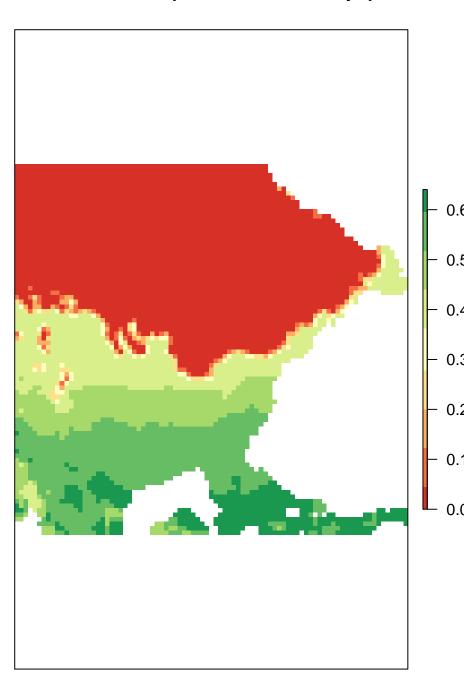
MAX, X21000.ybp

MAX without sp removed, X21000.ybp

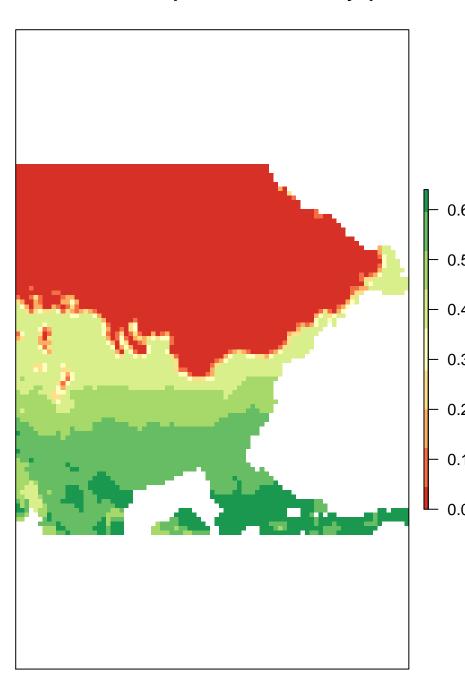




MAX, X20000.ybp

MAX without sp removed, X20000.ybp

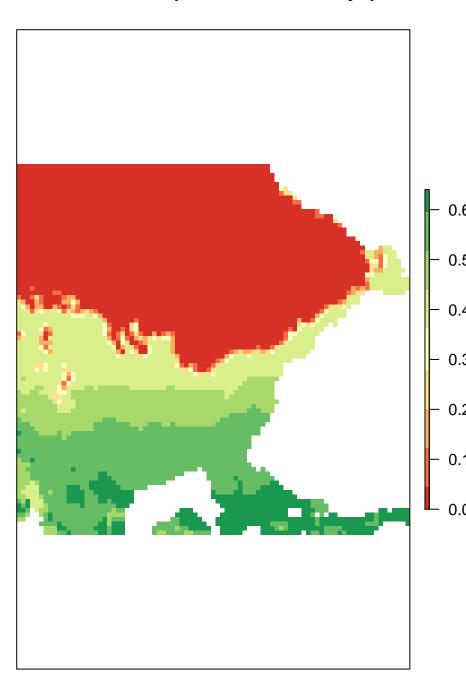




MAX, X19000.ybp

MAX without sp removed, X19000.ybp

