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Lab 1

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CMPT 220: Software Dev 1

Both agile development and the process described in 2.16 are processes that outline development, but in different ways. Agile development is a more flexible and fluid way to work. It allows for revisiting of steps previously completed and for readjustment. The style of development described in 2.16 is a structured and detailed list of steps to be followed that are in depth and should be finished consecutively; When a step is completed it should be done and not require so much work later on. It leaves the code more precise and documented. A shortcoming of the development process in 2.16 is, despite the thoroughness, it is more time consuming and if an error does arise later there is much more to go through to get to the issue. A shortcoming of agile development is there may be more corrections required because you can move forward with more ease, but in the same token these changes may be easier to fix and add to than the other process. I think agile development is better suited for developers because it is a more natural and "less demanding" process.