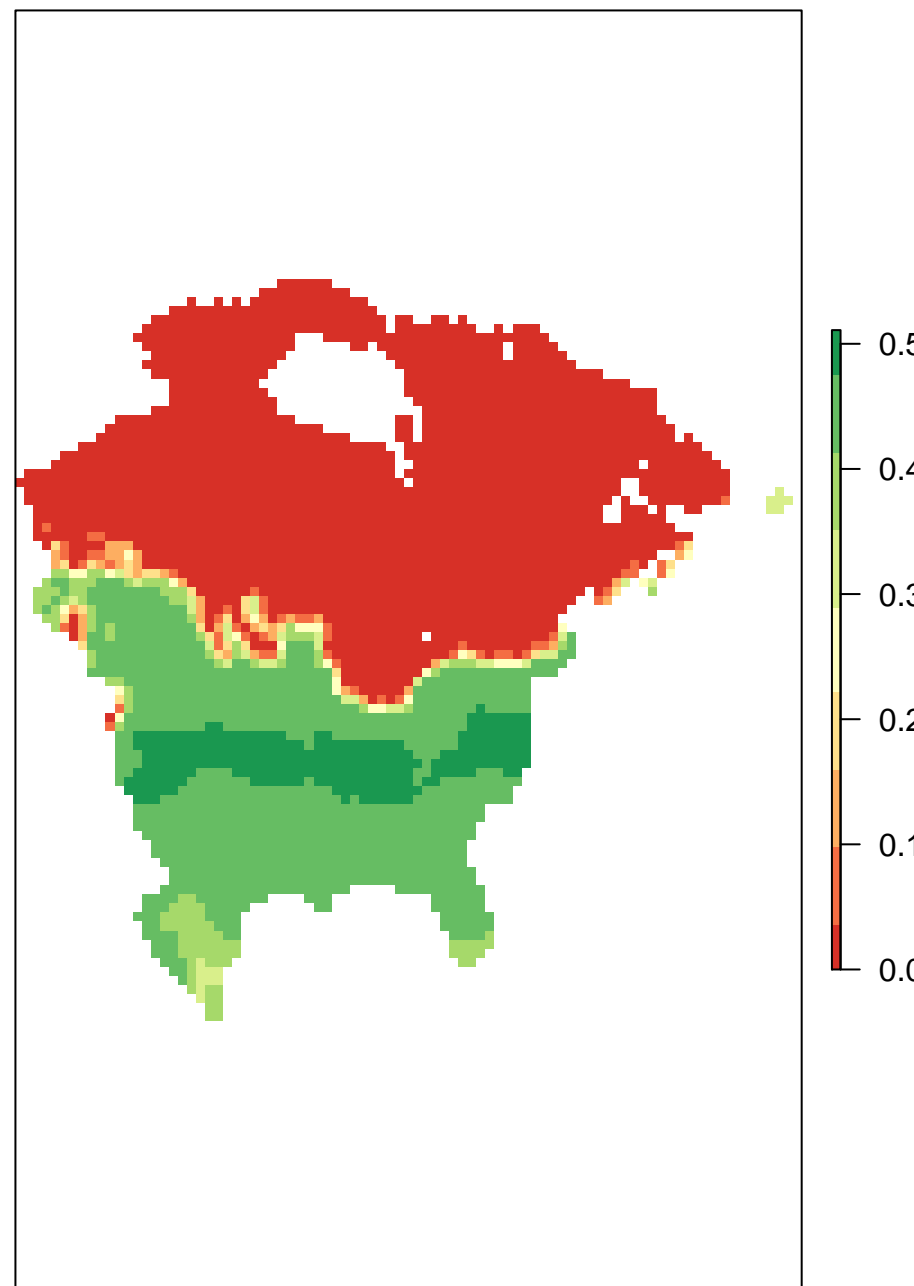
MAX without sp removed, X7000.ybp



MAX, X6000.ybp

