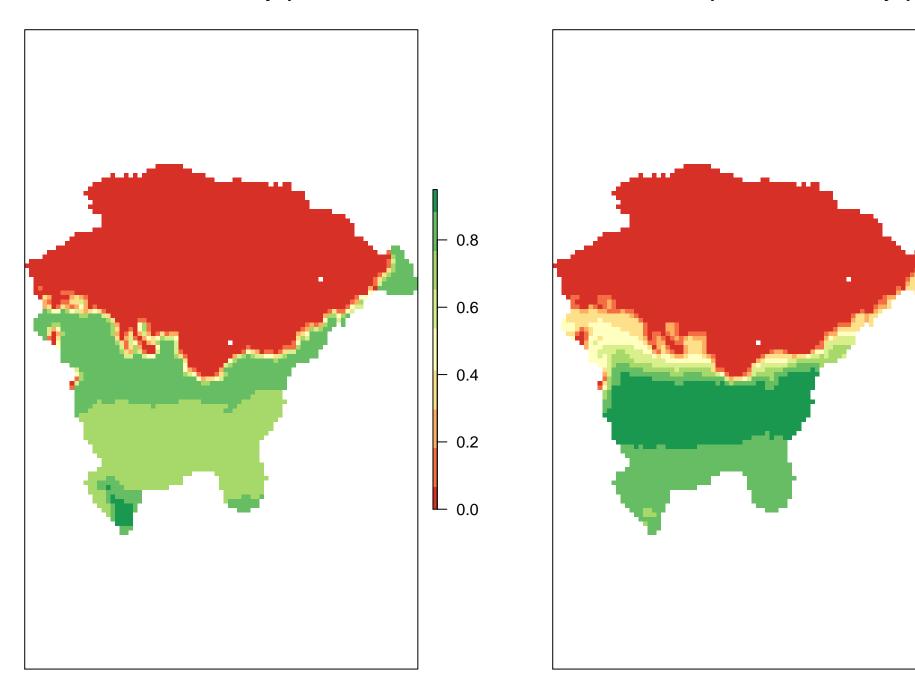
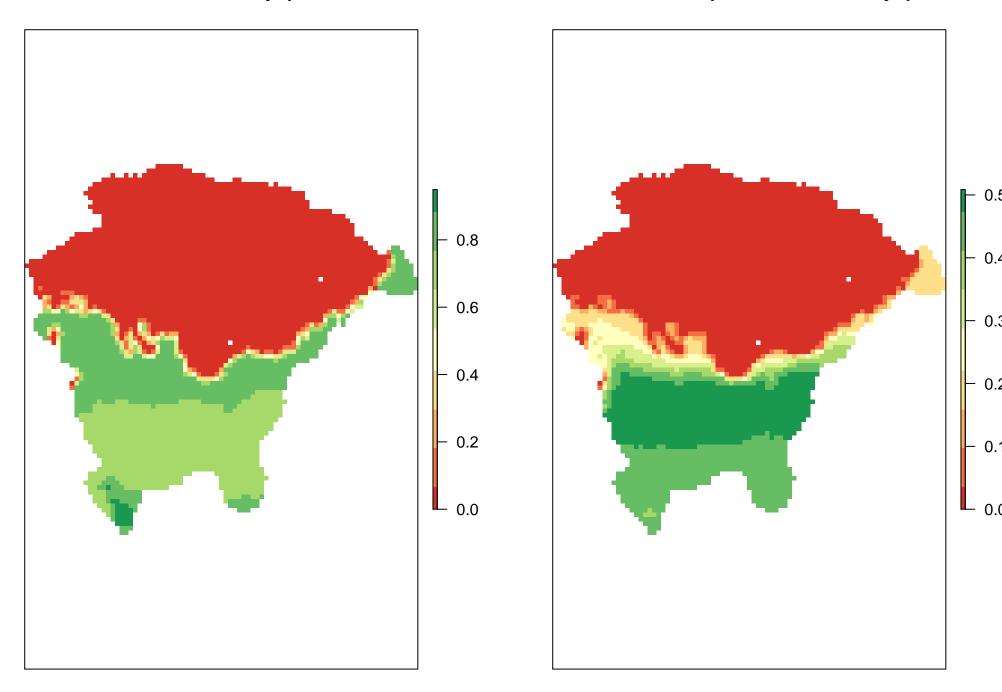