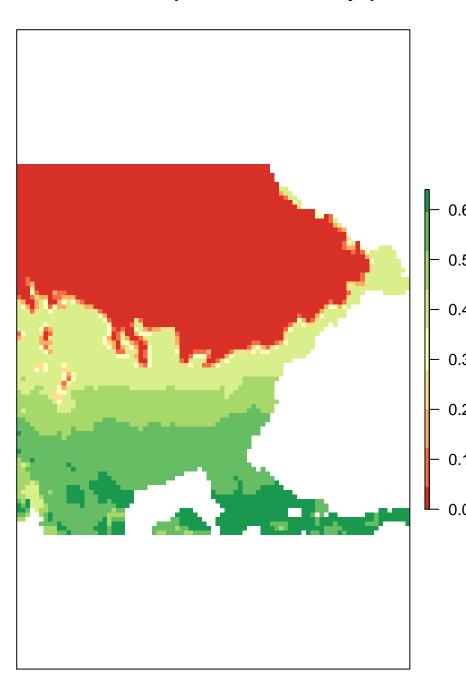




MAX, X18000.ybp

MAX without sp removed, X18000.ybp

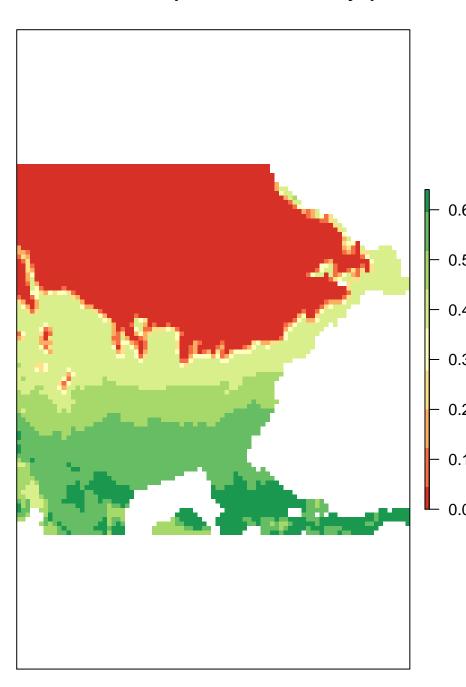




MAX, X17000.ybp

MAX without sp removed, X17000.ybp

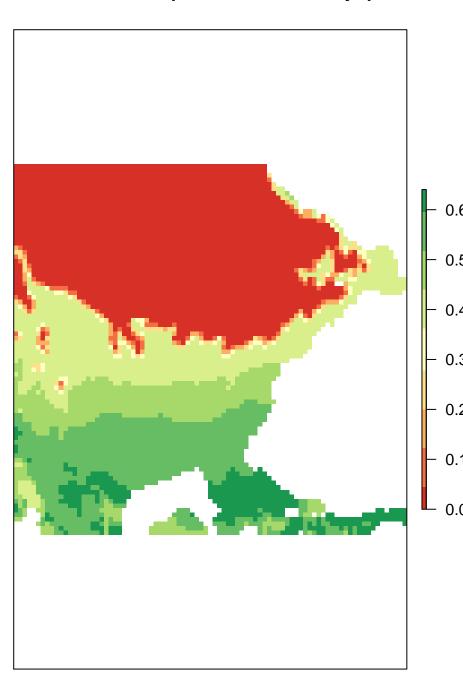




MAX, X16000.ybp

MAX without sp removed, X16000.ybp