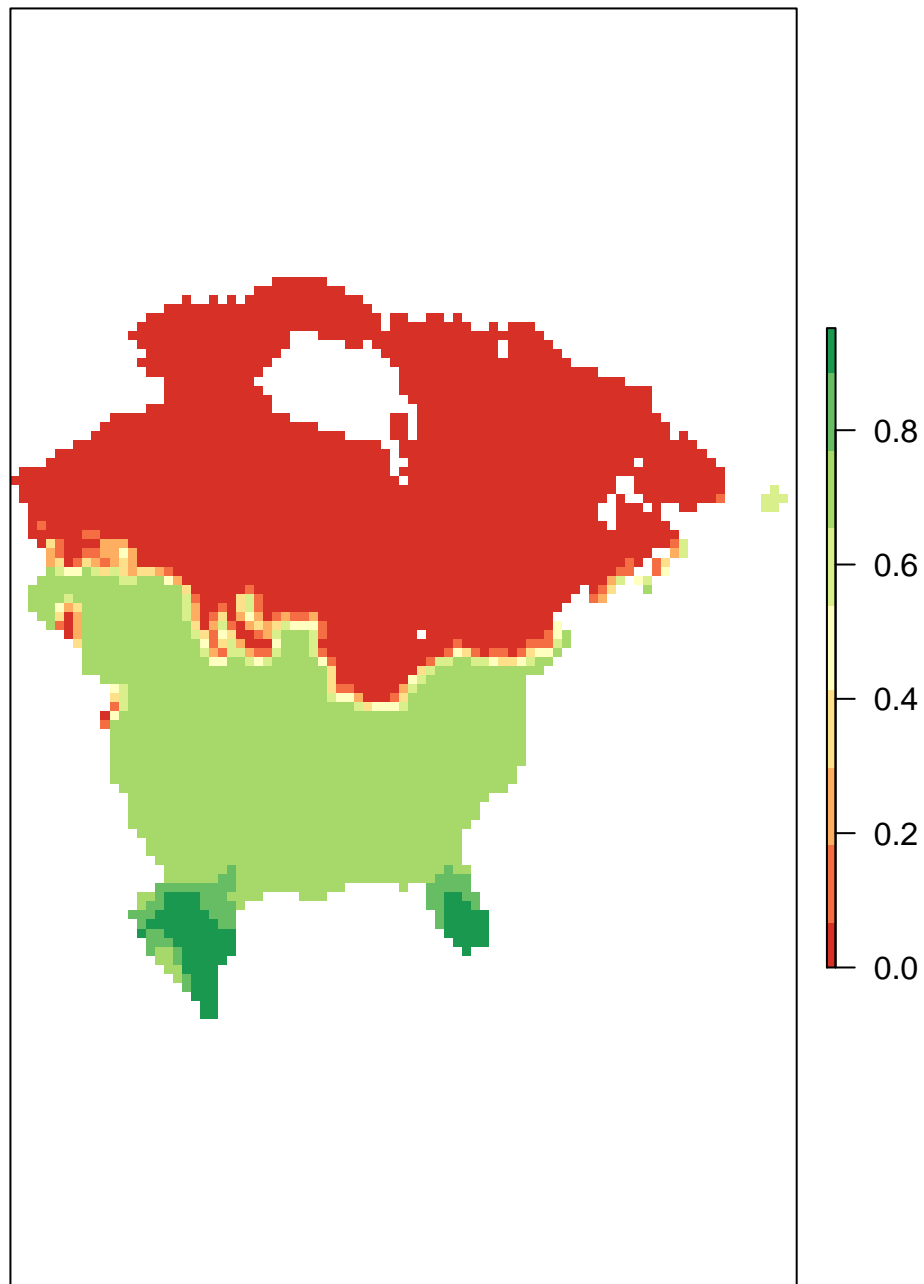


MAX without sp removed, X6000.ybp

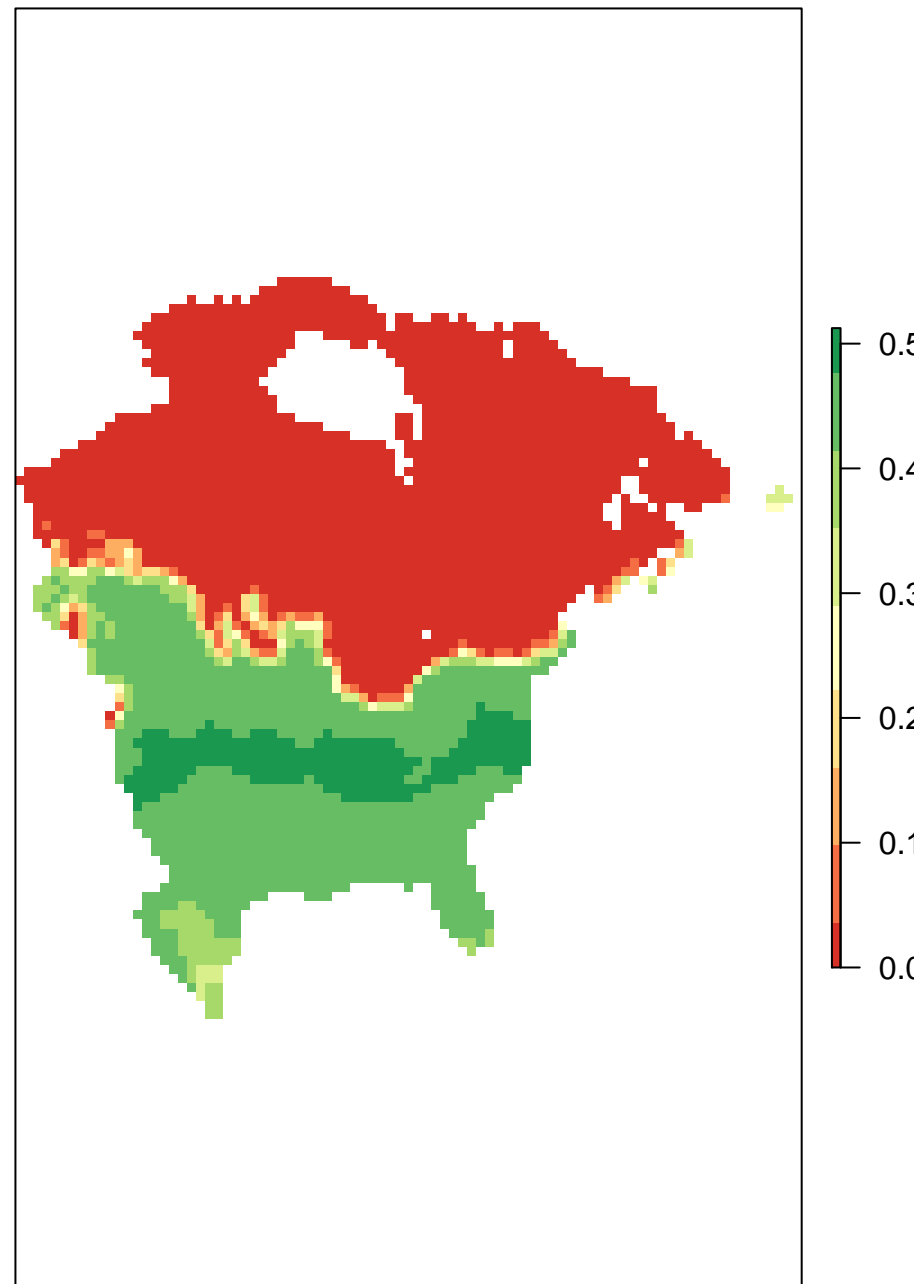