- 0.5

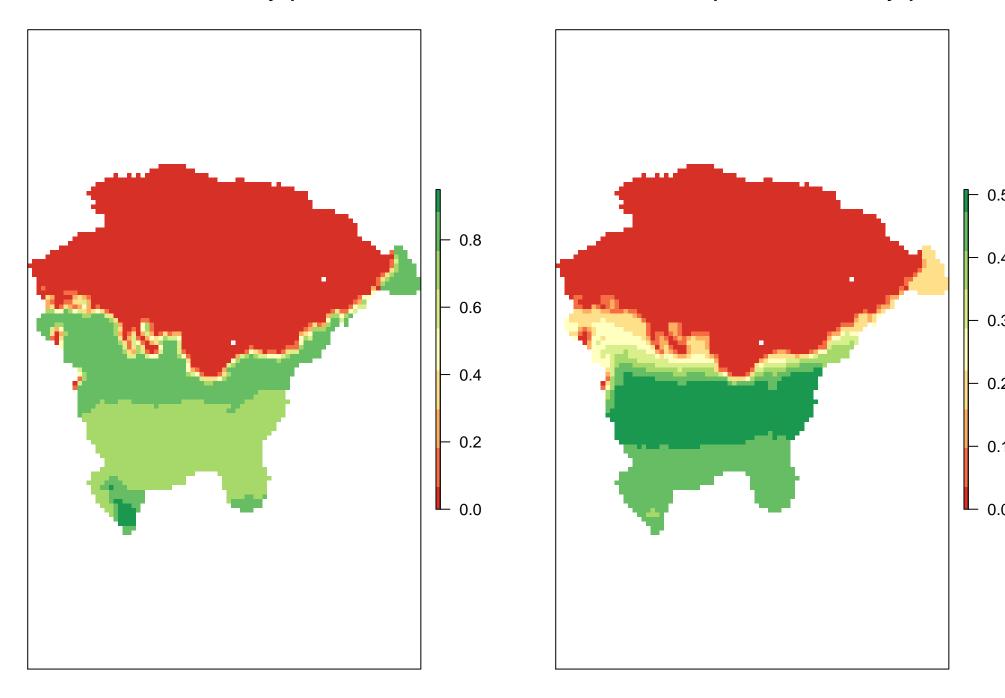
0.2

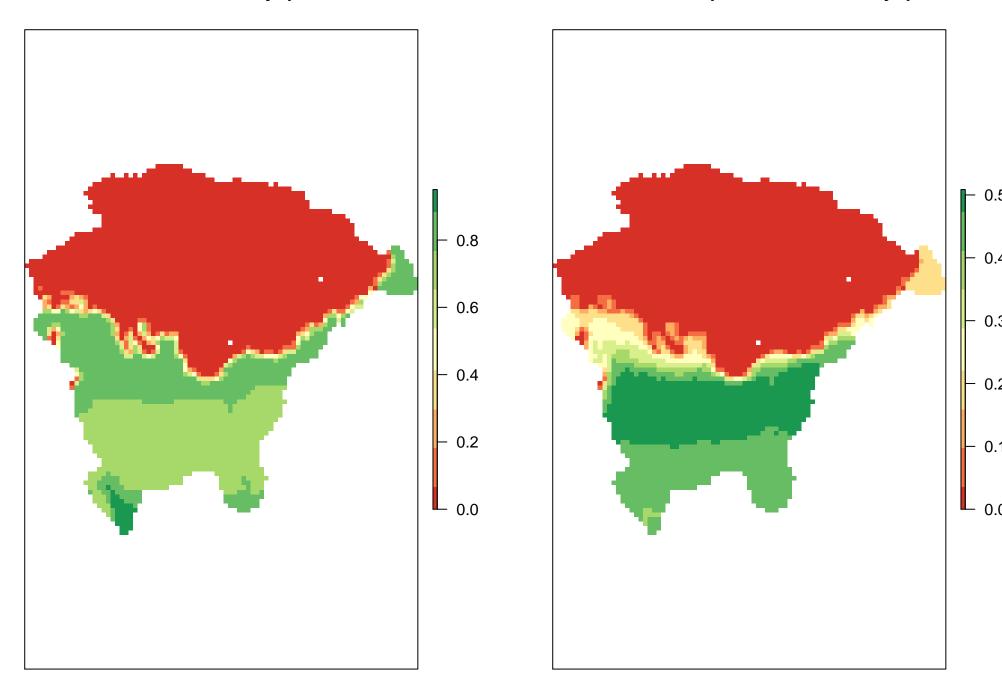
L 0.0



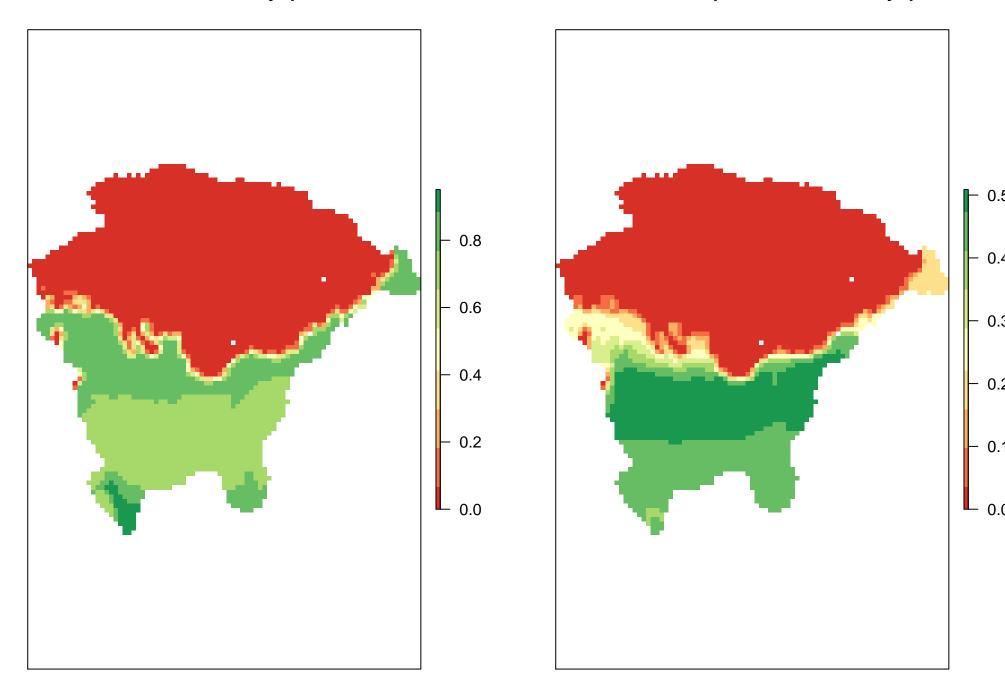


