JENNA-KAELYN HUANG



jennakaelynhuang@gmail.com







University of California Berkeley

Computer Science December 2018

Coursework:

CS 61A (Python)
CS 61B (Java and
Data Structures)
CS 70 (Discrete Math
and Probability)
CS 188 (Artificial Intelligence)
CS 170 (Algorithms)



Incoming Software Engineer Intern

Uber | Fall 2017 | San Francisco, CA

Software Engineer Intern

Pandora Media | Oakland, CA | June 2017 - Present

- Implemented the remoting calls for the company's internal tools to connect to Pandora Premium's search service for their search engines
- Pitched, automated, and deployed the first channel/recommender system that uses on demand data to recommend songs
- Developed the first visual model of a channel/recommender system (a full stack subproject using JSP, Apache Tomcat, and Java)
- Proposed a new Undergraduate Product Management Internship and advised recruiters and the VP of Product on internship directions



Languages

Java | 5/5 Python | 5/5 HTML/JSP | 5/5 SQL | 4/5 C | 4/5

Tools

Github/Bitbucket
Photoshop
Illustrator
Eclipse
IntelliJ
Hive
Vim



Interests

Live Music Teaching Storytelling Interior Design Reddit Trivia

CS Instructor

Girls Who Code | Albany, CA | Aug 2016 - Dec 2016

- Lead a CS class of 25 girls ages 10-14 at the Albany Public Library hosted by Girls Who Code
- Planned and presented lessons using basic HTML, Python, Scratch to teach the GWC Core4: loops, conditionals, variables, and functions
- Instructed students on how to build an interactive website for their class chosen community project
- Introduced the girls to inspiring and accomplished women in tech through field trips to tech companies and inviting guest speakers to class



BearMaps

(Java, Apache Maven)

- Developed an interactive web mapping API of Berkeley that provides shortest distance routes to desired destinations as well as an auto complete search engine for defined locations
- Used Apache Maven and Java Spark as the server framework to translate the Java parameters into JSON to display the map
- Utilized the OpenStreetMap project for the XML files parsed

Editor

(Java, JavaFX)

- Built a JavaFX text editor with the following basic features: cursor, word wrap, font size changes, open and save, window resizing
- Designed an API from scratch (no starter code, open design implementations)