

Jenna Tripoli

Redondo Beach, CA • jmtripoli@wpi.edu • (310) 780-6785 • Portfolio: jennatripoli.github.io

EDUCATION

WORCESTER POLYTECHNIC INSTITUTE (WPI)

Graduating May 2024

M.S. Computer Science

4.0 GPA

B.S. Computer Science, Game Development Minor

3.95 GPA

- **Relevant Courses:** Software Engineering, Operating Systems, Artificial Intelligence, Algorithms, Database Systems, Human-Computer Interaction, Mobile Computing, Technical Game Development
- **Memberships:** Upsilon Pi Epsilon, Chi Omega Women's Fraternity, Order of Omega, Rho Lambda

SKILLS

LANGUAGES/FRAMEWORKS:

- ★★★ Java, Python, R, SQL, HTML
- ★★☆ JavaScript, React, C++, CSS
- ★☆☆ C, Kotlin, XML, Assembly

OTHER TOPICS:

GitHub, Unreal Engine 4/5, AWS, REST APIs, full-stack development, application UI design, robotics, data science, game development

PROJECTS

Researcher and Developer, *Novel Sign Language Technology*

Aug 2023 - Present

- Collaborate with other students in the WPI Human-Computer Interaction Lab to investigate and develop technology that uses American Sign Language (ASL) for primary communication.
- Research intuitive design practices and implement data collection to improve user experience.
- Improve an ASL survey tool through iterative design process, using React and PostgreSQL.

Lead Front-End Developer, *Crowdsourced Funding*

Oct - Dec 2022

- Built a JavaScript/React application with an AWS server for creating crowdsourcing projects.
- Developed page navigation, user input handling, Lambda function synching, and UML diagrams.

Software Team Lead, *FIRST Robotics Competition Team 294*

Jan 2017 - Mar 2020

- Coded control schemes, mechanisms, safety interlocks, and autonomous routines in Java.
- Implemented PID controls, motion profiling, and vision processing for award-winning robots.
- Led the Software Sub-Team by organizing tasks and teaching younger students coding skills.

WORK EXPERIENCE

Student Assistant, *WPI Computer Science Department*

Mar 2022 - Present

- Member of teaching staff for Database Systems and Data Analysis for Game Development.
- Hold office hours to answer questions and review course topics like SQL, Python, and Excel.

Technology Development Intern, *Optum*

Jun - Aug 2023

- Enhanced insurance claim management portal UI by implementing a data override system.
- Worked in full-stack development, using JavaScript, React, Java, SQL, and a REST API.
- Collaborated with other interns and engineers in an Agile DevOps Software Engineering team.

Website Developer, *WPI Research Labs*

Jun - Aug 2022

- Created custom CSS/HTML website designs for WordPress and templates for contributors.