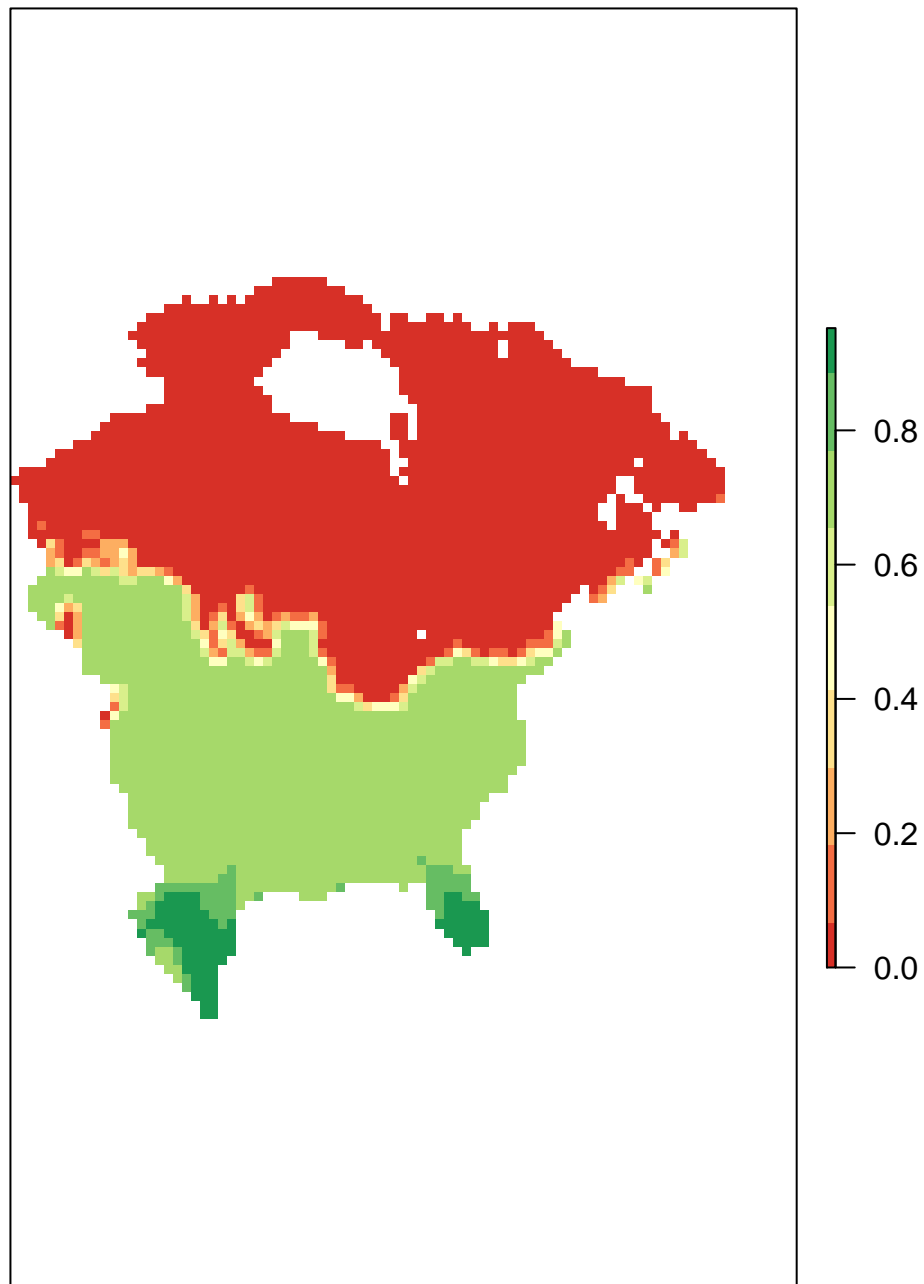
MAX, X5000.ybp



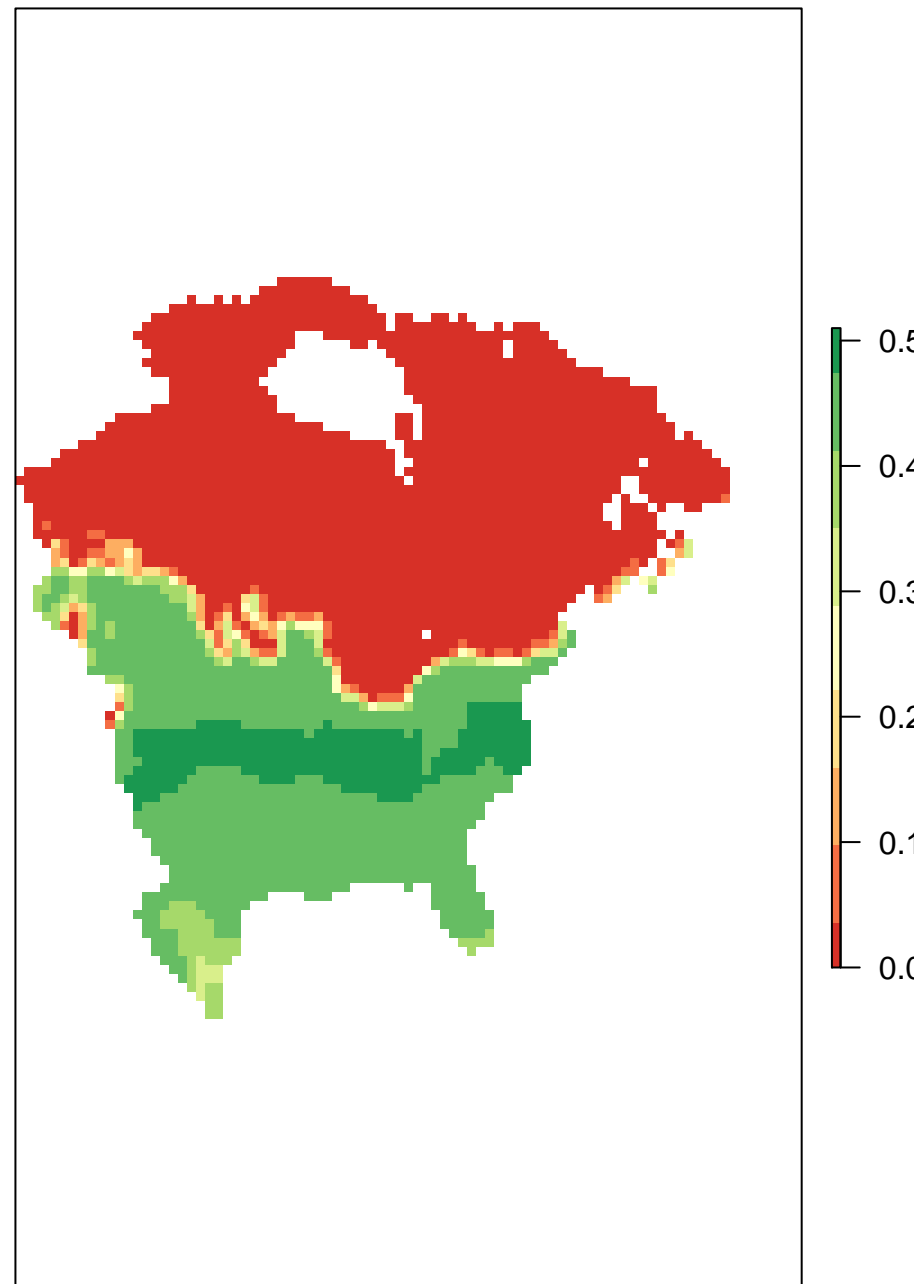
MAX without sp removed, X5000.ybp



