

HOW TO LAUNCH AND PLAY PROTOTYPE 1

Prototype 1 will be contained in the folder labelled: "WSOA3003A PROTOTYPE 1 EXAM BUILD".

Prototype 1 is an executable Unity build file.

Upon launching the game, the introduction scene will be displayed with instructions for playing the game. For safety, the instructions will be listed here as well. In the introduction scene the user must click the "Play Game" button in order to proceed to the game.

Playing the Game:

1. When it is the player's turn, indicated by the turn text in the UI, the user must select an attack from the list of attacks.
 2. Pressing "E" on the keyboard will bring up information about the selected attack.
 3. After choosing an attack, the user must press the "Attack Button" in order to attack the enemy
 4. After attacking, the enemy will respond with an attack.
 5. The user must continue attacking the enemy and taking note of the enemy's attacks until either the enemy's or player's health is at zero.
 6. Once the enemy or player's health is at zero, the end scene will load, announcing whether the player or the enemy has won the game.
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