MAX without sp removed, X18000.ybp

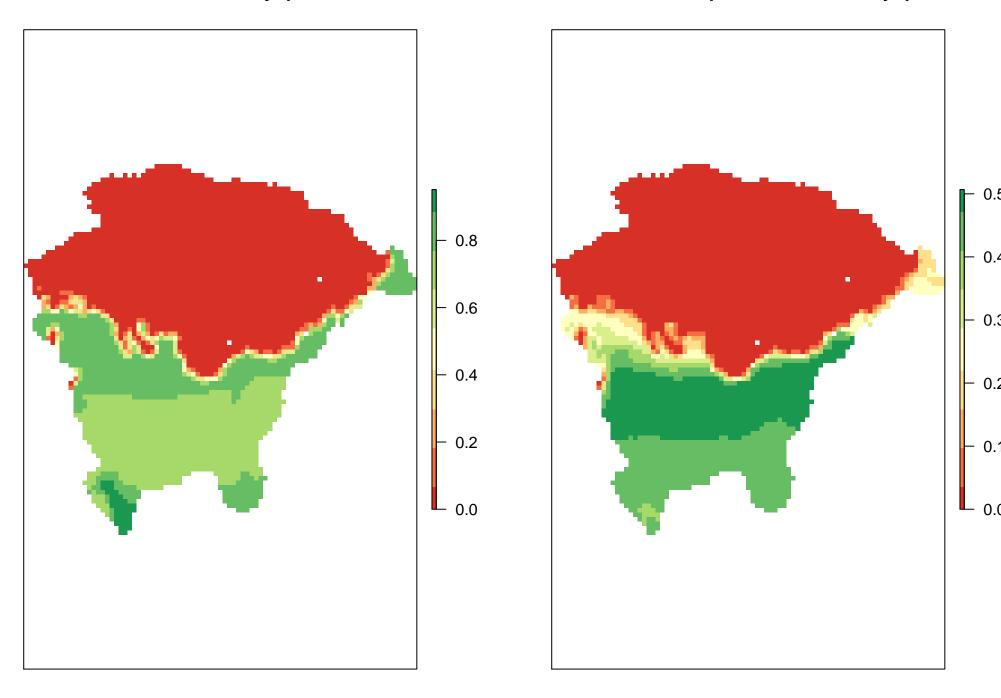




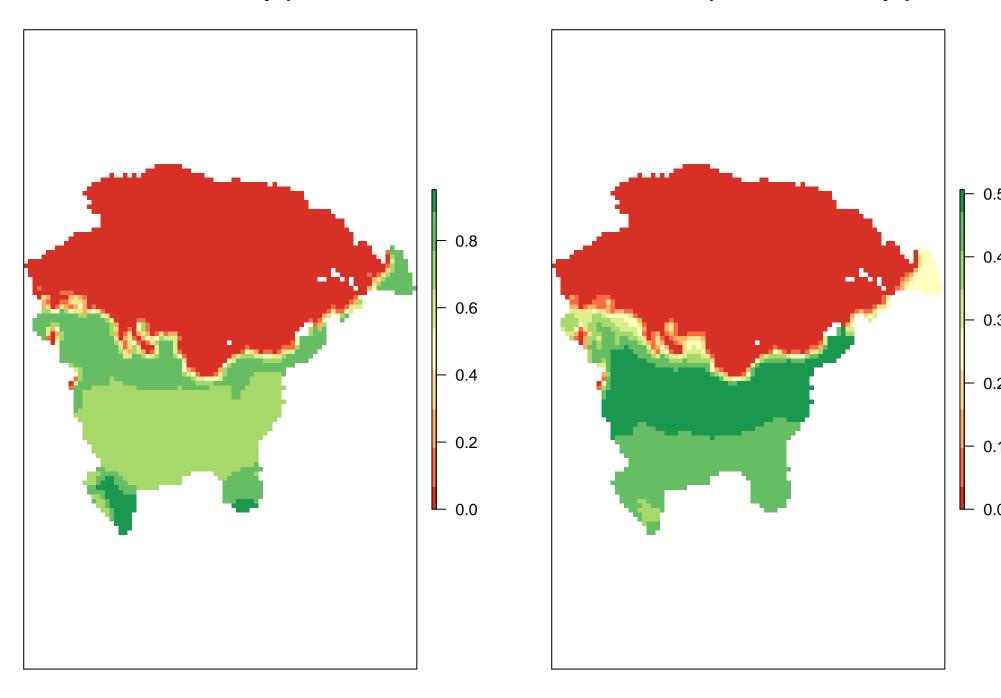