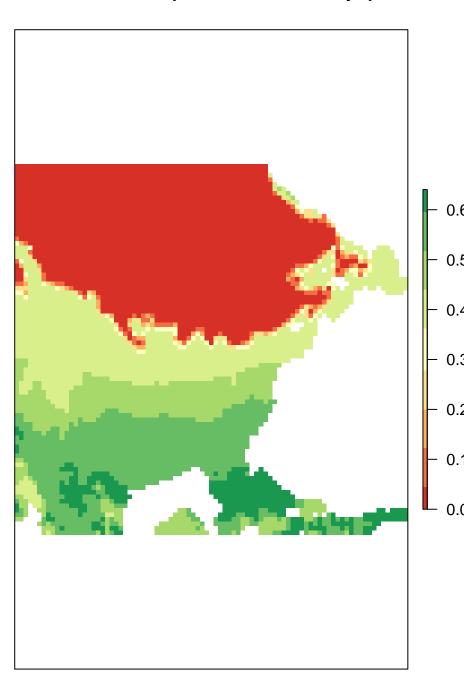




MAX, X15000.ybp

MAX without sp removed, X15000.ybp

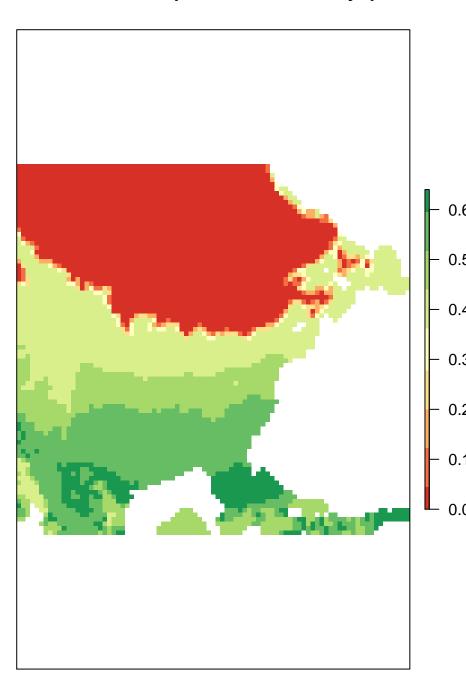




MAX, X14000.ybp

MAX without sp removed, X14000.ybp

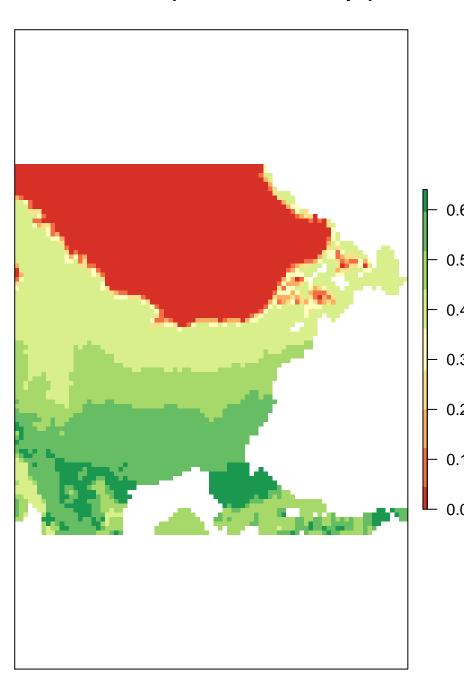




MAX, X13000.ybp

MAX without sp removed, X13000.ybp