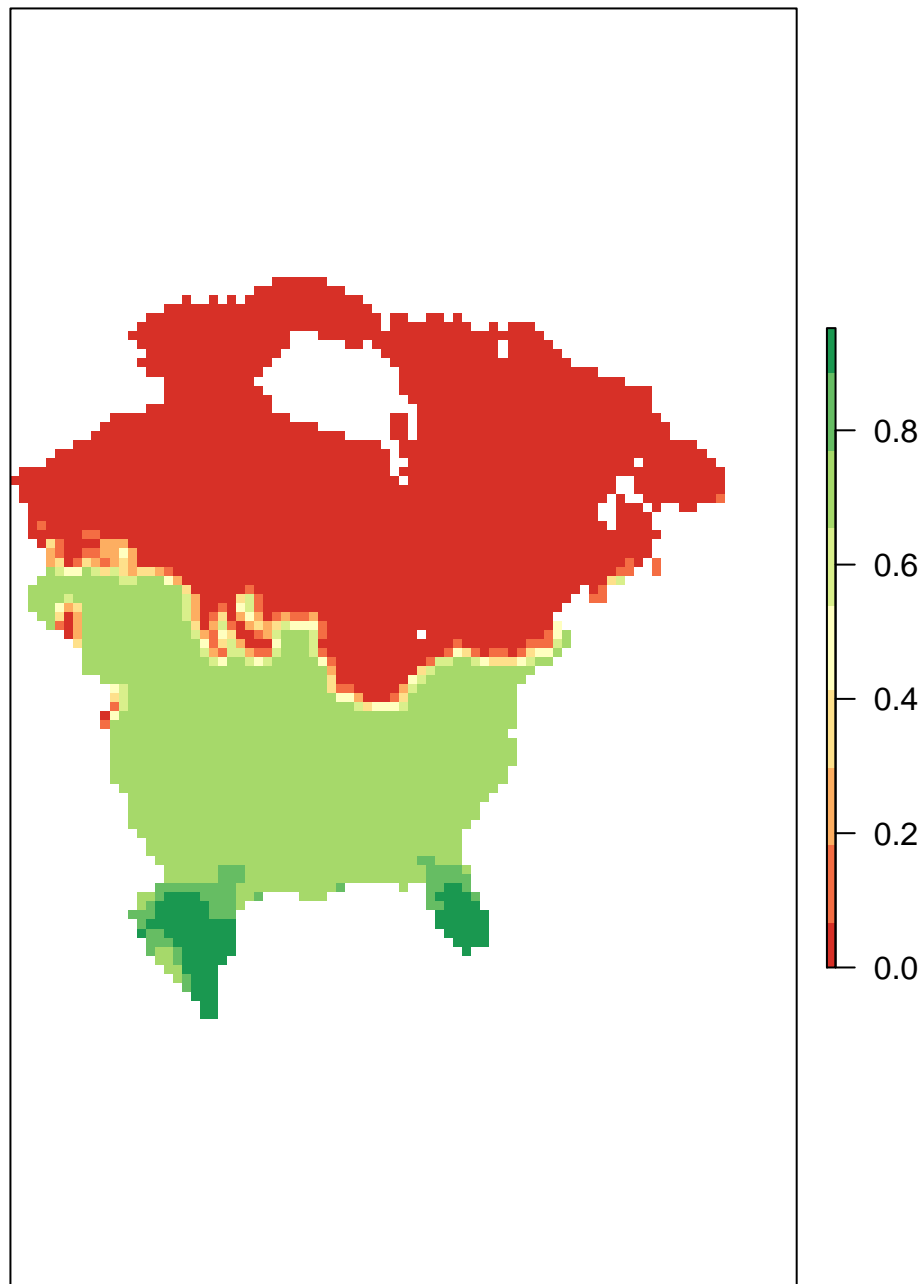
MAX, X4000.ybp



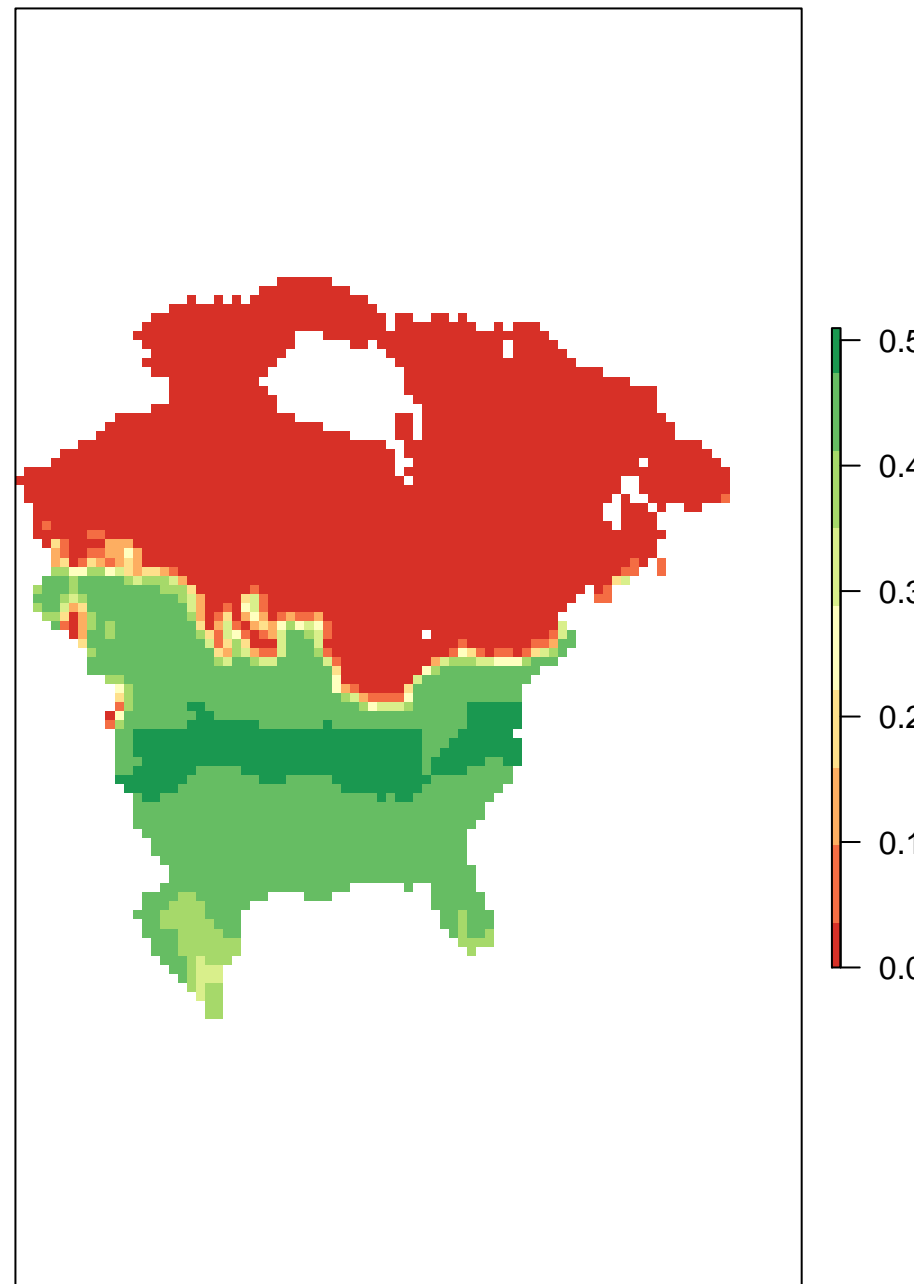
