Jenna Tripoli

Redondo Beach, CA • jmtripoli@wpi.edu • (310) 780-6785 • Portfolio: jennatripoli.github.io

EDUCATION

WORCESTER POLYTECHNIC INSTITUTE (WPI)

Graduating May 2024

M.S. Computer Science

4.0 GPA

B.S. Computer Science, Game Development Minor

3.95 GPA

- **Relevant Courses:** Software Engineering, Operating Systems, Artificial Intelligence, Algorithms, Database Systems, Human-Computer Interaction, Mobile Computing, Technical Game Development
- Activities: Upsilon Pi Epsilon, Chi Omega, Order of Omega (Treasurer), Rho Lambda, Tour Guide
- Honors: Game Development (IMGD) Junior Student of the Year, Dean's List

SKILLS

LANGUAGES & LIBRARIES:

OTHER TOPICS:

★★★ JavaScript, SQL, R, HTML, CSS

GitHub, Unreal Engine 4/5, AWS, full-stack development, application UI design, robotics, data

★★☆ Java, React, C++

★☆☆ Python, C, Kotlin, Assembly science, game development, writing

PROJECTS

Researcher and Developer, Novel Sign Language Technology

Aug 2023 - Present

- Work with other students and researchers to continue the development of an ASL survey tool.
- Implement UI changes and backend restructuring based on user studies and collaborator feedback.
- Use JavaScript, React, Python, AWS, and a PostgreSQL database for application development.

Lead Front-End Developer, Virtual Consignment Site

Sept 2023 - Present

- Building a JavaScript/React application with AWS hosting for an online consignment site.
- Working on application design, user input handling, JSON payloads, synching, and class diagram.

Software Team Lead, FIRST Robotics Competition Team 294

Jan 2017 - Mar 2020

- Coded control schemes, mechanisms, safety interlocks, and autonomous routines in Java.
- Implemented PID controls, motion profiling, and vision processing for award-winning robots.
- Led the Software Sub-Team by organizing tasks and teaching younger students coding skills.

WORK EXPERIENCE

Student Teaching Assistant, WPI Computer Science Department

Mar 2022 - Present

- Member of teaching staff for Database Systems and Data Analysis for Game Development.
- Hold office hours to answer questions and review course topics like SQL, Python, and Excel.

Technology Development Intern, Optum

Jun - Aug 2023

- Enhanced insurance claim management portal UI by implementing a data override system.
- Worked in full-stack development, using JavaScript, React, Java, SQL, and a REST API.
- Collaborated with other interns and engineers in an Agile DevOps Software Engineering team.

Website Developer, WPI Research Labs

Jun - Aug 2022

• Created custom CSS/HTML website designs for WordPress and templates for contributors.