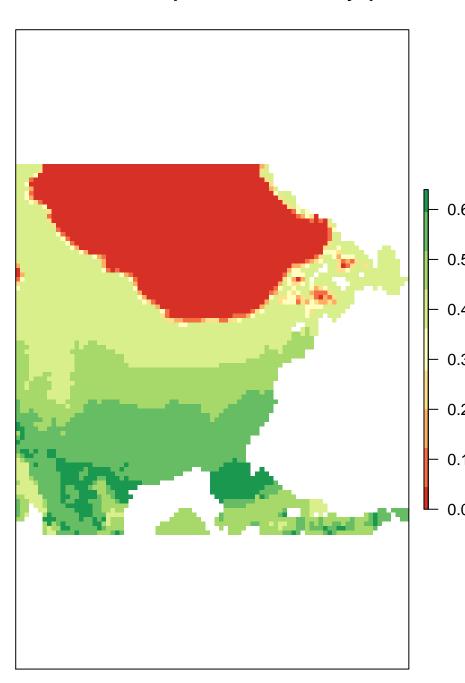




MAX, X12000.ybp

MAX without sp removed, X12000.ybp

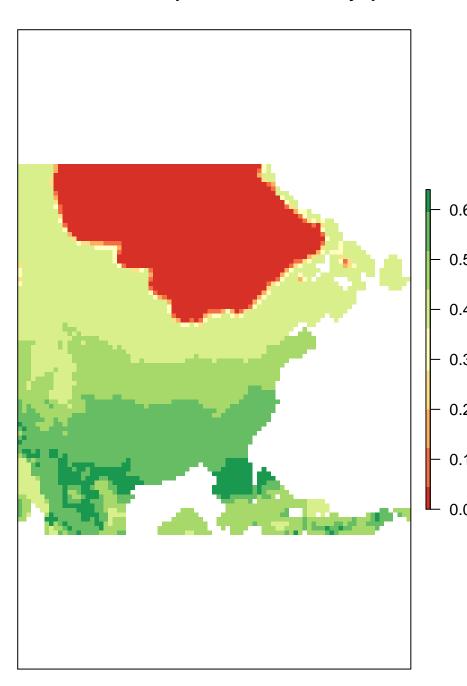




MAX, X11000.ybp

MAX without sp removed, X11000.ybp

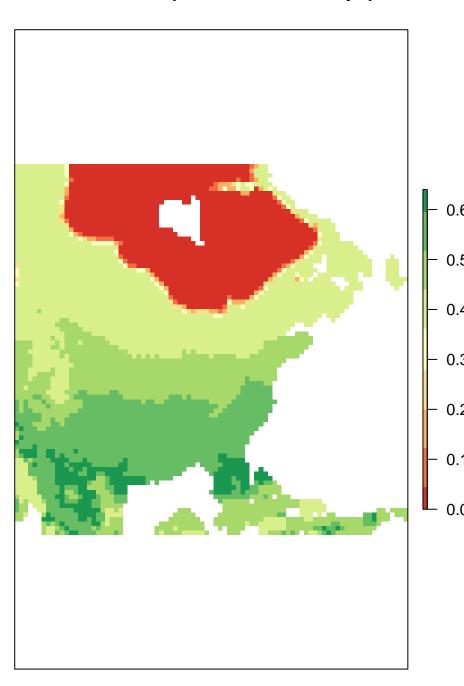




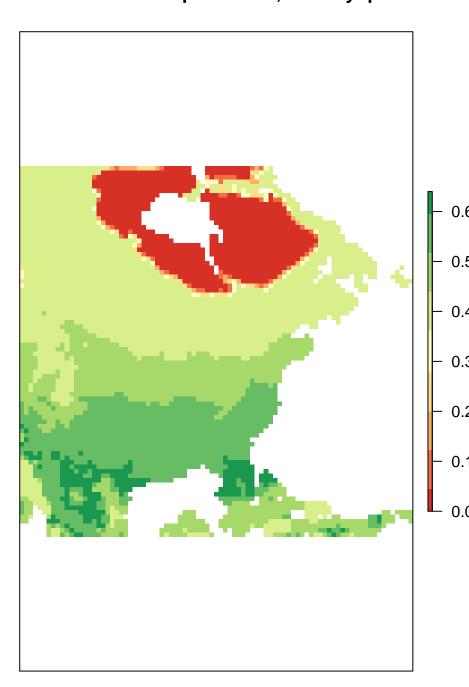