MAX without sp removed, X4000.ybp



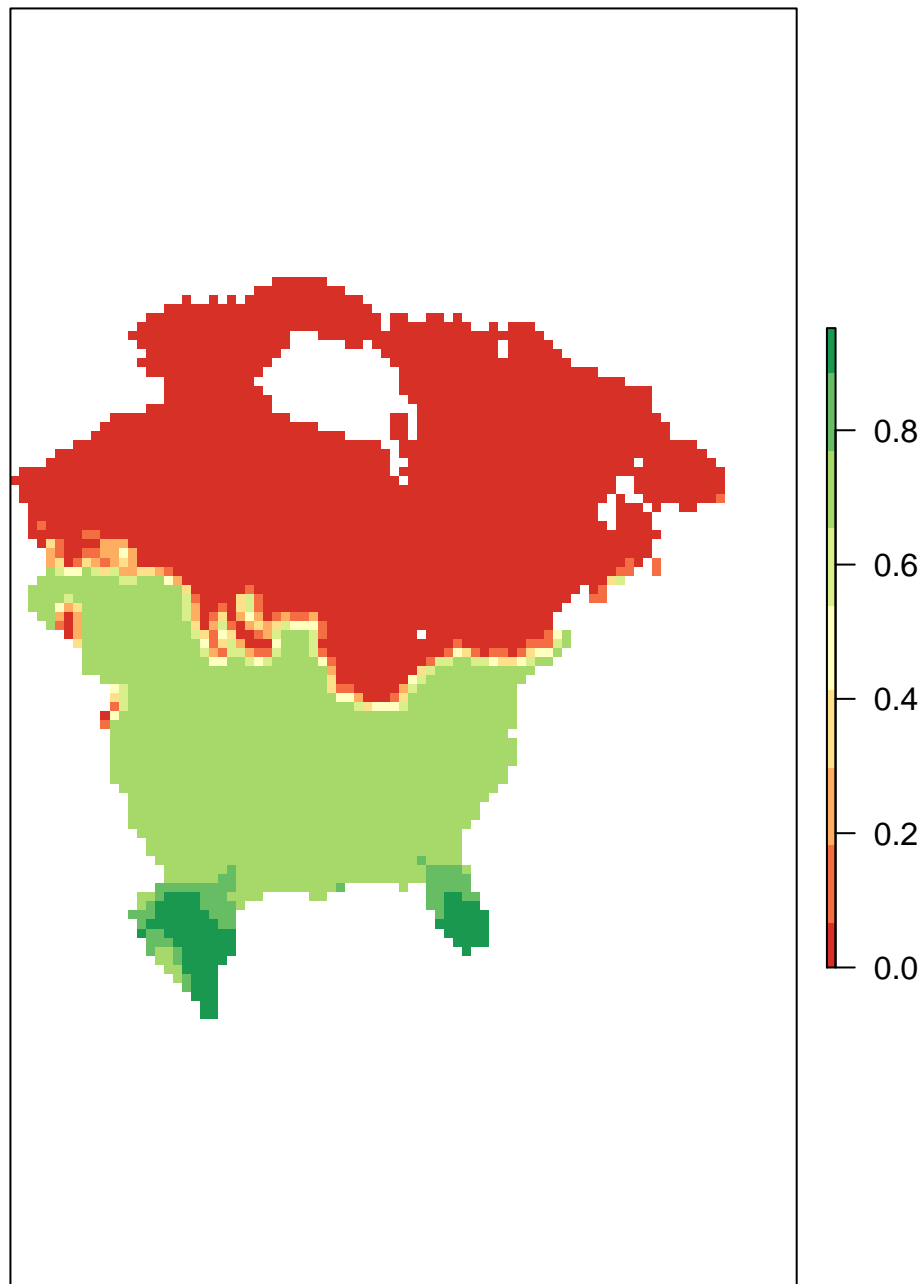
MAX, X3000.ybp



