

	A	B	C
1	<b>CS 2212 Team Assignment 1 - Marking Scheme</b>		
2	<b>TEAM NUMBER:</b>	<b>Worth</b>	<b>Team's Mark</b>
3	<b>GENERAL LAYOUT, Organization, Following Instructions (out of 2 marks)</b>		
4	~Well Done: Organized, Neat Title Page, Alphabetical Order, Filename correctly called teamN-asn1.pdf and placed in the deliverables directory in the project repo ---> <b>give 2 marks</b> ~Satisfactory: Missed one of the above ---> <b>give 1 mark</b> ~Poor: Missed more than one of the above ---> <b>give 0 marks</b>	<b>2.00</b>	<b>2.00</b>
5	Spelling / grammar throughout the report (deduct up to 2 marks for poor spelling or grammar)	<b>2.00</b>	<b>2.00</b>
6	<b>Subtotal:</b>	<b>4.00</b>	<b>4.00</b>
7	<b>PERSONNEL PROFILE (out of 2 marks)</b>		
8	~Well Done: All members have 5 sentence or less profile ---> <b>give 2 marks</b> ~Satisfactory: Spelling grammar mistakes, more than 5 sentences for each member OR one of the members missing profile---> <b>give 1 mark</b> ~Poor: Missed this section ---> <b>give 0 marks</b>	<b>2.00</b>	<b>2.00</b>
9	<b>Subtotal:</b>	<b>2.00</b>	<b>2.00</b>
10	<b>UML CLASS DIAGRAM (starting at 12 marks; deduct 1 mark for any of the following errors, i.e. put -1 in column C)</b>	<b>12.00</b>	<b>12.00</b>
11	Any class missing that is clearly required, for example: <b>e.g. Student</b>	<b>0.00</b>	
12	Any class that seems clearly not required or inappropriate	<b>0.00</b>	
13	Any attribute missing that is clearly required, for example: <b>e.g. Student Number</b>	<b>0.00</b>	
14	Any hierarchy or generalization that seems inappropriate	<b>0.00</b>	
15	Any method/attribute that seems inappropriate.	<b>0.00</b>	
16	Any incorrect or unclear multiplicity	<b>0.00</b>	
17	Any missing/incorrect association (e.g. Representing an association as a linked list instead of as 1 --- * association at this early domain level of class diagram)	<b>0.00</b>	
18	Class diagram is unclearly drawn, hand drawn and/or incorrectly drawn (e.g. used ovals for class, etc)	<b>0.00</b>	
19	<b>Subtotal:</b>	<b>12.00</b>	<b>12.00</b>
20	<b>USER STORIES (starting at 12 marks; for each category, deduct up to 2 marks as noted)</b>	<b>12.00</b>	<b>12.00</b>
21	Added appropriate stories (-0.5 per missing story up to a max. of -2)	<b>0.00</b>	<b>-1.50</b>
22	Used correct format for stories, e.g. "User creates student" OR "As a User, I should be able to create a student" -- NOT "Create student" (-0.5 per infraction up to a max. of -2)	<b>0.00</b>	
23	Stories follow INVEST (e.g. not too big, not too small, valuable to the user, estimable, etc.) (-0.5 per infraction up to a max. of -2)	<b>0.00</b>	
24	Set the story points for each story (-0.5 per infraction up to a max. of -2)	<b>0.00</b>	
25	Added reasonable acceptance tests to the Description field for most user stories (not every possible case has to be covered, but it should be clear that thought was put into edge cases, such as missing/invalid data) (-0.5 per infraction up to a max. of -2)	<b>0.00</b>	<b>0.00</b>
26	Assigned most stories to an epic (some stories might not have epics) (-0.5 per infraction up to a max. of -2)	<b>0.00</b>	
27	<b>Subtotal:</b>	<b>12.00</b>	<b>10.50</b>
28	<b>PROJECT PLAN (1 mark for each of the following items. To get the mark, the section/tasks/people must be clear and easy to understand/read)</b>		
29	Listed the tasks to complete milestone 1	<b>1.00</b>	<b>1.00</b>
30	Listed the tasks required to complete milestone 2	<b>1.00</b>	<b>1.00</b>
31	Indicated the milestones correctly (correct date and diamond symbol)	<b>1.00</b>	<b>1.00</b>
32	Indicated who will perform each task	<b>1.00</b>	<b>1.00</b>
33	Indicated % completed for each task	<b>1.00</b>	<b>1.00</b>
34	<b>Subtotal:</b>	<b>5.00</b>	<b>5.00</b>
35			
36	<b>TOTAL:</b>	<b>###</b>	<b>33.50</b>

	A	B	C
37	<b>AS A PERCENTAGE:</b>		<b>0.96</b>
38	<b>OUT OF 7 (worth 7% of student's final mark for CS 2212):</b>		<b>6.70</b>

	D	E	F
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2	<b>Teaching Assistant Comments (if further explanation is required)</b>		
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19	Very nicely done!		
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21	Missing 3 stories: user views student grades in the course, user edits student's grades, user quits program		
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30	<b>Missing coding 6 user stories for Milestone 2</b>		
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	D	E	F
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