MAX, X10000.ybp

MAX without sp removed, X10000.ybp

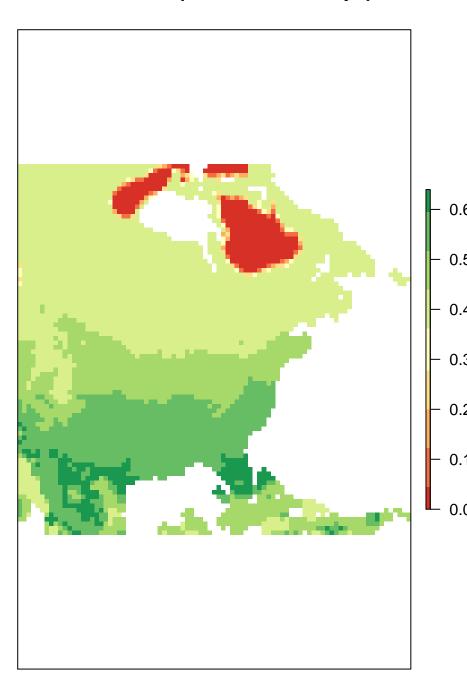




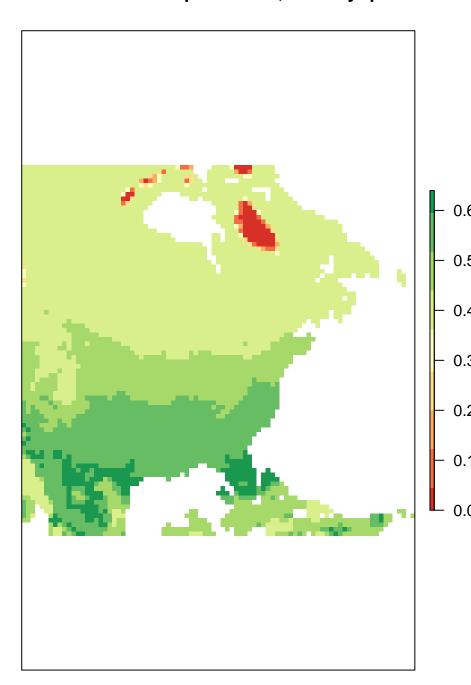




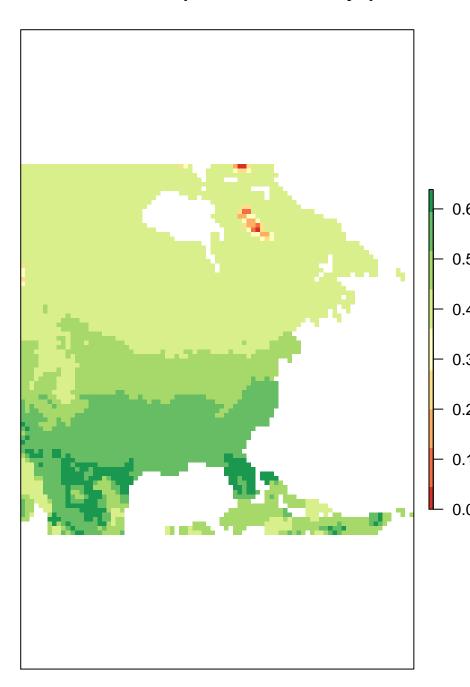




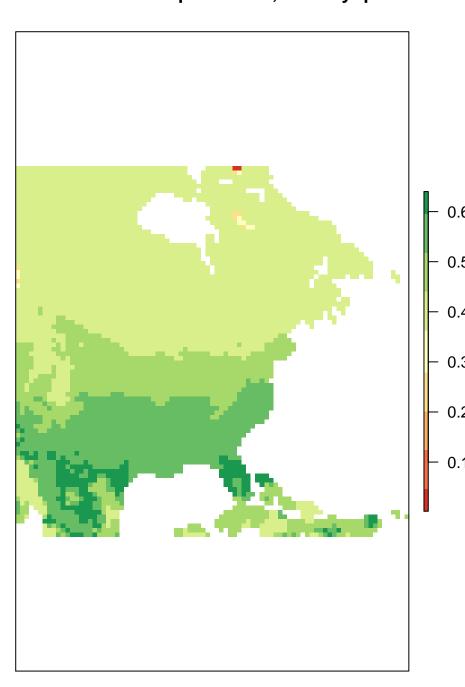


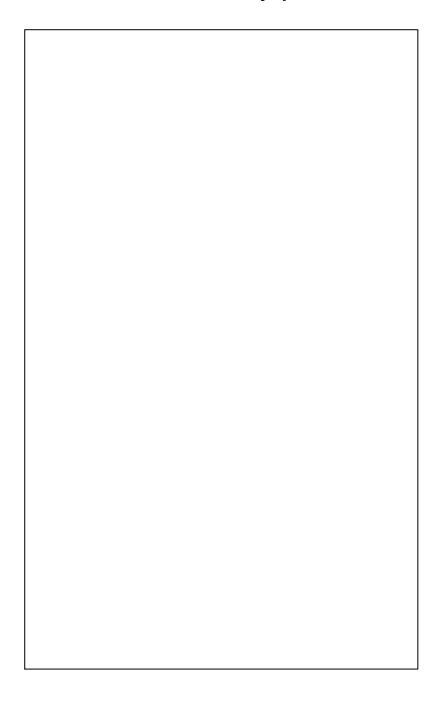


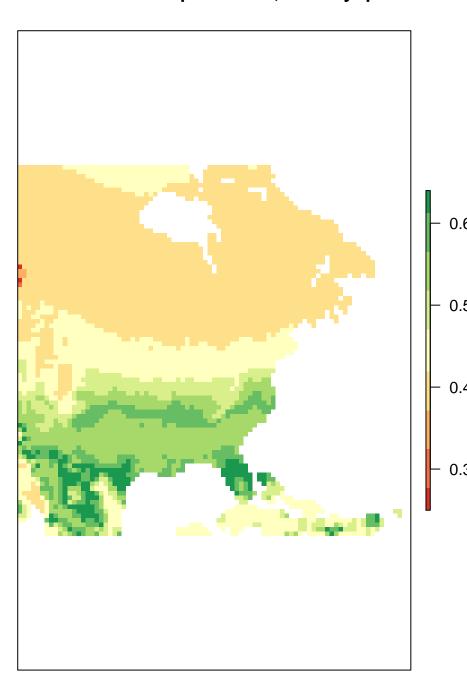


