Jenna Tripoli

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EDUCATION

Worcester Polytechnic Institute

Graduating May 2024

M.S. Computer Science

4.00 GPA

B.S. Computer Science

3.96 GPA

Distributed selective

Minor: Interactive Media and Game Development (IMGD)

Societies: Upsilon Pi Epsilon, Chi Omega, Order of Omega, Rho Lambda

Awards: Academic Dean's List, IMGD Junior Student of the Year

SKILLS

Software: JavaScript, React, SQL, CSS, HTML, Java, C++, R, Python, C, Kotlin, Git, Unreal Engine **Topics:** Full-Stack Development, Human-Computer Interaction, UI/UX, Game Development, Robotics

WORK EXPERIENCE

Software Engineering Consultant | ASL Education Center

Jan 2024 - Present

- Contribute to the design and creation of new and innovative ASL-centric online platforms.
- Work with other engineers, focusing on front-end development with JavaScript, React, and CSS.

Student Teaching Assistant | WPI Computer Science

Mar 2022 - Dec 2023

- Staff member for Database Systems (CS 3431) and Data Analysis for Game Design (IMGD 2905).
- Held weekly office hours to answer questions and review course topics on SQL, Python, and Excel.

Technology Development Intern | Optum

Jun - Aug 2023

- Enhanced an insurance claim management portal by implementing a data override system.
- Utilized React, Java, REST API, and SQL while working as a full-stack developer on a DevOps team.
- Regularly presented development progress to non-technical business members of the company.

PROJECTS

Developer and Researcher | ASL Survey Tool

Aug 2023 - Present

- Made a platform for creating and distributing surveys based in American Sign Language (ASL).
- Utilized JavaScript, React, CSS, Python, AWS, and a PostgreSQL database for code development.
- Used no written text and instead fully relied on video content, non-textual elements, and visual cues.
- Designed color indicators compliant with WCAG and USWDS contrast and system token standards.
- Conducted an unmoderated user study with the survey tool to evaluate its functionality and usability.

Front-End Developer | Study Buddy

Sept - Oct 2022

- Developed an Android application in Kotlin with XML and SQLite for studying custom flashcards.
- Created and implemented the entire user interface, along with animations and page navigation.

Software Team Lead | FIRST Robotics Competition Team 294

Jan 2017 - Mar 2020

- Coded PIDs, motion profiling, and vision processing for teleoperation and autonomous routines.
- Designed the driver control system with joysticks, handheld controllers, and on-screen modules.
- Led the Software Sub-Team by organizing tasks and teaching fellow students Java and GitHub.