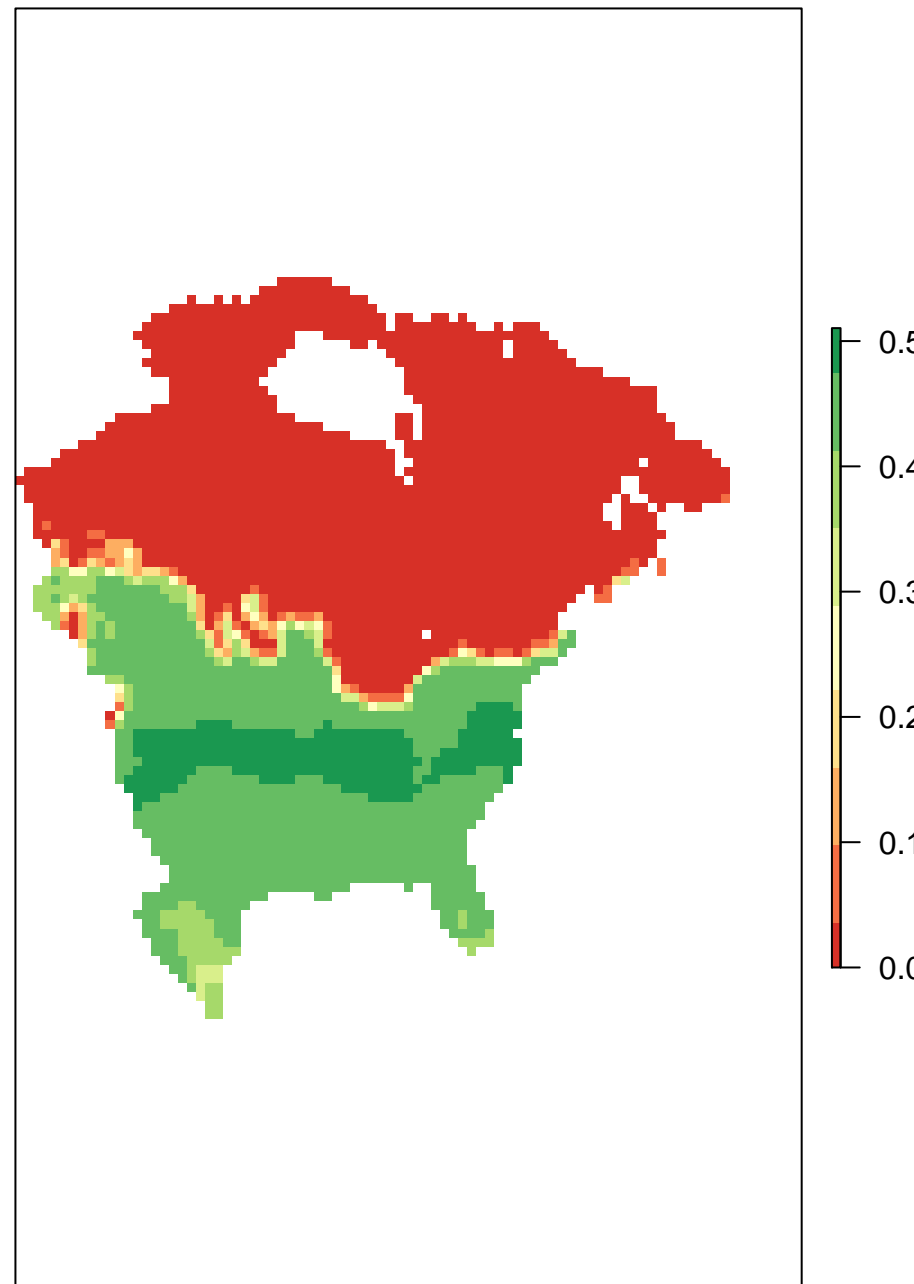
MAX without sp removed, X3000.ybp



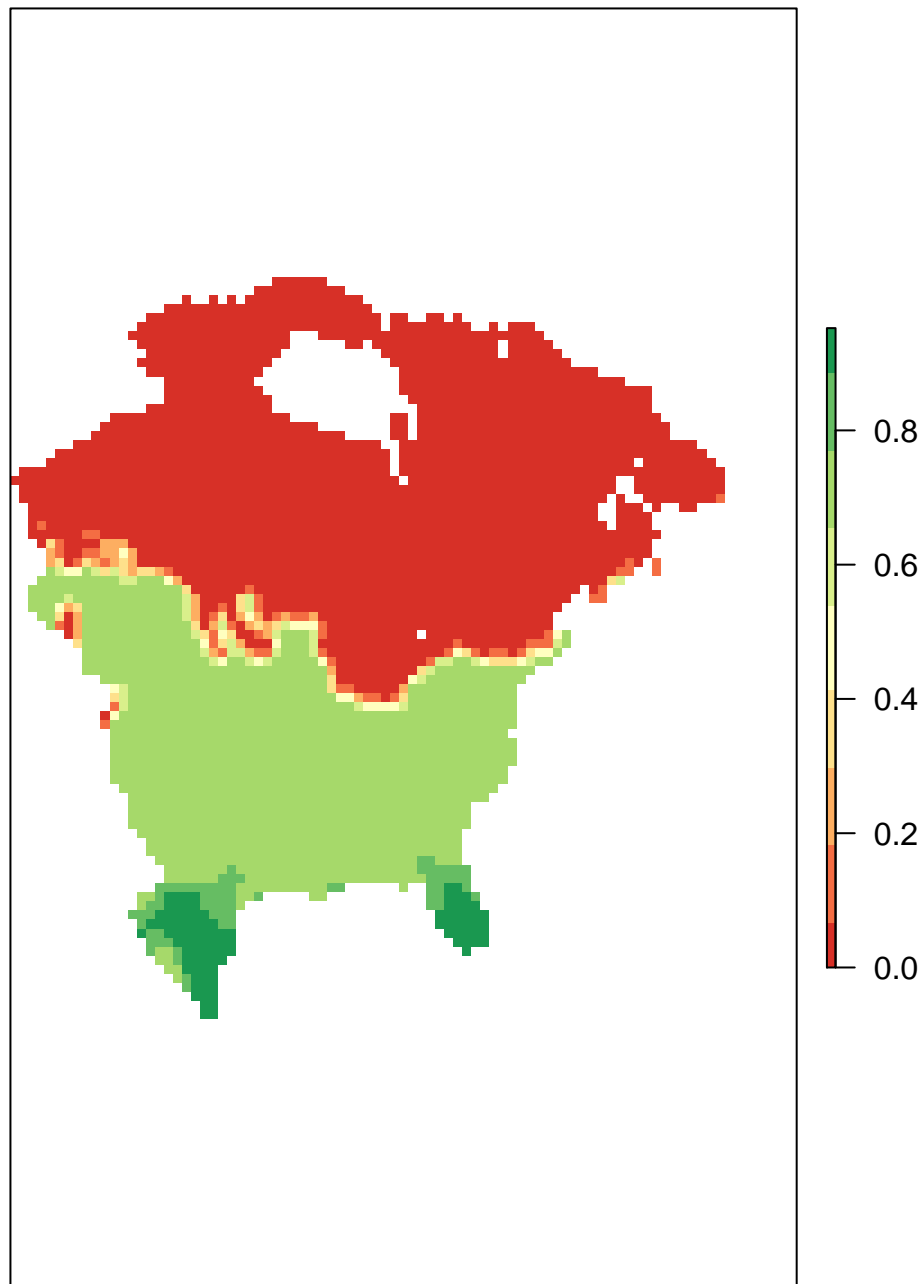
MAX, X2000.ybp



