SML Homework

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CS 361

- 1. What are the types of the following expressions?
 - [(1,5), (2,3), (5,6)];

 (int * int) list

 fun f(x:real) = true;

 real -> bool

 map f;

 'a list -> 'b list
- 2. Provide expressions of the following types:
 - int * bool
 o (4, true)
 int list * bool
 o ([5,8], true)
 int * real -> bool list
 o (1,3.4) -> [true, true]
- 3. Write the following SML functions:

Write a recursive function that computes 2^n for $n \ge 0$.

```
f(n) = 2^n
int -> int
fun exp(n) = if n=0 then
    1
else exp(n-1) * 2;
```

Using **new_if**, write a function **new_fact** that is supposed to compute fact. Explain why **new_fact** does not compute the factorial.

Note: How are recursive functions evaluated in SML?

```
fun new_fact(a,b,c) = if a then b else c * fact(a, b,
c-1);
new_fact(1,1,5)
```

This new_fact doesn't run because our base case for factorial requires us to check if the number is equal to zero. In our ideal function, we are checking the value of a and then doing b, but this doesn't work if a itself relies on the value of c. We can't pass/check the value of c through a, so our base case in new_fact would never properly work. Furthermore, this would also rely on b always being equal to 1. If

that's the case, we should consider getting rid of the variable b and just requiring 1, it makes no sense to have the base case in the function parameters like that.

Define a function circumference that computes the circumference of a circle with respect to its radius. Use pi from the Math library.

```
fun circumference(r:real) =
    2.0*Math.pi*r;
circumference(14.0)
```

How to use map to add 3 to each elements of a list

```
val L = [1, 1, 2, 3];
fun addThree(x) = x + 3;
map addThree L;
```

Write a function move that transforms a list $[a_1, ..., a_n]$ into a list $[a_2, ..., a_n, a_1]$.

```
fun addOne(L) =
   if L = [] then []
   else
      tl(L) @ [hd(L)];
```

4. Implement the datatype BinaryTree and all the functions that are provided in the lecture notes: lookup, inorder, preorder, postorde, left_subtree, right_subtree and label. Provide screenshots to show that your code is correct. Provide 2 tests for each function.

\$sml < main.sml

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty
val lookup = fn : int BinaryTree * int -> bool
val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree
val it = true : bool
val it = false : bool
```

```
datatype 'a BinaryTree = btempty | bt of 'a * 'a BinaryTree * 'a BinaryTree;

fun inorder (btempty) = [] | inorder(bt(root:'a, left, right)) =
    inorder(left) @ (root :: inorder(right));

val test = bt(0, btempty, bt(1, btempty, bt(2, bt(3, bt(4, btempty, btempty), btempty), btempty), btempty, btempty)));

val test2 = bt(4, bt(3, btempty, bt(2, btempty, btempty)), bt(1, btempty, btempty));

inorder(test);
inorder(test2);
```

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty val inorder = fn : 'a BinaryTree -> 'a list val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree val it = [0,1,4,3,2,5] : int list val it = [3,2,4,1] : int list
```

```
datatype 'a BinaryTree = btempty | bt of 'a * 'a BinaryTree * 'a BinaryTree;

fun preorder (btempty) = [] | preorder(bt(root:'a, left, right)) =
    root :: (preorder(left) @ preorder(right));

val test = bt(0, btempty, bt(1, btempty, bt(2, bt(3, bt(4, btempty, btempty), btempty), btempty), btempty, btempty, btempty)));

val test2 = bt(4, bt(3, btempty, bt(2, btempty, btempty)), bt(1, btempty, btempty));

preorder(test);
preorder(test2);
```

\$sml < main.sml

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty
val preorder = fn : 'a BinaryTree -> 'a list
val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree
val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree
val it = [0,1,2,3,4,5] : int list
val it = [4,3,2,1] : int list
```

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty val postorder = fn : 'a BinaryTree -> 'a list val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree val it = [4,3,5,2,1,0] : int list val it = [2,3,1,4] : int list
```

```
datatype 'a BinaryTree = btempty | bt of 'a * 'a BinaryTree * 'a BinaryTree ;

exception label_has_nil_argument;

fun left_subtree btempty = btempty | left_subtree(bt(_, left, _)) = left;

val test = bt(0, btempty, bt(1, btempty, bt(2, bt(3, bt(4, btempty, btempty), bt (5, btempty, btempty))));

val test2 = bt(4, bt(3, btempty, bt(2, btempty, btempty)), bt(1, btempty, btempty));

left_subtree(test);

left_subtree(test2);
```

\$sml < main.sml

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty
exception label_has_nil_argument
val left_subtree = fn : 'a BinaryTree -> 'a BinaryTree
val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree
val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree
val it = btempty : int BinaryTree
val it = bt (3,btempty,bt (2,btempty,btempty)) : int BinaryTree
```

```
datatype 'a BinaryTree = btempty | bt of 'a * 'a BinaryTree * 'a BinaryTree ;
exception label_has_nil_argument;
fun right_subtree btempty = btempty | right_subtree(bt(_, _, right)) = right;

val test = bt(0, btempty, bt(1, btempty, bt(2, bt(3, bt(4, btempty, btempty), bt (5, btempty, btempty))));
val test2 = bt(4, bt(3, btempty, bt(2, btempty, btempty)), bt(1, btempty, btempty));
right_subtree(test);
right_subtree(test2);
```

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty
exception label_has_nil_argument
val right_subtree = fn : 'a BinaryTree -> 'a BinaryTree
val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree
val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree
val it = bt (1,btempty,bt (2,bt #,bt #)) : int BinaryTree
val it = bt (1,btempty,btempty) : int BinaryTree
```

```
datatype 'a BinaryTree = btempty | bt of 'a * 'a BinaryTree * 'a BinaryTree;

exception label_has_nil_argument;

fun label btempty = raise label_has_nil_argument | label(bt(value, _, _)) = value;

val test = bt(0, btempty, bt(1, btempty, bt(2, bt(3, bt(4, btempty, btempty)), bt (5, btempty, btempty))));

val test2 = bt(4, bt(3, btempty, bt(2, btempty, btempty)), bt(1, btempty, btempty));

label(test);
label(test2);
```

```
Standard ML of New Jersey v110.78 [built: Thu Aug 31 03:45:42 2017]
- datatype 'a BinaryTree = bt of 'a * 'a BinaryTree * 'a BinaryTree | btempty
exception label_has_nil_argument
val label = fn : 'a BinaryTree -> 'a
val test = bt (0,btempty,bt (1,btempty,bt #)) : int BinaryTree
val test2 = bt (4,bt (3,btempty,bt #),bt (1,btempty,btempty)) : int BinaryTree
val it = 0 : int
val it = 4 : int
```