MAX without sp removed, X16000.ybp

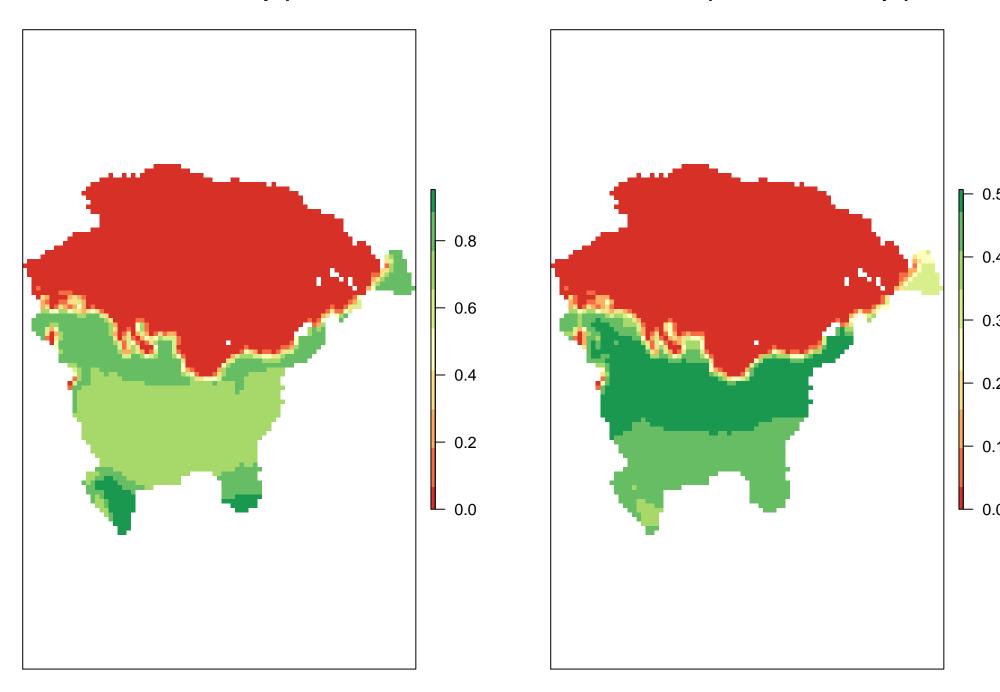


MAX without sp removed, X15000.ybp

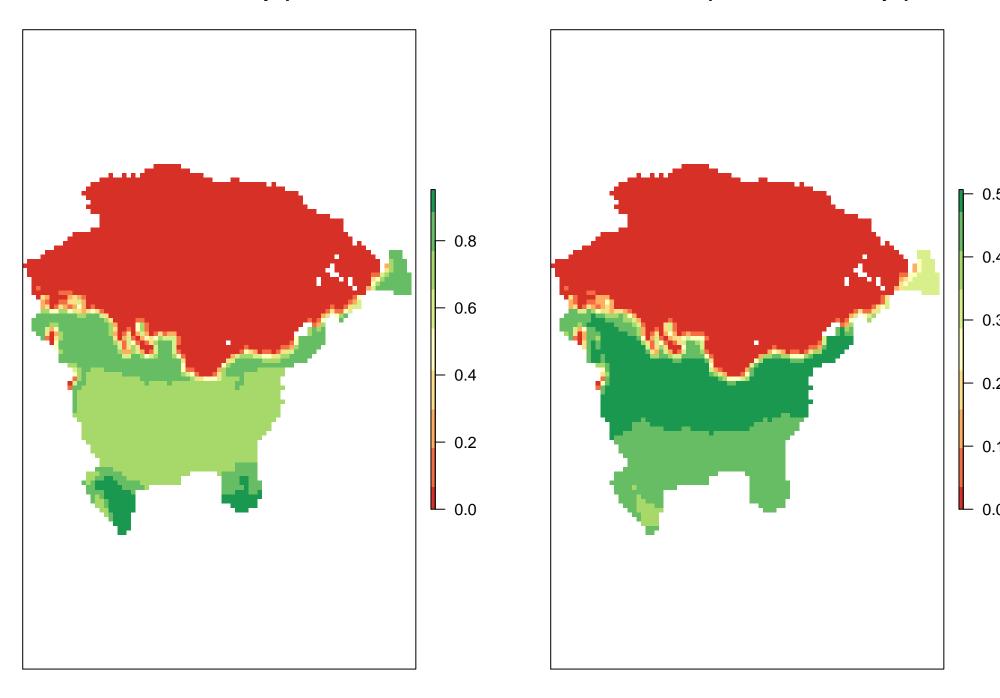


MAX without sp removed, X14000.ybp





MAX without sp removed, X12000.ybp



MAX without sp removed, X11000.ybp