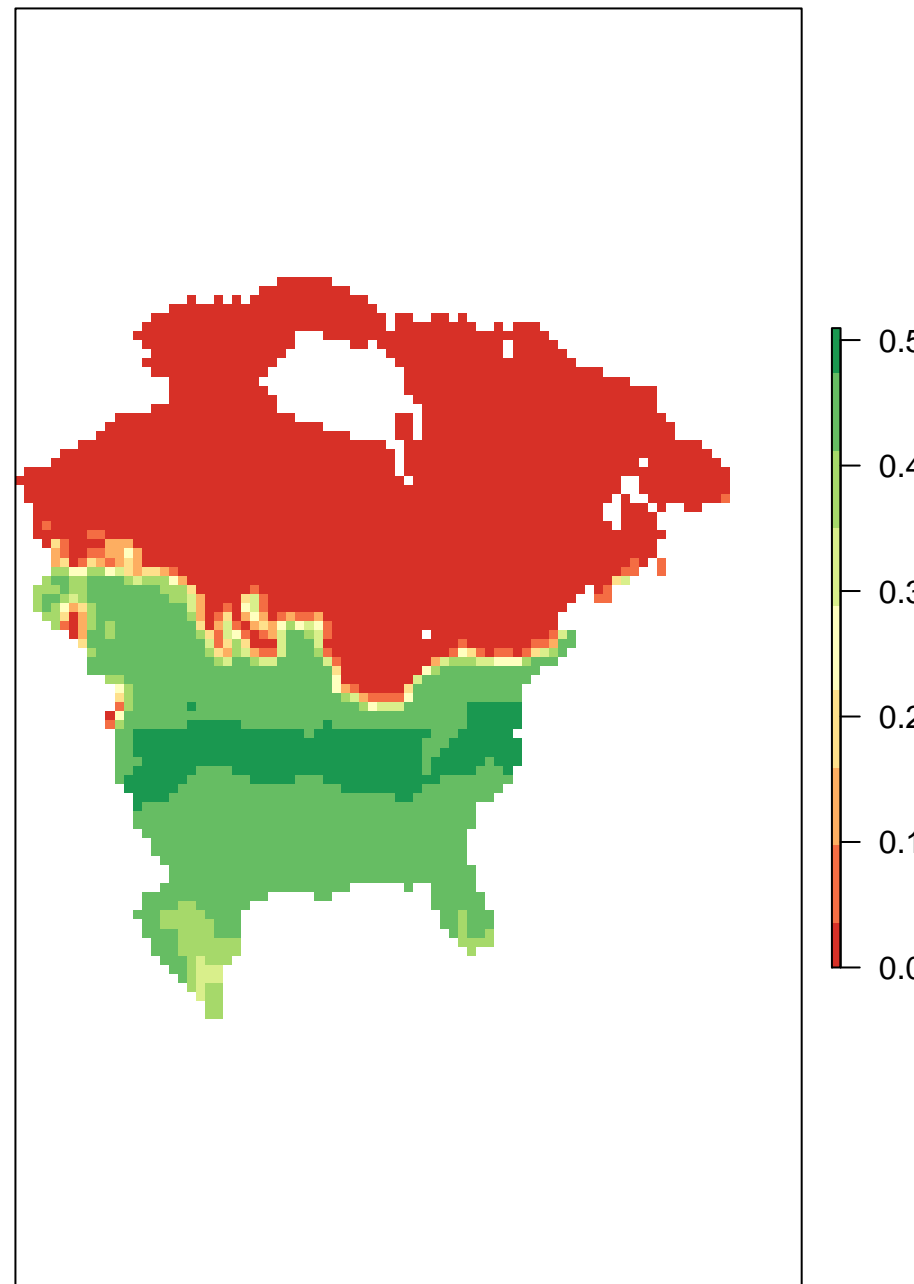
MAX without sp removed, X2000.ybp



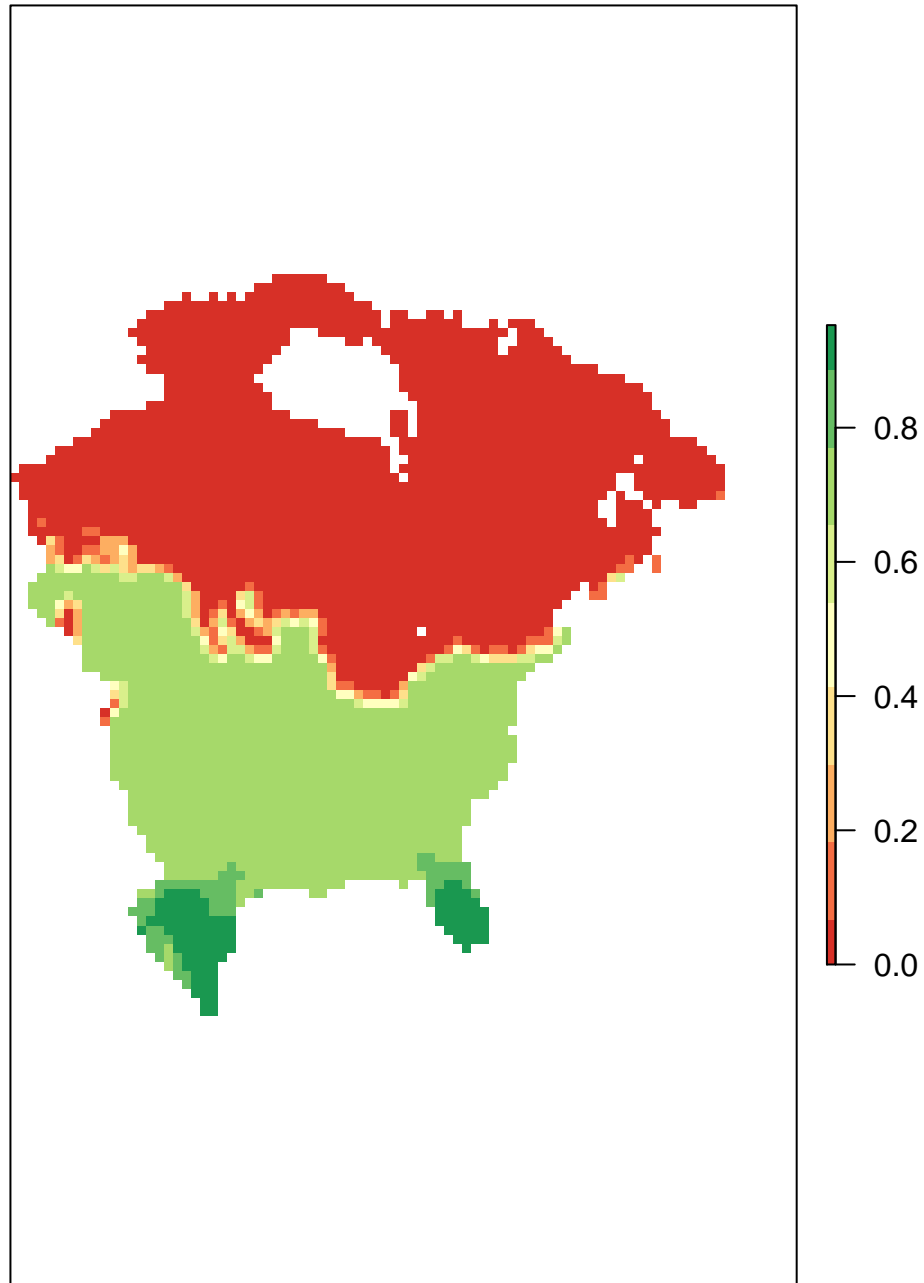
MAX, X1000.ybp



MAX without sp removed, X1000.ybp



MAX, X0.ybp



MAX without sp removed, X0.ybp