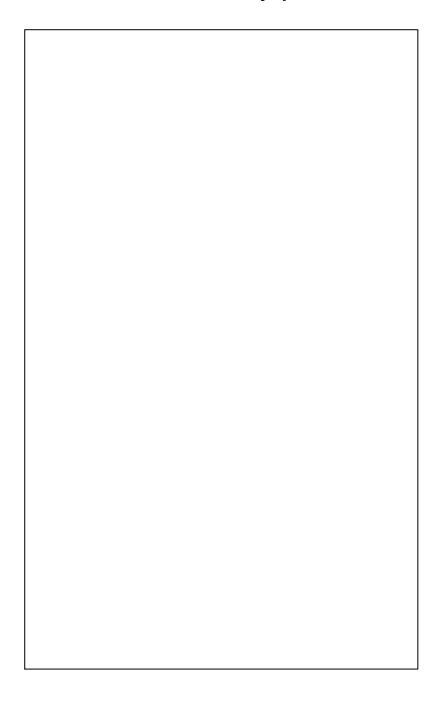


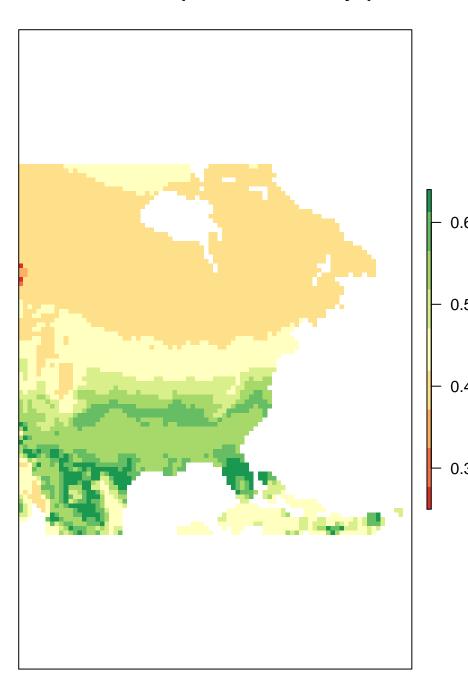




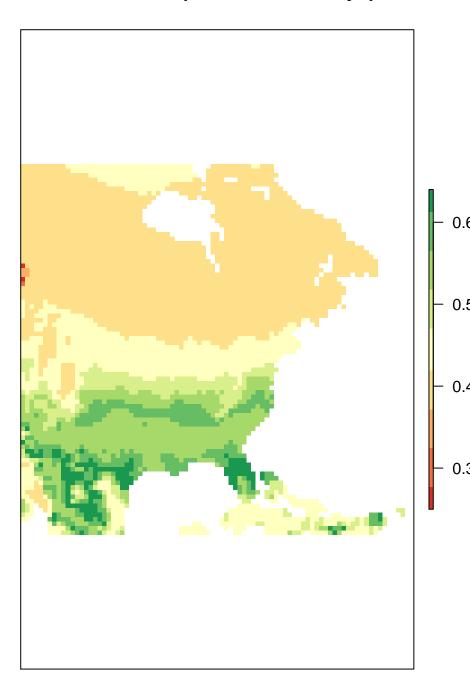


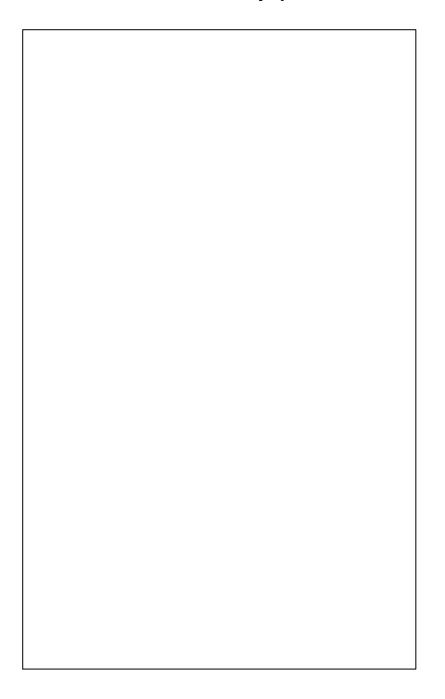


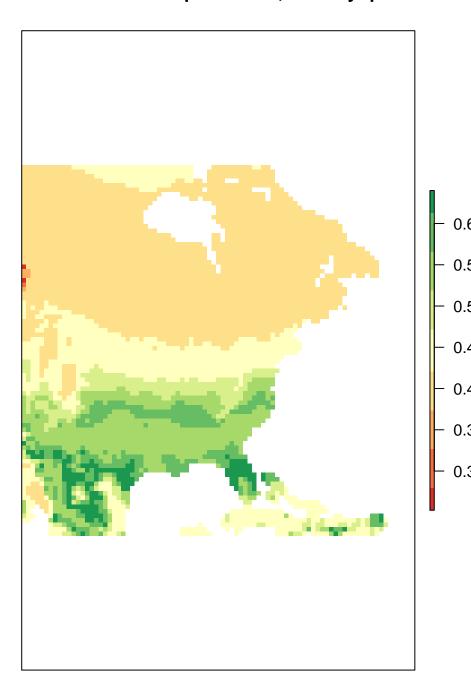












MAX, X0.ybp

MAX without sp removed, X0.ybp

